# File Caching in a SAN Environment

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## Overview

- Introduction to Solid-state File Cache
- Brief review of SAN
- Understanding Transactions & Latency
- Performance Effects of Solid-state File Cache
- Applications of Solid-state File Cache in SAN
- Features to look for in Solid-state File Cache
- Q&A

## Benefits of Solid-state File Cache in I/O Constrained SAN

- Multiply performance and scalability of existing servers by 200%-800%+
- Reduce capital expenditures for additional servers by up to 80%+
- Better utilize highly qualified DBA and IT professionals
- Extend useful life of existing RAID

## Solid-state File Cache Components



## Storage Hierarchy



Source: Fred Moore, Horison Information Strategies; 1999

## File Caching vs Cached RAID

- Entire file in RAM
- Latency <u>as low as</u> 0.014 ms
- Consistent performance
- No tuning required
- Best for small block random I/O
- No moving parts very high MTBF
- Independently scalable

- Selected blocks in RAM other blocks on disk
- Latency of 7.000 ms or greater
- Performance depends on cache algorithms
- Extensive tuning sometimes required
- Best for large block
  streaming I/O
- Mechanical complexity reduces MTBF
- Limited cache to RAID ratio

## Server Connected Storage



## **Networked Storage**



## Benefits of SAN

#### • Today

- Heterogeneous access to storage device
- Elimination of stranded capacity
- LAN-free / server-free backup
- Reduced TCO through centralization of management functions
- Longer connection distances

#### Future

- Heterogeneous access to files
- Virtualization of storage
- Dynamic reallocation of capacity
- Automatic "hot file" detection and movement to faster storage

# Do you need a SAN?

- 50%+ unused storage capacity in distributed servers?
- Backup operations impacting application performance?
- Backup window interfering with operational hours?
- Spending more on storage management than on the storage itself?
- Need longer connection distances?
- Need more data access bandwidth?

## Transaction

- Is an application specific unit of work
  - Dynamic Web page generation
  - E-mail message
  - Credit card electronic verification
  - Database insertion
  - Etc.

# Each transaction may represent *dozens* to <u>hundreds</u> of disk I/Os



**CPU** overhead **Controller** overhead **Access** Time **Data** time

#### **RAID Has no Effect on Latency**



#### Solid-state File Cache Performance Advantage is Orders of Magnitude



#### Internet's Effect on Transactions



## I/O Wait - The Performance Enemy

**CPU utilization analysis -- E-mail server peak workload** 



## Symptoms of Potential I/O Bottlenecks

- Performance drops radically as users are added to a system
- System no longer able to "keep up"
- Batch jobs don't complete within the available processing time window
- Month-end close takes days instead of hours
- Extensive tuning has not solved performance issues
- SAR (Unix) or PerfMon (NT) indicate >50% I/O Wait

#### Solid-state File Caching Criteria



When a small number of files represent a large percentage of total I/O activity, solid-state file cache is highly likely to multiply performance by 200%-800%+

#### File Cache - a New I/O Architecture



Separate file cache is independently scalable & manageable

### Three Easy Steps to Performance Gains

1) Install Solid-state File Cache

2) Format & mount the SSFC device using standard OS tools3) Move "hot" files

#### In most cases, the entire process takes only 20-40 minutes

Results are immediate!

# Real-world Performance Gains with Solid-state File Caching

- Email server message capacity increased from 5/sec to over 40/sec
- Satellite-based stock data recording backlog reduced from 4 hours to 10 milliseconds
- Server cluster fail-over reduced from 15 minutes to 7 minutes
- Overall file system speed increased by 25%
- Billing application reduced from 5 days to 2 days
- Batch job reduced from 8 hours to 2 hours
- Batch job reduced from 72 hours to 8 hours
- System response time after data entry reduced from 15 seconds to 3 seconds

#### Value Proposition



Existing server plus Solid-state File Cache equals the performance of 4 servers.

## Applications of Solid-state File Cache in a SAN

- E-Mail queues & server-to-server messaging queues
- Non-volatile shared memory for server clusters
- File system journaling
- Snap-shot device for backup / remote copy
- Device lookup directories
- OCR scanning queue
- Databases
  - Rollback segments
- Transaction logs

Temp spaces

- Hot indexes

Hot tables

## Features to look for in Solid-state File Cache

- Appropriate form factor 3.5", desktop, rack-mount
- Low latency industry range is 14-50 microseconds
- Non-volatile architecture
- Connectivity Fibre or SCSI
- LUN mapping / masking
- Redundancies to match availability requirements
- Upgradable capacities to meet future growth
- Ease in serviceability
- Field proven reliability
- Out-of-band monitoring / SNMP support
- Available 4 hour onsite & 24x7 phone support

## Summary

- The Internet has pushed many applications to the limits of scalability causing I/O bottlenecks
- Solid-state file cache is low latency storage complementary to cached RAID
- Solid-state file cache is a cost efficient way to multiply performance and scalability of existing servers
- Using solid-state file cache in a SAN multiplies performance across multiple servers, allows amortization of costs

#### Q&A

For a copy of this presentation <u>with full</u> <u>speakers notes</u> or answers to other questions please send e-mail request to me:

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