

A Self-Managing Storage System

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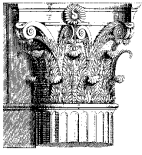
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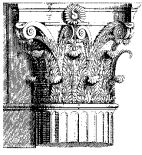
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Talk overview

- ▼ **Introduction**
 - why storage is important
 - customer problems
 - our goals
- ▼ **Our vision - self-managing storage**
- ▼ **Research challenges**
- ▼ **Prototype**
- ▼ **Conclusions**
- ▼ **Future**



Introduction – why do we care?

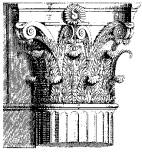
▼ Storage systems

- the place where persistent data is kept
- the center of the universe!

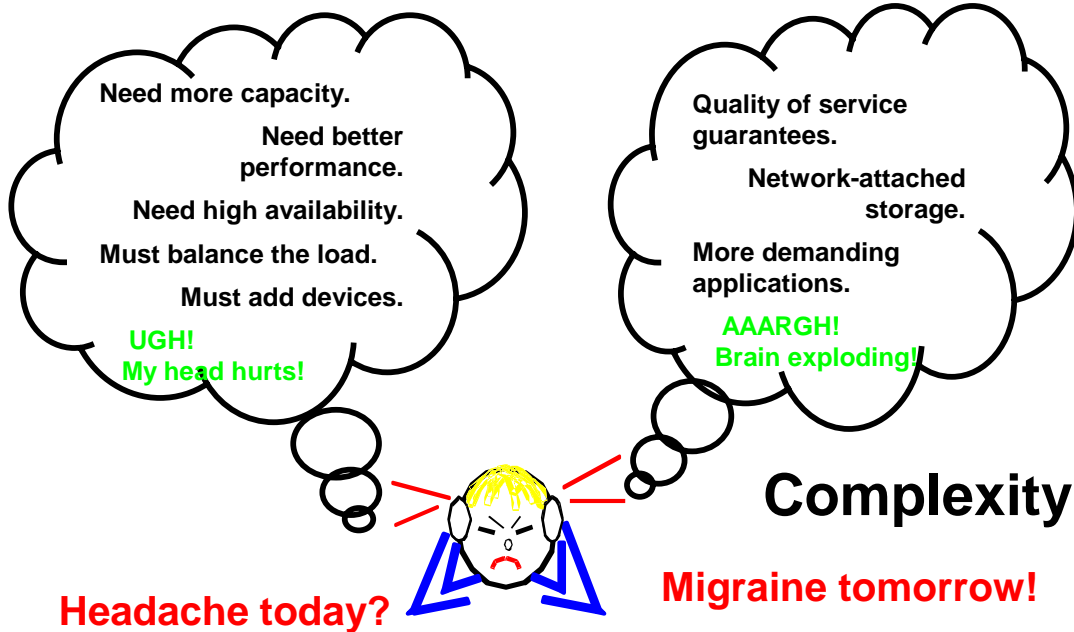
▼ Why?

- information (stored data) is the key to most endeavors
- storage is big business (tens of \$billion per year)
- sheer quantities (hundreds of *petabytes* per year)

- ***“Storage will dominate our business in a few years”***
 - *Compaq VP, 1998*
- ***“In 3 to 5 years, we will start seeing servers as peripherals to storage”***
 - *SUN Chief Technology Officer, 1998*
- ***“We’ll plug into whatever servers you have”***
 - *IBM Versatile Storage Server ad, 1999*



Customer problems

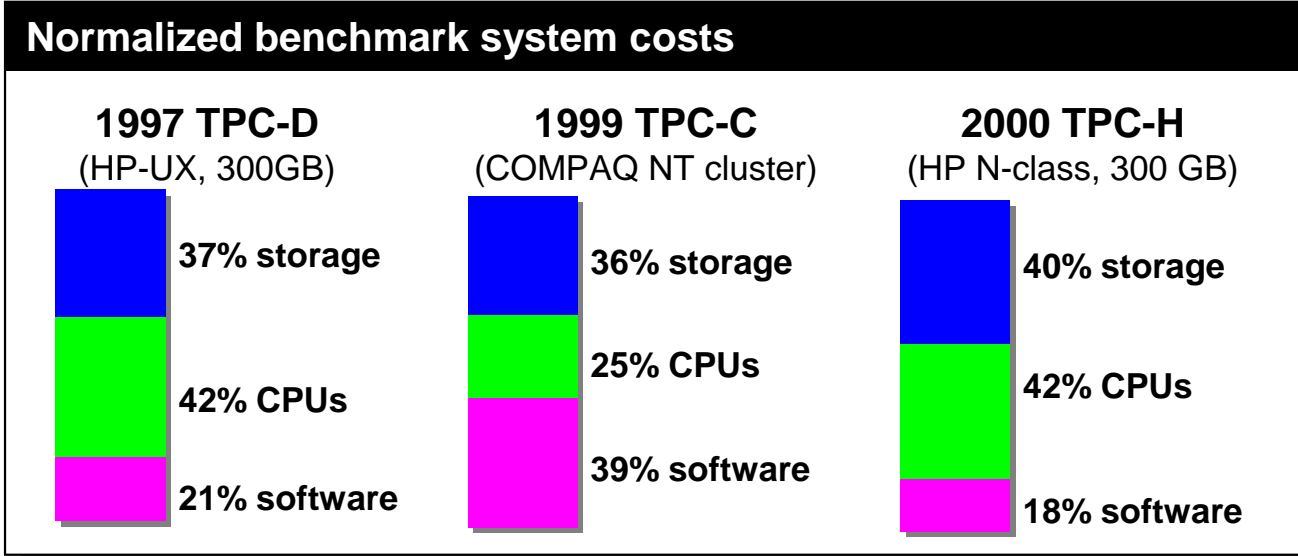


Too many knobs!

RAID 3 layout, across 5 disks on array F, with 64KB stripe size, 30 MB dedicated cache with 128KB sequential read-ahead, delayed write-back with 1 MB NVRAM and max 10 s residence time, dual 100 MB/s links via host interfaces 12/4.3.0 and 16/0.4.3, 1Gb/s trunk links between switches A-3 and B-4, ...

- Business-critical availability
- 150 i/o per sec
- 200ms response time

Knobs



Cost

Scale

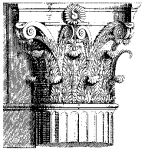
- TB systems are common today
- estimates: average size business will have 100 TB of data by 2003



***stress-free
storage***

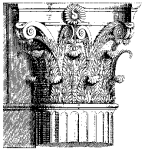
***reduced
people-print***



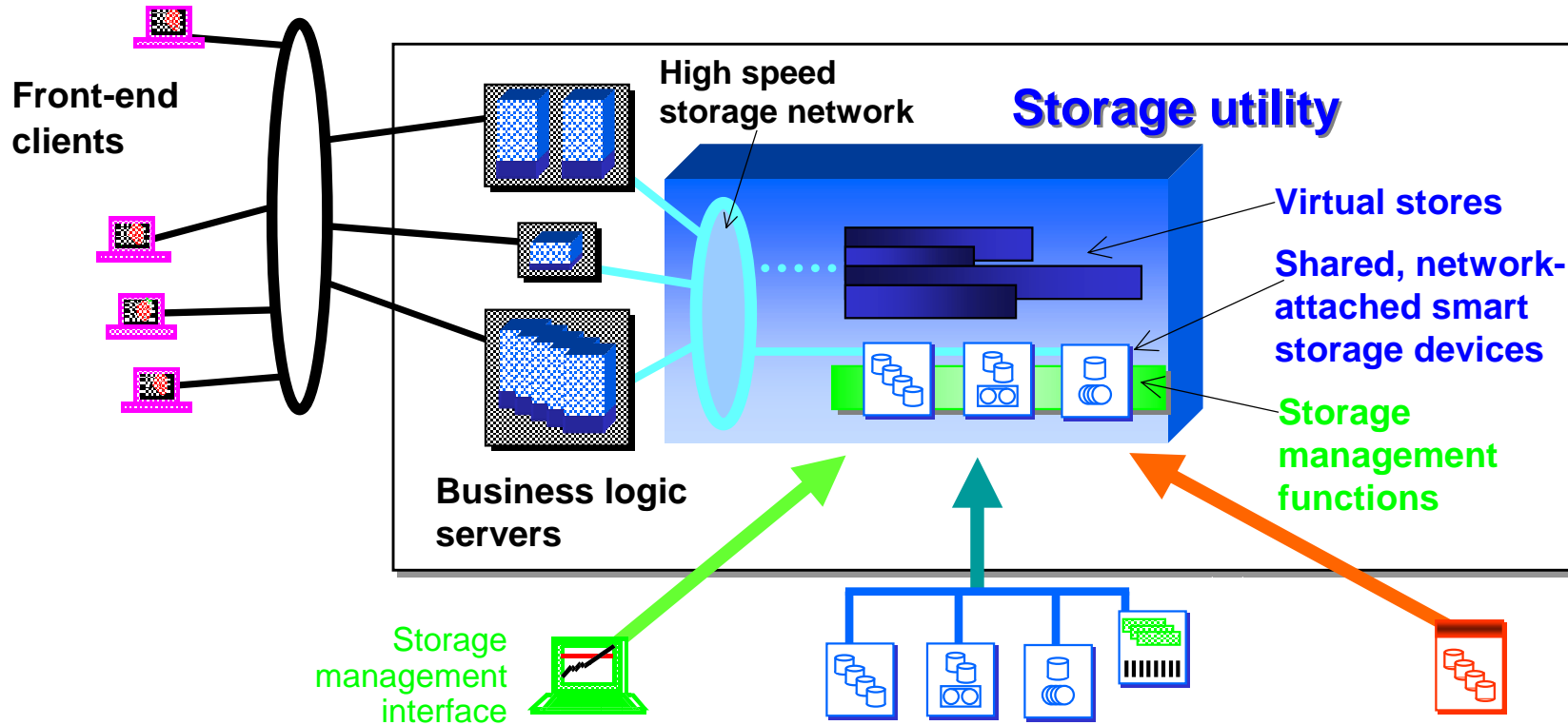


Talk overview

- ▼ Introduction
- ▼ **Our vision - self-managing storage**
 - the storage utility
 - automatic management lifecycle
- ▼ Research challenges
- ▼ Prototype
- ▼ Conclusions
- ▼ Future



The storage utility



Attribute management

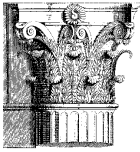
- what to do, not how to do it

Distributed storage manager

- dynamically-mapped, scalable, host-independent storage
- online data migration

Network attached storage devices

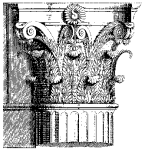
- QoS, security, smart devices



The storage utility – how is it done?

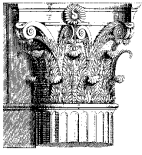
the Big Ideas ...

- ▼ **Goal-directed self-management**
 - specify what to do, not how to do it
- ▼ **Automatic (re)design and (re)configuration**
 - to reduce complexity & human effort
- ▼ **Predictable behavior through guarantees**
 - QoS = performance + availability + cost
- ▼ **Software as the key differentiator**
 - online monitoring, online management

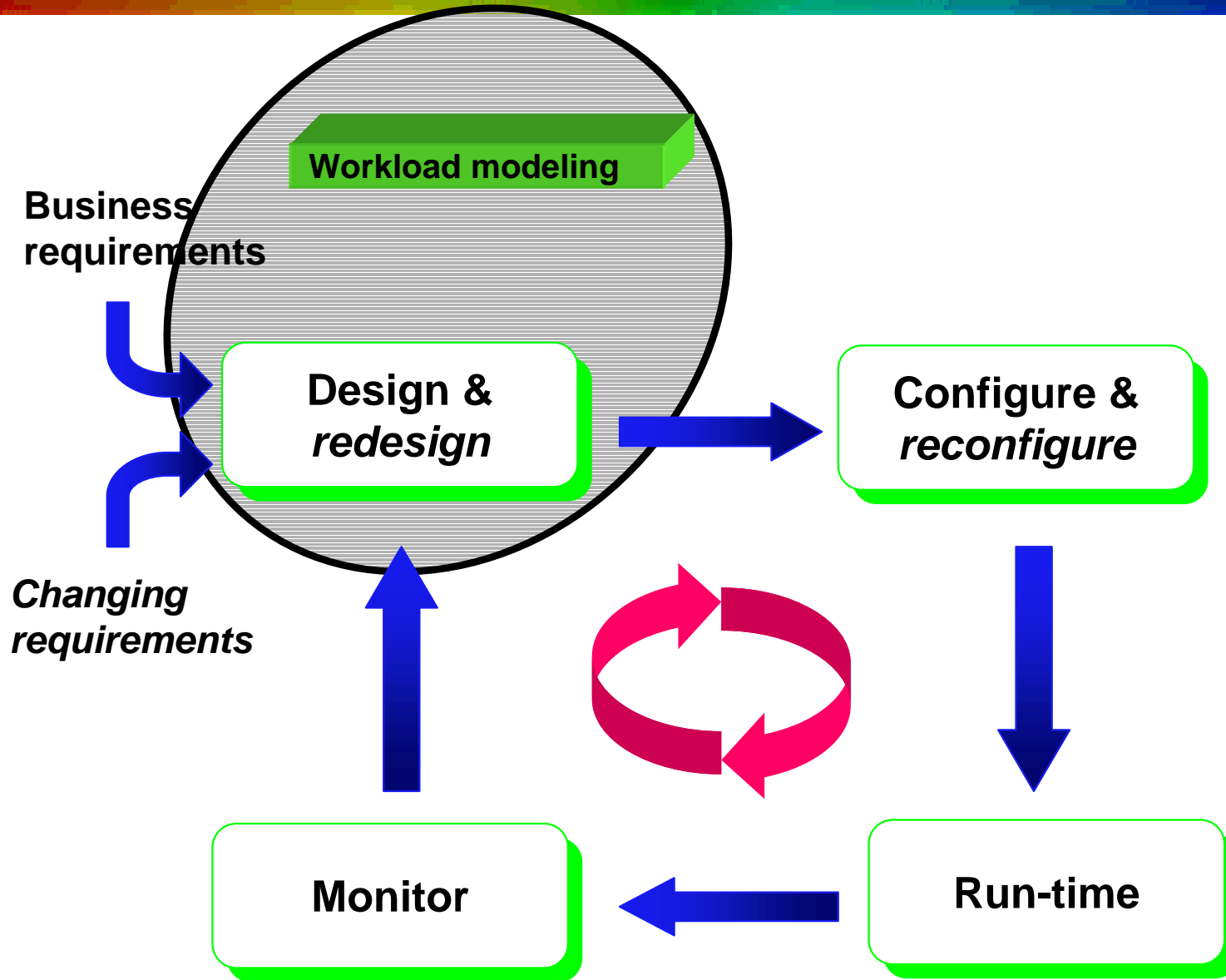


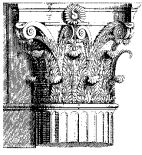
Talk overview

- ▼ Introduction
- ▼ Our vision - self-managing storage
- ▼ **Research challenges**
 - across all parts of the lifecycle
- ▼ Prototype
- ▼ Conclusions
- ▼ Future



Automatic-management lifecycle

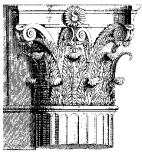




Workload modeling - attributes

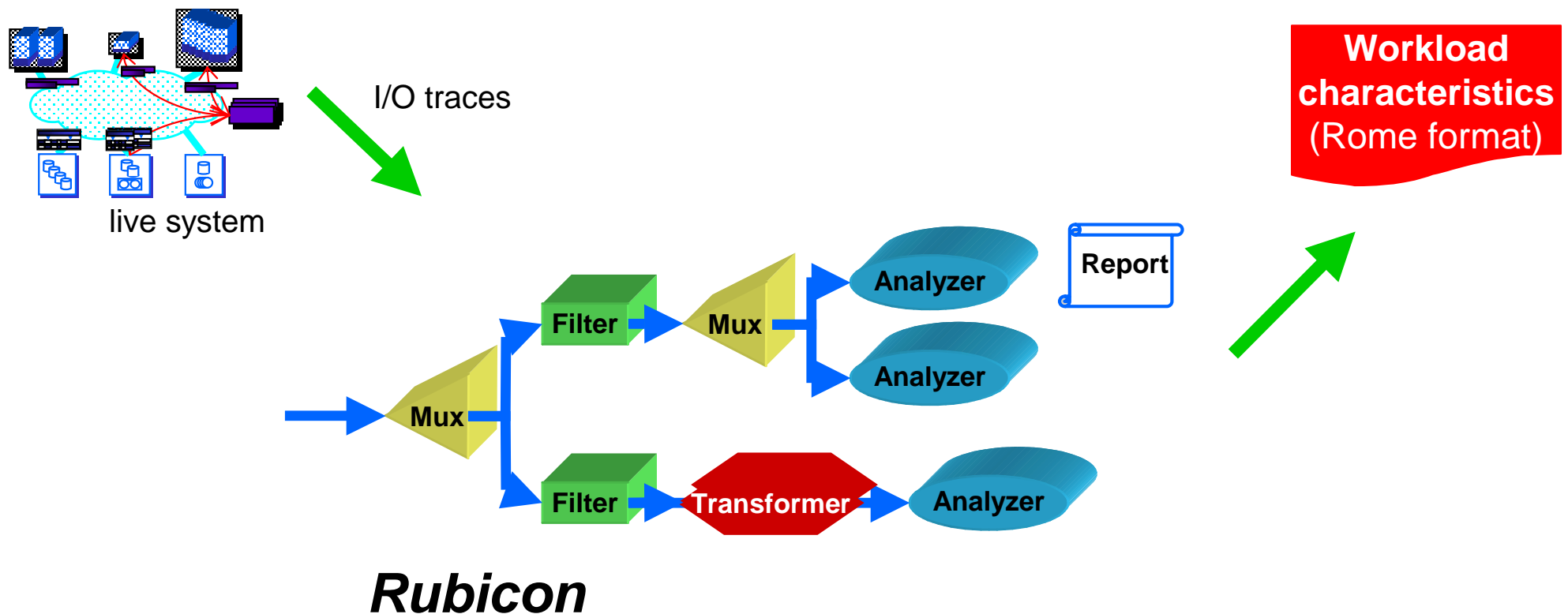
- ▼ **Workload = set of stores + streams**
 - **stores** – static requirements (e.g. capacity)
 - **streams** – dynamic workload (e.g. bandwidth)

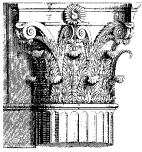
```
Store store0 { {capacity 1e9 (bytes)} }
Stream stream0 {
    {boundTo store0}
    {requestRate {ARW 800 600 200} (request/sec)}
    {requestSize {ARW 4096 4096 4096} (bytes)}
    {sequentialRunCount {mean-variance 20 5} (reqs)}
    # phasing (correlation) behavior
    {onTime 90 (seconds)} {offTime 99 (seconds)}
    {overlapFraction { {stream1 1.0} {stream2 0.0}}}
```



Workload modeling – Rubicon

- ▼ **Workload characterization**
 - evaluate requirements and behaviors of applications
- ▼ **Monitoring and tuning**
 - spot bottlenecks and evaluate design changes

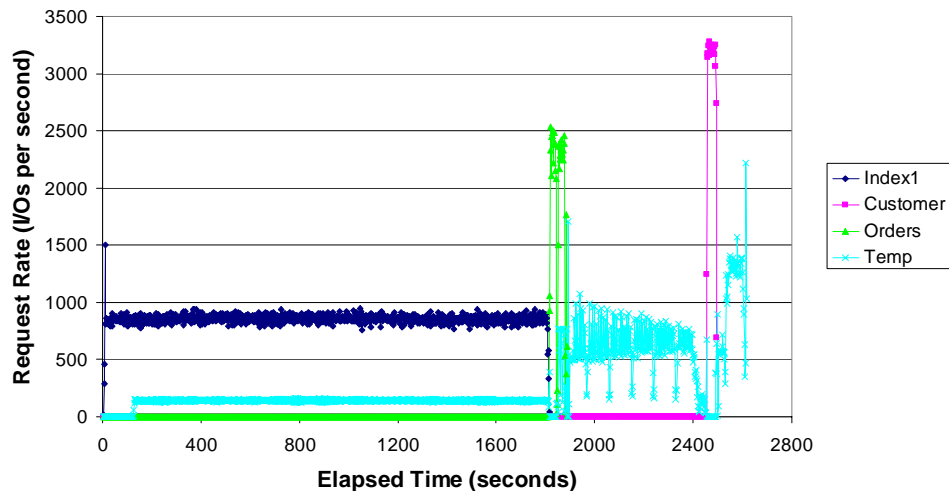




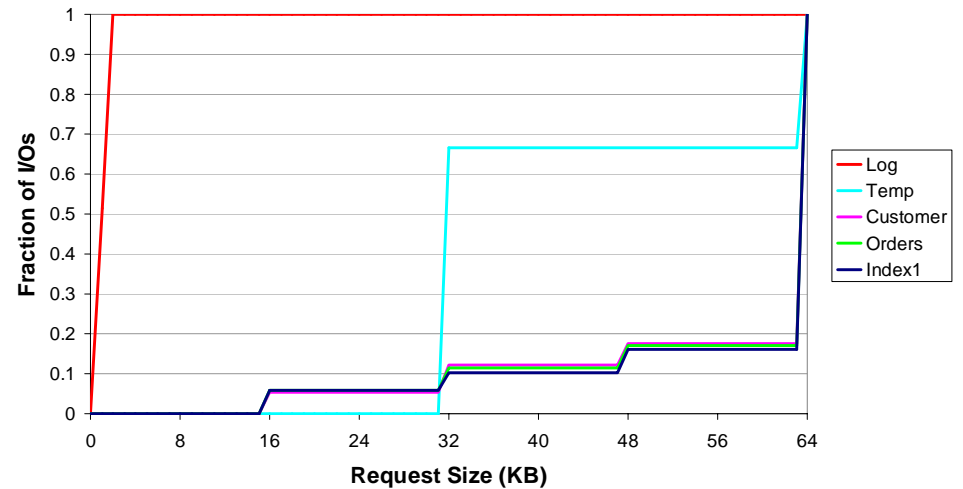
Workload modeling – case study

▼ Decision support (DSS)

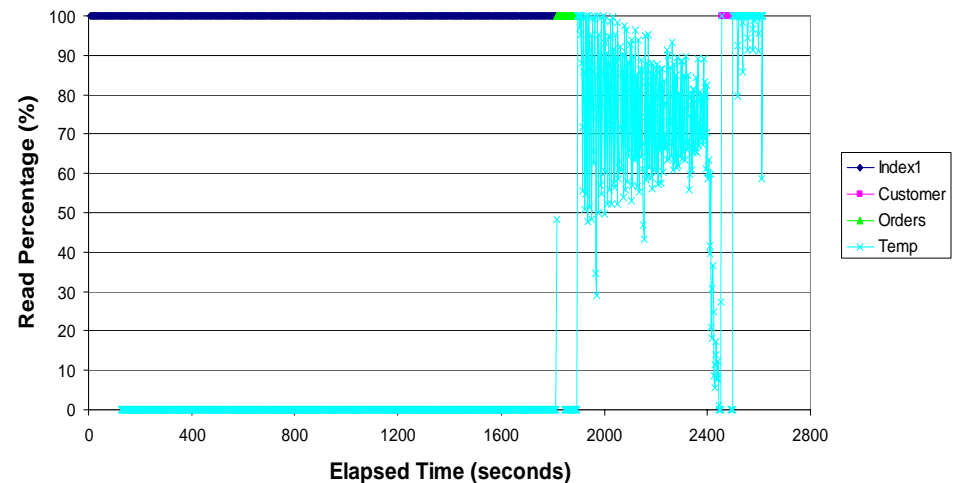
- Oracle
- 300 GB TPC-D database
- example data: TPC-D Q5



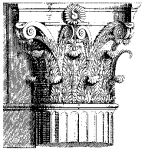
queries operate in phases, with widely varying request rates



request size varies across tables, indices, logs, temporary space

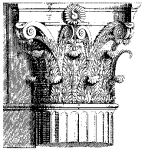


“read-only” workload does writes too!



Workload modeling – lessons learned

- ▼ **Lessons learned**
 - list of important characteristics is longer than you think
 - distributions, not averages, are important
- ▼ **Some characteristics of interest**
 - request size dist, request rate dist, read:write ratio
 - spatial locality (esp. sequentiality), temporal locality
 - phasing & correlation behavior
- ▼ **Open questions**
 - what characteristics needed when
 - for workload regeneration, QoS specs, performance prediction
 - modeling the scaling behavior of applications
 - e.g. changes with number of users, size of database
 - semantic mapping between app and storage requirements?
 - how to know when you're doing better



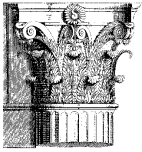
Workload modeling – related work

Workload characterization case studies

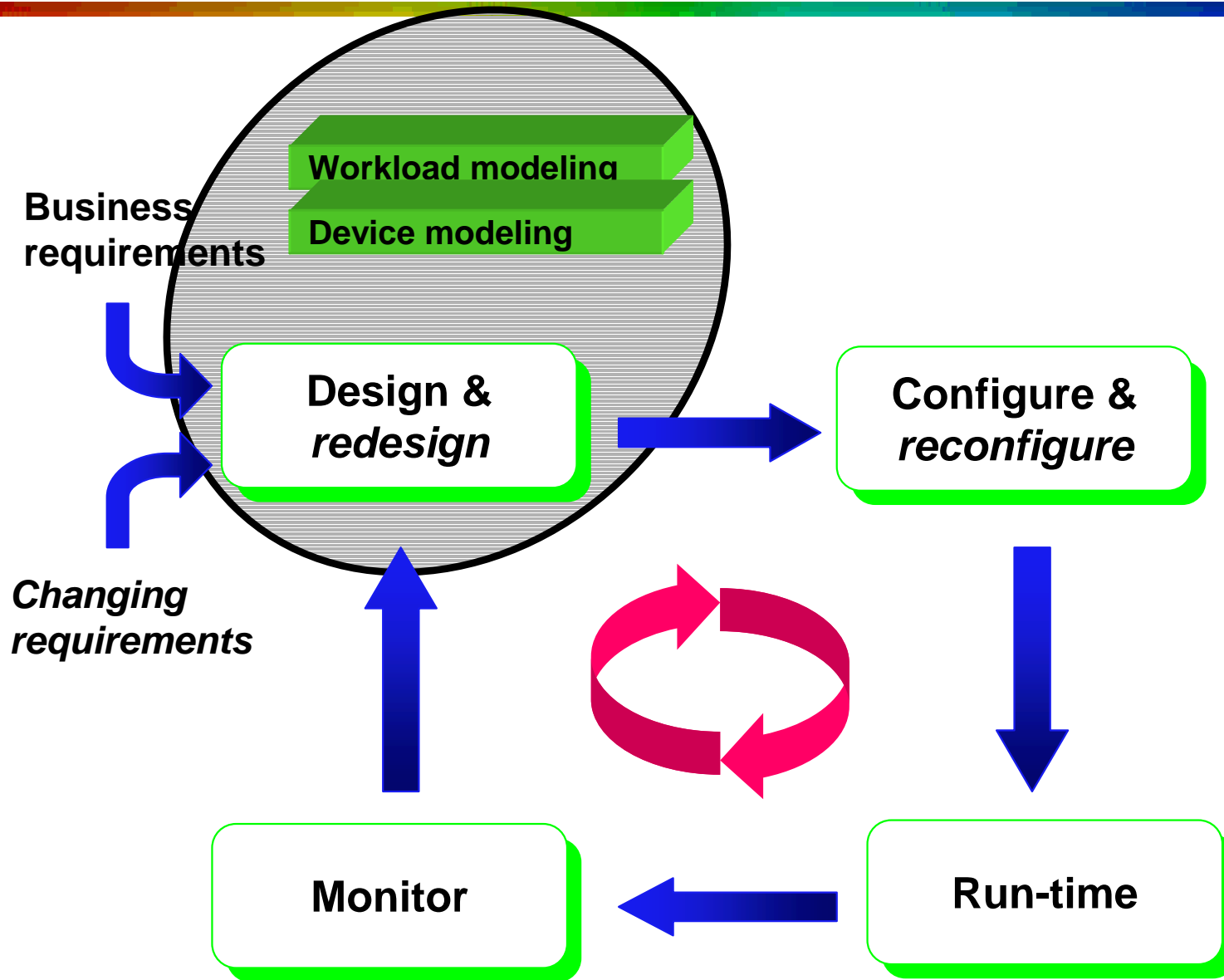
- ▼ **File system tracing**
 - [Ousterhout85, Miller91, Ramakrishnan92, Baker91, Gribble98]
- ▼ **Network tracing**
 - [Caceres91, Paxson94, Paxson97]
- ▼ **I/O tracing**
 - [Bates91, Ruemmler93, Gomez98, Hsu99]

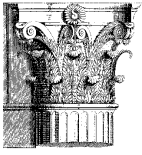
Tools

- ▼ **Offline trace gathering, analysis and visualization**
 - [Grimsrud95, IBM99]
- ▼ **Extensible trace analysis**
 - Tramp [Touati91]
- ▼ **Network packet filters**
 - [Mogul87, McCanne93]
- ▼ **Trace visualization**
 - [Heath91, Malony91, Hibbard94, Eick96, Aiken96, Livny97]



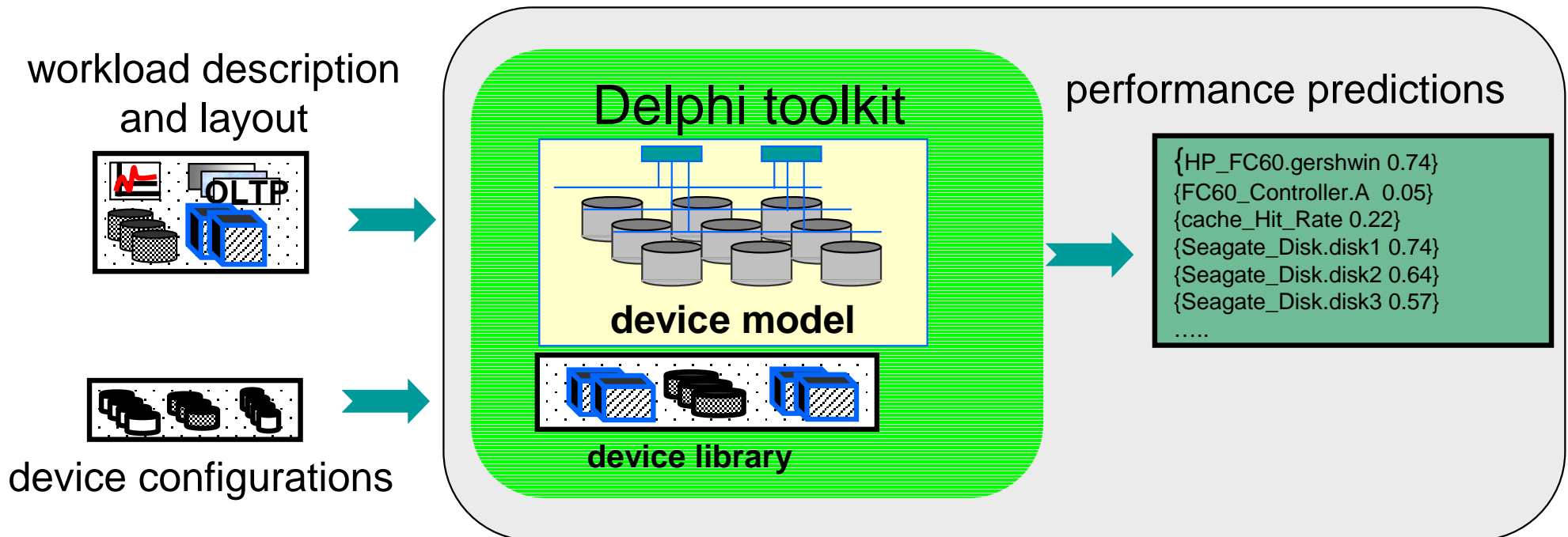
Automatic-management lifecycle

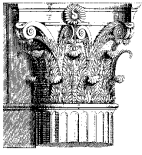




Device modeling - Delphi toolkit

- ▼ **Fast, detailed and robust analytical models**
 - disks, raid controllers, caches
 - incremental model evaluation
- ▼ **Quickly build models for variety of architectures**
 - modular, flexible toolkit
 - reuse components and device calibrations





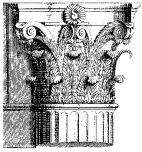
Device modeling - lessons learned

▼ Lessons learned

- worry about tradeoff between accuracy and performance
 - for simulations (high accuracy)
 - as input to optimization steps (high performance)
 - solution - set of increasing fidelity device models
- need a tool to automatically extract model parameters
 - on a per-device basis
- modular design to maximize re-use

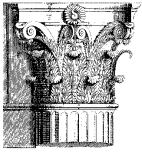
▼ Open questions

- can we continue to ignore host/server behavior in models
 - hardware path, operating system effects
- how can we model very complex workload characteristics
 - e.g. fractal characteristics
- how to incorporate performability

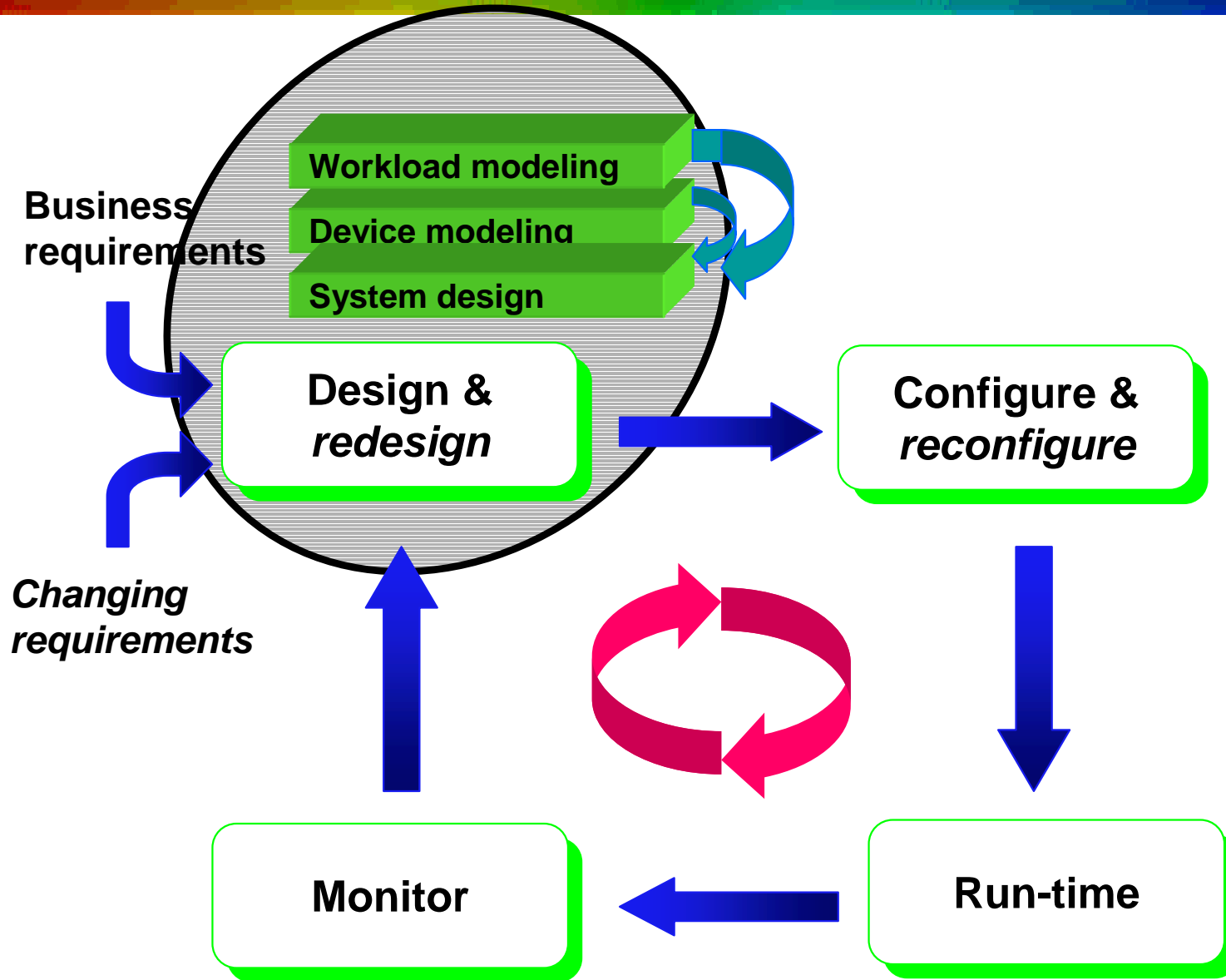


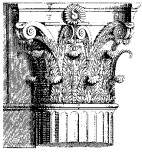
Device modeling – related work

- ▼ **Ruemmler and Wilkes, 1993**
 - accurate disk drive simulation model – prioritized components
 - detailed characteristics for two disk drives
- ▼ **Worthington, et al., 1995**
 - black-box techniques for extracting SCSI disk parameters
- ▼ **Shriver, et al., 1997**
 - disk drive model by composing models of individual components
 - performance prediction depends on input workload and predictions of lower-level models
- ▼ **Pythia [Pentakalos, et al., 1997]**
 - automatically builds and solves analytic model of storage system
 - inputs: graphical representation of system and workload
 - Pythia/WK: uses clustering algorithms to characterize workloads
- ▼ **Disk arrays**
 - [Thomasian94 , Merchant96, Menon97]



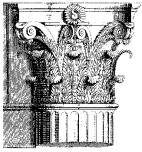
Automatic-management lifecycle





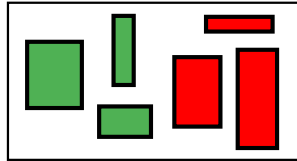
System design - solver basics

- ▼ **Concise workload characterization**
 - library of models for common workload types
 - automatically characterized from running workload
- ▼ **Fast, acceptable-fidelity device models**
 - executed in inner loop of optimizer
 - library of storage device models & characterizations
- ▼ **Solver**
 - constraint-based, multiple-dimensional bin-packing
- ▼ **Search-space exploration algorithms**
 - heuristics for trying “what ifs?”
 - good news: simple ones work well
 - utility-based objectives, modulated by business goals
 - minimum cost, maximum availability, balanced load, ...



System design - optimization

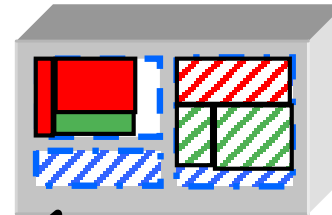
A **decision-support** and **order-entry** workload



Array template:
a rule set for the different arrays that can be built



Configured array:
data laid out on the array's LUNs

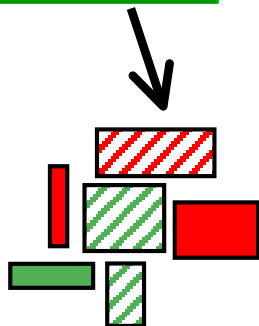


Select RAID store type

Select and configure array(s)

Assign data to arrays

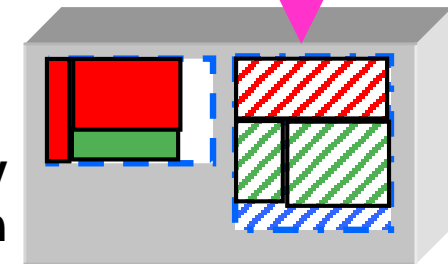
Optimize array layout

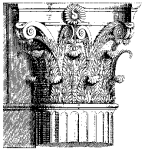


Workload tagged as RAID1 (**solid**) and RAID5 (**striped**)

Retry with any unassigned stores

Optimized array design





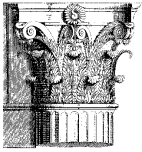
System design - lessons learned

▼ Lessons learned

- can meet/beat human-created designs, fully automatically
 - example DSS system is 30% cheaper
- search problem tractable with simple heuristics
 - e.g. greedy search

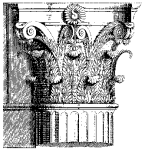
▼ Open questions

- optimal vs. adequate - when to quit
- what objectives and constraints work best
 - e.g. cost of reconfiguring system
- generalizing system design
 - for network environment - separate SAN design work
 - to include host and applications
 - currently assumed to be unchangeable
 - no feedback loop to application behavior

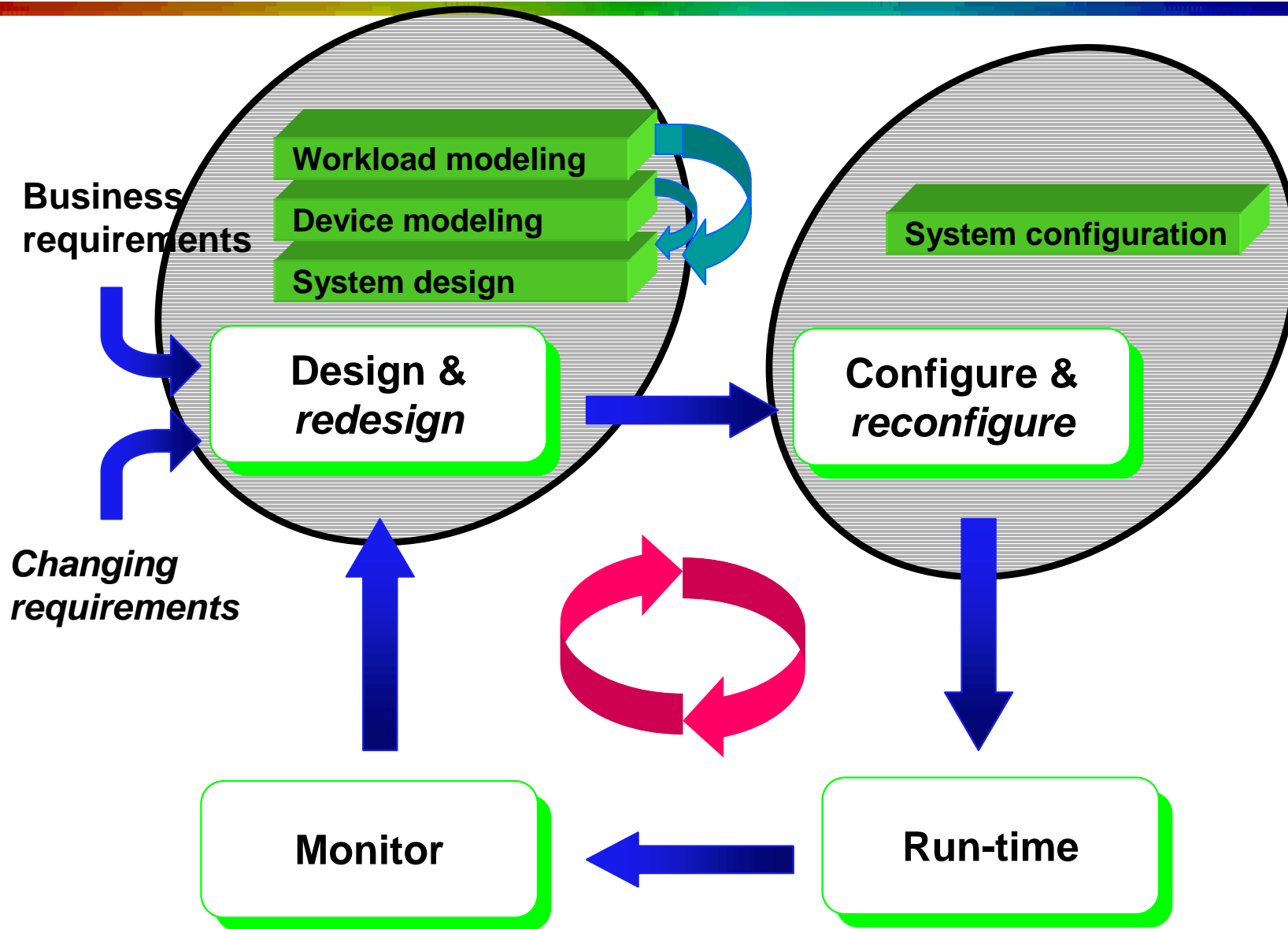


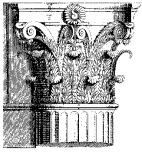
System design - related work

- ▼ **Storage management [Gelb89]**
 - Logical view of data separate from physical device characteristics – simplifies management
- ▼ **File assignment problem**
 - Files placed on devices by optimizing objective(s)
 - [Dowdy82, Wolf89, Pattipati90, Awerbuch93]
- ▼ **Optimization algorithms**
 - Bin-packing heuristics [Coffman84]
 - Toyoda gradient [Toyoda75]
 - Simulated annealing [Drex188]
 - Relaxation approaches [Pattipati90, Trick92]
 - Genetic algorithms [Chu97]

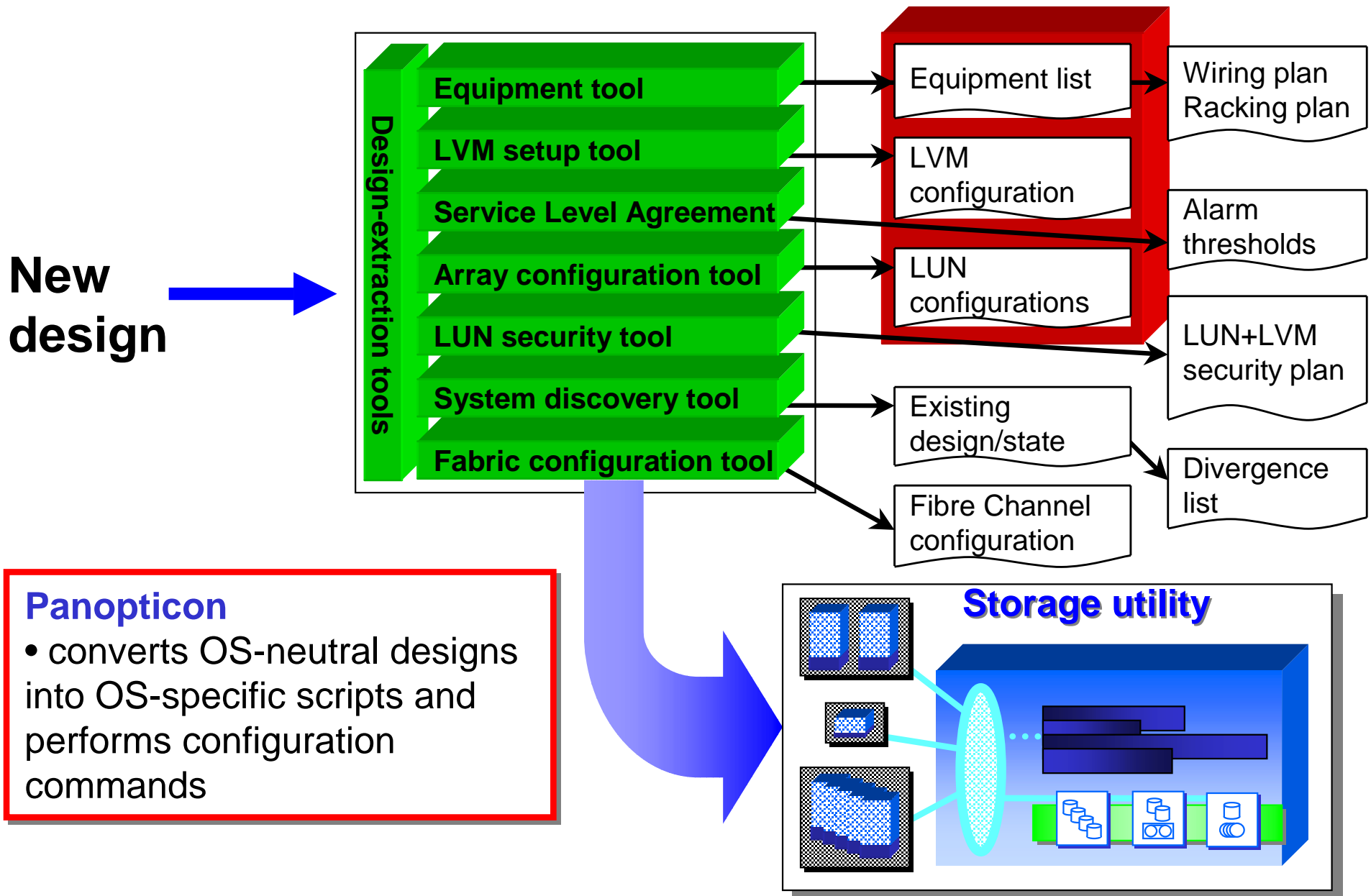


Automatic-management lifecycle



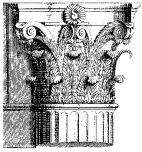


Configuration - research challenges



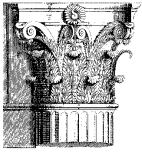
Panopticon

- converts OS-neutral designs into OS-specific scripts and performs configuration commands

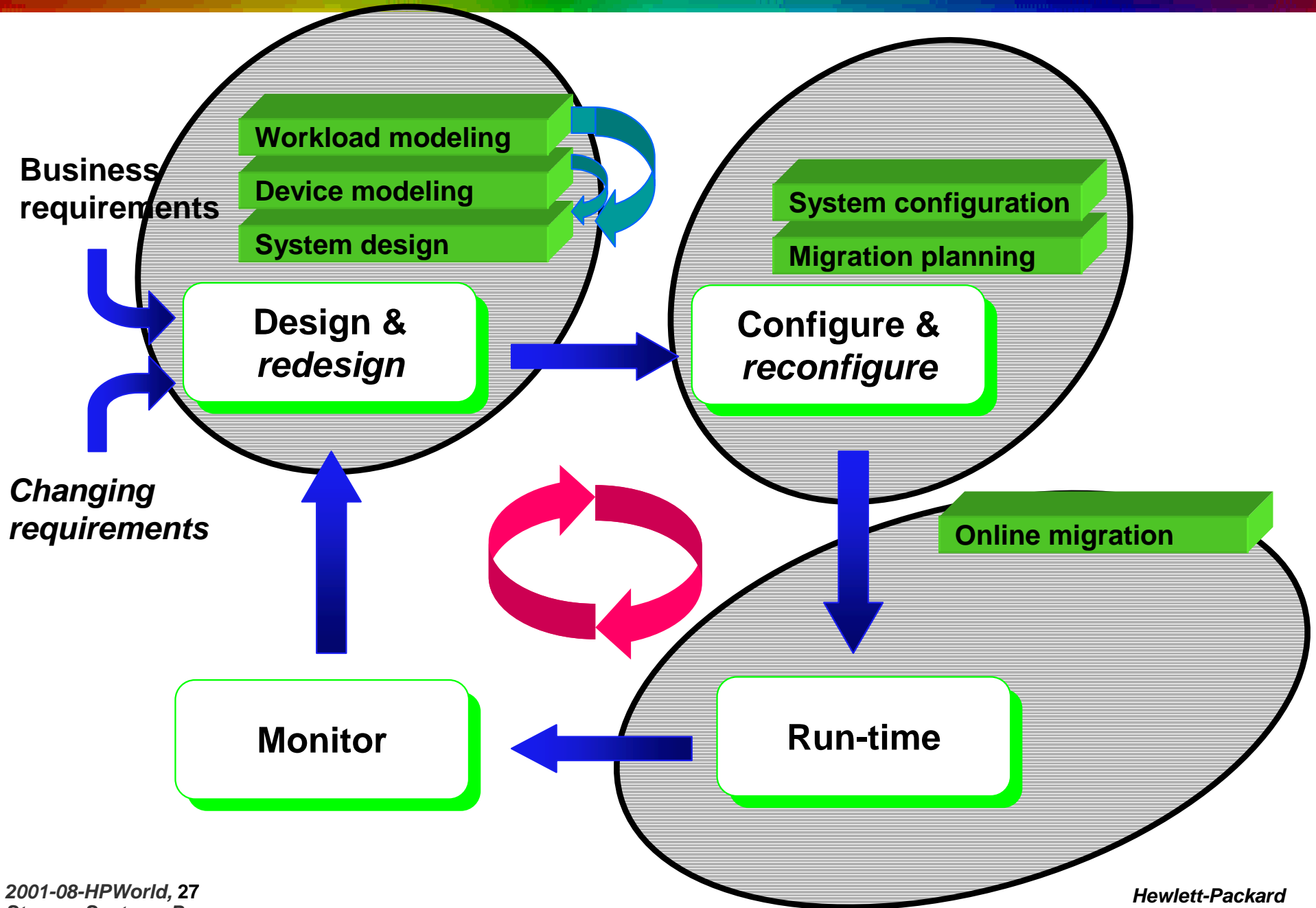


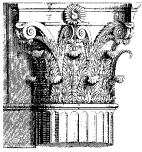
Configuration - issues

- ▼ **How to do system discovery**
 - e.g. existing state, presence of new devices
 - dealing with inconsistent information
 - in a scalable fashion
- ▼ **How to abstractly describe storage devices**
 - for system discovery output
 - for input to tools that perform changes
 - across vendors, across operating environments
- ▼ **How to automate the physical design process**
 - e.g. physical space allocation, wiring, power, cooling



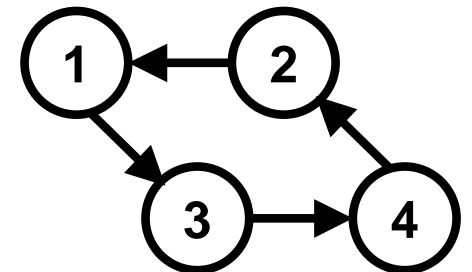
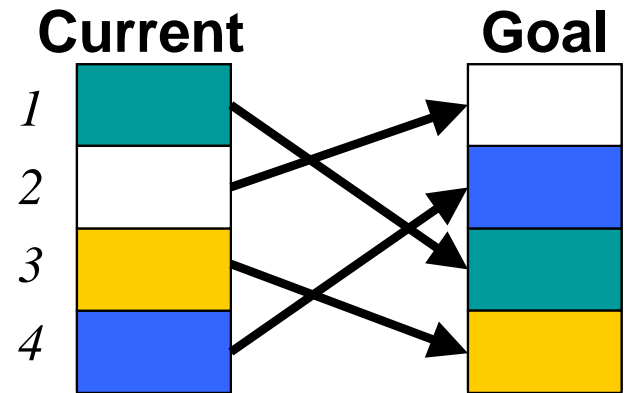
Automatic-management lifecycle

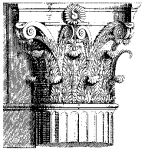




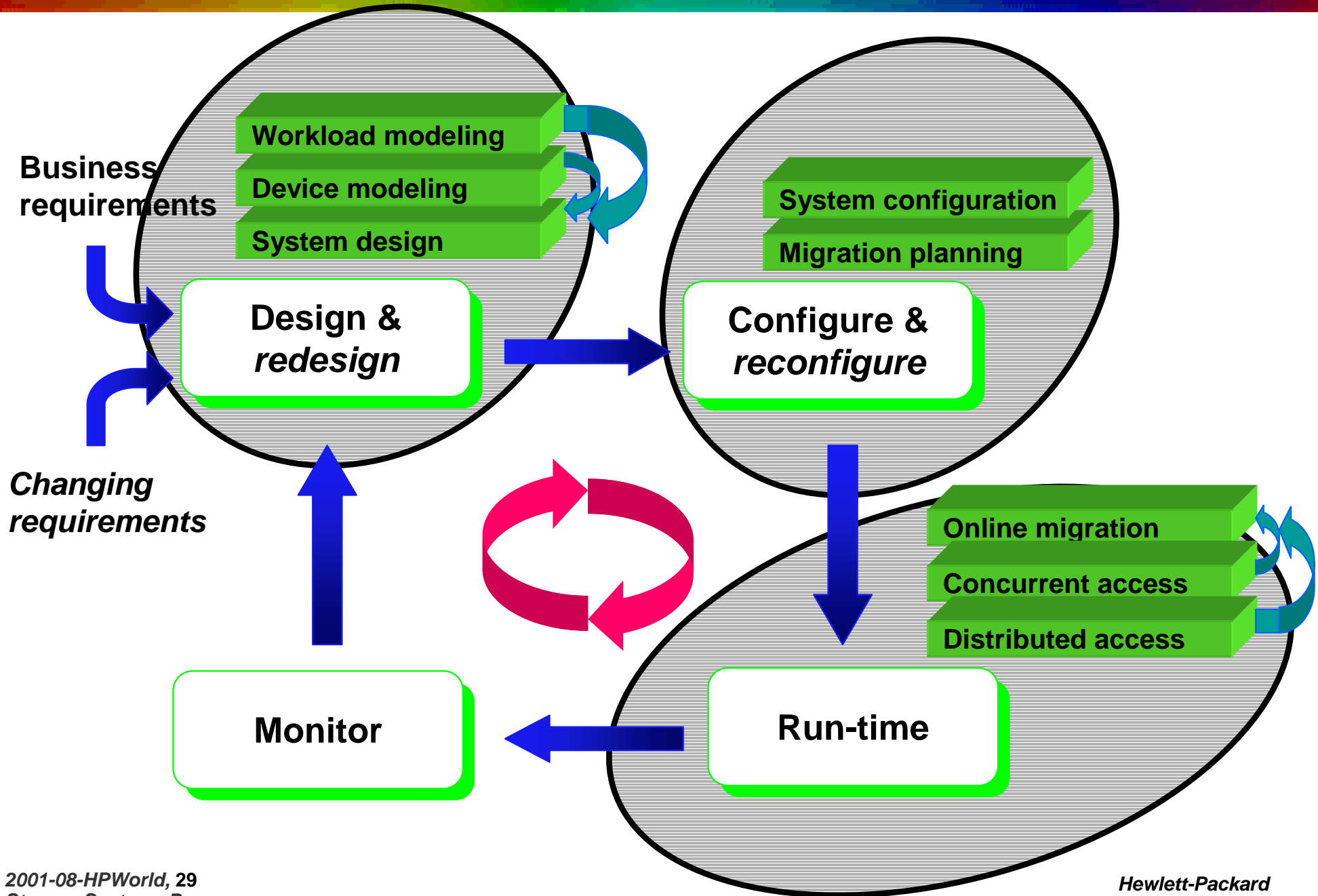
Migration - research challenges

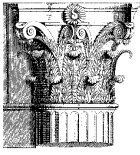
- ▼ **Move system to new configuration**
 - may require moving data
 - may require changing configurations
- ▼ **Build a migration plan**
 - generalize for variable-sized data
 - allow parallel execution
 - determine required free space
 - plan for data movement with constraints
 - e.g. capacity, performance, availability
- ▼ **Perform migration – *online*, continue normal service**
 - help from runtime system
 - virtualization & device hooks
 - design must optimize for performance during migration





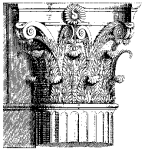
Automatic-management lifecycle





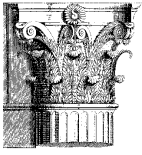
Runtime system - research challenges

- ▼ **Ensuring metadata is always available**
 - even in the face of network partitioning [Golding99]
- ▼ **Managing concurrency at the large scale**
 - optimistic concurrency control protocols [Amiri00]
- ▼ **Enforcing security in a multi-host environment**
 - must to be done directly at storage device in a shared-resource environment
 - Carnegie Mellon NASD [Gobioff99, Gibson98]
- ▼ **QoS enforcement**
 - how should these be specified?
 - what portions should be enforced by which component?
 - how can violations be detected? handled?
 - [Golubchik99, Bruno99, Wijayarathne00]

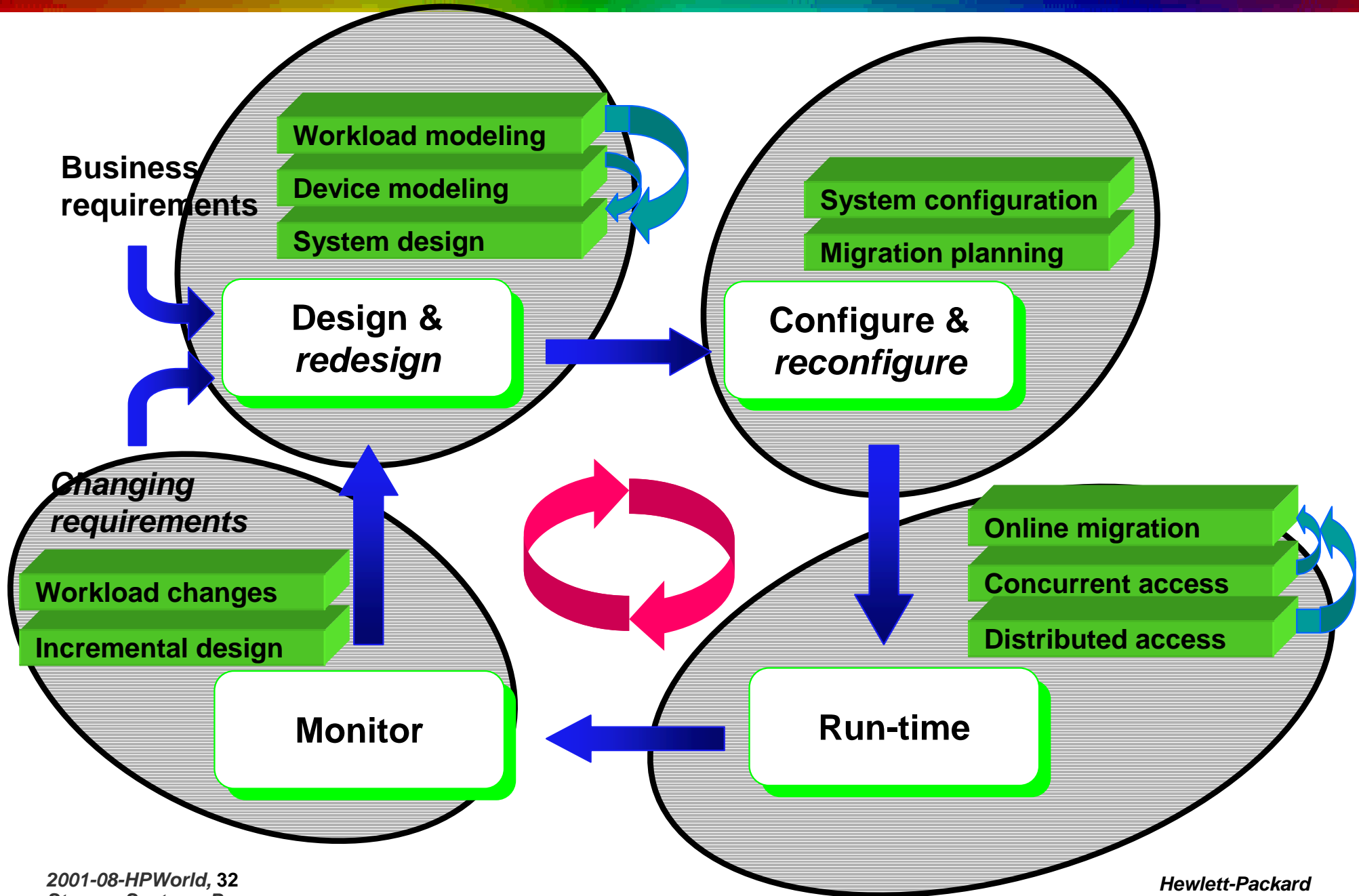


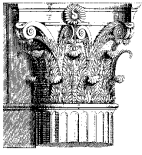
Runtime system - related work

- ▼ **CMU network-attached disks**
 - disks present file-like objects
 - many disks aggregated to make system
 - [Gibson97, Gibson98]
- ▼ **Distributed storage service**
 - MIT Logical disks [deJonge93]
 - Compaq/DEC SRC Petal [Lee96]
 - U of Arizona Swarm [Hartman99]
- ▼ **Distributed file systems**
 - CMU Andrew FS [Howard88]
 - Berkeley Zebra [Hartman93]
 - Berkeley xFS [Anderson95]
 - Compaq SRC Frangipani (FS for Petal) [Thekkath97]



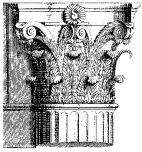
Automatic-management lifecycle



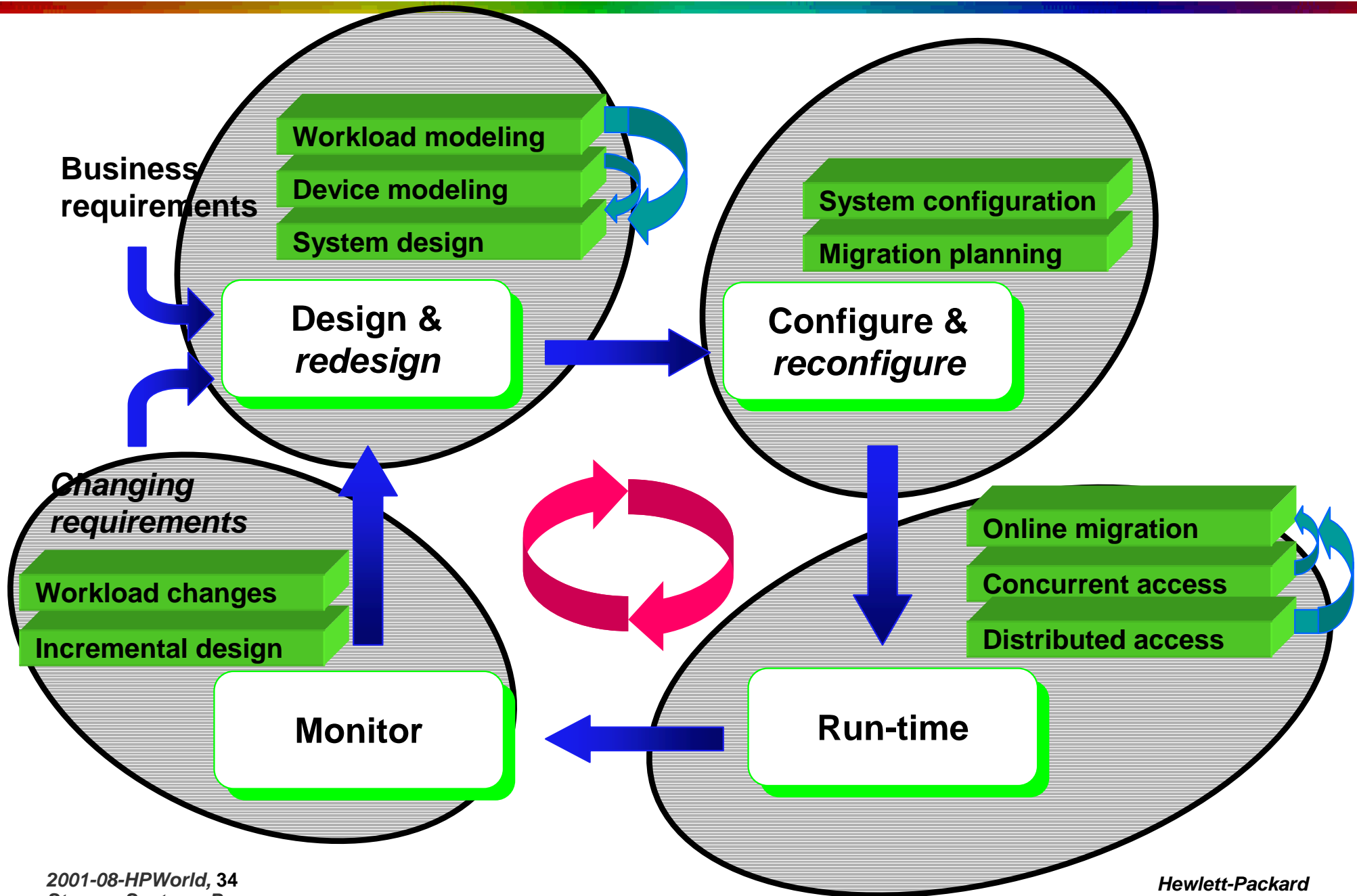


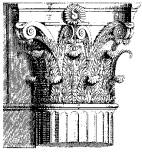
Monitoring - research issues

- ▼ **What quantities must be monitored**
 - to detect component failures
 - to detect performance bottlenecks
 - to enforce QoS requirements/detect QoS violations
 - to detect performance trends
- ▼ **How to monitor in a scalable fashion**
- ▼ **How to monitor in a flexible fashion**
 - e.g. attributes that are specific to one type of device
- ▼ **How to translate between levels of abstraction**
 - e.g. LUNs vs. logical volumes vs. database tables



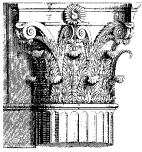
Automatic-management lifecycle





Talk overview

- ▼ Introduction
- ▼ Our vision - self-managing storage
- ▼ Research challenges
- ▼ **Prototype**
 - closing the loop for a complete system
- ▼ Conclusions
- ▼ Future



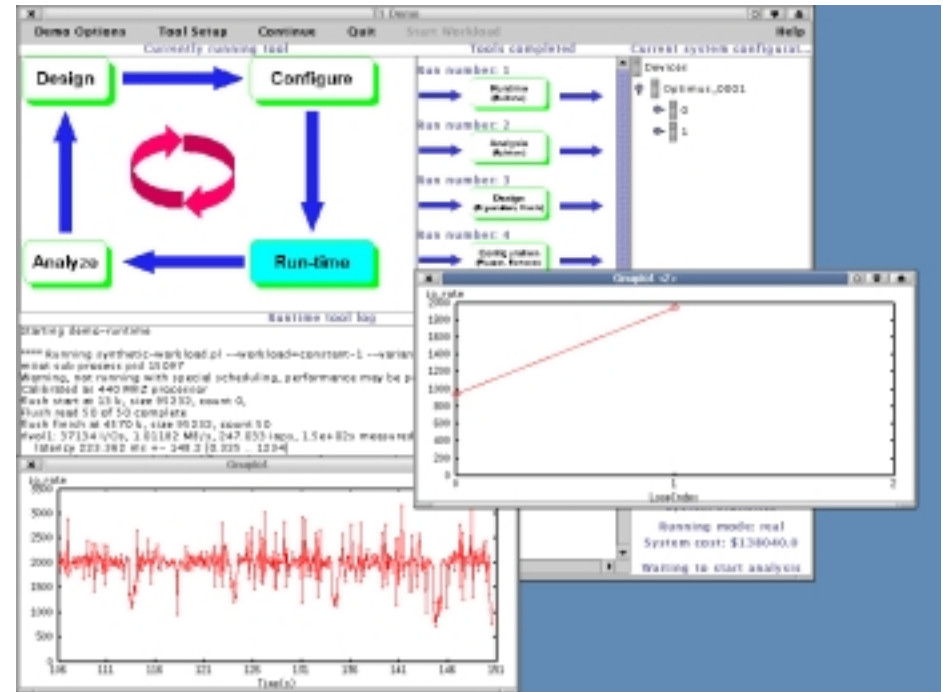
Prototype - tying it all together

▼ User interface

- observe loop steps
- fully automatic
- no user input required

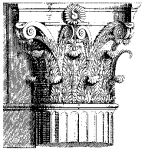
▼ Demo

- midrange system
- multiple configurations with varying performance

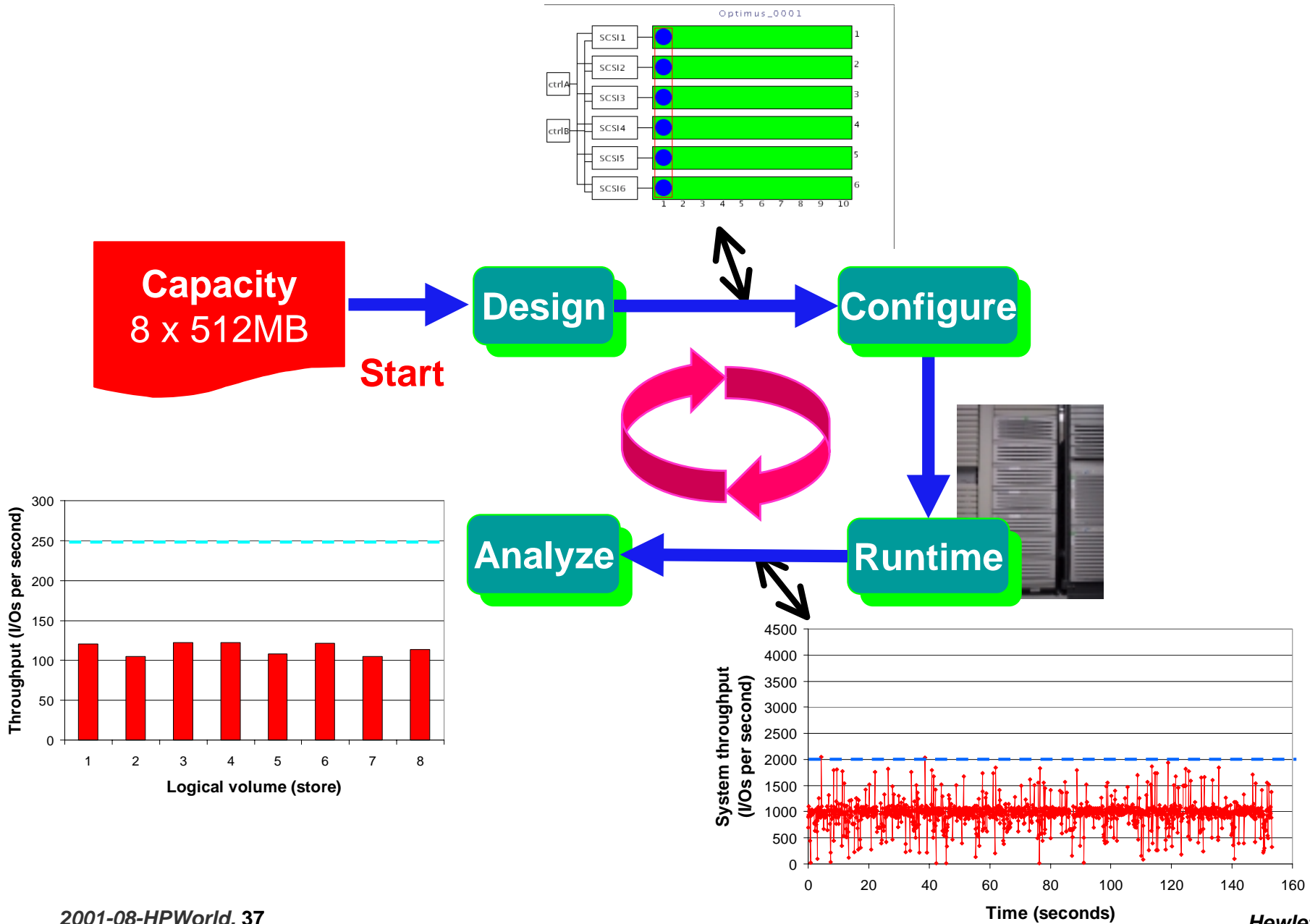


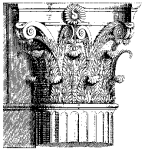
▼ Hardware

- N-class host
- up to 8 volumes, 250 IO/s
- fibre channel SAN
- single FC-60 disk array
- up to 24 disk drives



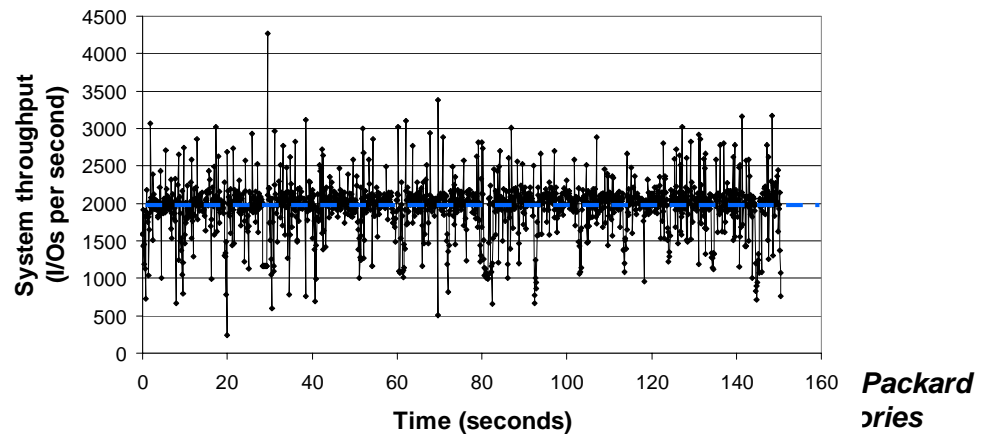
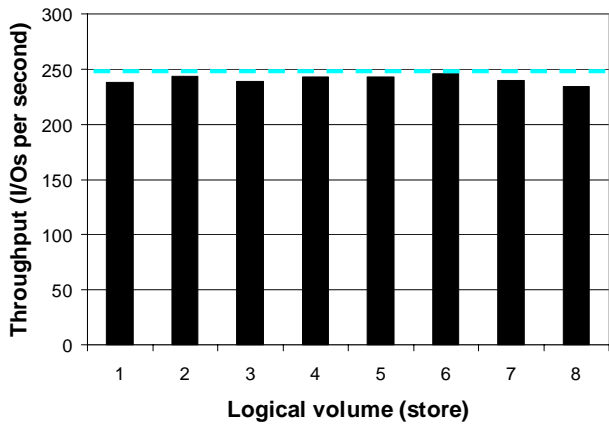
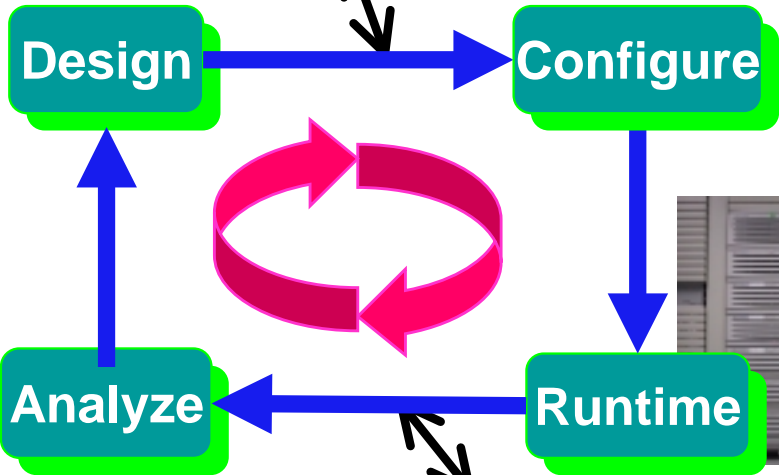
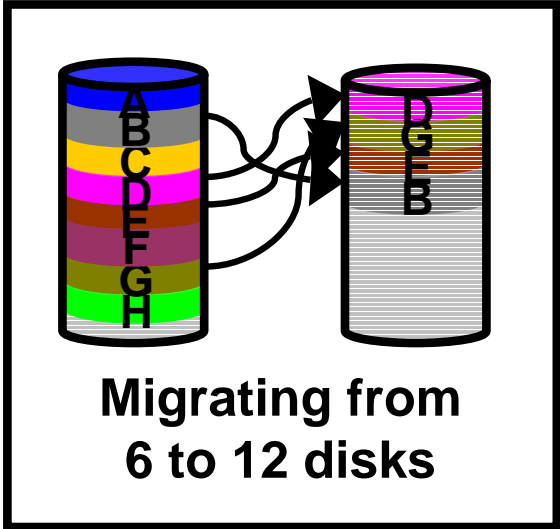
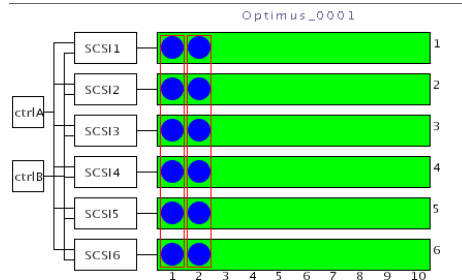
Prototype - first loop iteration

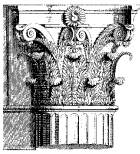




Prototype - second loop iteration

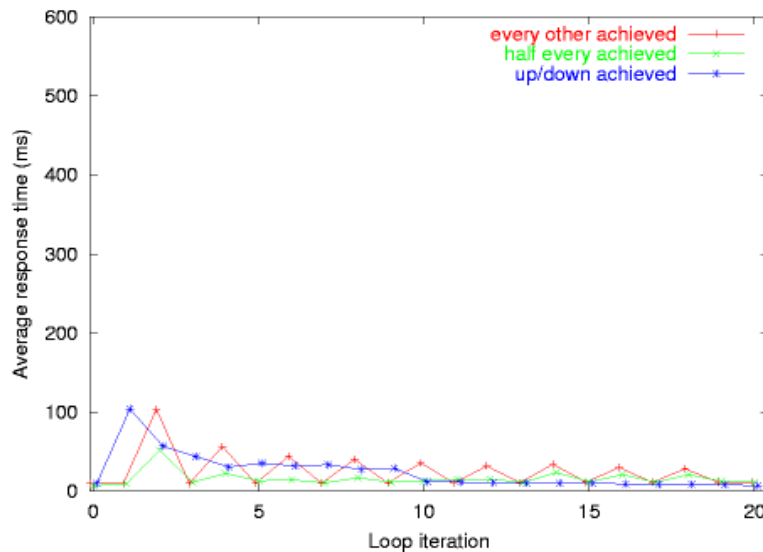
Capacity & performance
8 x 512MB
120 req/sec
....



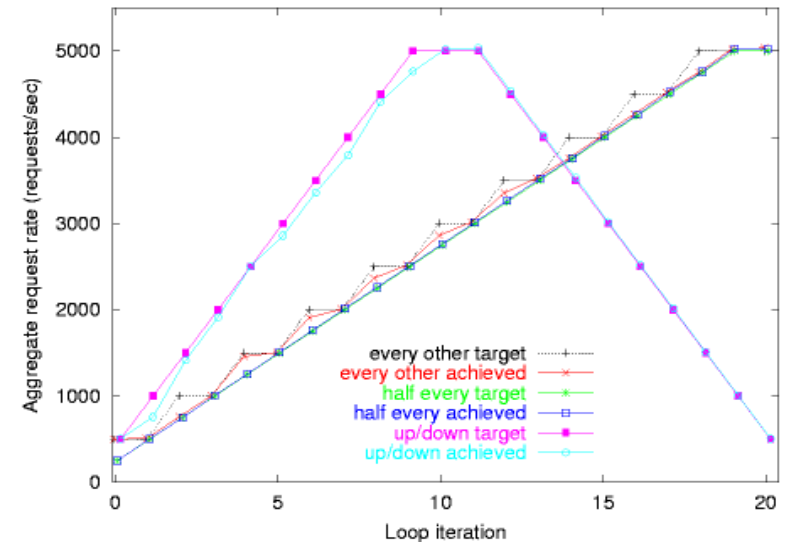


System evolution - synthetic workload

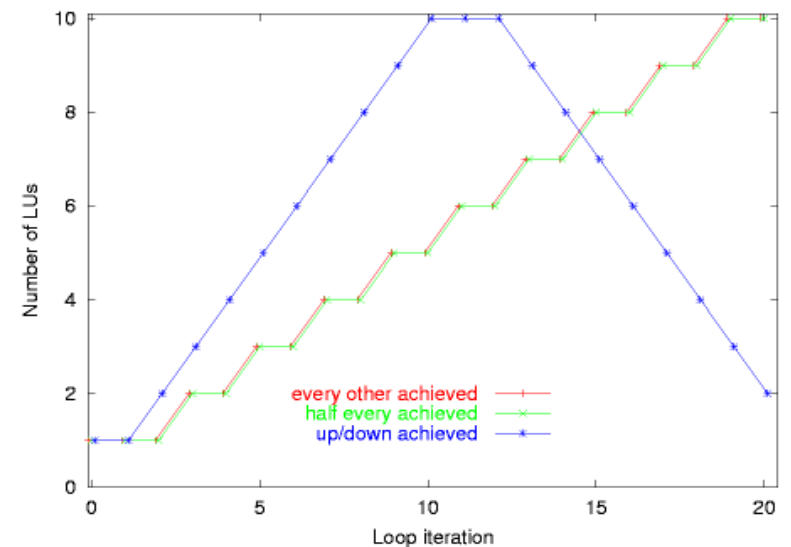
- ▼ start with small workload
- ▼ workload changes over time
- ▼ takeaways
 - fast tracking
 - minimal changes
 - scale appropriately



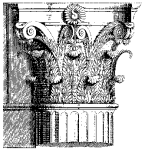
latency remains low across changes



request rate tracks workload

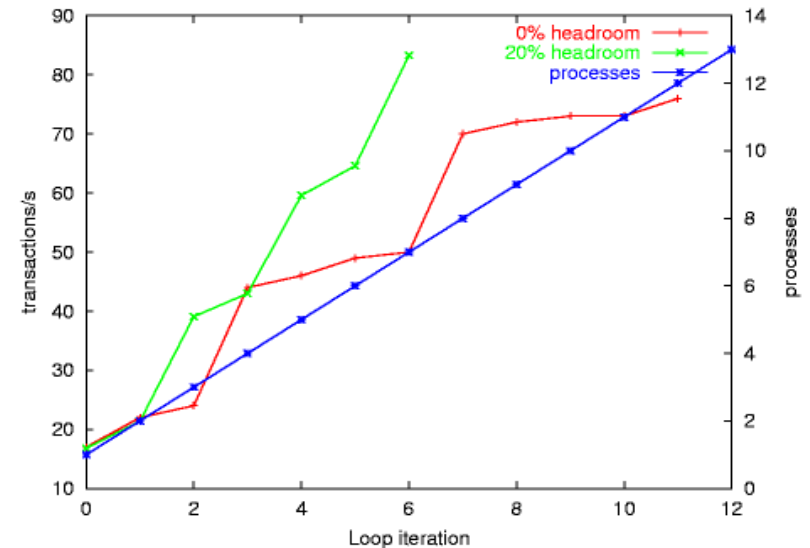


resources increase to meet demands

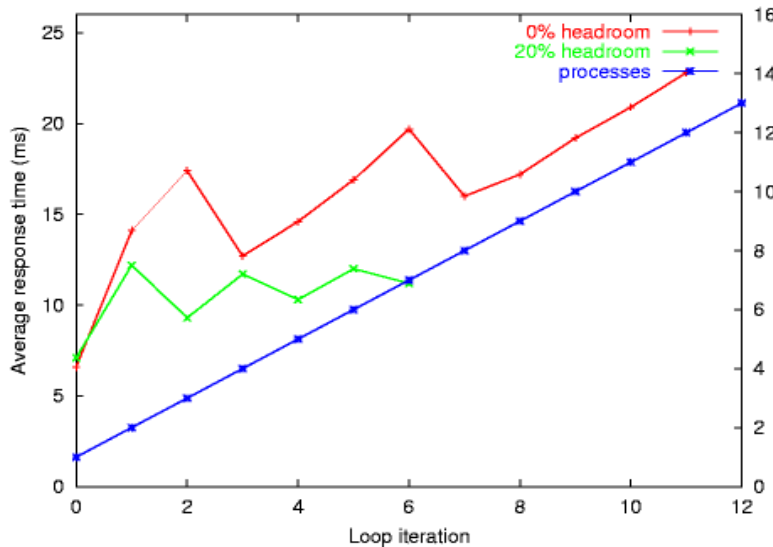


System evolution - filesystem benchmark

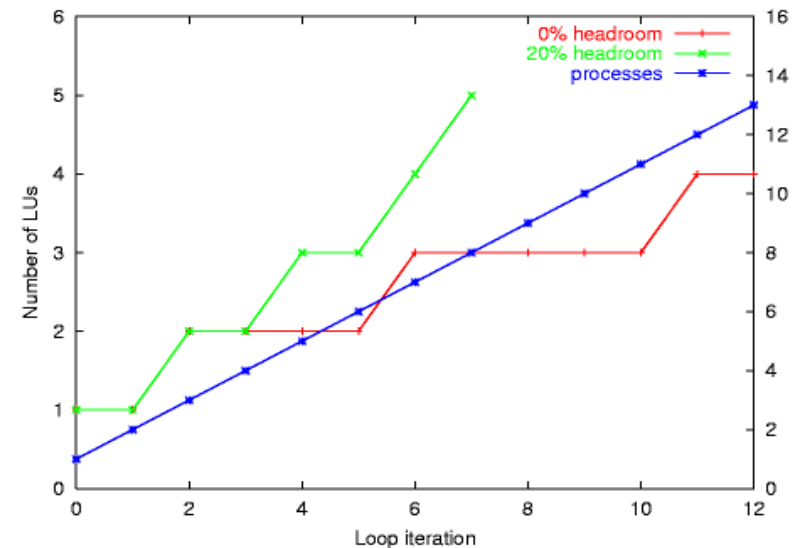
- ▼ **Postmark benchmark**
- ▼ **scale number of processes**
- ▼ **takeaways**
 - realistic workload
 - reasonably fast tracking
 - some lag w/o headroom



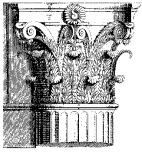
request rate increases



latency remains reasonable

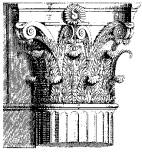


resources increase to meet demands



Talk overview

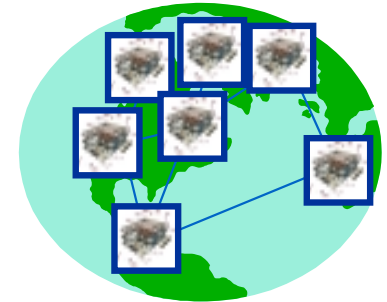
- ▼ Introduction
- ▼ Our vision - self-managing storage
- ▼ Research challenges
- ▼ Prototype
- ▼ **Conclusions**
 - self-management works!
- ▼ **Future**



The Future

▼ Extend work to the global scale

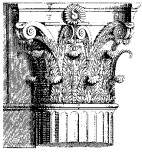
- global data placement
 - workload-optimized placement decisions
 - adaptive consistency
 - highly-distributed security



▼ Make storage ubiquitous

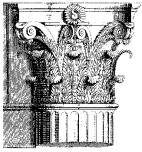
- horizontal scaling with storage bricks
 - highly integrated devices - compute & storage
 - small form factor, ubiquitous storage
 - data shadow follows users and uses





Acknowledgements

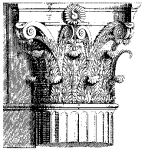
- ▼ **SSP**: Guillermo Alvarez, Eric Anderson, Sandra Barreto, Michael Hobbs, Mahesh Kallahalla, Kim Keeton, Arif Merchant, Cristina Solorzano, Susan Spence, Ram Swaminathan, Simon Towers, Mustafa Uysal, Alistair Veitch, Qian Wang, John Wilkes
- ▼ **ex-SSP**: Ralph Becker-Szendy, Liz Borowsky, Susie Go, Richard Golding, David Jacobson, Ted Romer, Chris Ruemmler, Mirjana Spasojevic
- ▼ To learn more
 - www.hpl.hp.com/SSP



References – workload characterization

▼ Workload characterization

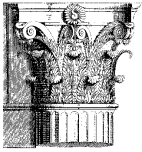
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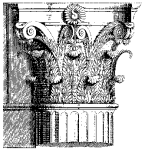
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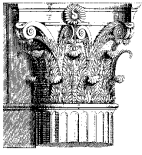
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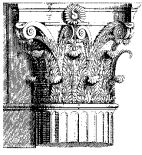
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- ▼ HP SureStore – www.hp.com/storage
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- ▼ IDC – www.idc.com

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