



# Hacking and Securing Linux

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# Agenda

- Who is who
- The threat
- The solution
- Where can I find more information
- Conclusion
- Questions?



## I: Who Is Who?

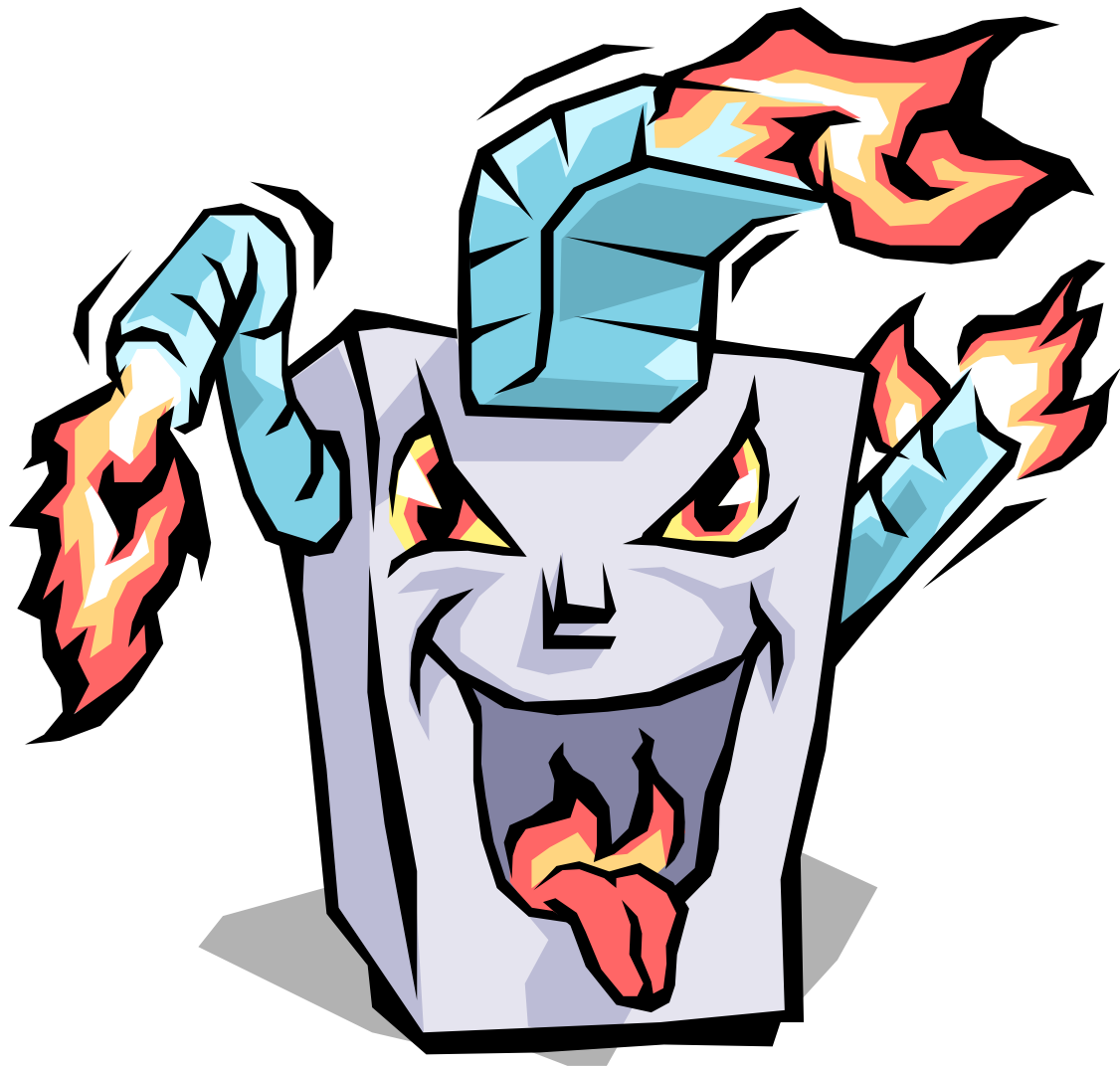


## Who Is Who?

- Hackers
- Crackers
- Script kiddies
- Social engineer
- Phone Phreaks
- Packet monkeys
- White hat hacker
- Black hat hacker
- Criminal
- The kid next door?

# Attackers

## II: The Threat



# The Threat

- Steps to breaking in
- Scanning
- Getting and keeping control
- Covering your tracks
- Extend the attack
- Denial-of-service
- Worms



## Steps to breaking in



# Common Steps of an Attack

- **Identify target**
  - Pick one
  - Scan
  - Random
  - Link from another location
- **Find more information**
  - Research / footprint
  - Scan
- **Identify way in and use it**
  - **Identify vulnerability**
    - Password cracker
    - Buffer overflow
    - Configuration flaw
    - Many others
  - **Exploit it**
- **Elevate privilege (if necessary)**
- **Remove evidence of exploit**
  - Logs
  - Intrusion detection systems
- **Explore, look for new targets or abuse**
  - Network sniffing
  - Steal content
  - Deface website
  - Backdoor
  - Destroy system
  - Others

# Scanning



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# Scanning

- **Port scanning**
  - **Acquires accessible port information from remote systems**
  - **Operating system discovery**
- **Look for specific vulnerable services**
- **Dialup modems (war dialing)**
- **Wireless networks (war driving)**
- **Firewall rule discovery**

# Port Scanning

- **Acquires accessible port information from remote systems**
- **This information can be used to identify potentially vulnerable services**
- **Some popular port scanners are:**
  - **Strobe**
    - Attempts to open ports and report success
  - **Nmap**
    - Can be used to gather extensive network mapping of a network
    - Adds the concept of stealth scanning
    - Operating system type and version discovery
    - Identifies both open TCP and UDP ports
  - **Cheops**
    - Similar to strobe and nmap but creates graphical network maps
    - Also identifies SNMP services and allows user to send requests

```
/bin/bash
File Sessions Options Help

# nmap -sS -O ftp.wishing-bear.com www.wishing-bear.com

Starting nmap V. 2.12 by Fyodor (fyodor@dhp.com,
www.insecure.org/nmap/)
Interesting ports on ftp.wishing-bear.com (10.0.0.2):
Port      State      Protocol  Service
21        open       TCP       ftp
23        open       TCP       telnet
25        open       TCP       smtp
79        open       TCP       finger
TCP Sequence Prediction: Class=random positive increments
                        Difficulty=5691999 (Good luck!)
Remote operating system guess: Linux 2.1.122 - 2.2.12
Interesting ports on www.wishing-bear.com (10.0.0.1):
Port      State      Protocol  Service
135       open       TCP       loc-srv
139       open       TCP       netbios-ssn
1031      open       TCP       iad2

TCP Sequence Prediction: Class=trivial time dependency
                        Difficulty=3 (Trivial joke)
Remote operating system guess: Windows NT4 / Win95 / Win98

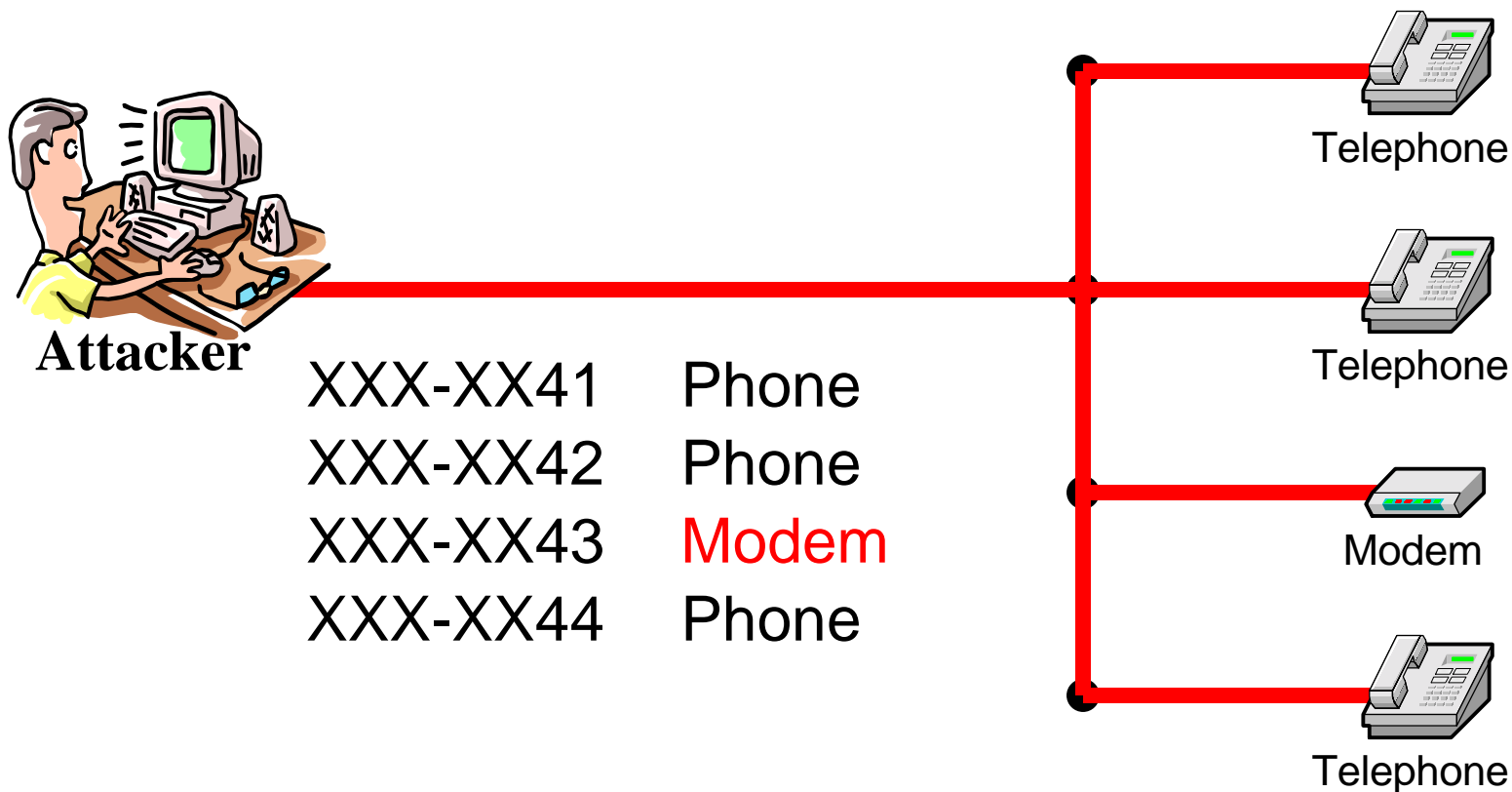
Nmap run completed -- 2 IP addresses (2 hosts up) scanned in 5
seconds
#
```

# Single Port Scans

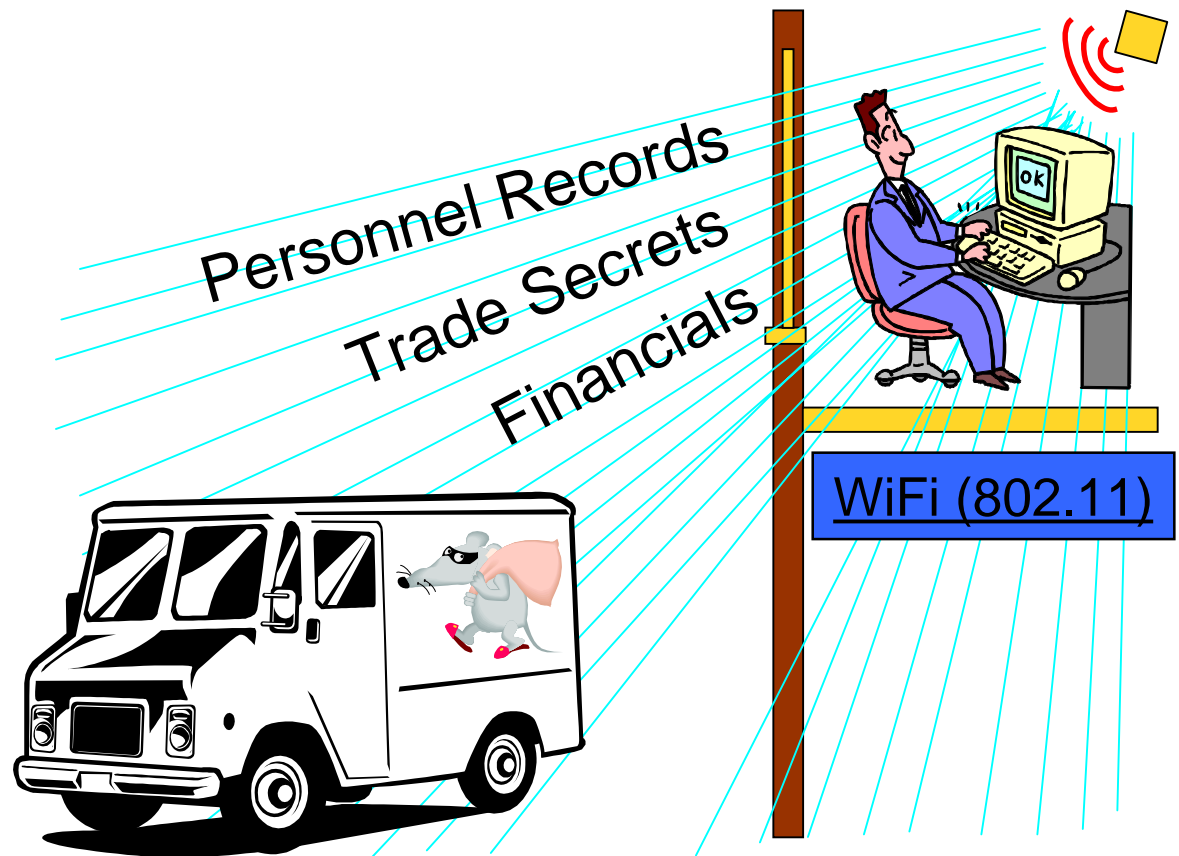
- **Scan a range of IP addresses looking for a single accessible port**
- **Target a specific vulnerable service**
- **Often seen shortly after a new vulnerability is discovered**
- **Can also be a sign of worm activity**
  - **Worm is looking for other systems with a specific vulnerable network service that can be exploited and used to spread itself**
- **Far more difficult to identify with scanner detection tools**

# War Dialing

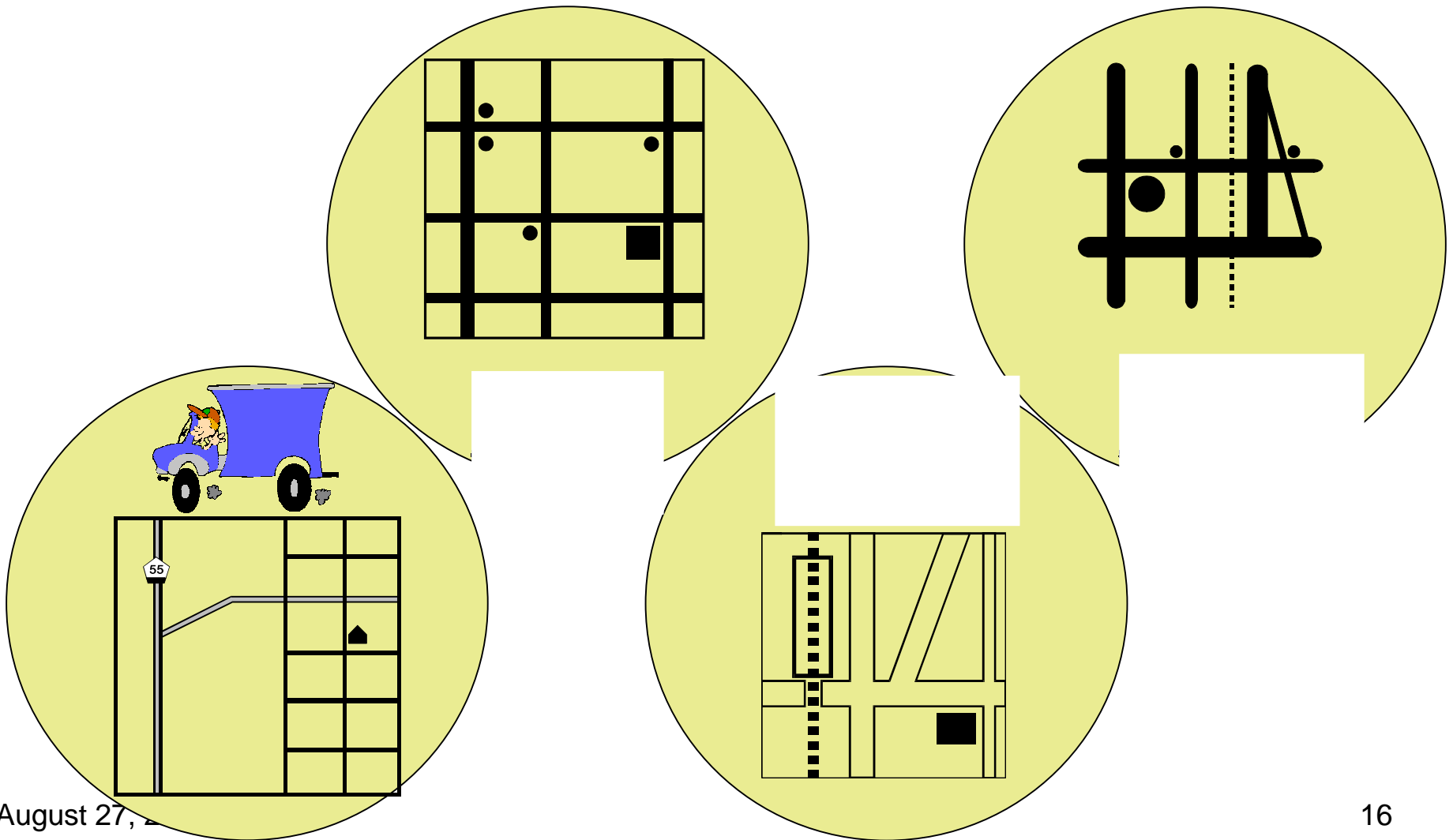
Scan a range or list of phone numbers searching for modems



# Wireless networks



# War Driving



# Password stealing / Cracking

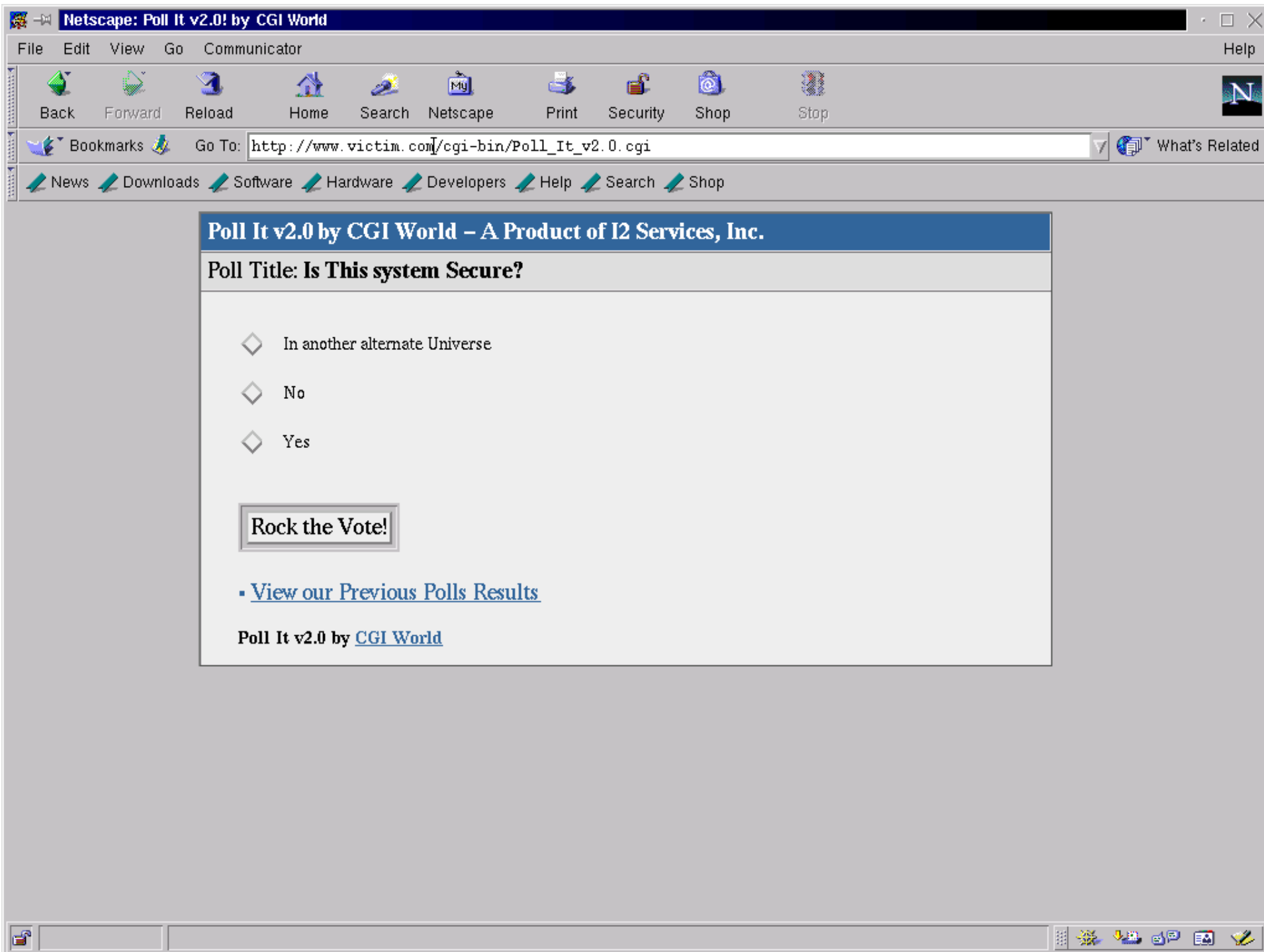


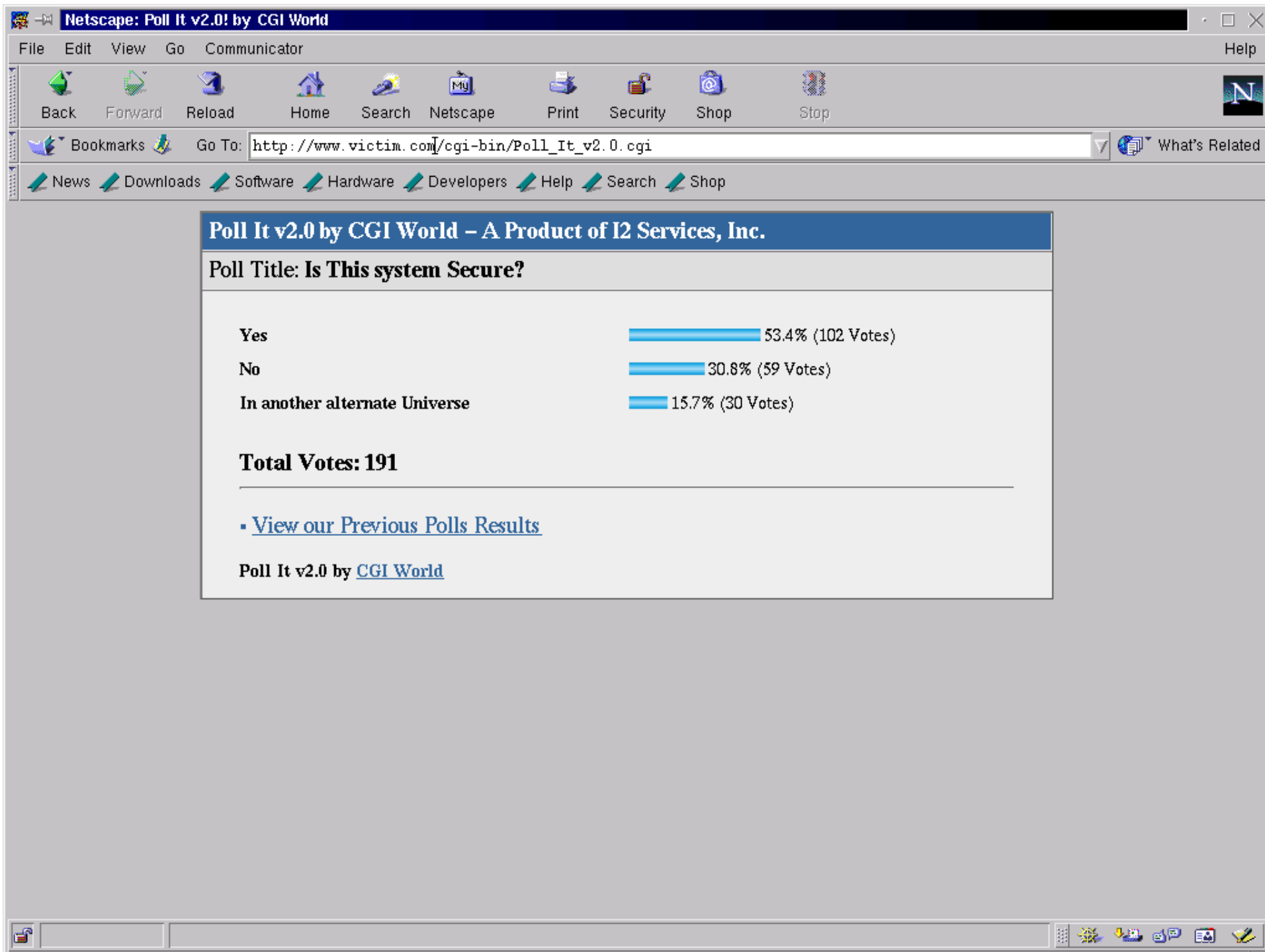
# Passwords Abuse

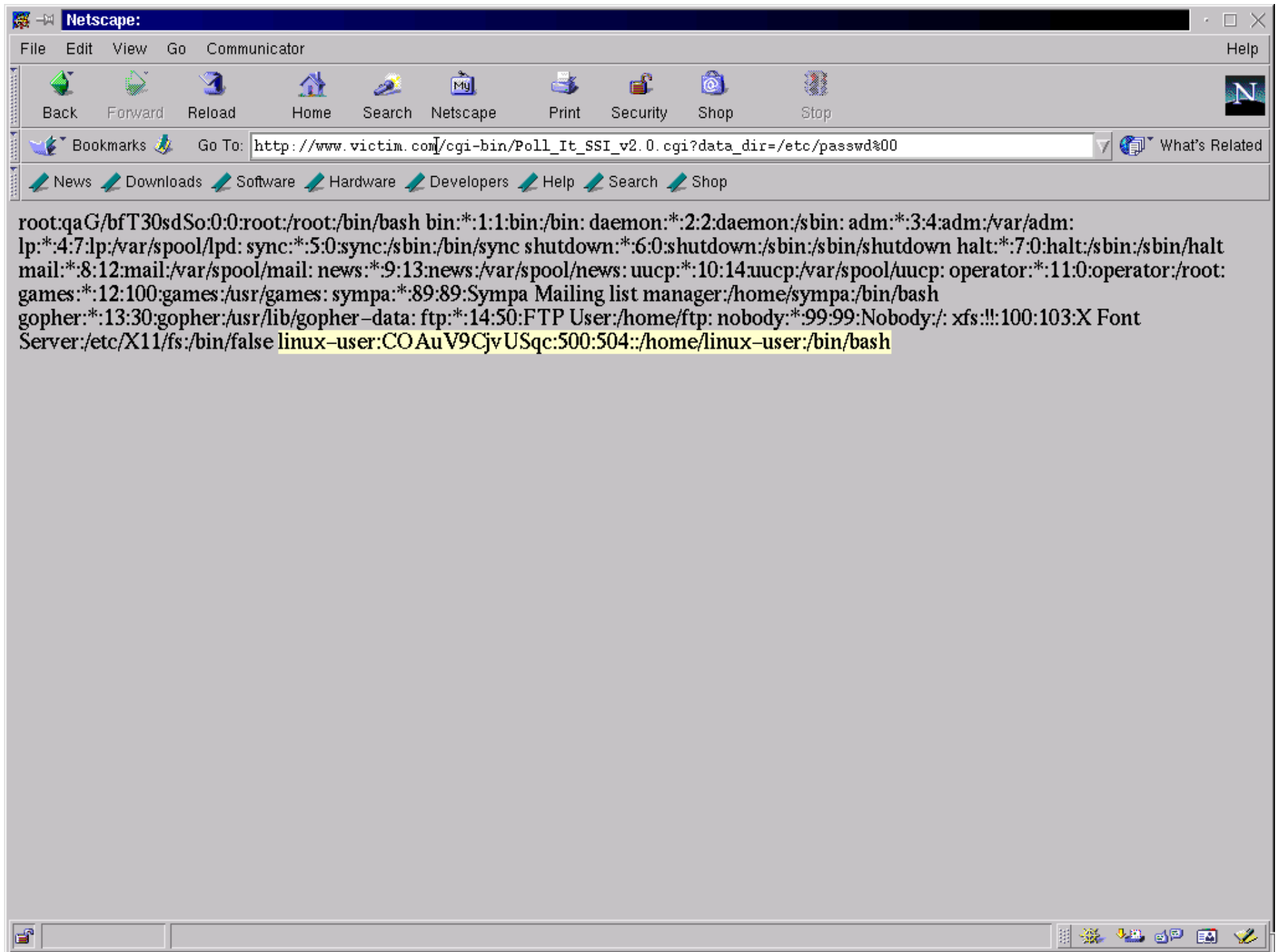
- **Password stealing (CGI script exploits, shoulder surfing, ...)**
- **Network sniffing (reading the password directly from network traffic)**
- **Password guessing**
  - Predictable passwords (blank, “guest”, user name, family name, ...)
  - Dictionary attack (earth1 is an example of a password that is susceptible to dictionary attack)
  - Brute force

# CGI-bin Exploits to Steal Passwords

- **Exploits design or coding flaws in CGI-bin code**
- **Three types of exploits possible**
  - **Execute commands on web server**
  - **Read system files from web server**
  - **Modify files on web server**
- **One of the most common types of attacks for web servers**
- **Possible to use web-based search engines to locate vulnerable systems**







# Passwords Crackers

- **Automated tools that attempt to discover passwords**
- **Requires user name and raw password hashes as input**
- **Unix / Linux tools**
  - **Crack**
  - **John the ripper**
  - **Distributed password crackers (shares the load among many systems)**
    - Mio-star
    - Saltine-cracker
    - Slurpie
  - **Many others**

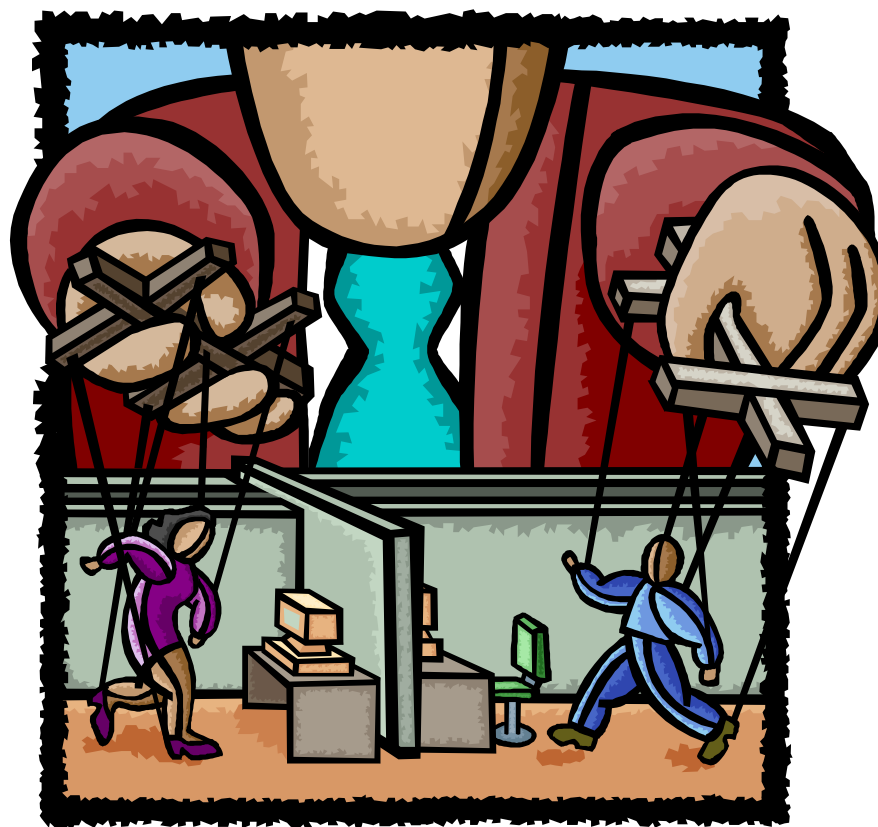
```
/bin/bash
File Sessions Options Help

# john passwd

Loaded 5 passwords with 5 different salts (Standard DES
[24/32 4K])

john                (john)
earth1              (dave)
longpass            (rick)
```

## Getting And Keeping Control



# Privileged Access

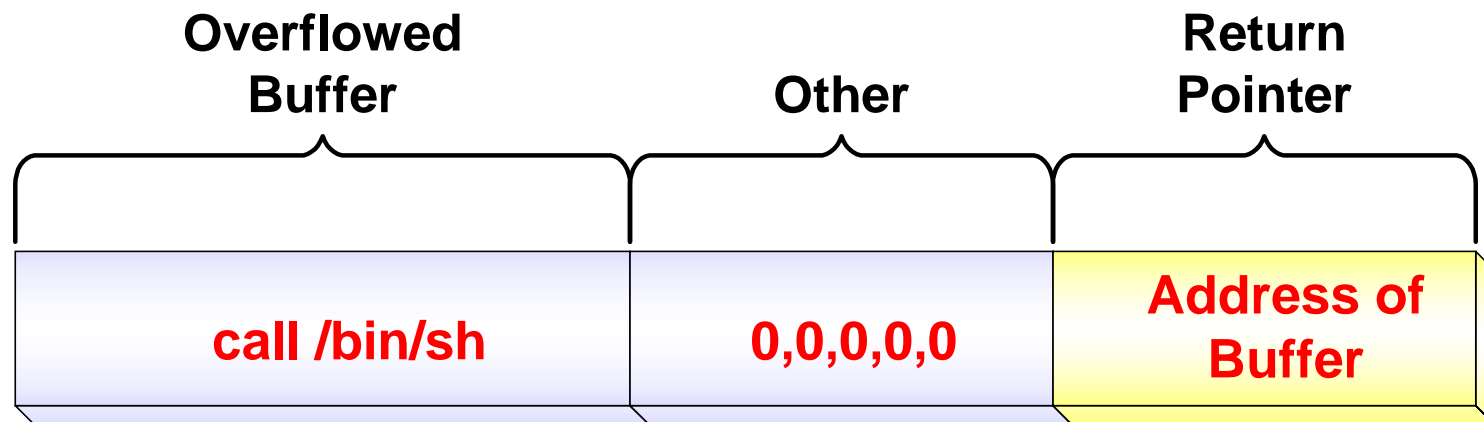
- **Exploit buffer overflow**
- **Exploit configuration errors**
- **Exploit other OS or application bugs**
- **Use a system or application backdoors (this continues to plague the community)**
- **Keep control by inserting backdoor**

# Taking Control – Buffer Overflows

- **Common attack to gain complete access**
- **Buffer overflows exploit software bugs that cause it to overwrite segments of memory**
- **Types of buffer overflows**
  - Stack smashing
  - Heap overflow
  - Return into libc overflow
  - Others?
- **New buffer overflows continue to be discovered**

# Buffer Overflows

- Overflow buffer with executable code
- Fill space between buffer and return pointer with random or null data
- Over write return pointer with address of buffer
- When function returns, the exploit coded is executed



```
/bin/bash
File Sessions Options Help

# Uname -a
Linux mail.aphacom.net 2.2.17-14 #1 Mon Feb 5 16:02:20
EST 2001 i686 unknown
# statdx -d 0 ftp.wishing-bear.com
target: 0xbffff718 new: 0xbffff56c (offset: 600)
wiping 9 dwords
clnt_call(): RPC: Timed out
A timeout was expected. Attempting connection to shell..
OMG! You now have rpc.statd technique!@#$!
uid=0(root) gid=0(root)

Uname -a
Linux ftp.wishing-bear.com 2.2.17-14 #1 Mon Feb 5
16:02:20 EST 2001 i686 unknown

cd / ; rm -rf *
```

# Keeping Control

- **Backdoors**

- May replace system program
- Allows attackers to gain access without normal authentication process
- Appear to have the same behavior as the program they are replacing

- **Trojan horses**

- May appear to be a normal or reasonable executable
- Are traps that can be used to compromise system
- Appear to have the same behavior as the program they are replacing

# Rootkit

- **New tools**
  - Bindshell - connects a shell to a network port
  - Packet sniffer specialized to look for user names and passwords
- **Trojan tools**
  - Ls, ps, crontab, du, find, ifconfig, netstat, pidof and top (hide presence of bindshell, sniffer)
- **Tools that have backdoors added**
  - Inetd, login, rshd - allow remote access without authentication
- **Tools to remove entries from wtmp, utmp and last log**
- **Tools to modify checksum and timestamp to that of the original non-Trojan executable**
- **Other miscellaneous backdoors and tools**

# Knark (Kernel Level) Rootkit

- **Knark implemented as a loadable kernel module**
- **Knark means “drugs” in Swedish**
- **Knark contains the following features:**
  - **Hide/unhide files or directories**
  - **Hide TCP or UDP connections**
  - **Execute redirection**
  - **Unauthorized privilege escalation (“rootme”)**
  - **Utility to change UID/GID of running processes**
  - **Unauthenticated, privileged remote execution daemon**
  - **Kill -31 to hide a running process**

## Knark (Kernel Level) Rootkit

- Includes the following remote exploits for:
  - LPR
  - Wu\_ftpd site\_exec()
  - Bind 8.2.1
- These exploits can be used to attack other systems
- Written by author as a Prof-of-concept
- Author has also written and release a program called knarkfinder.C. This tools does not identify knark specifically, but looks for hidden processes
- Since knark is a kernel module, any form of detection could be masked in future versions

# Covering Your Tracks



# Covering Your Tracks

- **What logging is active?**
  - syslogd
  - Tripwire
  - Event log
  - Commercial monitoring and intrusion detection packages
- **Find logs**
- **Turn them off**
- **Flood them with noise**
- **Remove incriminating audit trail entries**

# Stick

- **Read attack signatures from Open Source Network Intrusion Detection tool “snort”**
- **Repeatable sends random pick for list of attack signatures across a target network or directly at IDS system in the order of thousands-per-second**
- **The intent is to:**
  - **Cause Network IDS to become so busy processing signatures that it will start dropping packets and miss any real attack signatures**
  - **Report so many events that the administrator ignores or disables the IDS**
  - **The real signatures are included with thousands of other fake signatures making it very difficult to identify the actual attack**

## Extend The Attack



## Extend the Attack

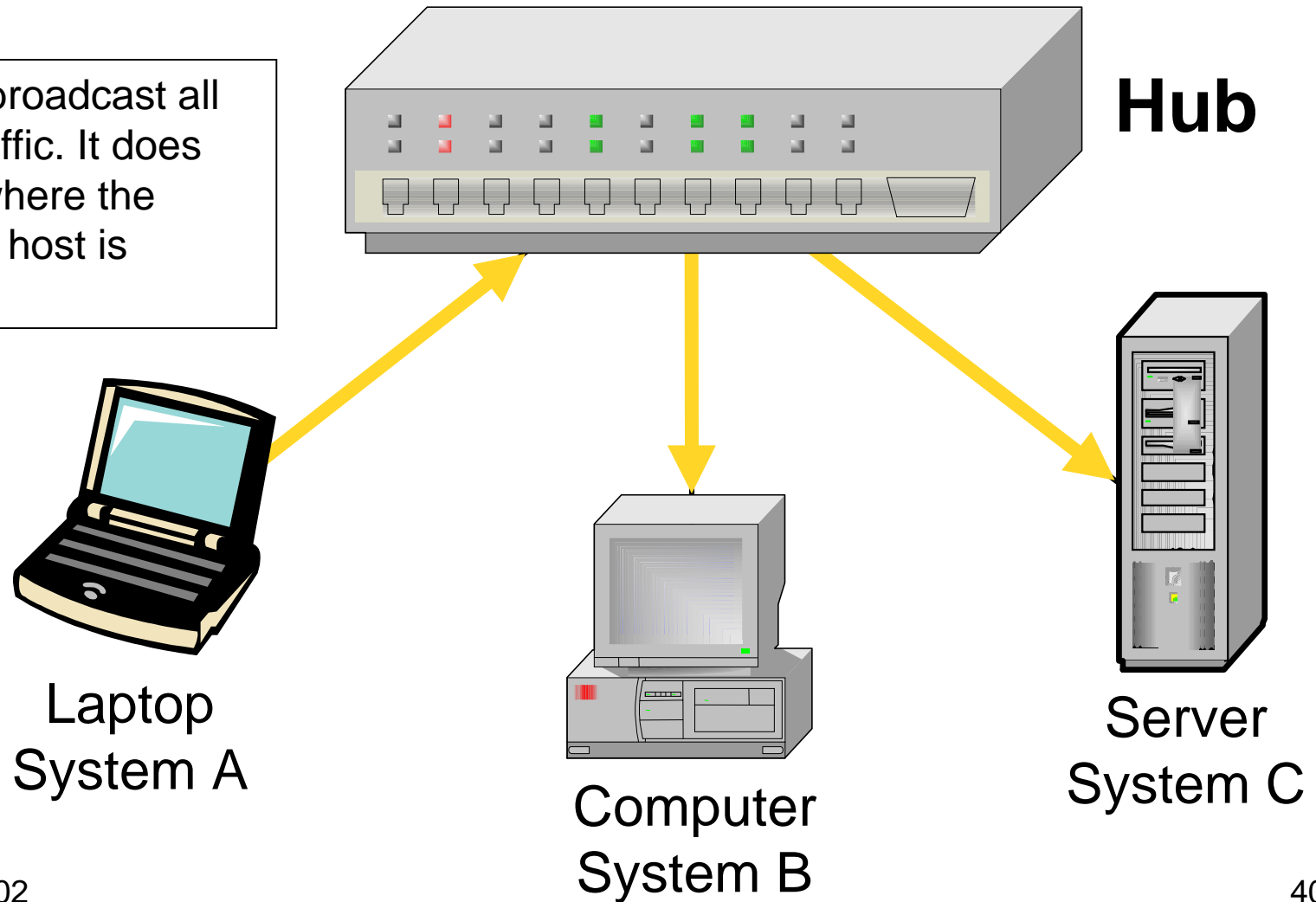
- **Once inside, the attacker can get almost any information they want**
- **Packet sniffers**
- **On-line network maps and management tools**
- **More probing to find new systems**
- **Attack other locations**
  - **Use the current site to hide their tracks**
  - **Denial-of-service**

# Packet Sniffers

- **Designed as a network diagnostics tool**
  - User can dissect network packets looking for problems
- **Places network-interface-card in promiscuous mode**
  - All network traffic can now be read (not just that sent to the host)
- **Can also be used to read packet payload**
  - User name
  - Password
  - Other private content
- **Many open source and commercial packet sniffers available (many included with operating system installation media)**
- **Some specialized versions that target just user names and password information and log it for later retrieval**

# Packet Sniffers

A hub will broadcast all network traffic. It does not know where the destination host is located.





# What Is a Denial-of-Service

**A Denial-of-Services is when someone or something is prevented from performing a desired task or operation.**



# Types of Denial-of-Service Attacks

- **Bandwidth Consumption**
  - **Flooding a smaller network with data**
    - flooding a 56-kbps network connection from a T1 connection.
    - This may actually be legitimate network usage
  - **Using multiple sources to flood a network**
- **Resource Starvation (Consuming system resources)**
  - **filling Disk/File system**
  - **memory fully allocated**
  - **CPU at maximum usage**
  - **Filling process table**

Definitions from “Hacking Exposed”

# Types of Denial-of-Service Attacks

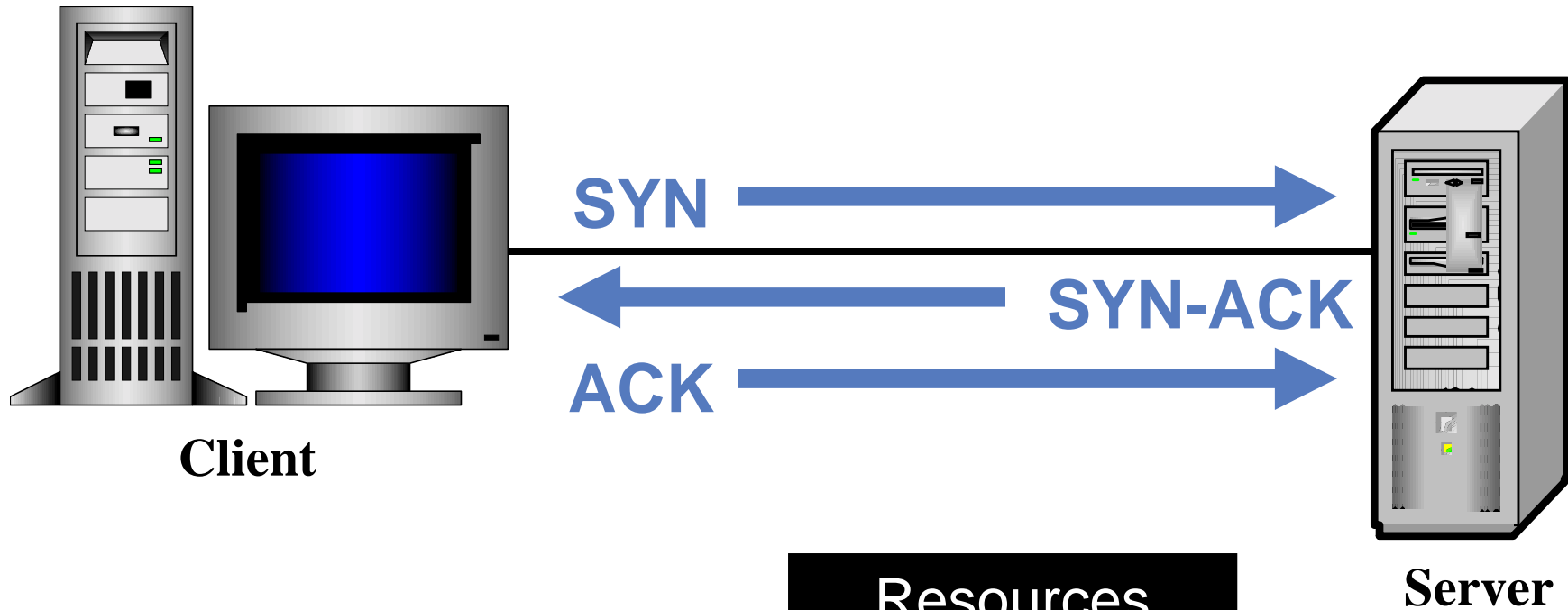
- **Programming Flaws**
  - Buffer overflows that cause services to terminate prematurely
  - Memory leaks that can be used to consume system resources
  - Malformed or illegal network packets that cause kernel crashes
- **Routing and DNS Attacks**
  - Manipulation of routing tables to prevent legitimate access (breaking into routers)
  - Manipulation of DNS tables to point to alternate IP addresses

Definitions from “Hacking Exposed”

# DoS Attacks Can Strike Anywhere

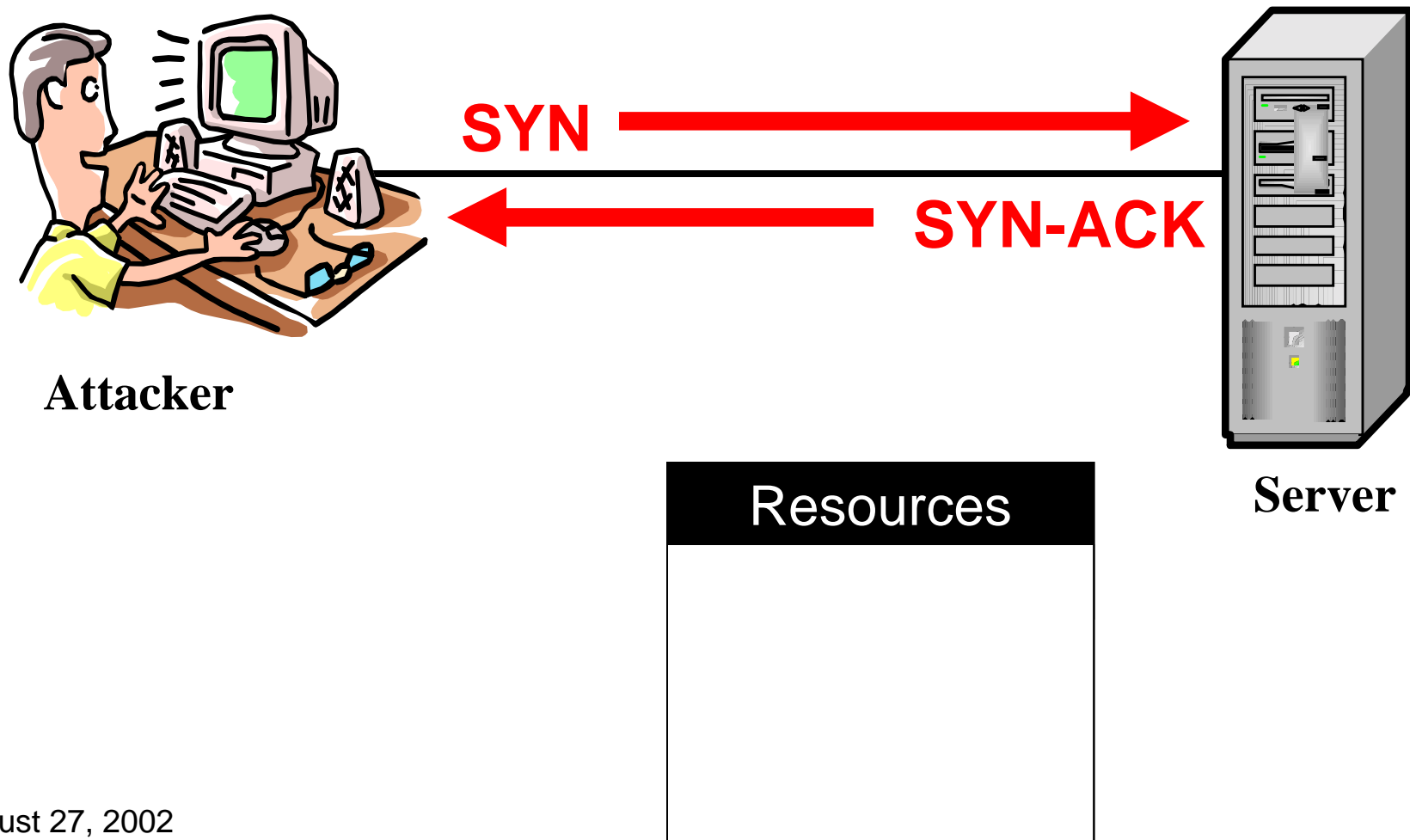
- **Web browsers**
  - The browser becomes unresponsive
  - Continues to open windows (until system resources are exhausted)
- **Individual Services**
  - Disable or crash network services (a buffer overflow can cause a service to crash)
- **The whole system**
  - Resource attacks (file system, process table, memory, ...)
- **The whole network**
  - NIS, DNS, ...

# Connection Oriented 3-Way Handshake

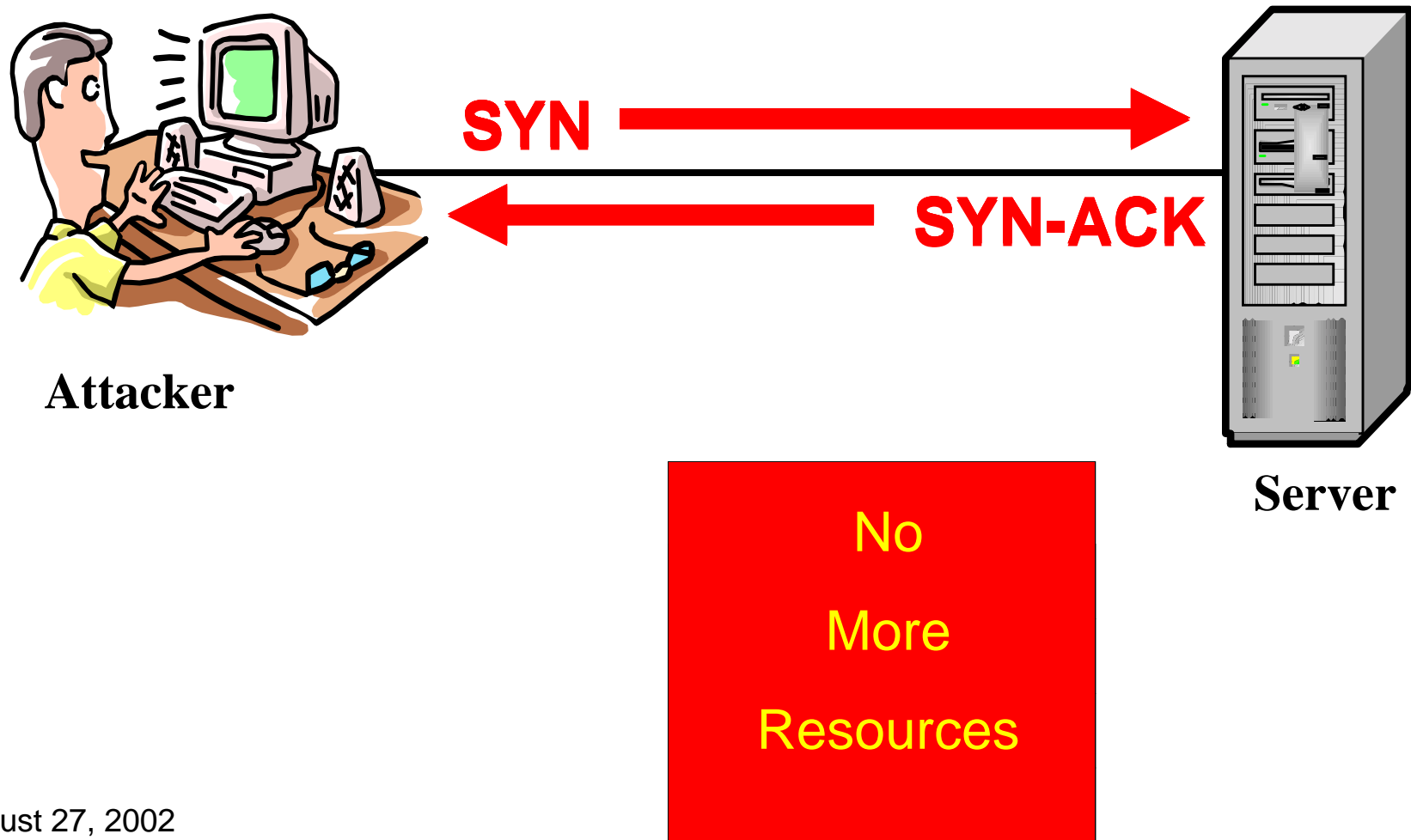


Resources
Allocated

## Beginning of a Syn-flood Attack



# The Complete Syn-flood

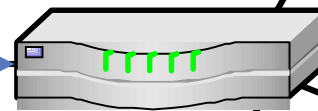


# Smurf Attack

Attacker sends a ICMP ping to the broadcast address of a router.



**Attacker**



**Router**



**Server A**



**Server B**



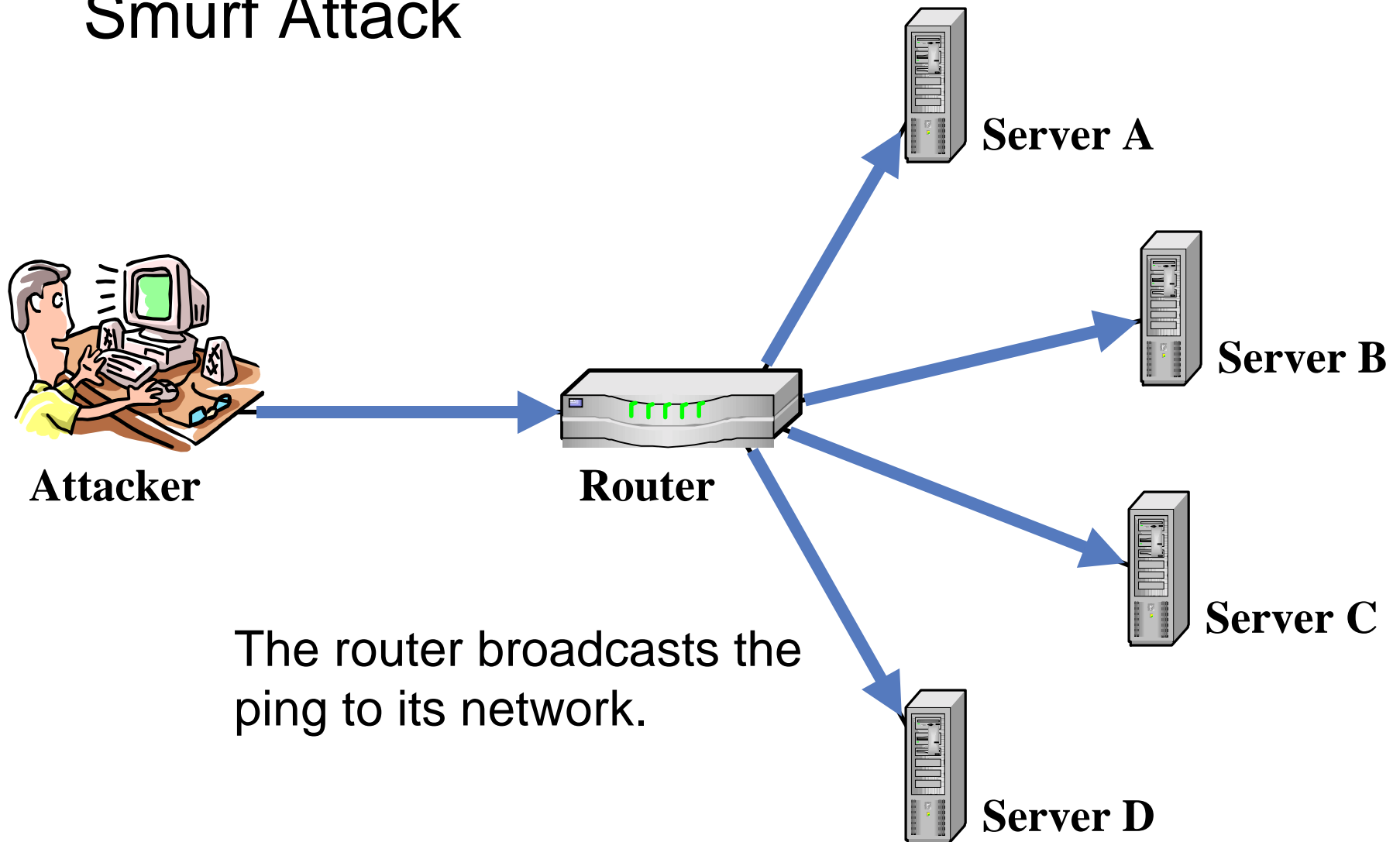
**Server C**



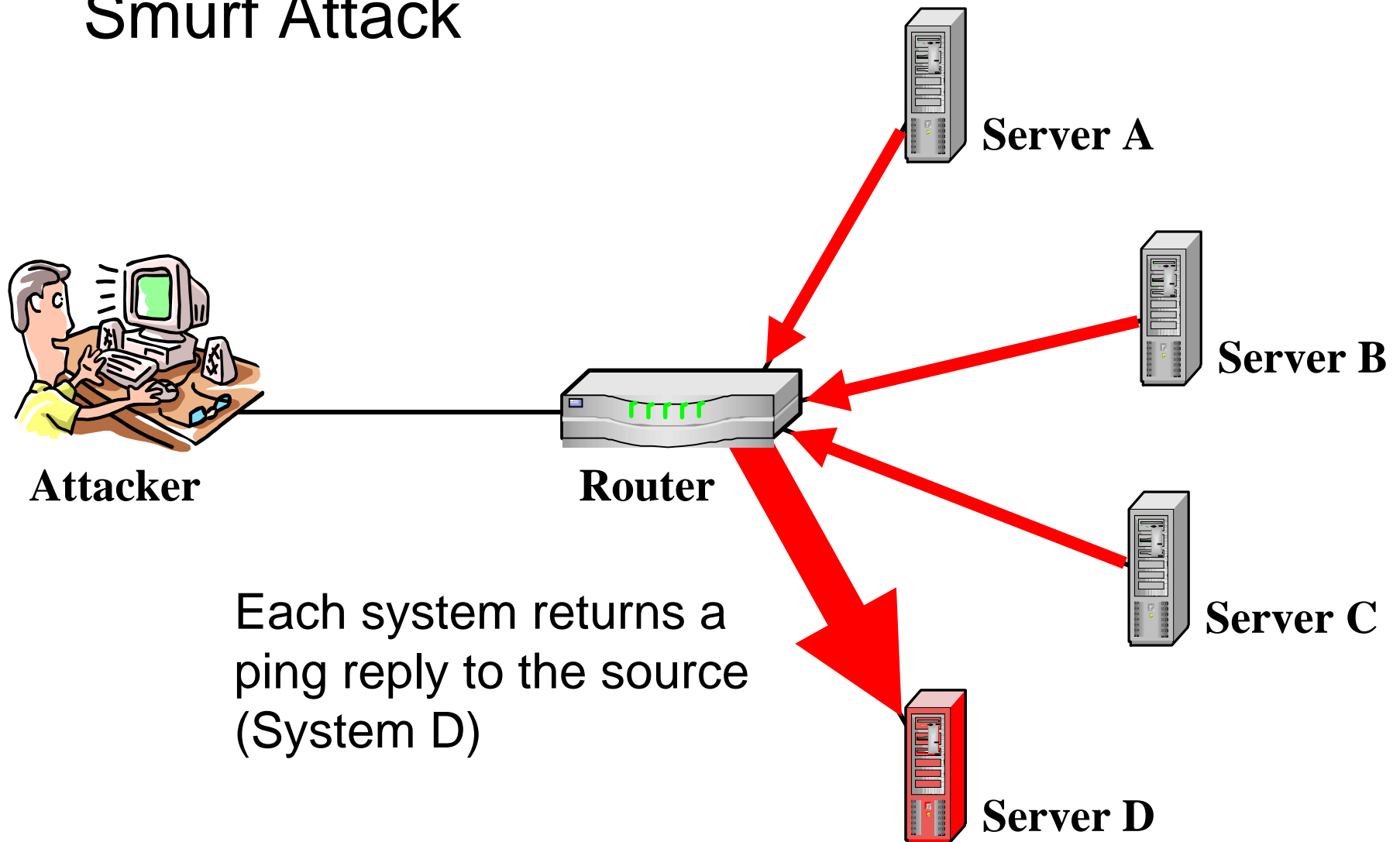
**Server D**

The source IP address is set (spoofed) to that of Server D.

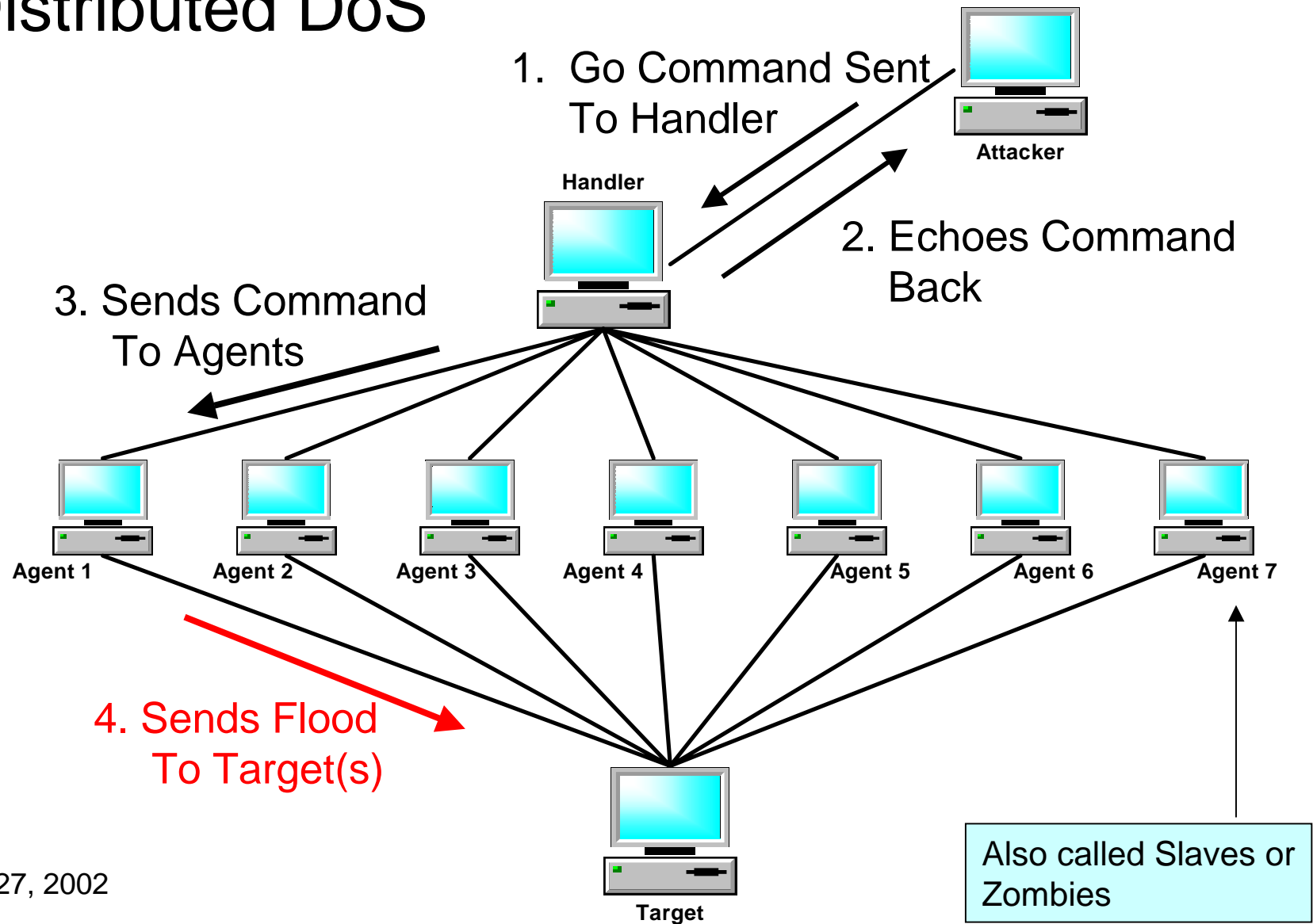
# Smurf Attack



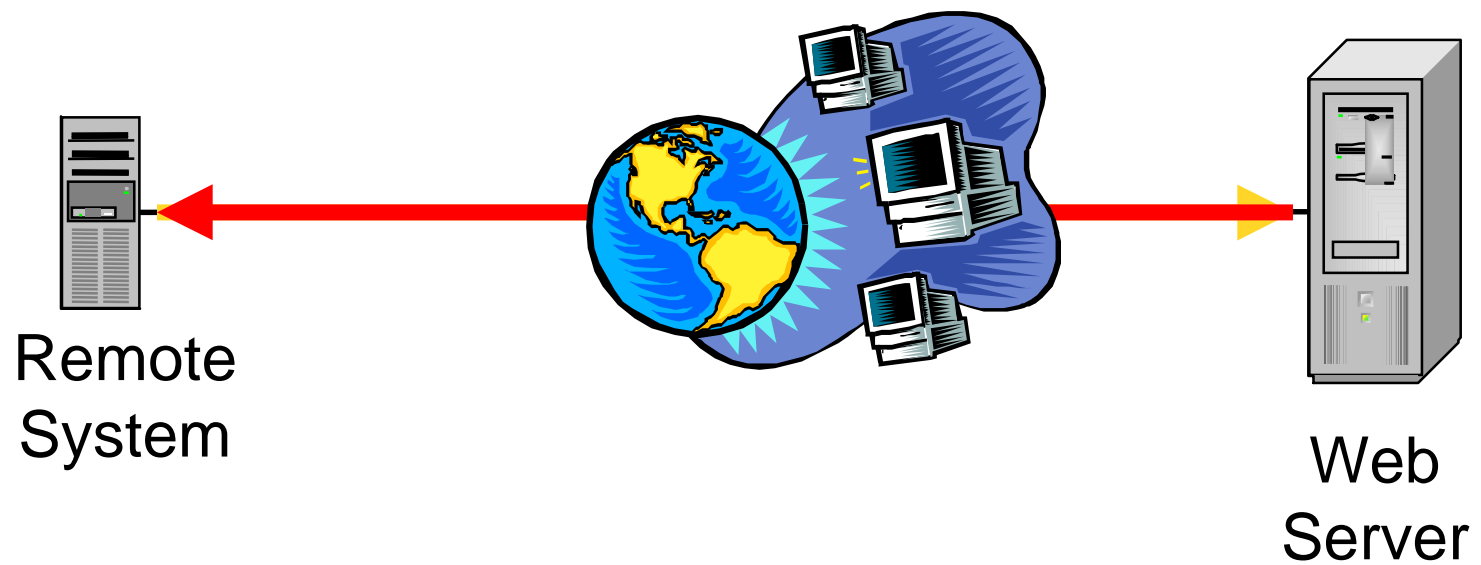
# Smurf Attack



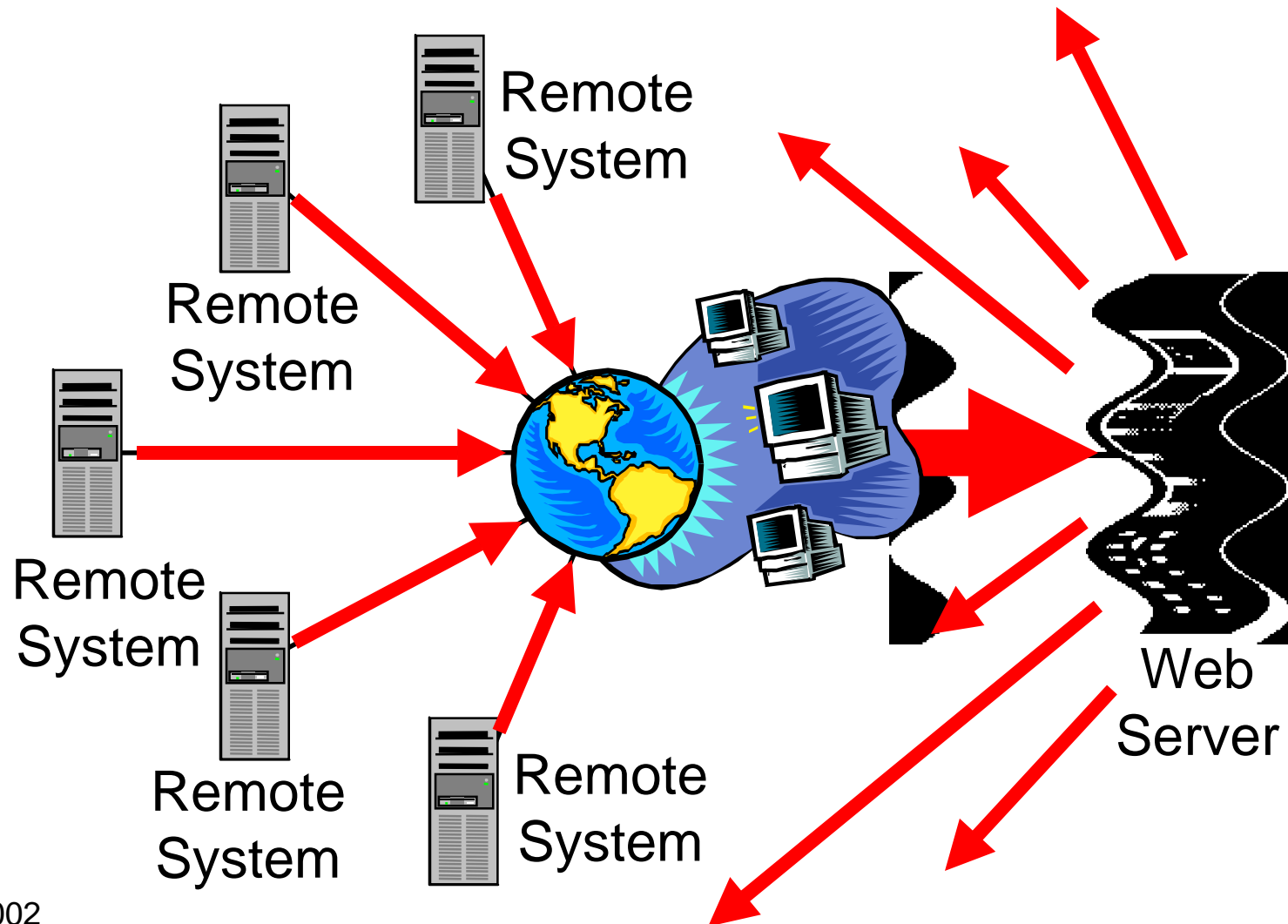
# Distributed DoS



## DDoS – ICMP (Ping)



## DDoS – ICMP (Ping) Flood



# Viruses and Worms

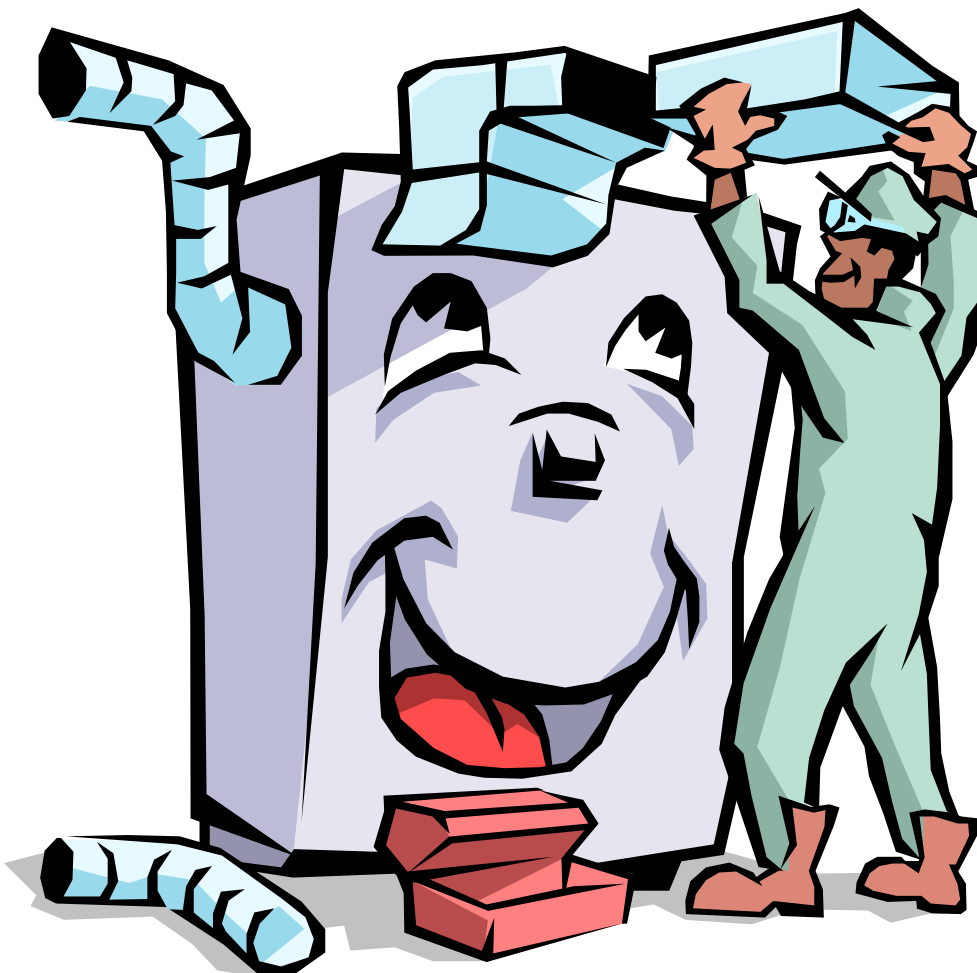
## ▪ Viruses

- Historically more effective on desktop environments
- Linux viruses have been very rare
- Ineffective so far

## ▪ Worms

- Historically more effective on server environments
- A number of Linux worms have been written
  - Lion
  - Adore
  - Cheese
  - Recent Apache worm
  - Some others
- Have had moderate effect

## III: The Solution



# The Solution

- **Start with a security policy**
- **Installation**
- **Network / system services**
- **System logging**
- **Firewalls**
- **Delegating Root**
- **Intrusion Detection**
- **Securing Email**
- **Virtual Private Networks**
- **Keep it Updated**
- **Assessment**



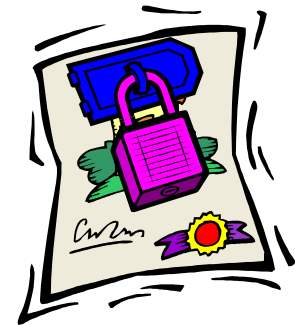
## Start with a Security Policy



# Policy Is Key to Security



- Mandate to implement security
- Standard to measure security
- Basis for all security technology and procedures



# Use of Security Policy

- Even though most businesses clearly agree that security is a high priority, few have a complete security policy

## Few Companies Have a Security Policy

**56%**

Say information Security is a high priority for their businesses

**19%**

Have a complete, descriptive policy to monitor security practices and solutions

SOURCE: PRICEWATERHOUSECOOPERS AND  
INFORMATION WEEK

# Managing Security Risk



August 27, 2002

# The Sans Security Policy Project

- **Goal is to offer everything needed for the rapid development and implementation of security policies**
- **Link to a short primer on security policies**
- **Contains example policies components**
- **Lists other resources on the web**
- **<http://www.sans.org/newlook/resources/policies/policies.htm>**

# Installation



# Install Only What You Need and Use

- **Do not use default install**
  - Can include many utilities and services that you will never use
  - Only install the minimal packages required for the system to function as desired
- **Each additional utility increases the chance that a vulnerability will be found that can lead to a system compromise**
- **Add at least one non-privileged user**
  - This should be your default login
  - Use su or other delegation tools to elevate privilege (discussed later)
- **Avoid installing servers with multiple functions (web, FTP, e-mail, ...)**
  - When ever possible move these onto separate and dedicated server systems

# Is Your Password “Hard to Guess?”

- **Don't use easy to guess passwords**
  - No password (carriage return)
  - Login name (login name = password)
  - Predictable names (root password to toor (root spelled backwards))
- **Don't use familiar names, dates and numbers**
  - Family members (spouse, children, parents, your name)
  - Last name
  - Pet's name
  - Birth date
  - Age
- **Don't use words that can be found in a dictionary (susceptible to dictionary attack)**

# Pick a Strong Password

- At least 8 characters long
- Use a combination of alpha/numeric characters
- Intermix upper case with lower case characters
- Combine with special characters in passwords such as punctuation marks
- Using the first character of each word in a phrase is a good way to create a strong password

**“A strong password, can make the difference” becomes  
“Asp,cmtd”**

- Avoid using common phrases

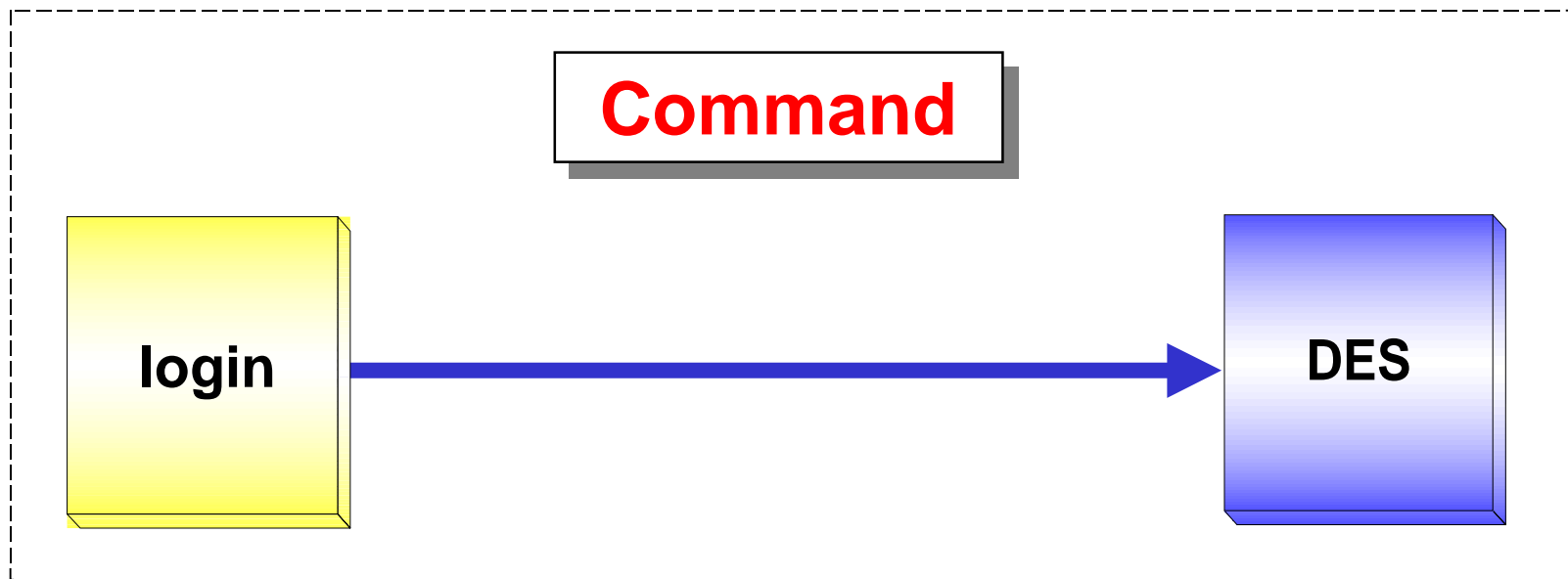
# Use a Shadow Password

- **Original Unix implementation of password scheme placed login information and passwords into one file (/etc/passwd)**
- **This file needs to be readable by everyone who has access to the systems**
  - **If you do an “ls -l” you will receive a long directory listing including file and group owners obtained from the /etc/passwd file**
- **The /etc/passwd file could be used directly with a password cracker to crack passwords**
- **The shadow passwd file was implemented to deal with this problem**
  - **The shadow password file is intended to be readable by root only**
  - **User name information can still be read from the /etc/passwd file without compromise to user passwords**
- **The Linux shadow password file is located at /etc/shadow**

# Traditional User Authentication

- Linux password are represented by a unique one-way hash (numeric calculation) value
- The password can not be directly derived from the one-way hash value
- When a user attempts to login, the password string they enter is put through the one-way hash and compared with the original value
- The actual password is never stored on the system
- A DES one-way hash has been used to calculate this value in the past
- The password is limited to a maximum of 8 characters by DES
- Each command that needs to perform user authentication (login, su, ...) is linked with one-way hash routines
- If a different authentication method is desired, each command must be re-linked with the new routines

# The Traditional Authentication Method

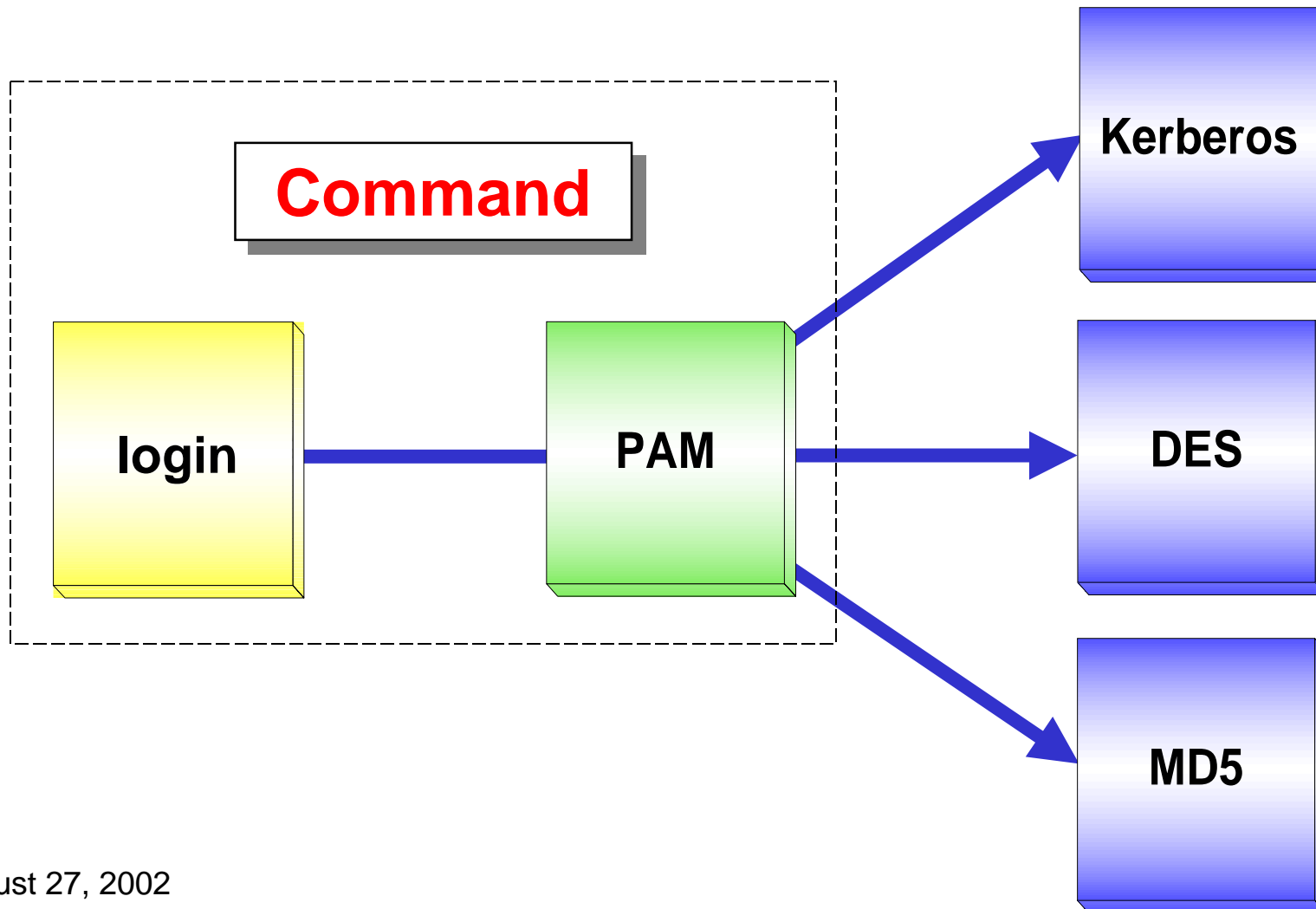


# PAM – A New Face to Authentication

- **PAM functions as an abstraction layer**
- **It is linked with each command in the place of the actual one-way has routines**
- **Through the use of configuration files, PAM will load one of many authentication methods**
- **No longer is it required to link to a specific authentication method**
- **If the system administrator desires to use a different authentication method, they simply install the modules and edit the configuration files**
- **Re-linking is no longer required**
- **A large number of authentication modules are available on the internet and can simply be download and installed**

# PAM at Work

## PAM Modules



## Network and System Services

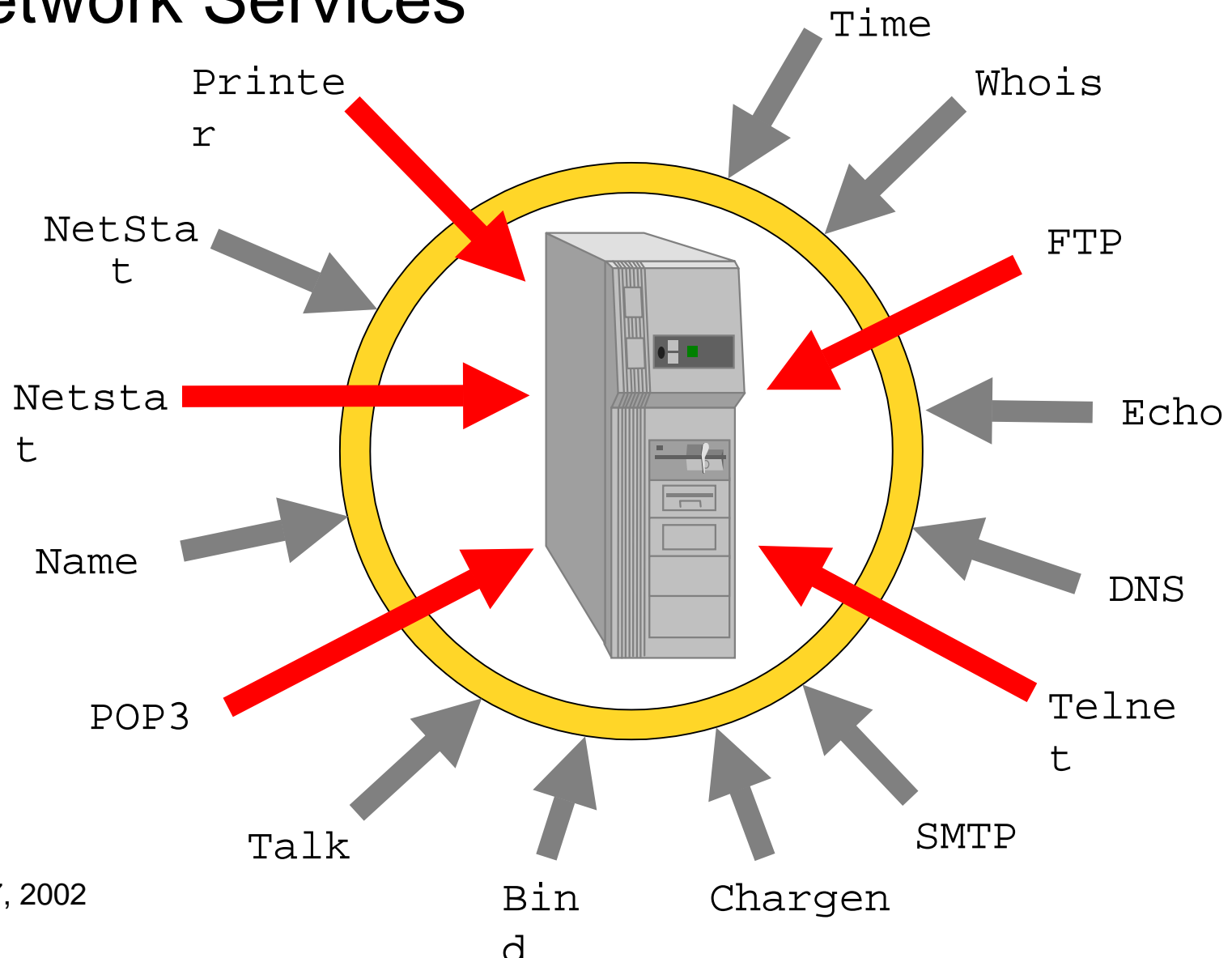


# Network Services

- **Network services allow one system to communicate with another**
  - Apache web server is a network service that provides web site based capabilities
  - Typically run on port 80 (can run on additional or different ports)
- **If a vulnerability is discovered in a network service, an attacker may be able to gain access to the system through an exploiting**



# Network Services



# Securing Network Services – Best Practices

- **Separate services onto separate systems (www, ftp, ...)**
- **Identify all network services and remove all but required services**
- **Use “netstat –at” to identify all listening services**
- **Use “lsof –i +m” to find associated process for each listening port**



# Using Netstat to find Network Services

```
# netstat -at
```

Active Internet connections (servers and established)

Proto	Recv-Q	Send-Q	Local Address	State
tcp	0	0	*:printer	LISTEN
tcp	0	0	*:http	LISTEN
tcp	0	0	*:https	LISTEN
tcp	0	0	*:32768	LISTEN
tcp	0	0	*:sunrpc	LISTEN
tcp	0	0	*:ssh	LISTEN

```
#
```

**Note:** Output has been modified for readability

# Using lsof to Find Associated Processes

```
# lsof -i +M
```

COMMAND	PID	USER	TYPE	DEVICE	SIZE	NODE	NAME
portmap	726	root	IPv4	UDP	*	sunrpc	[portmapper]
portmap	726	root	IPv4	TCP	*	sunrpc	[portmapper]
rpc.statd	755	root	IPv4	UDP	*	32768	[status]
rpc.statd	755	root	IPv4	TCP	*	32768	[status]
sshd	904	root	IPv4	TCP	*	ssh	
lpd	998	root	IPv4	TCP	*	printer	
httpd	1028	root	IPv4	TCP	*	https	
httpd	1028	root	IPv4	TCP	*	http	

```
#
```

**Note:** Output has been modified for readability

# Eliminating Unwanted Network Services

- **Most distributions start and stop network services from two locations**
  - Init.d directory (/etc/init.d on most systems)
  - Inetd or xinetd
- **Stop all unwanted network services and disable or remove them**
  - If a network service is not needed, it is better to remove it to prevent accidental restart (also saves space)

# The init.d directory

- **Contains scripts to start and stop processes (including services)**
- **Links are made from each of these scripts to the run-level specific directories: rc0.d, rc1.d, rc2.d, rc3.d, rc4.d, rc5.d and rc6.d**
- **Part of the “Process Control Initialization” (see man-pages on init, Inittab, initscript and runlevel)**

# Stopping a network service

- **To stop the portmap service:**
  - `cd /etc/init.d`
  - `./portmap stop`                      **# shutdown the service**
  - `chkconfig portmap off`            **# disable service from starting**
- or**
- `rpm -qf /etc/init.d/portmap` **# which packages contains startup script**
- `rpm -e portmap`                      **# remove the service completely**
- `Apt-get remove portmap`



# The Inetd Service

- **A supper service for starting other services**
  - **Saves memory and process table usage**
- **Configuration file (/etc/inetd.Conf) defines what network services inetd will monitor and the executable to call to handle each request**
- **Inetd monitors each network port specified in the “/etc/inetd.Conf” files**
- **When a connection is made to the system, inetd will identify the service type and call the appropriate executable to handle the request**
- **No ability to control access or throttle network connections**

## A typical exert from the /etc/inet.d file

```
#echo          stream  tcp      nowait  root    internal
#echo          dgram   udp      wait    root    internal
#daytime       stream  tcp      nowait  root    internal
#daytime       dgram   udp      wait    root    internal
#chargen       stream  tcp      nowait  root    internal
#chargen       dgram   udp      wait    root    internal
#time          stream  tcp      nowait  root    internal
#time          dgram   udp      wait    root    internal
ftp            stream  tcp      nowait  root    in.ftpd  -l -a
telnet         stream  tcp      nowait  root    in.telnetd
```

## Some Problems With Inetd

- **All or nothing access control**
  - All enabled services are available to every one
  - The TCP Wrappers package was written to compensate for this deficiency
- **No connection limit**
  - Attackers could continue to open connections until the process table is full and the system becomes unusable (DoS)
- **Poor or nonexistent logging**
  - By default connections are not logged
  - This is true for both successful for failed connection attempts

# The Xinetd Service (An Inetd Replacement)

- Includes fine grained access control
- Adds enhanced logging features
- Provides process throttle to prevent Process-table flooding Denial-of-Service
- Forwarding of services requests to another system.
- The ability to specify unique banners for each network service.
- Xinetd monitors each network port specified in the “/etc/xinetd.Conf” file
- Generally configured to also monitor files in directory “/etc/xinitd.d”
- See man-page on xinetd, xinetd.conf and xinetd.log
- Allows for default settings (can be overridden on a per service basis)

## Eliminating services – Our example

- Shutdown and removed the following services with scripts in /etc/init.d
  - Portmap (portmap service)
  - nfs-utils (statd service)
  - LPRng (printer service)
  - yp-tools (nfs-utils dependency)
  - Ypbind (nfs-utils dependency)
  - Ypserv (nfs-utils dependency)
- Xinetd was not being used for any network services and was also removed



## The results

```
# netstat -at
```

Active Internet connections (servers and established)

Proto	Recv-Q	Send-Q	Local Address	State
tcp	0	0	*:http	LISTEN
tcp	0	0	*:https	LISTEN
tcp	0	0	*:ssh	LISTEN

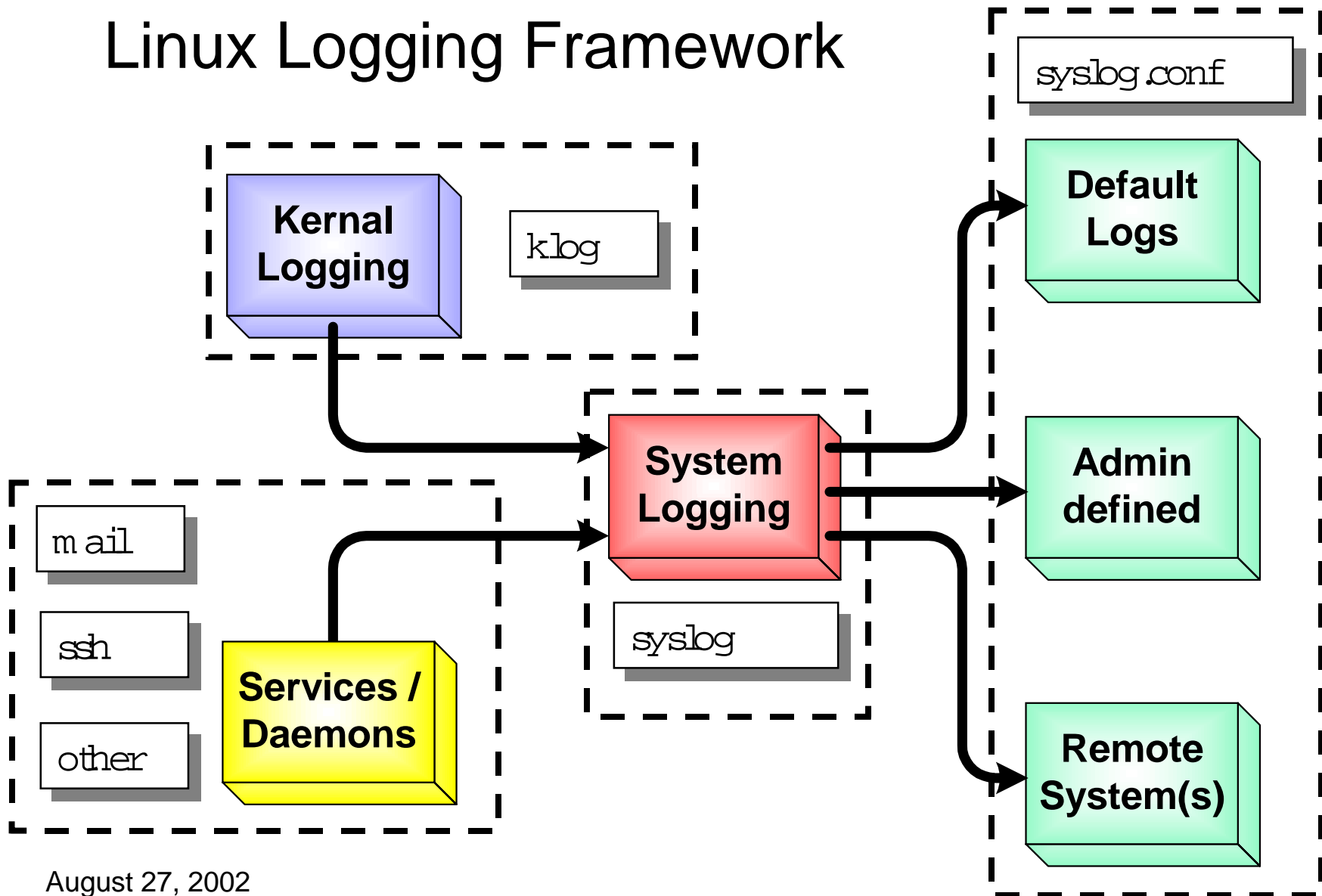
#

**Note:** Output has been modified for readability

# System Logs



# Linux Logging Framework



# Syslog.conf

- **Some default locations (typically located in /var/log directory)**
  - **messages** — Default location for most event messages
  - **secure** — Events where a password is required
  - **maillog** — email related events (pop, imap sendmail, ...)
  - **spooler** —
  - **auth** —
- **Adding additional logging**
  - **mail.\* @mail-log-host**
- **Adding remote logging**
  - **mail.\* @mail-log-host**

**Examples from “Linux Administrator's Security Guide” by Kurt Seifried**

# Securing Syslog

- **Protect the logs by making them unreadable by anybody other than root**
  - `chmod 700 /var/admin`
- **Export log information to another system**
  - if the system compromised, the attacker will also need to compromise this external system to remove the evidence
  - Adding the following to `syslog.conf`:

**`*. * @external-system`**

**sends everything to external-system**



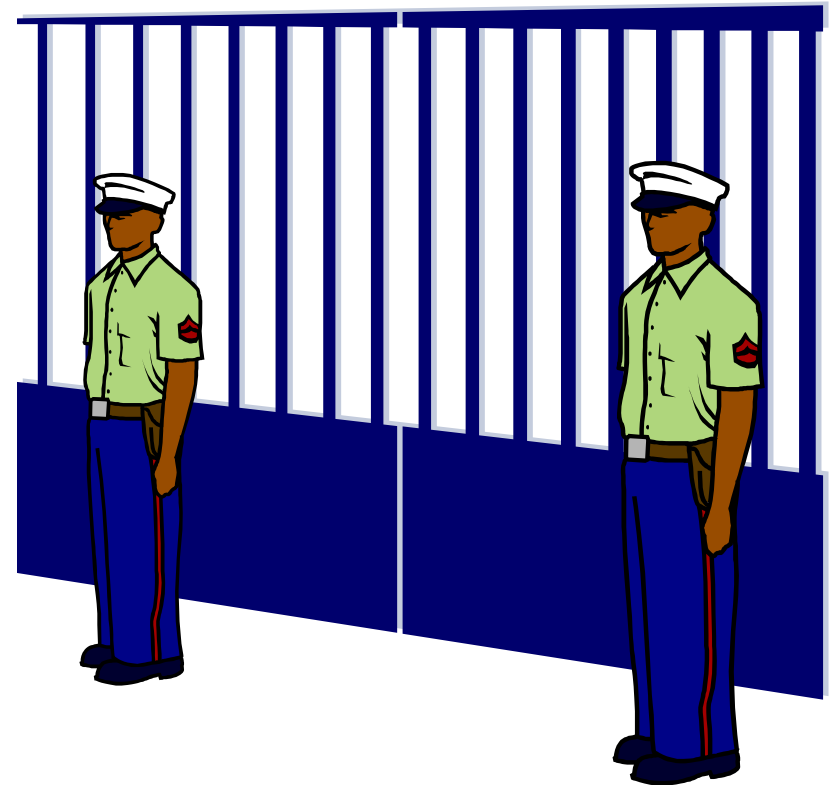
# Firewalls



August 27, 2002

# Firewalls

- Can be used to control access to a single system or an entire Network
- Used to control what gets in and out
- Limits the type of traffic
- A typical used would
  - Block all incoming
  - Allow all outgoing
  - Select protocols can be allows in or out
- Firewalls really enforce policy for traffic between networks (Intranet and Internet/Extranet)
- **Goal: Keep the bad guys out!**



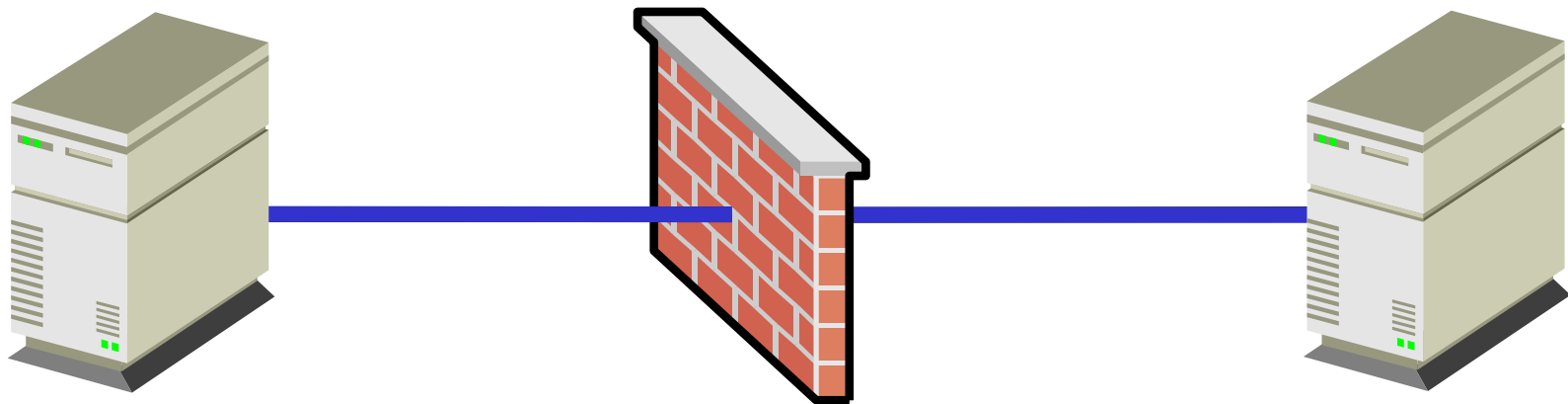
# Types of Firewalls – Packet Filtering Firewall

- **This is the type of firewall built into the Linux kernel**
- **Control is at the network level**
  - **Data is only allow to enter or leave the system if the firewall rule allows it**
  - **As packets arrive they are filtered by their type – source address, destination address and port information**
- **Filtering firewalls do not provide for password controls. User can not identify themselves**
  - **The only identity a user has is the IP number assigned to their workstation**
  - **This can be a problem if you are going to use DHCP (Dynamic IP assignments)**
- **Filtering firewalls are more transparent to the user**
  - **The user does not have to setup rules in their applications to use the Internet**

# Types of Firewalls – Proxy Server

- **Proxies are mostly used to control, or monitor, outbound traffic**
  - **Some application proxies cache the requested data**
  - **This lowers bandwidth requirements and decreases the access the same data for the next user**
  - **It also gives unquestionable evidence of what was transferred**
- **There are two types of proxy servers**
  - **Application proxies - that do the work for you**
  - **SOCKS proxies - that cross wire ports**

# Types of Firewalls – Application Proxy



An Application proxy acts as a go-between (proxy) – Content can be verified and logged – authentication can also be established

## Types of Firewalls – Application Proxy

- **Because proxy servers are handling all the communications, they can log everything**
  - Every web URL
  - Every ftp download
  - Verify that content is valid (http requests are valid http)
- **Authentication can also be performed at the application proxy**
  - Before a connection to the outside is made, the server can ask the user to login first
  - To a web user this would make every site look like it required a login

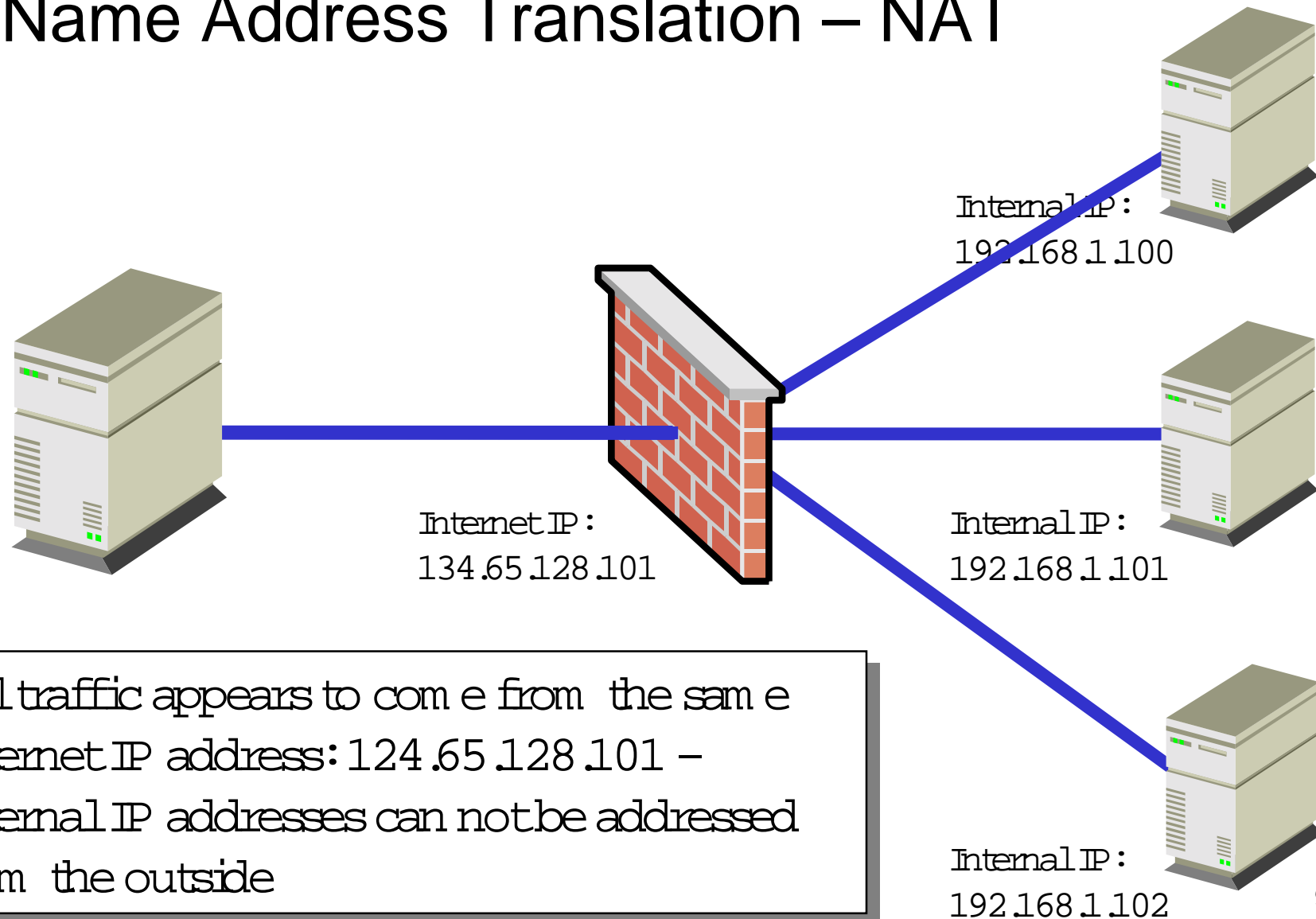
# Types of Firewalls – SOCKS Proxy

- **A SOCKS server is a lot like an old switch board**
  - **It simply cross wires your connection through the system to another outside connection**
- **Most SOCKS server only work with TCP type connections**
  - **And like filtering firewalls they don't provide for user authentication. They can however record where each user connected to**

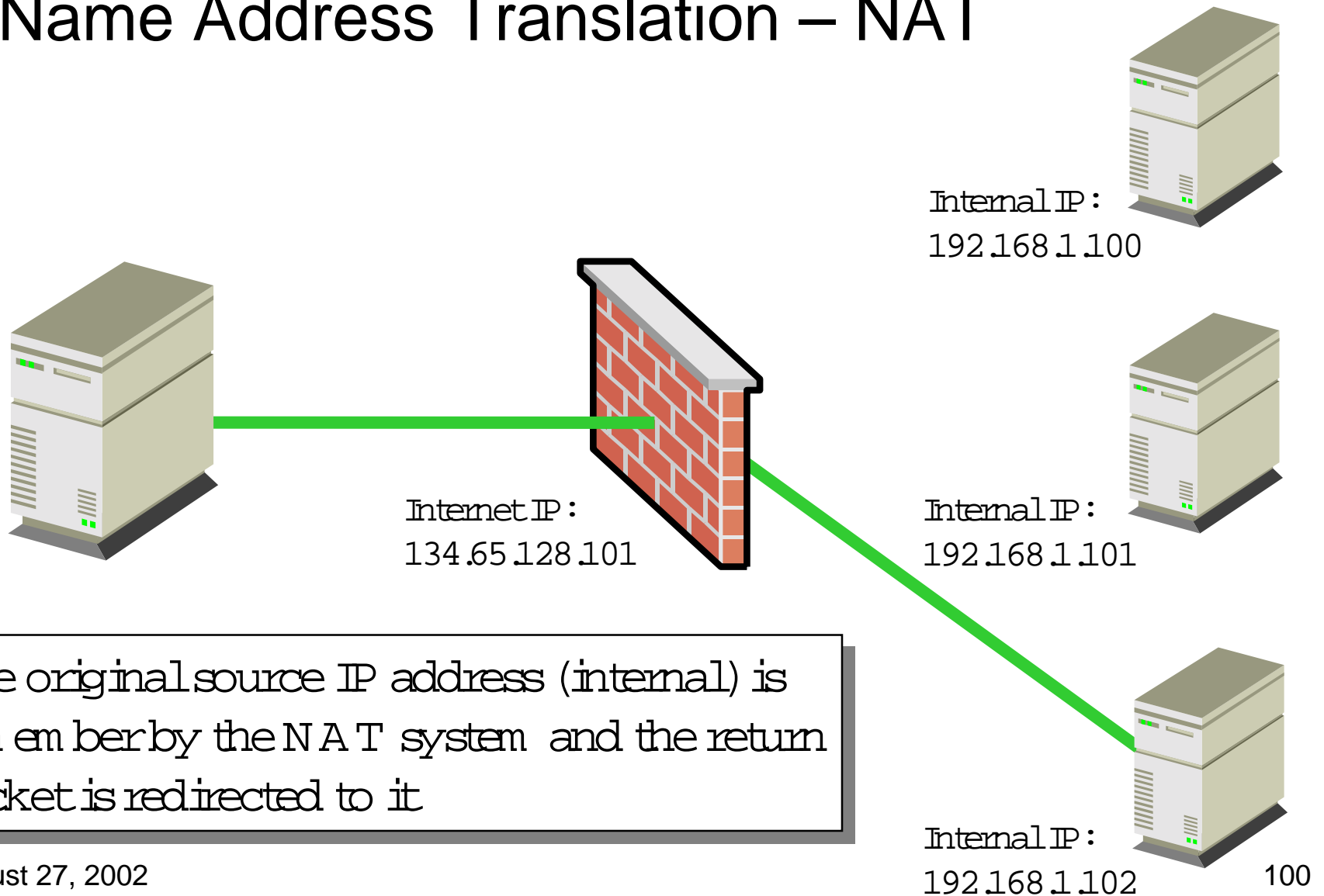
# Name Address Translation – NAT

- **Normally, network traffic will travel from a source (such as your home computer) to the destination (such as a web site)**
  - **Through multiple links**
  - **The package is typically forwarded to the next link unaltered**
- **On a system doing Name Address Translation (NAT) the source IP address will be changed to its own – dropping the original**
- **The original source IP address (usually an non-routable internal address) is remembered by the NAT system**
- **Return packets (sent to the NAT system) will be redirected to the correct originating system**
- **This level of indirections make the internal systems non-addressable and protected from direct outside attacks**

# Name Address Translation – NAT



# Name Address Translation – NAT

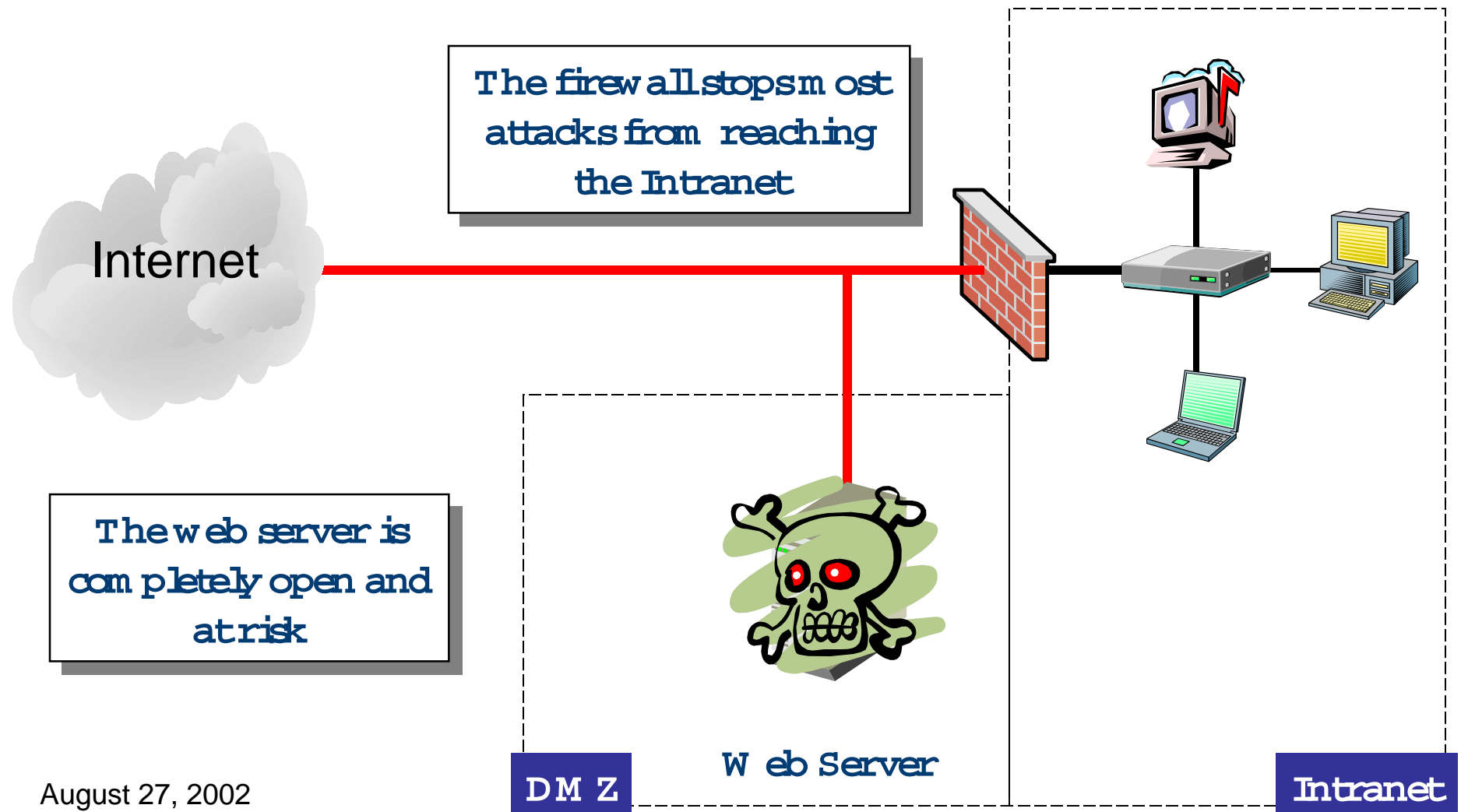


# The First Rules of Firewalls

- **Disable everything**
  - All incoming and outgoing traffic should be stopped
- **Slowly allow required network traffic to pass through**
  - Take this step with great care
- **The inverse of this is problematic and very dangerous**
  - Opening up all traffic
  - Close that which you don't want
  - You will inevitably make a mistake



# Common Enterprise Firewall Configuration

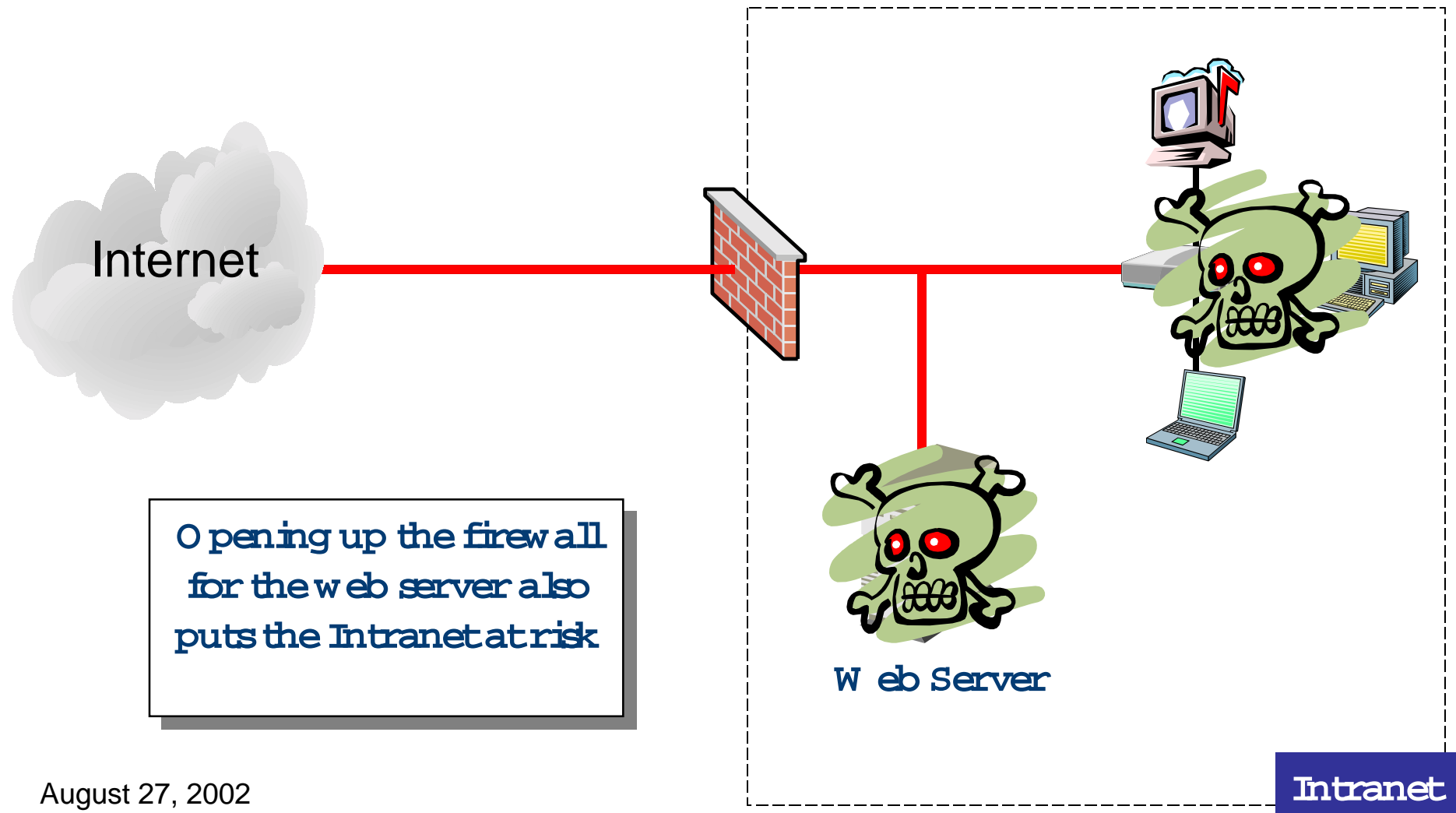


# The Web Server Behind the Firewall

- **A common solution is to place the web server behind the firewall**
  - The firewall is configured to only allow the specific web related traffic to pass through the firewall
  - This traffic is restricted to the firewall only
- **The problem:**
  - There are currently tools that can be downloaded from the Internet that allow tunneling attacks through html traffic.
  - These could pass directly through the firewall
  - If the web server is compromised, the entire Intranet is at risk



# Placing the Web Server in the Intranet

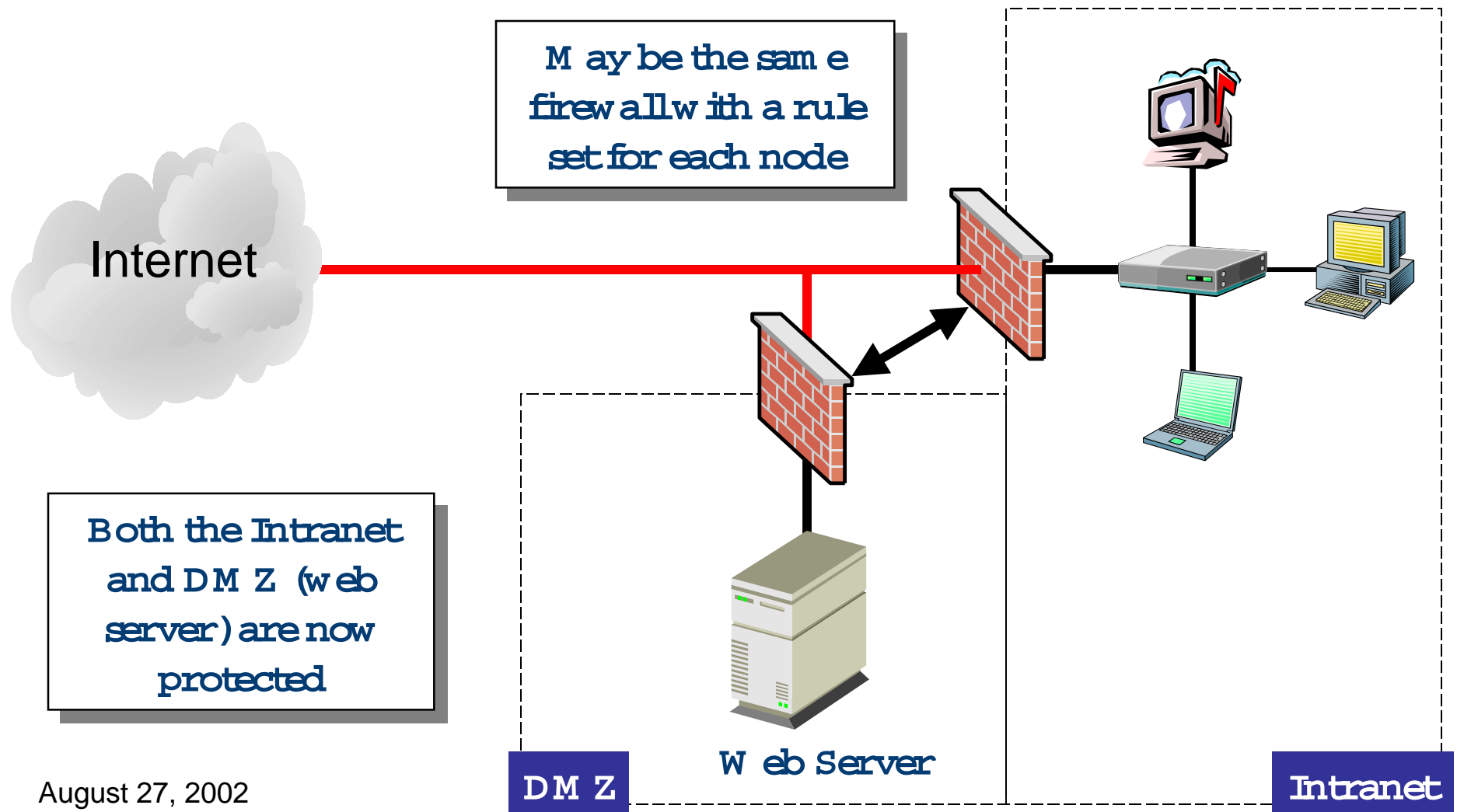


# A Better Solution

- **A better solution is to use separate firewalls**
  - One for the Intranet
  - Another for the DMZ
- **Each firewall will have a unique rule set specific to what it is protecting**



# Adding a DMZ firewall



# Firewalls and Configuration Tools

- **Firewalls**
  - Ipchains (Linux 2.2)
  - Iptables (Linux 2.4)
  - Mason
- **Proxies**
  - Squid
  - SOCKS
  - Hogwash
- **Configuration Tools**
  - Firestarter
  - Kfirewall
  - Guarddog
- **Others**



# Delegating Root



# Delegating Root Access of the Pitfalls

- **Often it is necessary (especially in larger organizations) to allow others to have root access to your system to perform some task**
  - **For example, users that need to perform regular system backs**
- **The SU (supper user) was written to allow a normal user to elevate their privileges to root by giving the root password**
- **There are some problems with SU**
  - **SU is all or nothing – if you use su to elevate your privilege to root, you have complete access to the system**
  - **They may also modify the system, install new software, backdoor or completely destroy it – not good**
  - **You must give out the root password – this could inadvertently be spread by others, further compromising the security of the system**

# Delegating Root With Sudo

- **Sudo (Supper User Do) was developed to help allow an administrator to delegate restricted root access**
  - Root access is restricted to specific task (commands)
  - For example, user who need to perform regular backup procedures are granted root level access to the backup system only
- **Sudo is called as:**  
**sudo [sudo args] command [ command args]**
- **Control is maintain in a configuration file: “/etc/sudoers”**

## Sudo configuration file – sudoers

```
# User alias specification
User_Alias    ADMIN = jim
User_Alias    BACKUP_ADMINS = steve, sue
User_Alias    DEVELOPERS = mark, louis, james

# Host alias specifications
Host_Alias    BACKUP_SYSTEMS = news, mail
Host_Alias    DEV_SYSTEMS = dev1, dev2, redsys

# Command alias specifications
Cmnd_alias    BACKUP = /usr/local/bin/backup

# Users
root          ALL (ALL) = ALL
ADMIN         ALL (ALL) = ALL
BACKUP_ADMINS ALL = BACKUP
DEVELOPERS    DEV_SYSTEMS = /usr/local/test/
```

## What Does It Say

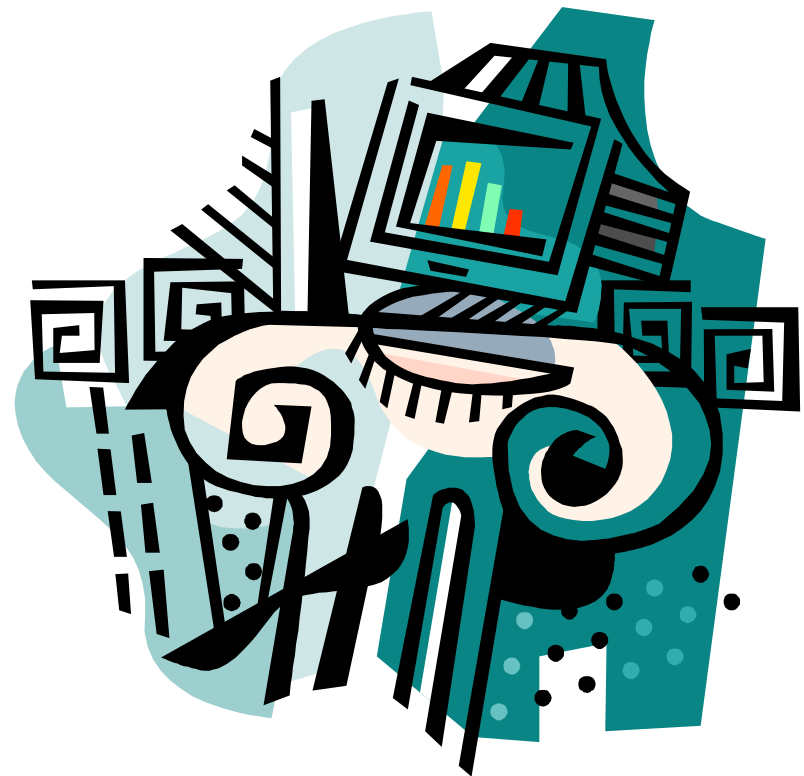
- Those designated **ADMIN** users are allowed to execute any command on the system – they have full root access
- Those users designated **BACKUP\_ADMINS** are allowed to execute the `/usr/local/bin/backup` command only
- Those user designated **DEVELOPERS** may access the `/usr/local/test/` areas on those systems designated **DEV\_SYSTEMS**
- **WARNING: be very careful when delegating root access with sudo – if you allow a user to run vi as root they may also**
  - Edit any configuration file on the system - `/etc/passwd`
  - Spawn a shell command with root level privileges

# Intrusion Detection



# Intrusion Detection Systems (IDS)

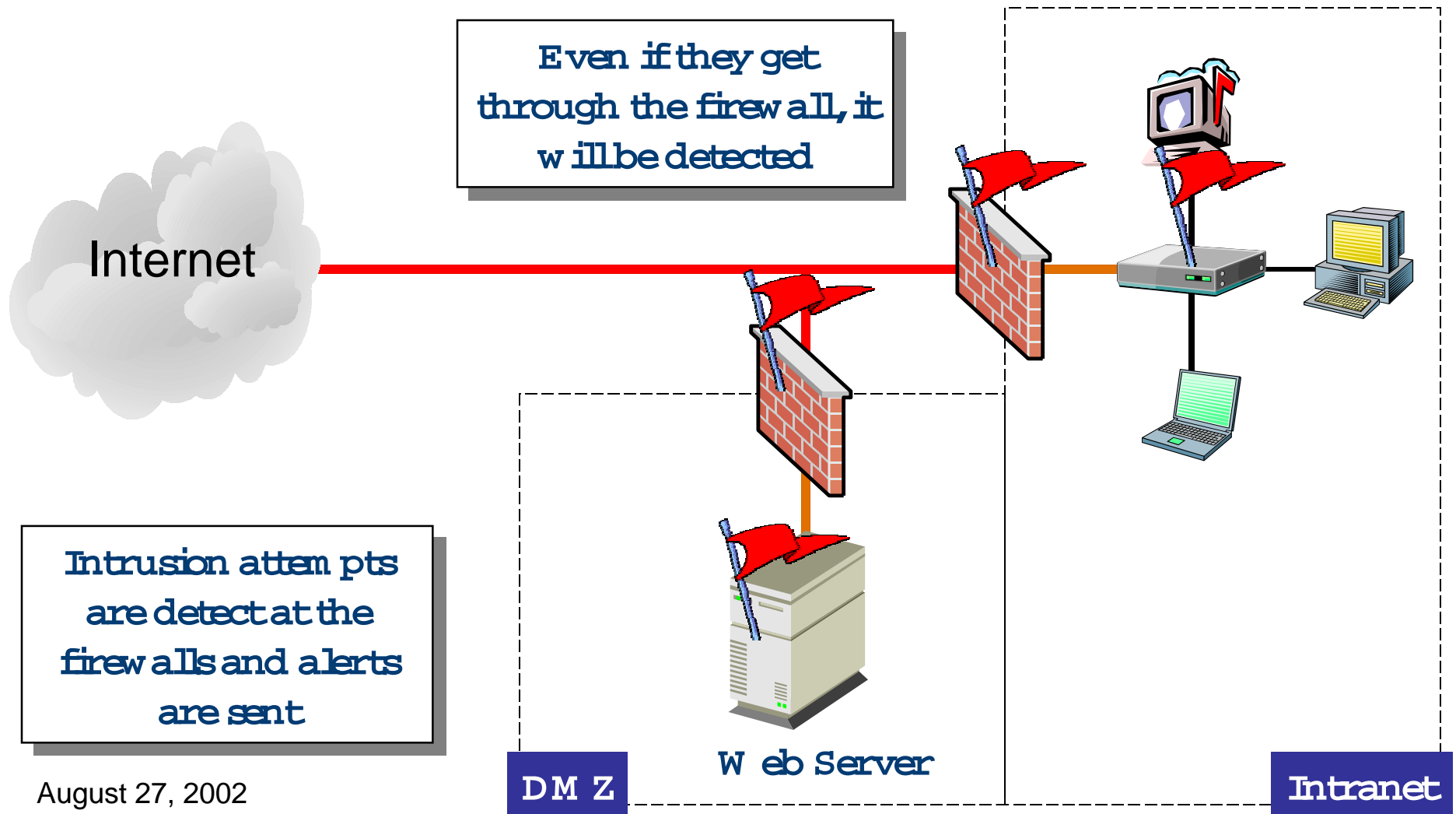
- Looks for evidence that an attack is or has occurred (event)
- Gathers all available details about the event
- Logs event information
- Notify interested parties of the event



# The Intrusion Detection Model (2 types)

- **Network based intrusion detection**
  - Installed on dedicated server (one per network node)
  - Monitors network data on the its visible network (configures system as a network traffic sniffer)
  - Identifies data signatures that may identify a known attack
  - Early warning system (hints at the possibility of attack)
- **Host based intrusion detection**
  - Installed on each system to be monitored
  - Monitors systems (logs, files, MS registry, ,,.)
  - Advanced systems included client/server management system (event data from one system can be compared with event data from another)
  - Provides solid evidence of attacks and abuse

# Intrusion Detection Monitoring



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# Linux Intrusion Detection System (LIDS)

- On traditional Unix / Linux systems the root user is exempt from file-system restrictions – root may read any file regardless of access permissions
- In the event of a system compromise this can easily lead to additional abuse
- The Linux Intrusion Detection System (LIDS) is a Linux kernel patch that will allow users to take away the all-powerful nature of root
- They will be able to give programs exactly the access they need, and no more
- The root user can be stripped of all his majesty until he is no more powerful than any other user
- In the end, it is possible to have a completely functioning system, without worry that some wayward process or malicious cracker can destroy a machine beyond reparability

# Snort

- **Snort is a lightweight network intrusion detection system, capable of performing real-time traffic analysis and packet logging on IP networks**
  - It can perform protocol analysis, content searching/matching and can be used to detect a variety of attacks and probes, such as buffer overflows, stealth port scans, CGI attacks, SMB probes, OS fingerprinting attempts, and much more
- **Snort uses a flexible rules language to describe traffic that it should collect or pass**
- **Snort has a real-time alerting capability**
  - Alerting mechanisms for syslog
  - A user specified file
  - A UNIX socket
  - WinPopup messages to Windows clients using Samba's smbclient

## Snort – Continued

- **Snort has three primary uses**
  - It can be used as a straight packet sniffer like tcpdump(1)
  - Packet logger (useful for network traffic debugging, etc)
  - full blown network intrusion detection system.



# Tripwire and other derivatives

- **Tripwire**
  - Tripwire is a tool that checks to see what has changed on your system
  - The program monitors key attributes of files that should not change, including binary signature, size, expected change of size, etc
- **AIDE (Advanced Intrusion Detection Environment)**
  - Is a free replacement for Tripwire. It does the same things as the semi-free Tripwire and more
- **Both create a signed database of file specific information such as owners, groups, file size, file md5 sum, ...**
- **If changes are made to a file being monitored, tripwire or AIDE will log or notify the system administrator**

# Port Scan Detection – Portscan

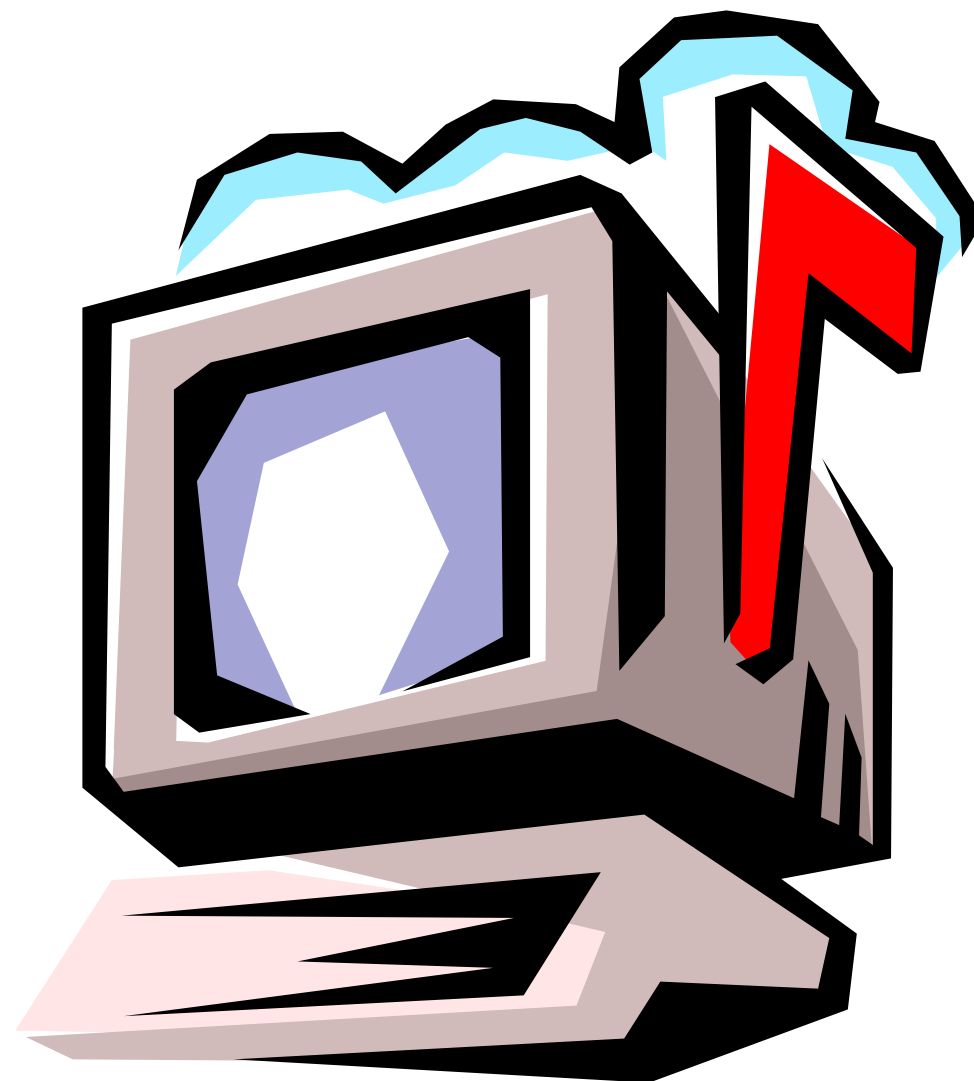
- Portscan monitors network connection attempts
- Identifies connection patterns that are indicative of some form of portscan activity
- Logs these events



# Log Monitoring

- There are a number of programs that can be used to monitor system logs
- The perform event correlation and notify the system administrator of identified attack signatures
- Some of these are”
  - Psionic Logcheck
  - Color Log
  - WOTS
  - Swatch

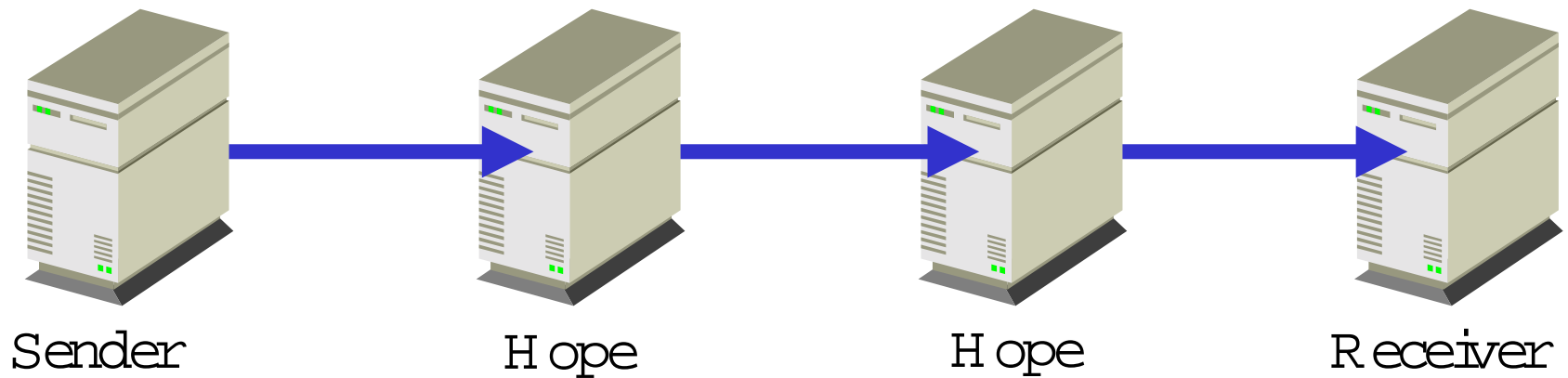
# Securing Email With Encryption



# The Insecurities of Email

- **Sending email to another party across the Internet must pass across one or more mail hops**
- **These hops are not under your control and therefore are not to be trusted**
- **Anyone on any of these hops could intercept and read your email**
- **Do you send confidential email this way?**

# Email Passes Through Multiple Hops



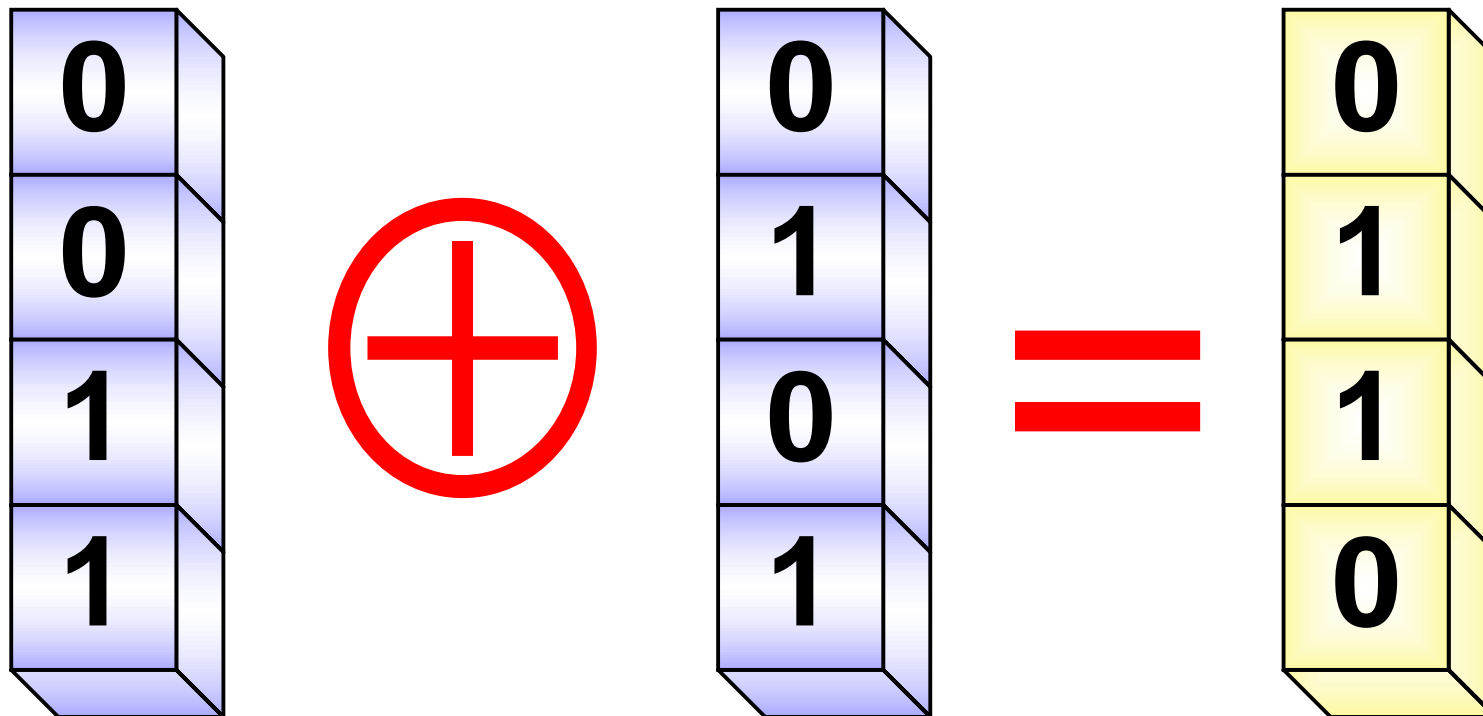
# Encrypting Email

- **By encrypting email, you prevent anyone that can intercept it during transit from reading its contents – it will be unreadable**
- **Encryption has has a long history – the substitution cipher was the first form of encryption known to be used**
  - **Julius Caesar derived a for of substitution cipher (known as the Caesar Cipher) to convey secret orders to his generals**
  - **Using the Caesar Cipher, the text “LINUX SECURITY” becomes “OLQXA VHFXULWB”**
- **Another form of encryption is known as XOR Encryption (Exclusive Or)**
  - **The message is XORed with an known seed to produce an obfuscated result**
  - **It is considered a very weak form of encryption**

# The Caesar Cipher

A	D	G	J	M	P	S	V	Y	B
B	E	H	K	N	Q	T	W	Z	C
C	F	I	L	O	R	U	X		
D	G	J	M	P	S	V	Y		
E	H	K	N	Q	T	W	Z		
F	I	L	O	R	U	X	A		

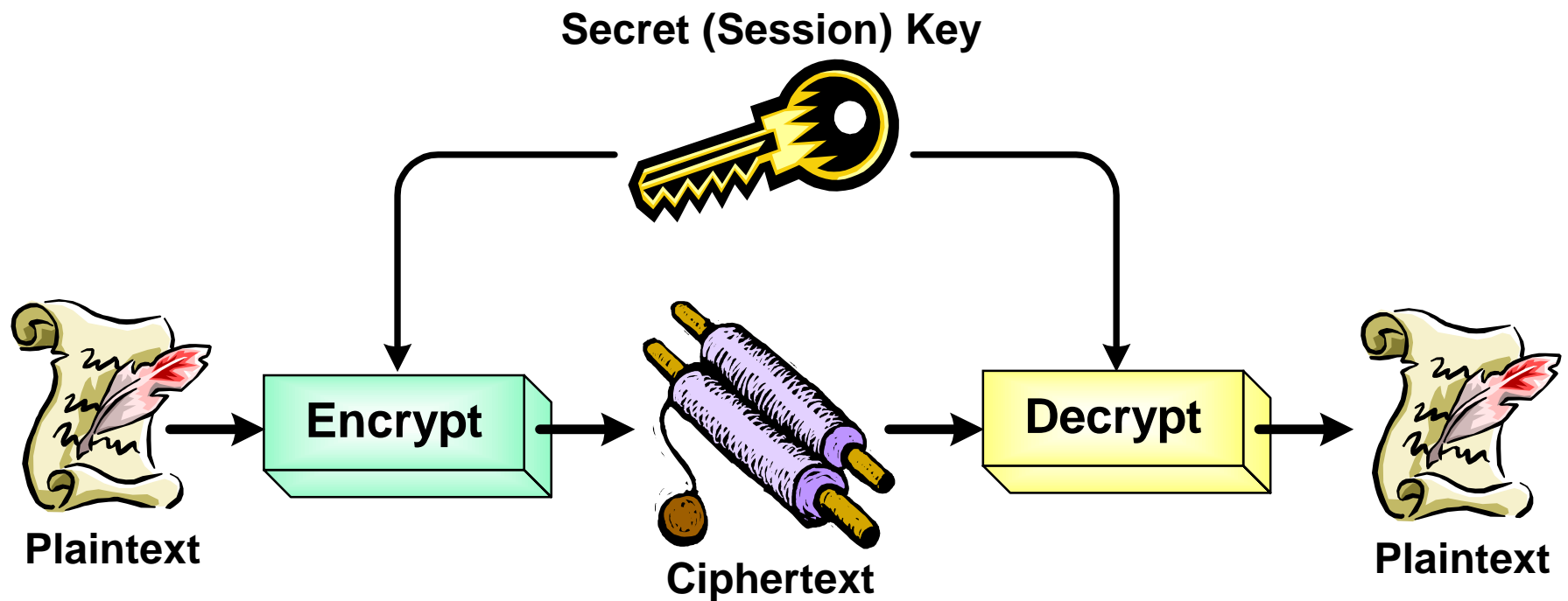
## Exclusive OR (XOR)



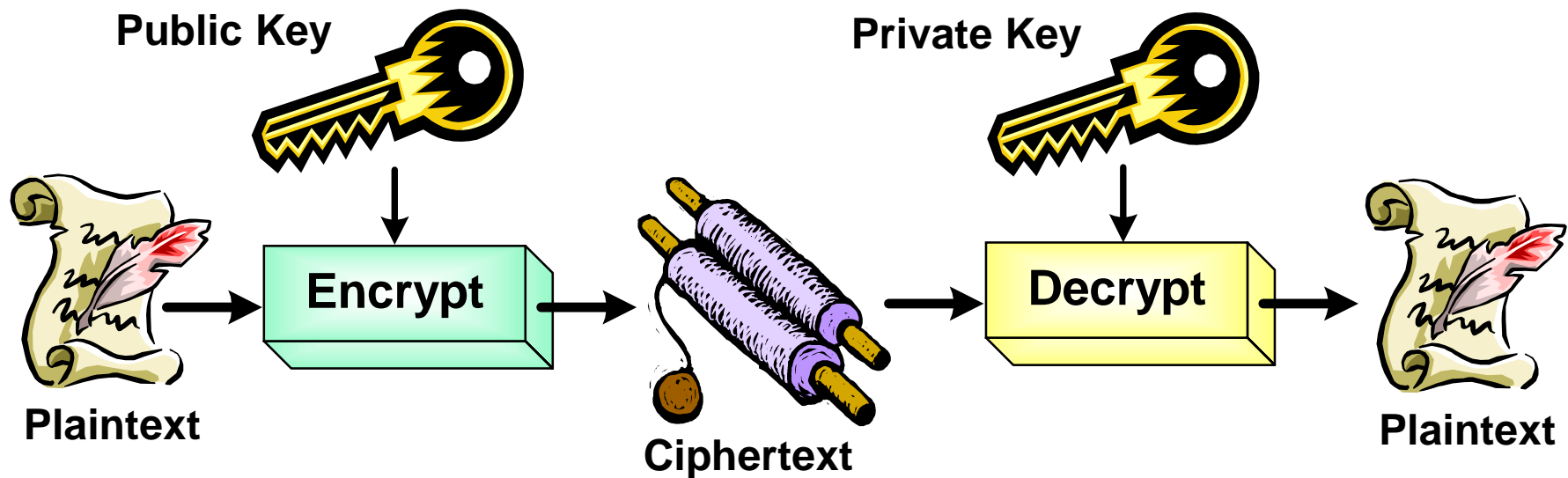
# Modern Encryption

- **Modern cryptographic algorithms use keys to identify the mapping being used**
- **These keys are typically measured in the number of bits in the key (key size)**
- **Larger key sizes increase the number of possible mappings – decreasing the chance that the cipher will be broken**
- **Modern key-based cryptographic algorithms can be categorized into two types – each has its strengths and weaknesses**
  - **Secret key (symmetric) cryptography uses a single key to encrypt and decrypt messages**
  - **Public key cryptography (asymmetric encryption) uses a key pair – the private key is used to encrypt and the public to decrypt**

# Secret (Symmetric) Key Cryptography



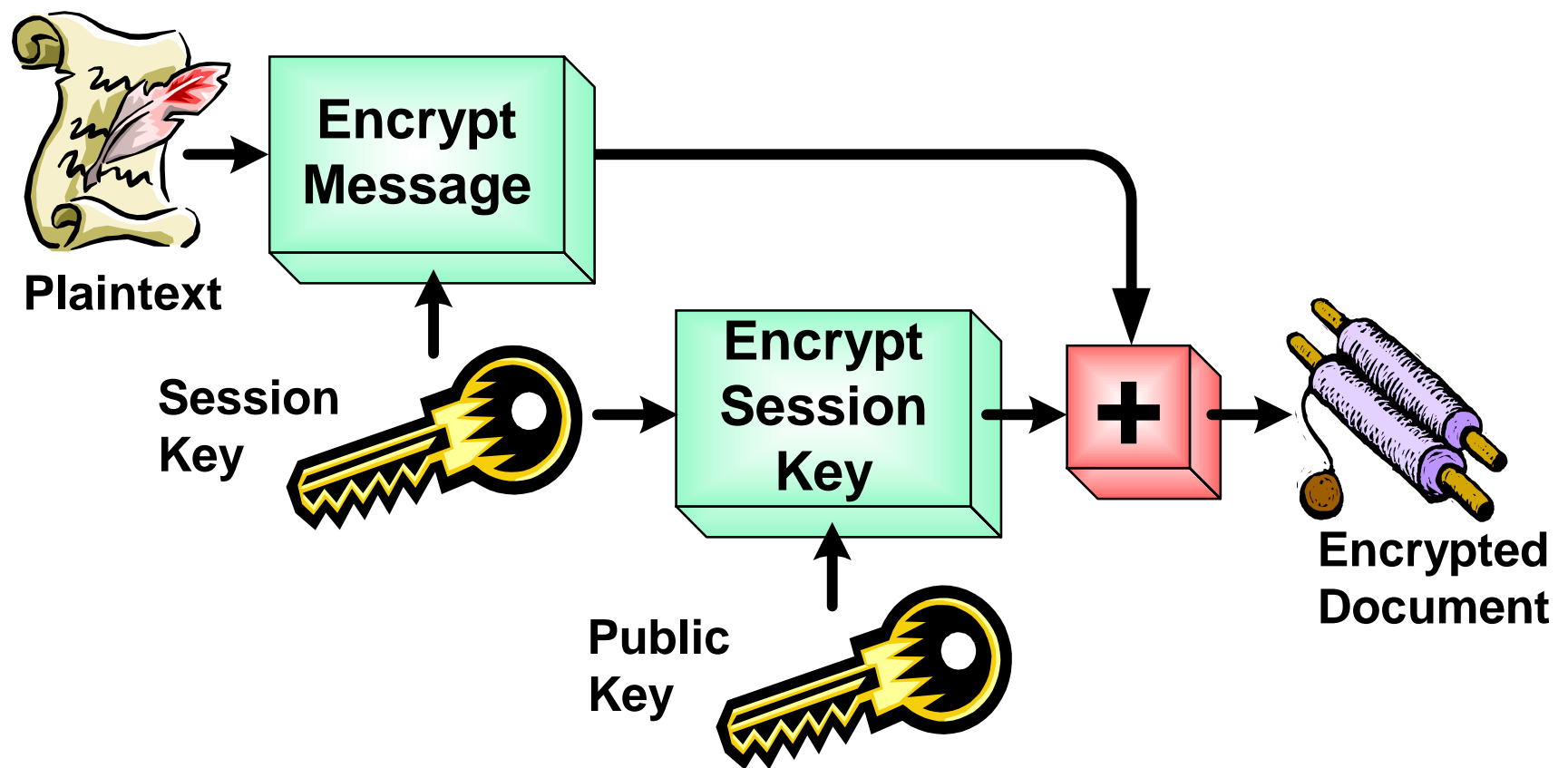
# Public Key Cryptography



# Encrypting Email

- **PGP (Pretty Good Privacy) was designed to ease the sending of encrypted email**
- **GnuPG (GNU Privacy Guard) was designed as a free replacement for PGP of follows the OpenPGP standard**
- **Both follow the same steps to encrypt email**
  - **Generate a Symmetric Key (Symmetric encryption is substantially faster that public key encryption)**
  - **Encrypt the email message**
  - **Encrypt the symmetric key with the recipients public key and append to the encrypted email message**
  - **Send the encrypted email message**

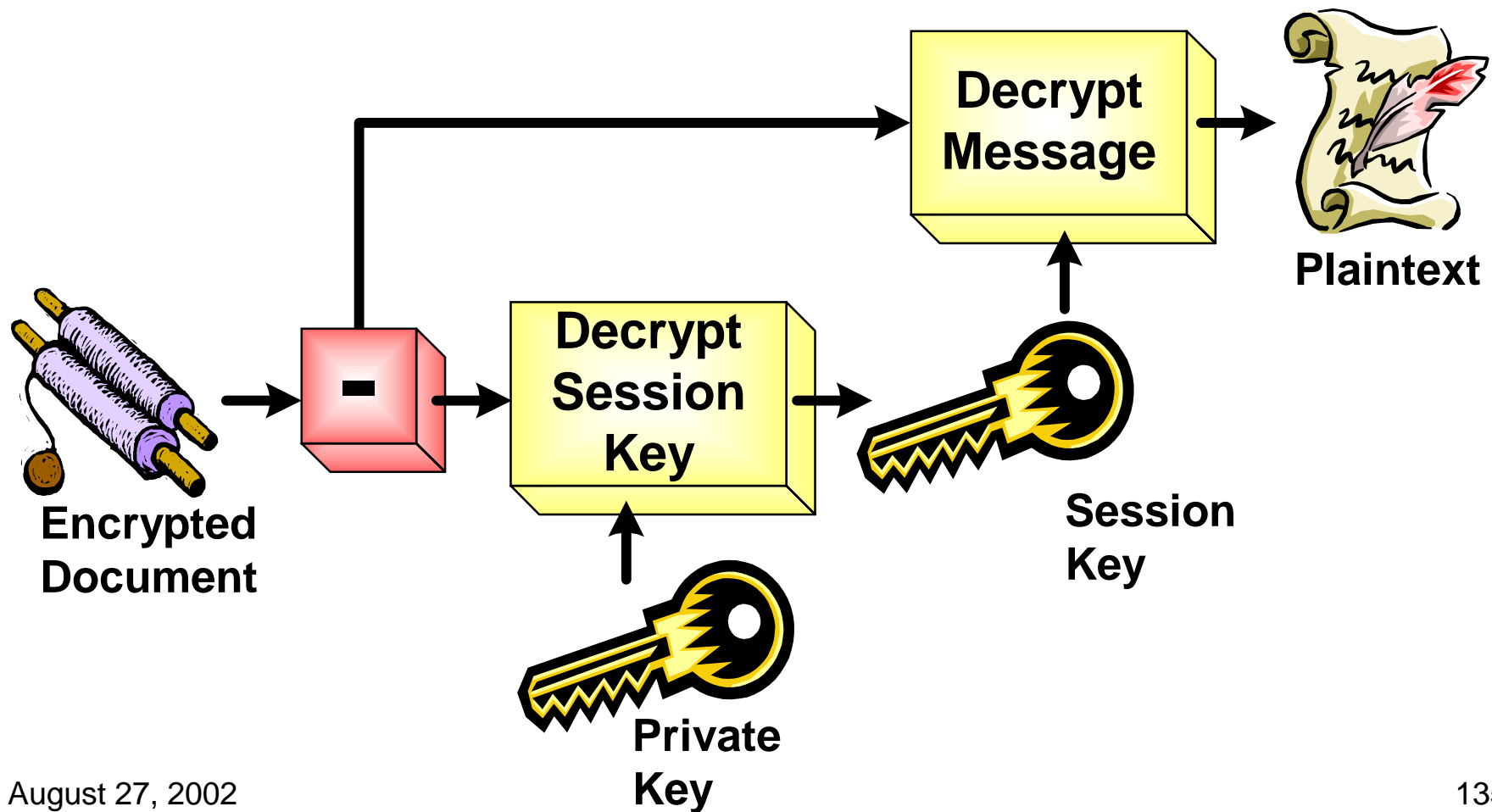
# Encrypting Email



# Decrypting Email

- **To decrypt an received encrypted email, PGP or GnuPG will perform the following steps**
  - **Detach the encrypted symmetric key from the message body**
  - **Decrypt the symmetric key with the recipients private key**
  - **Use the now decrypted symmetric key to decrypt the email message**
  - **Display the decrypted email message**

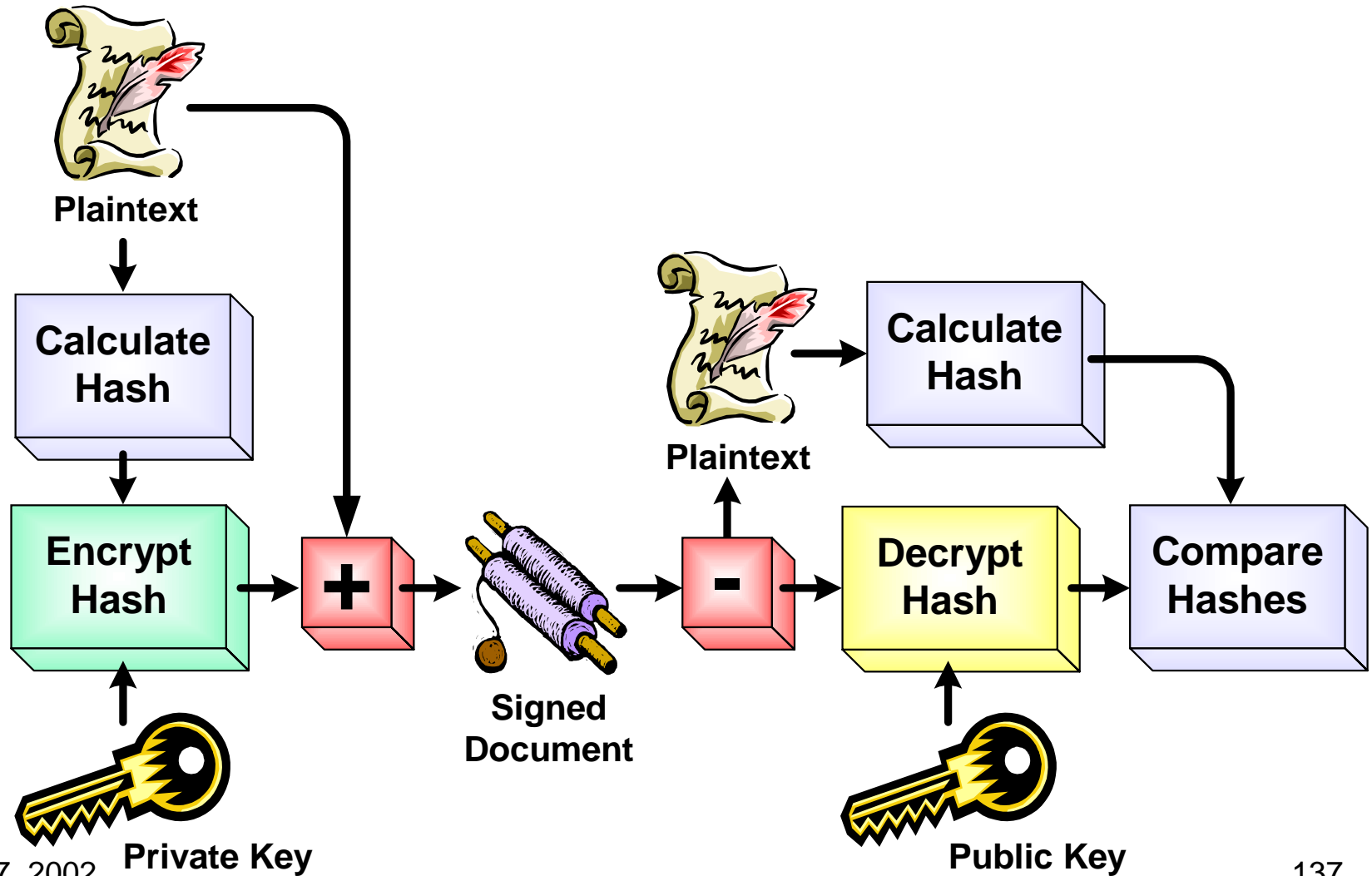
# Decrypting Email



# Digitally Signing the Email Contents

- **It is possible to digitally sign email contents**
- **This give a level of confidence that:**
  - **The contents have not been modified during transit an**
  - **The message is indeed from the sender and not an imposter**
- **To sign a message the following steps are made to the email message**
  - **Calculate an MD5 checksum of the email message**
  - **Encrypt the MD5 checksum with the senders public key**
  - **Attach the encrypt checksum to the mail message**
- **The following steps are made To verify the signature of for a signed email**
  - **Decrypt the encrypted MD5 checksum using the sender public key**
  - **Verify the decrypted MD5 checksum with the real MD5 checksum of the received message – the signature is valid if they match**

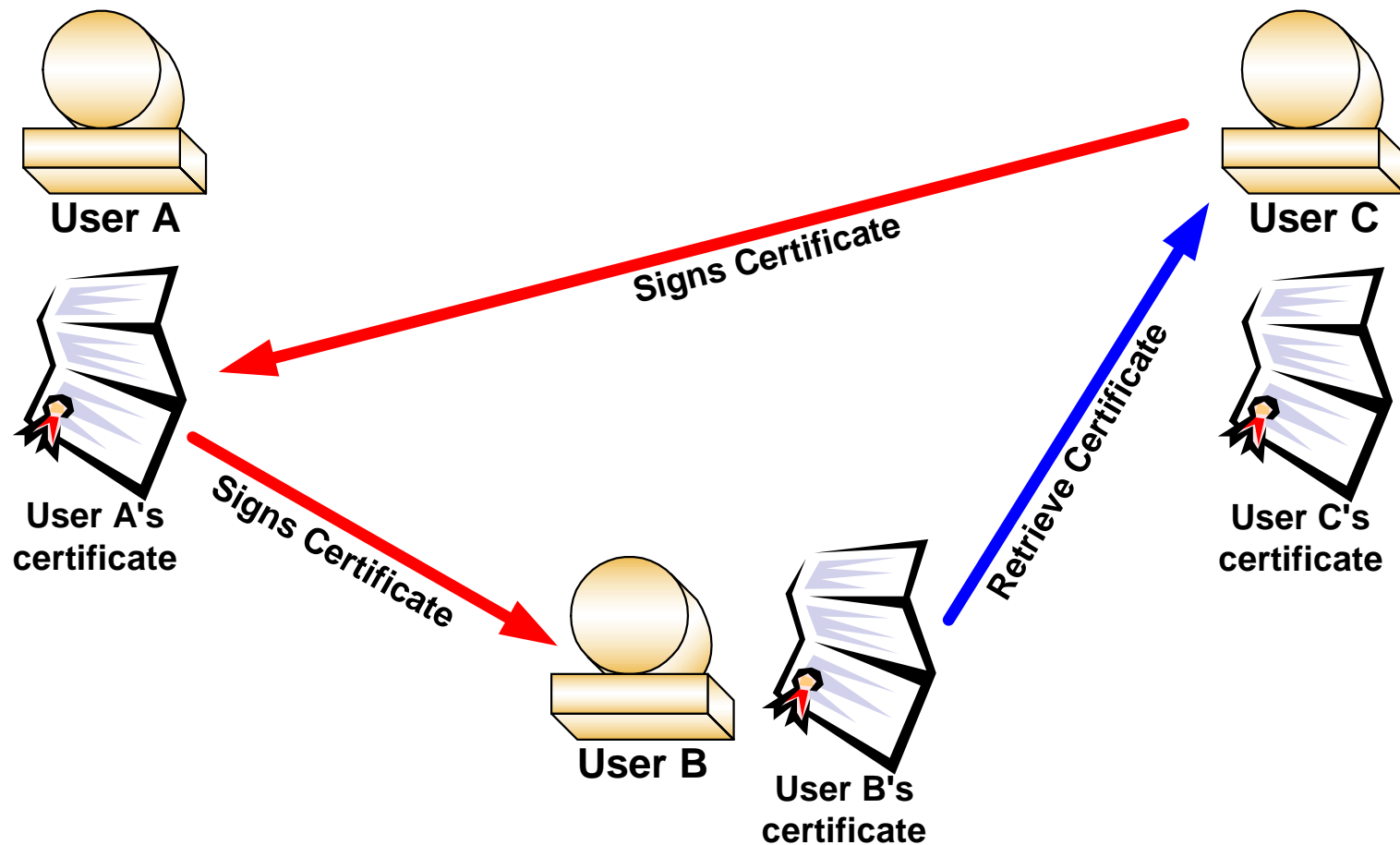
# Signing an email message



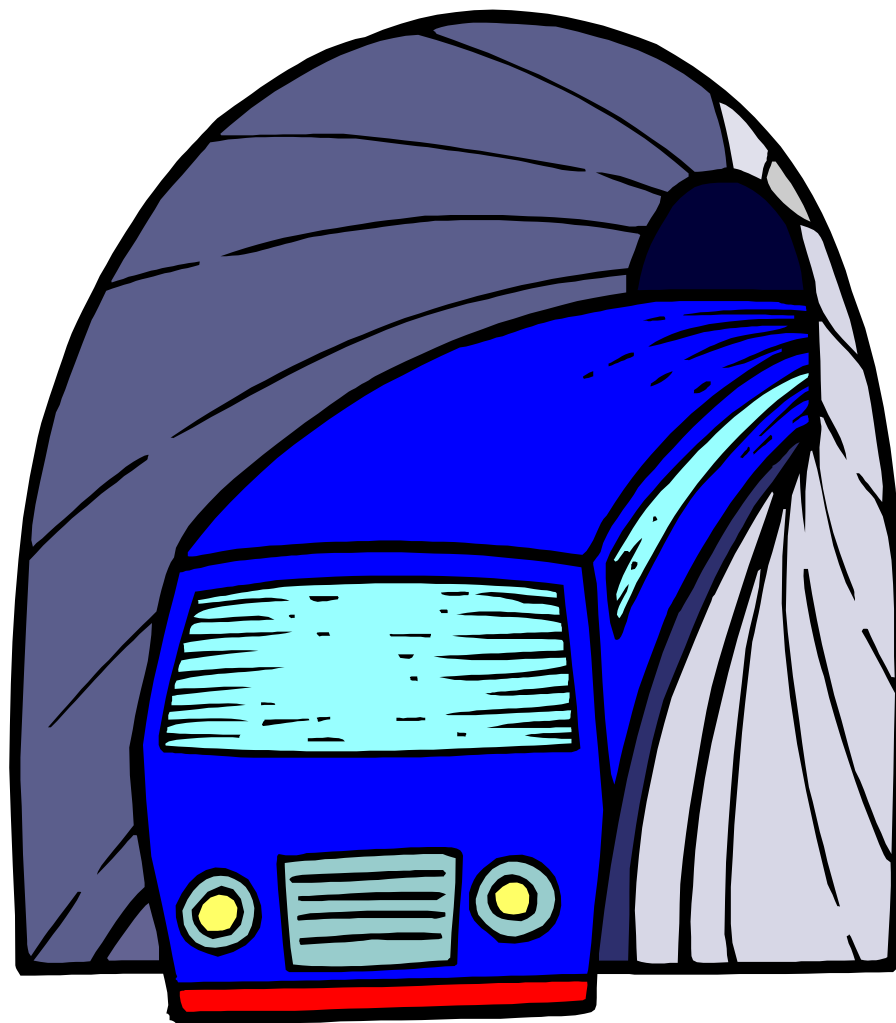
## Developing a web of trust

- **For email encryption to be successful, you must distribute your public key to others**
- **There are public keyrings available that allow you to place you public key for others to find**
- **But how do you trust that the public keys that you receive or retrieve from public key servers are valid?**
- **The OpenPGP standard allows you to sign other persons public key**
  - **If you have verified and trust the other persons key**
  - **Others will then see you signature**
  - **If they trust your signature the then can trust this key**

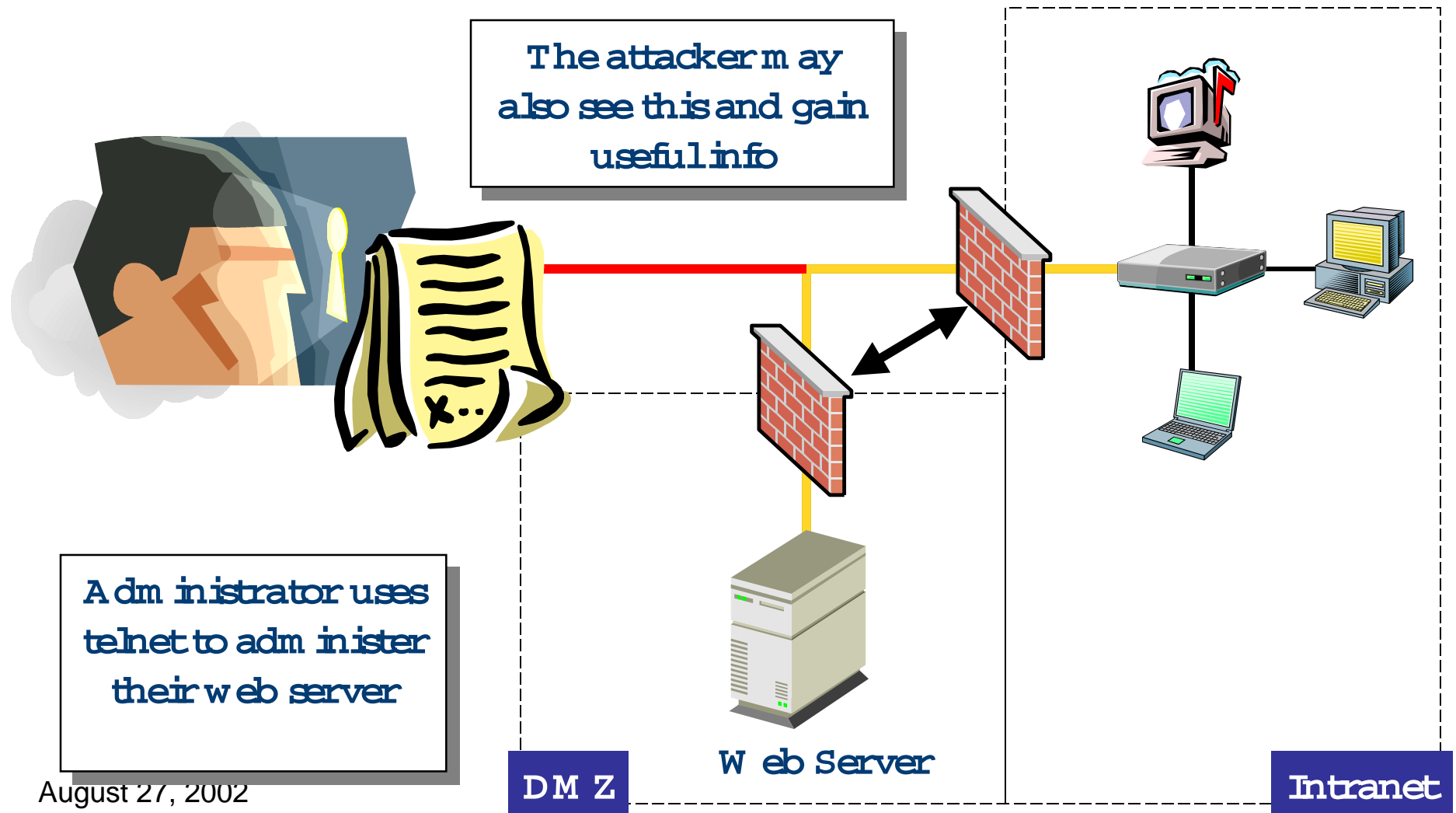
# Developing a Web of Trust



# Virtual Private Networks



# Network Traffic Is Sent in Clear Text



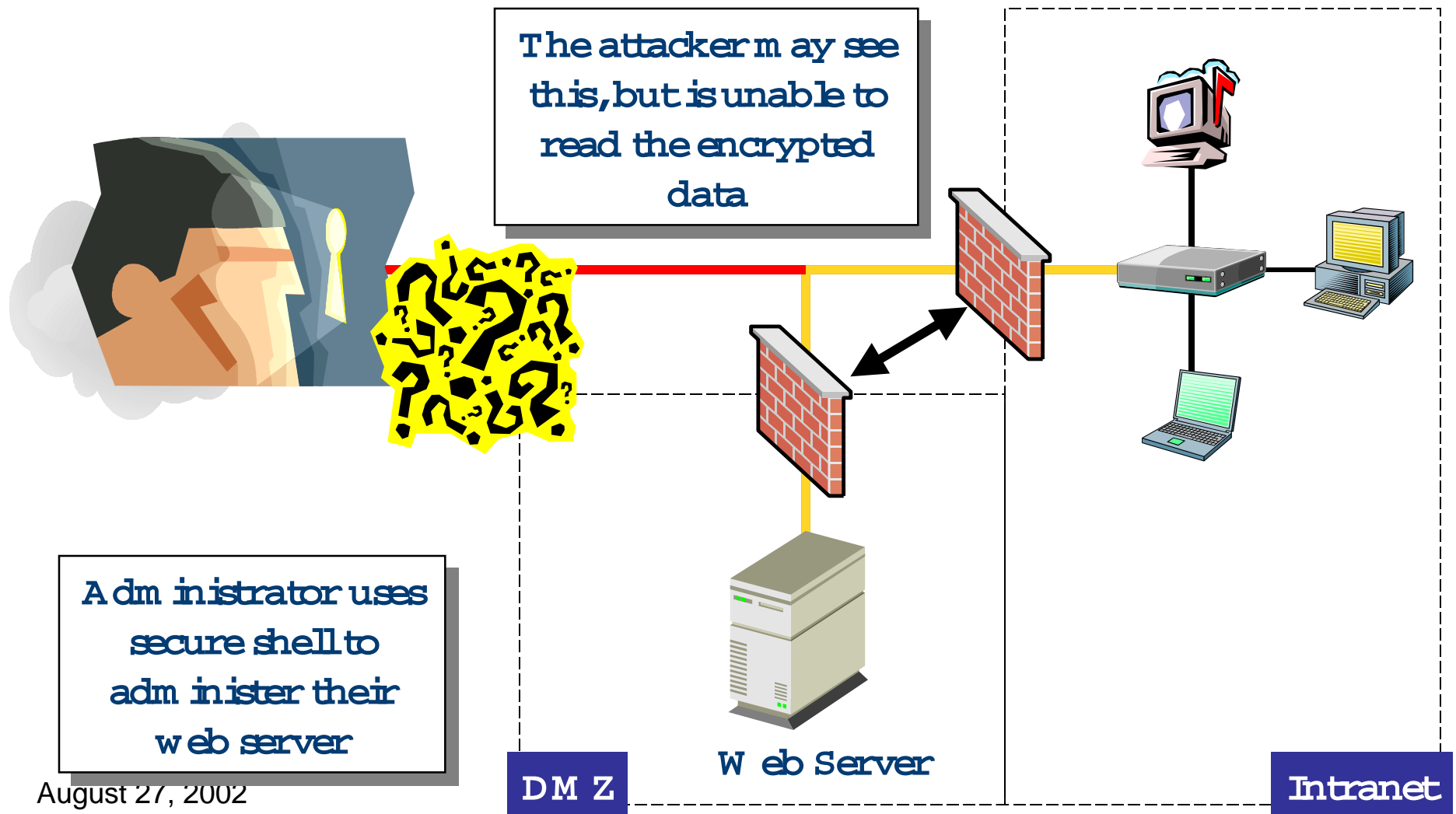
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# Encryption Is the Key

- **Encrypting the data being transmitted will prevent others from understanding the administrative information**
  - They will still be able to sniff the encrypted data
  - It simply will not be readable
- **For example, one very common tool is the SSH (or OpenSSH) program**

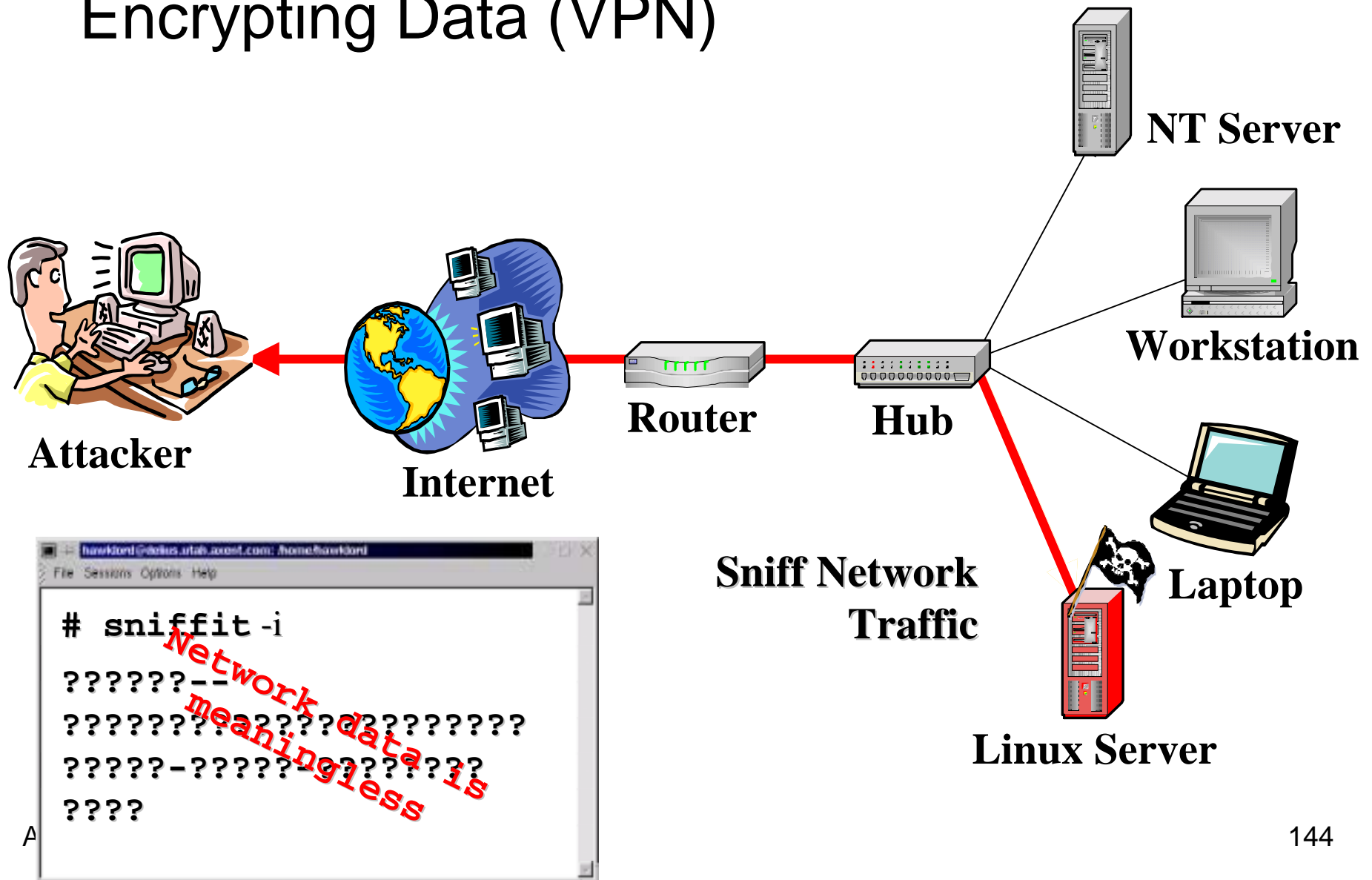


# Protecting data with SSH



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# Encrypting Data (VPN)



```
/bin/bash
File Sessions Options Help

# sniffit -t 10.0.0.1
Supported Network device found. (eth0)
Sniffit.0.3.7 Beta is up and running.... (10.0.0.2)

Gracefull shutdown...

# ls
10.0.0.17.1655-10.0.0.2.23  10.0.0.17.2175-10.0.0.2.22
# cat 10.0.0.17.2175-10.0.0.2.22

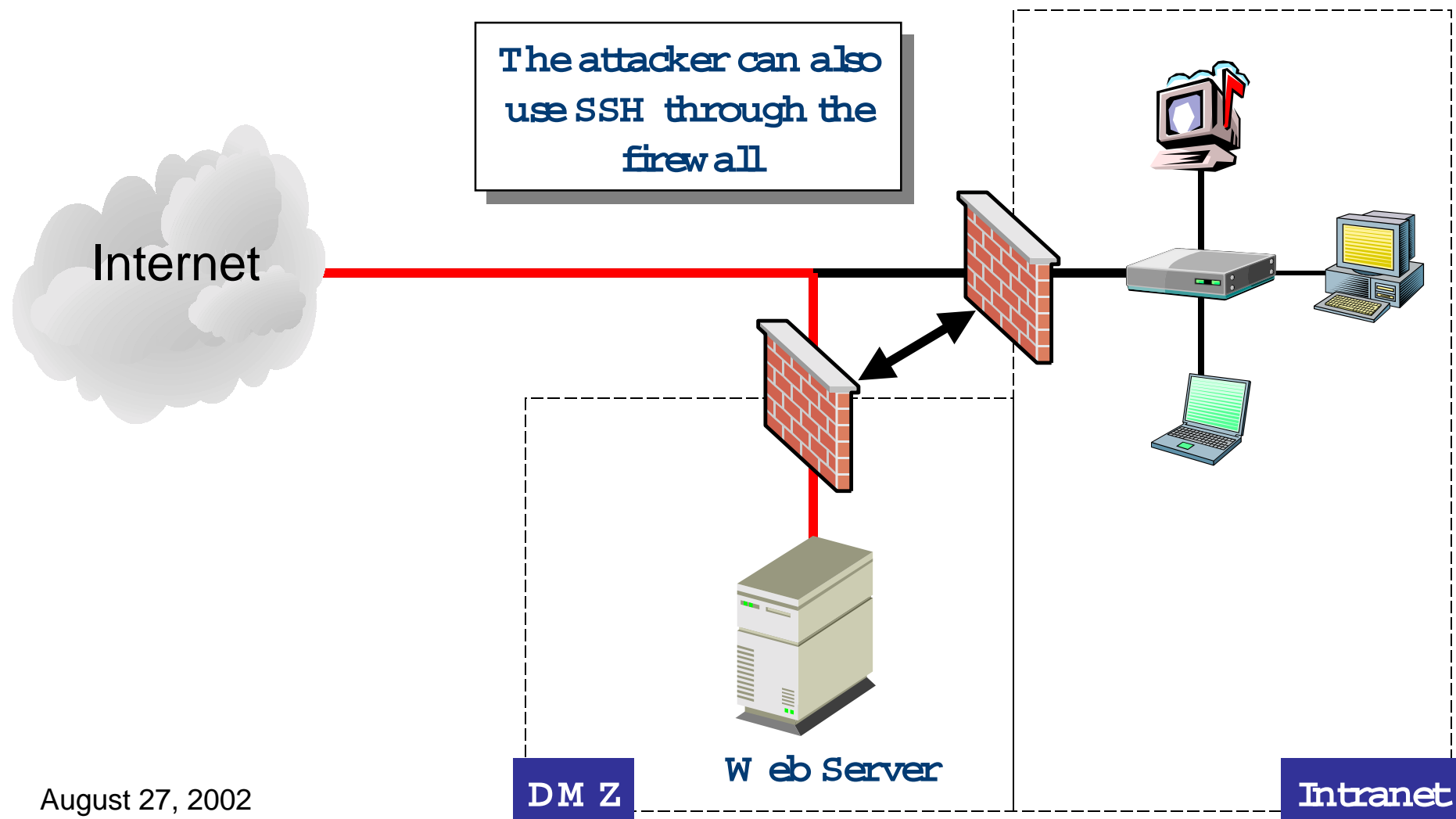
SSH-1.5-1.0
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#
```

# Issues With SSH

- **SSH (and OpenSSH) is an excellent program**
- **It provides good encryption and authentication**
- **Unfortunately its use in this situation does require that you open your firewall to allow SSH traffic through**
  - **There have been a number of SSH vulnerabilities discovered that that can lead to compromise**



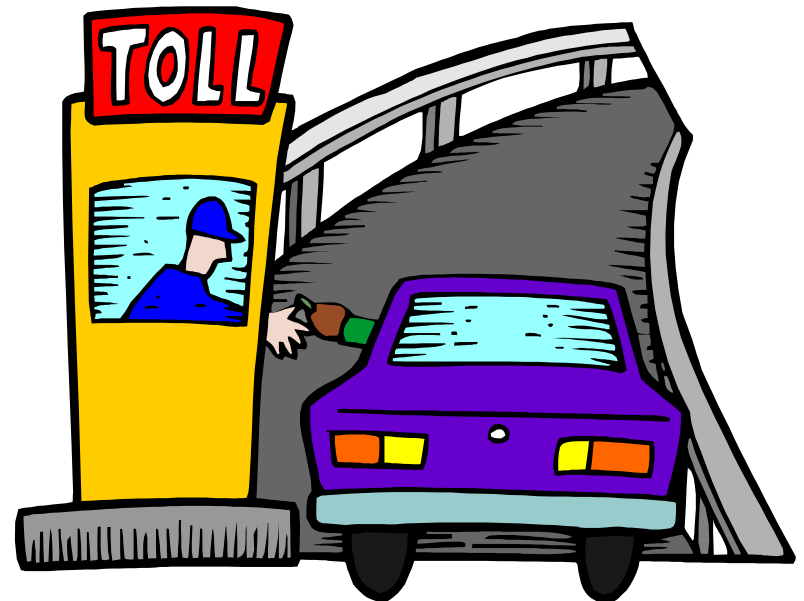
# Using SSH



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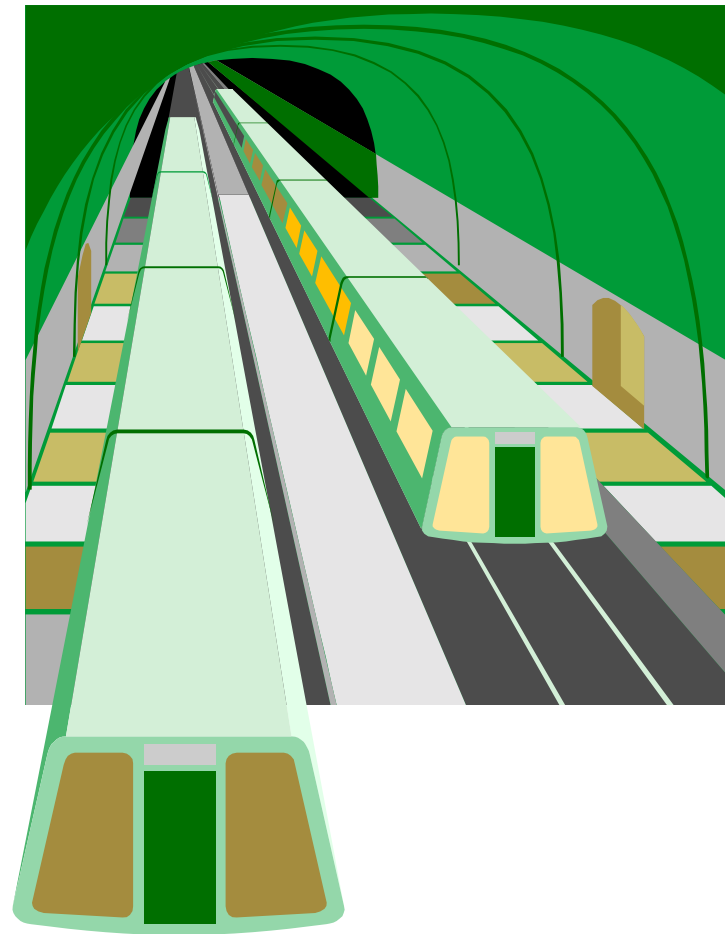
# Virtual Private Network (VPN) to the Rescue

- The use of a Virtual Private Network (VPN) provides a more secure alternative
- It can provide strong authentication at the firewall
  - You will still need to open up the fire wall to allow VPN traffic
- Only authorized traffic will be allowed through the firewall to the web server

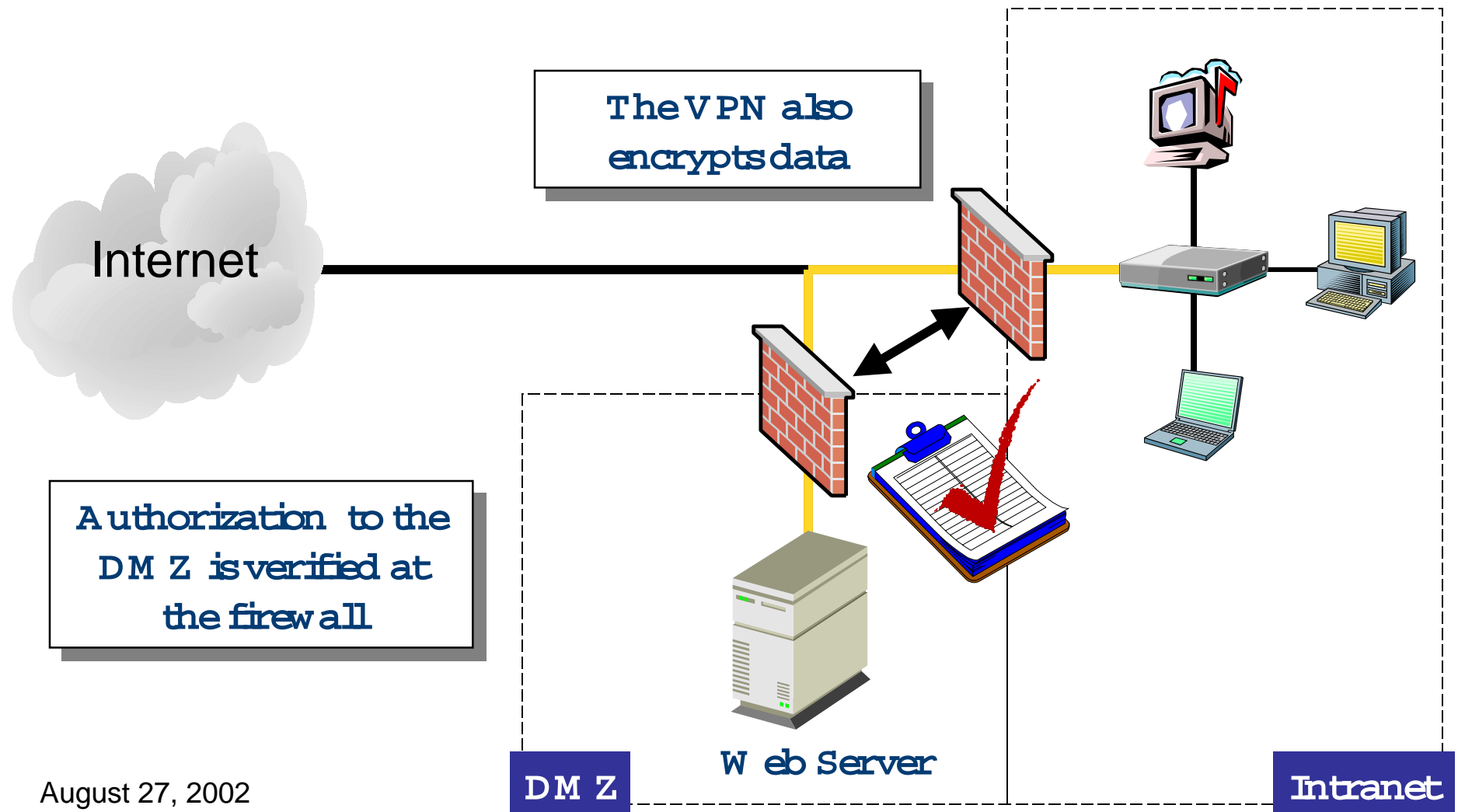


# What VPN's are available

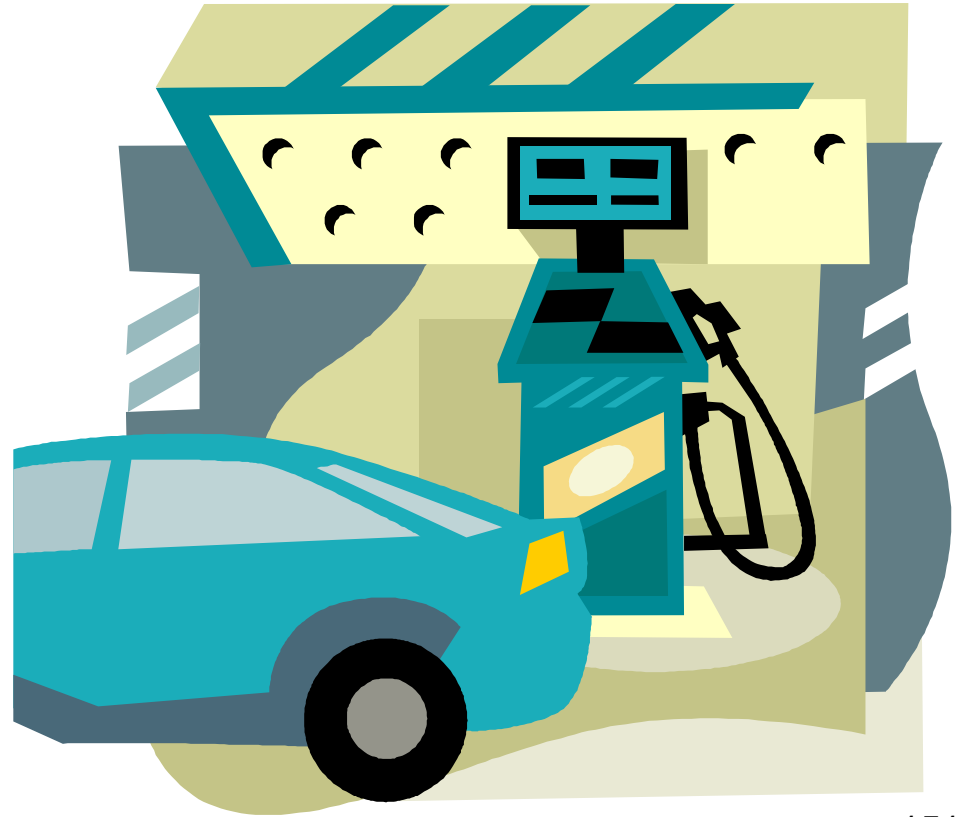
- ssh
- Vpnd
- Free / SWAN



# Using a Virtual Private Network (VPN)



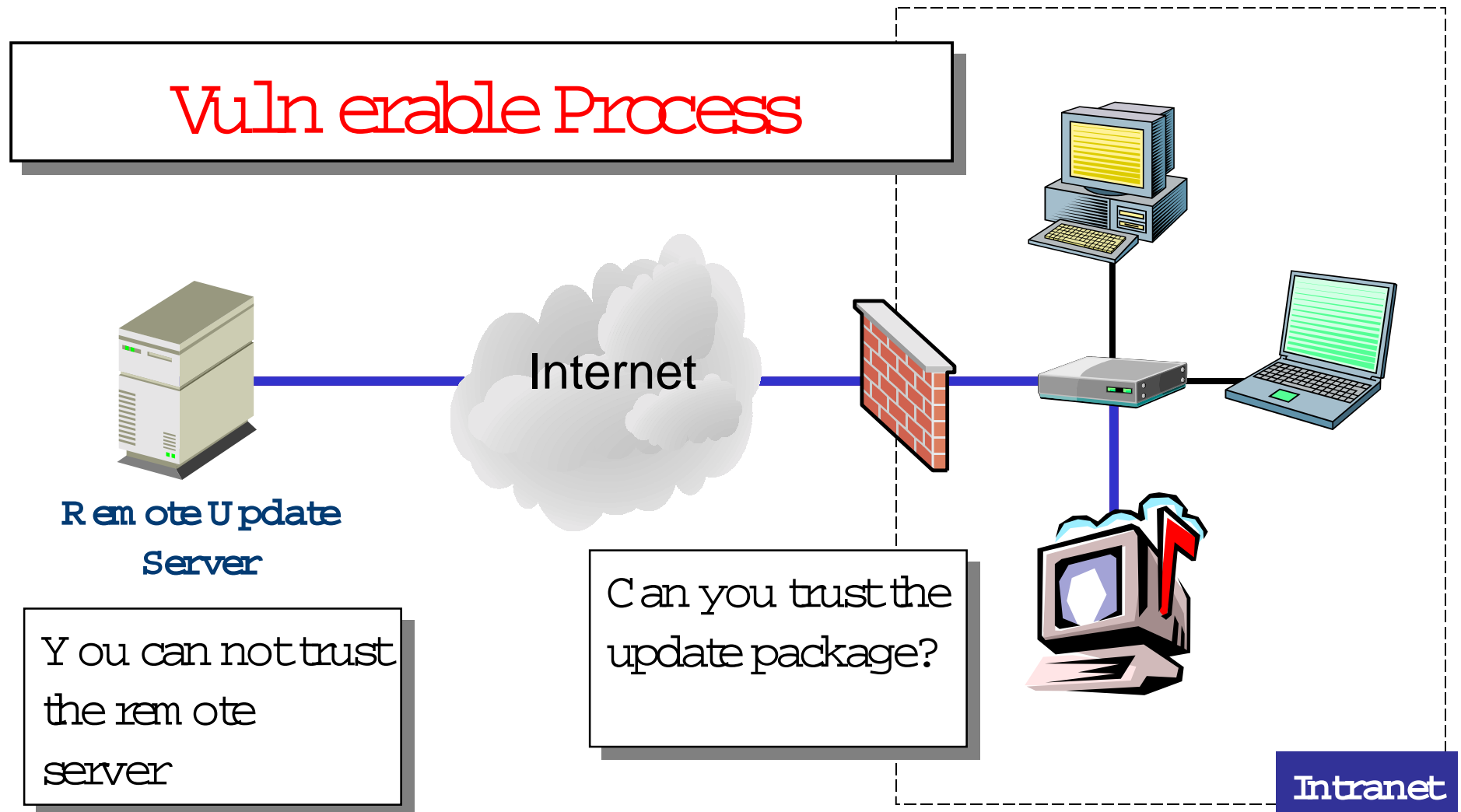
Keep it Updated



# The need to keep your system updated

- **When a new version of Linux is released by a vendor, it will usually contain the latest versions of each software package**
- **Over time vulnerabilities will generally be found for multiple software packages**
- **The vendor will respond to this vulnerability by providing an updated version of the software package for download**
- **It is then up to you to download these updates and apply them to your system**
- **Failure to do this will leave your system vulnerable to attack**
- **Currently there are three types of packages in use — Red Hat Packages (RPM), Debian Packages (DEB) and tar archives generally compressed with gzip or bzip2**

# Downloading and Installing updates

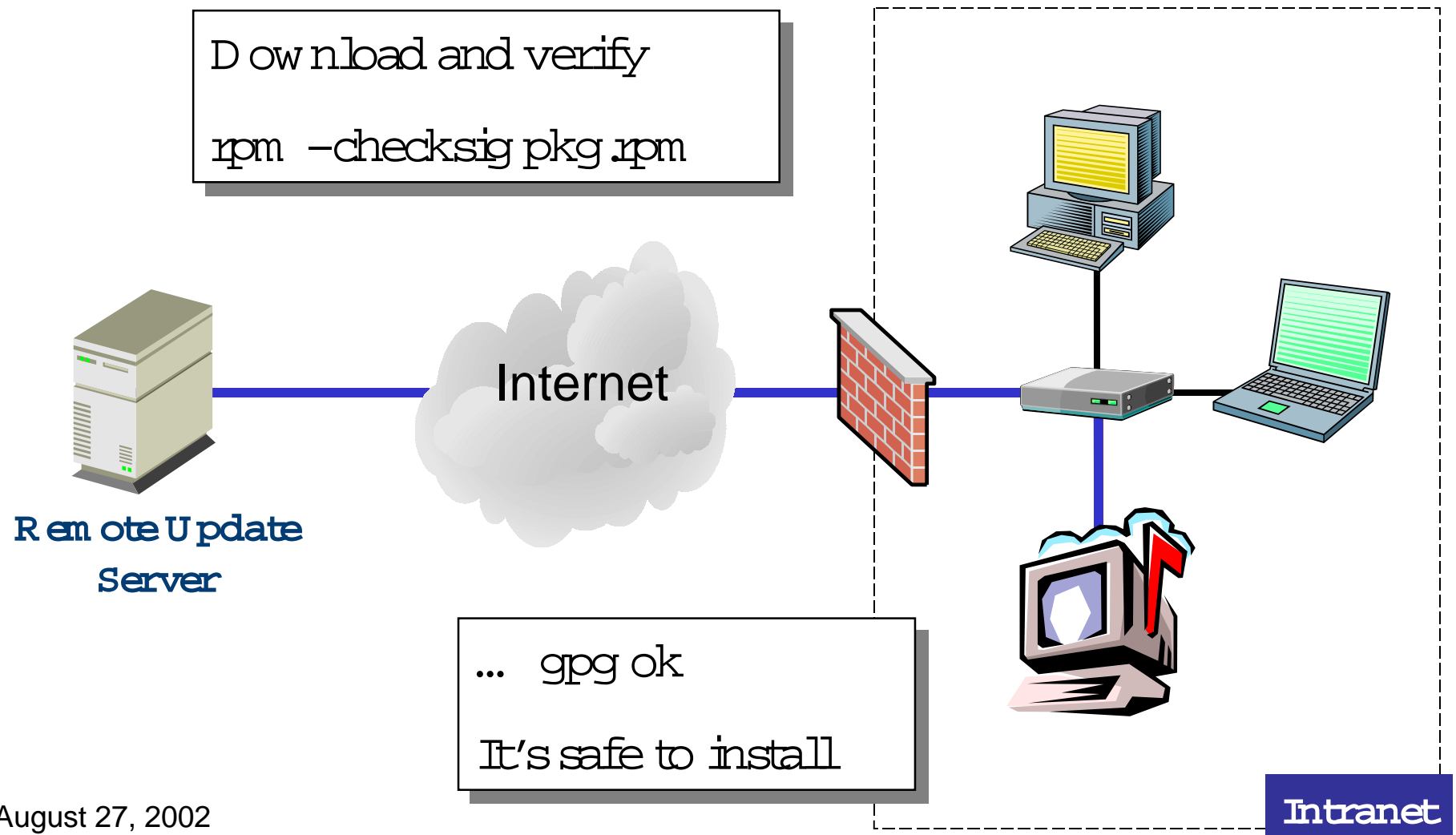


# Verifying Update Packages

- **The problem**
  - The remote server is also at risk from attack and therefore it's content is also at risk
  - Update packages can be modified by attackers
  - Users may download modified packages that include a backdoor or other hostile code
- **RPM packages can be signed by the vendor or other third party**
  - Based on a md5 hash of the package contents
  - Allows the user to verify the package source and content integrity
  - If the package is modified the signature will not verify

`rpm -checksig package.rpm`
- **Debian and tar packages currently lack this capability and therefore will never be able to obtain the same level of trust**

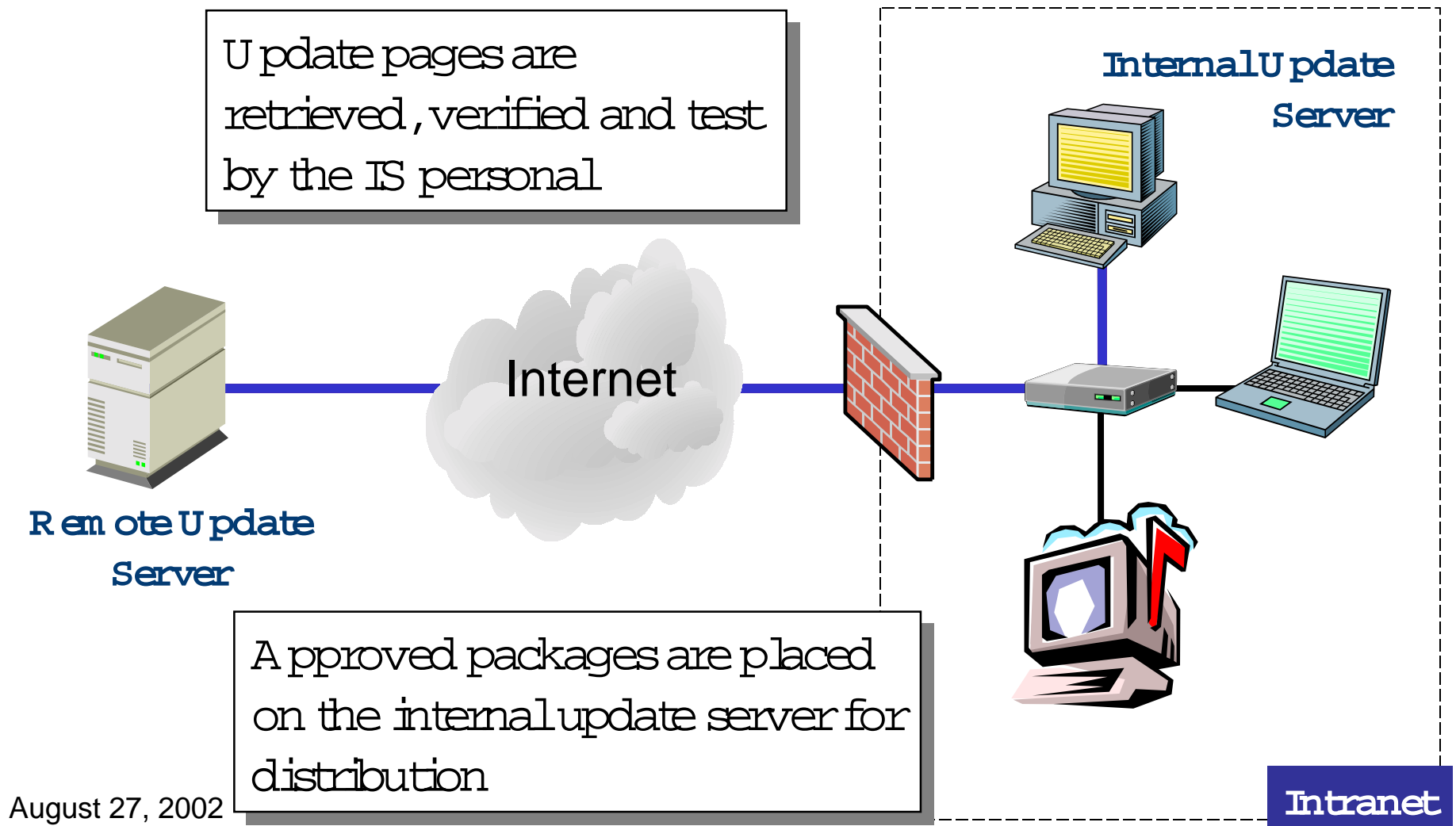
# Downloading and Installing updates



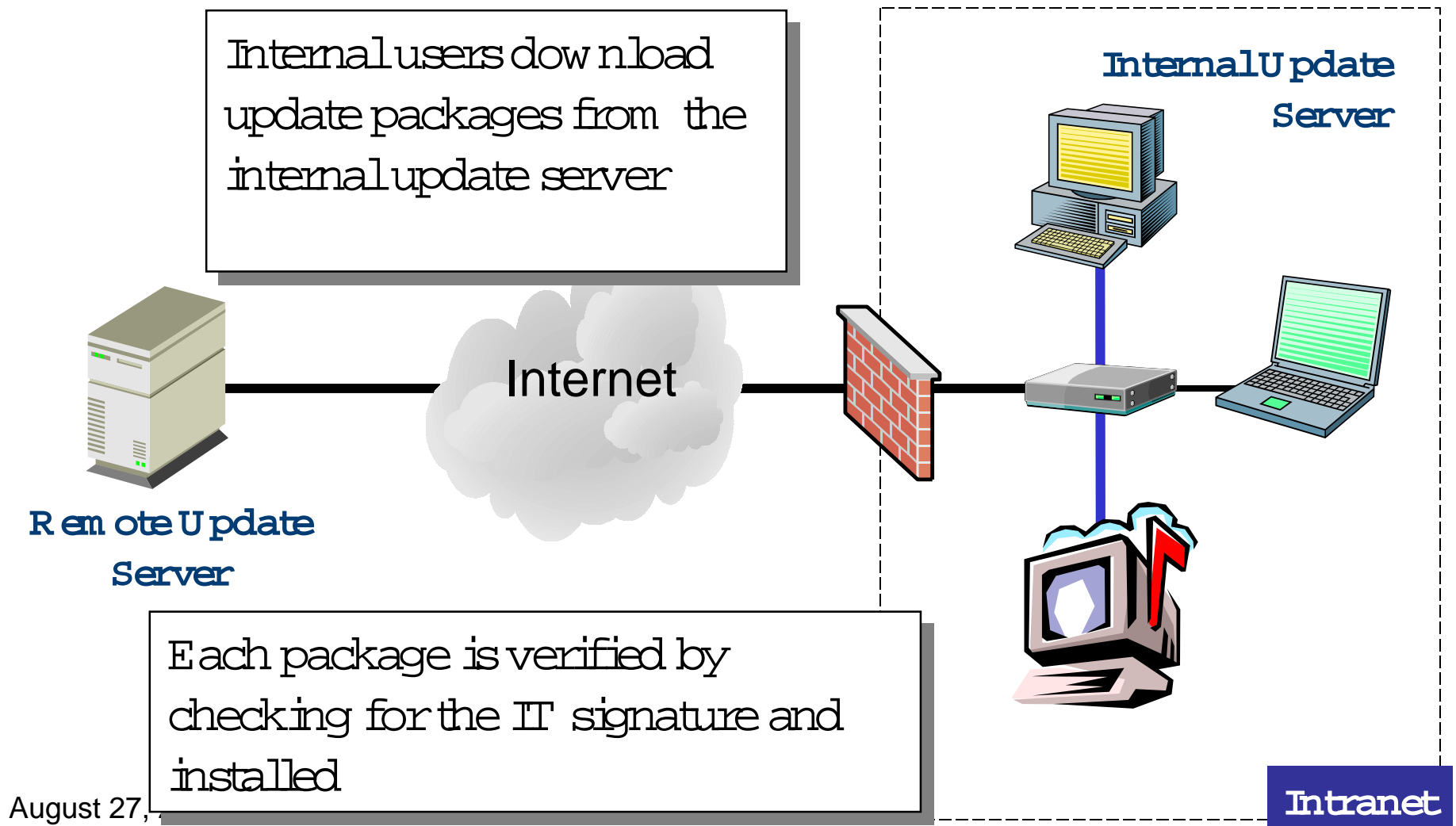
# Large scale update management

- **Vender QA time on update packages is usually much less than that performed prior to a distribution release**
- **There is a significant larger chance that an update could potentially break other functionality in an unpredictable way**
- **For this reason most IS departments will wish to test update packages before distributing them to others**
- **An internal ftp server can be used to distribute approved packages**
- **The package can be signed by the IS department**

# Downloading and Installing Updates

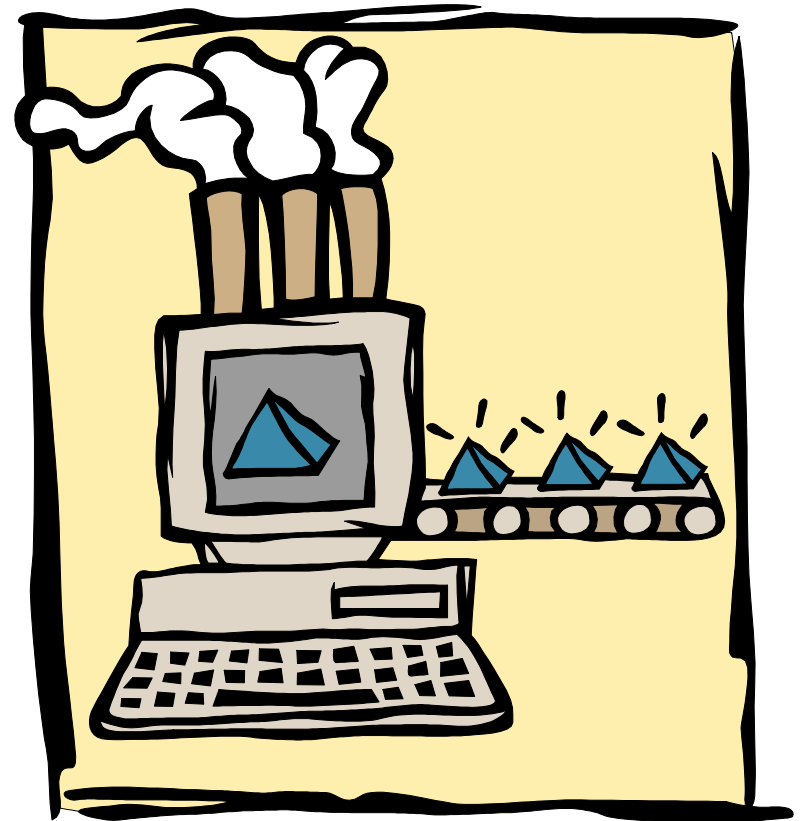


# Downloading and Installing Updates



# Automating the Process With autorpm

- **Autorpm is designed to help automate much of this process**
  - Mirror RPMs from an FTP site
  - Keep installed RPMs consistent with an FTP site or local directory
  - Keep installed RPMs in a cluster or network of systems consistent
- **Autorpm can be configured to check and all cryptographic signatures and only install those packages that can be verified**



## An Example Autorpm Scenario

- **The IS department installs autorpm reconfigured to update from the internal update server on all Linux desktop systems**
- **The IS public key plus the Linux distribution key (RedHat, Mandrake, ...) are also installed onto the root account**
- **A cron entry is added to run autorpm once a day**
- **Update package that the IS department verifies and places on the internal update server will now be automatically distributed**

# Assessment: Finding Vulnerabilities

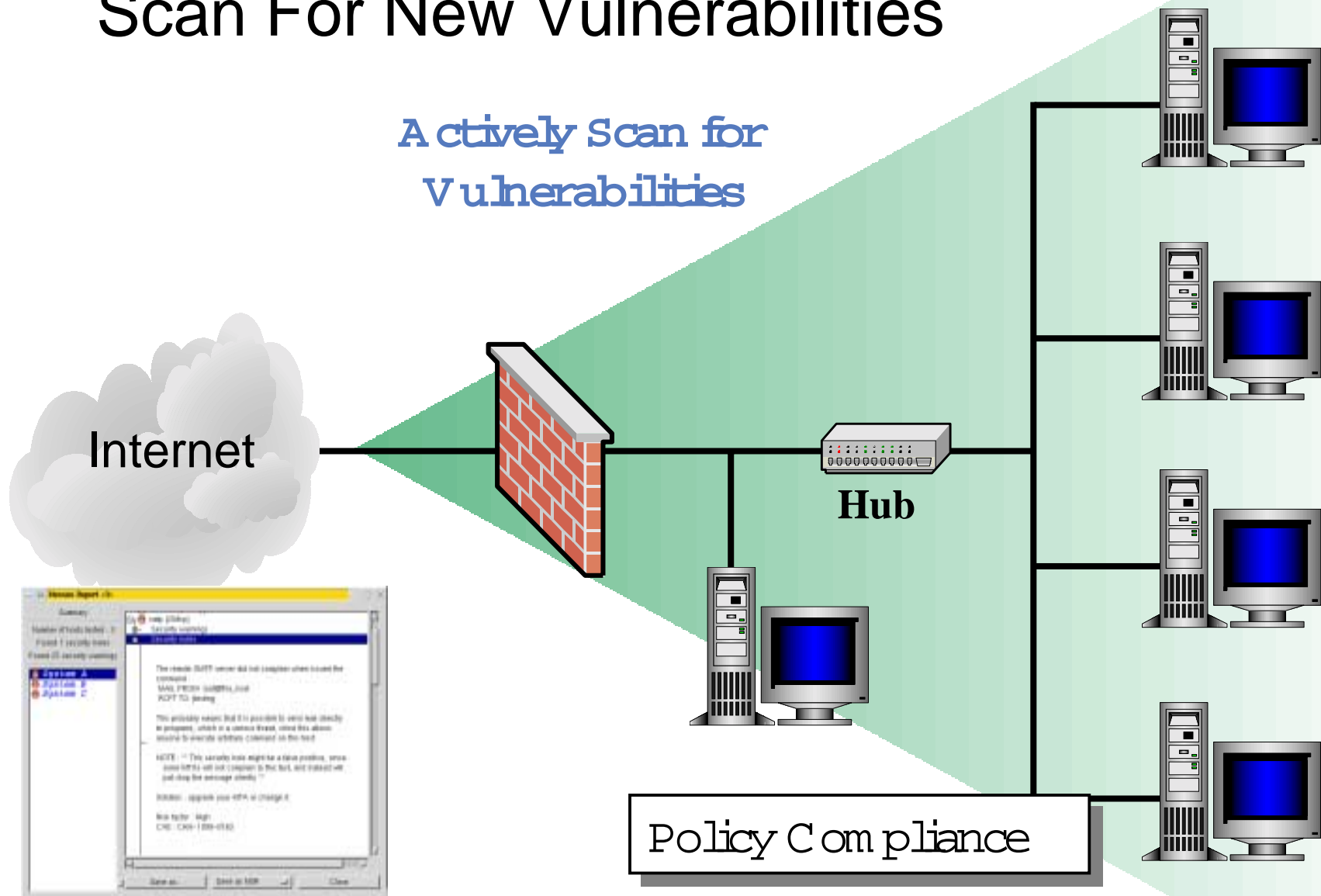


# Find Vulnerabilities Before Others

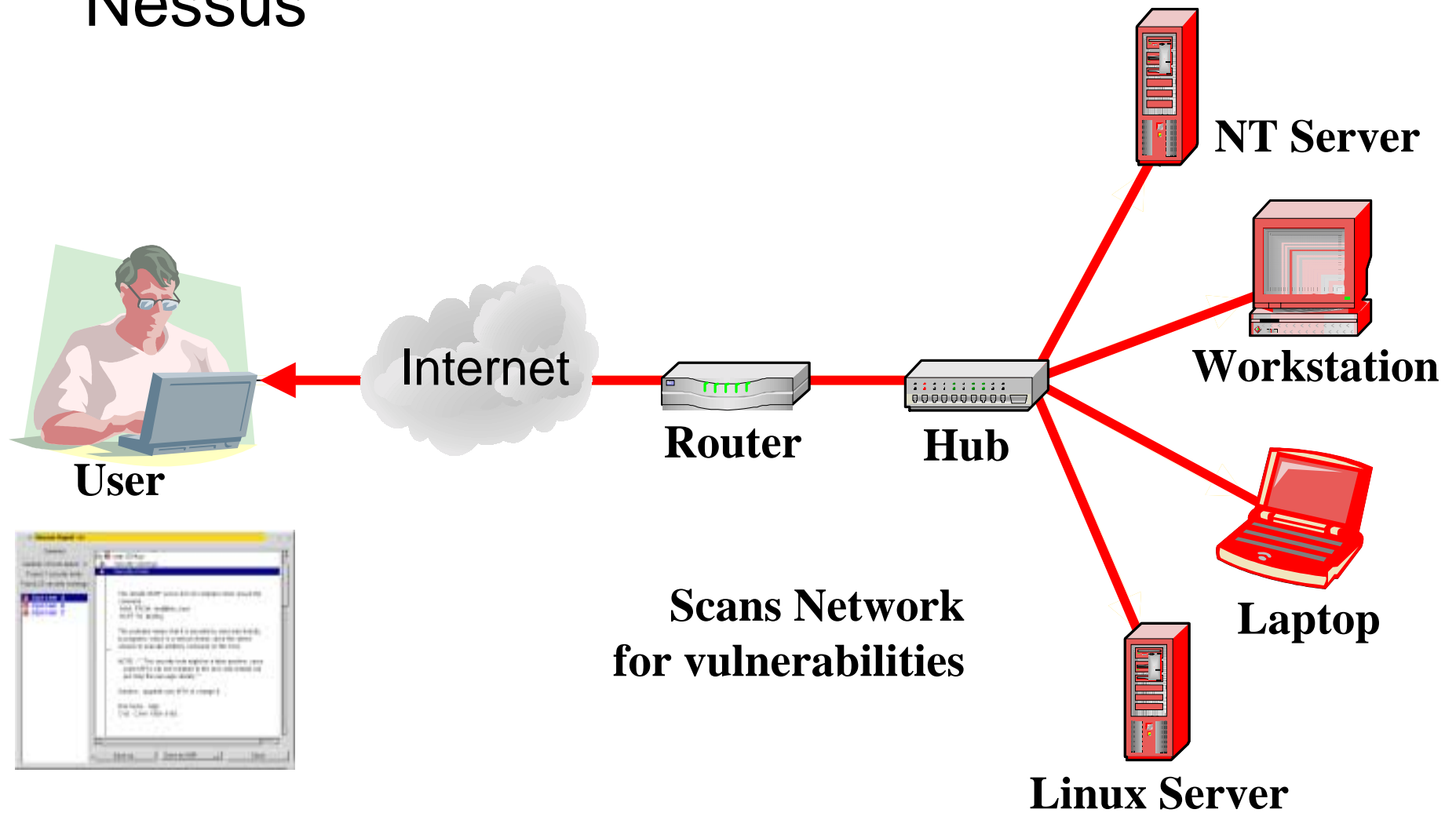
- Find vulnerabilities before they can be exploited
- Correct the problems that you find
- Use the tools that the attackers use
- Vulnerability scanners combine many of the exploits found in hundreds of attack tools into a easy to use interface
  - Detailed reports are created for review
  - Most include suggested procedures to remove the vulnerability
- Open source tools exist for small business and home users
- Commercial products generally provide a better assessment
  - Symantec ESM and NetRecon
  - ...

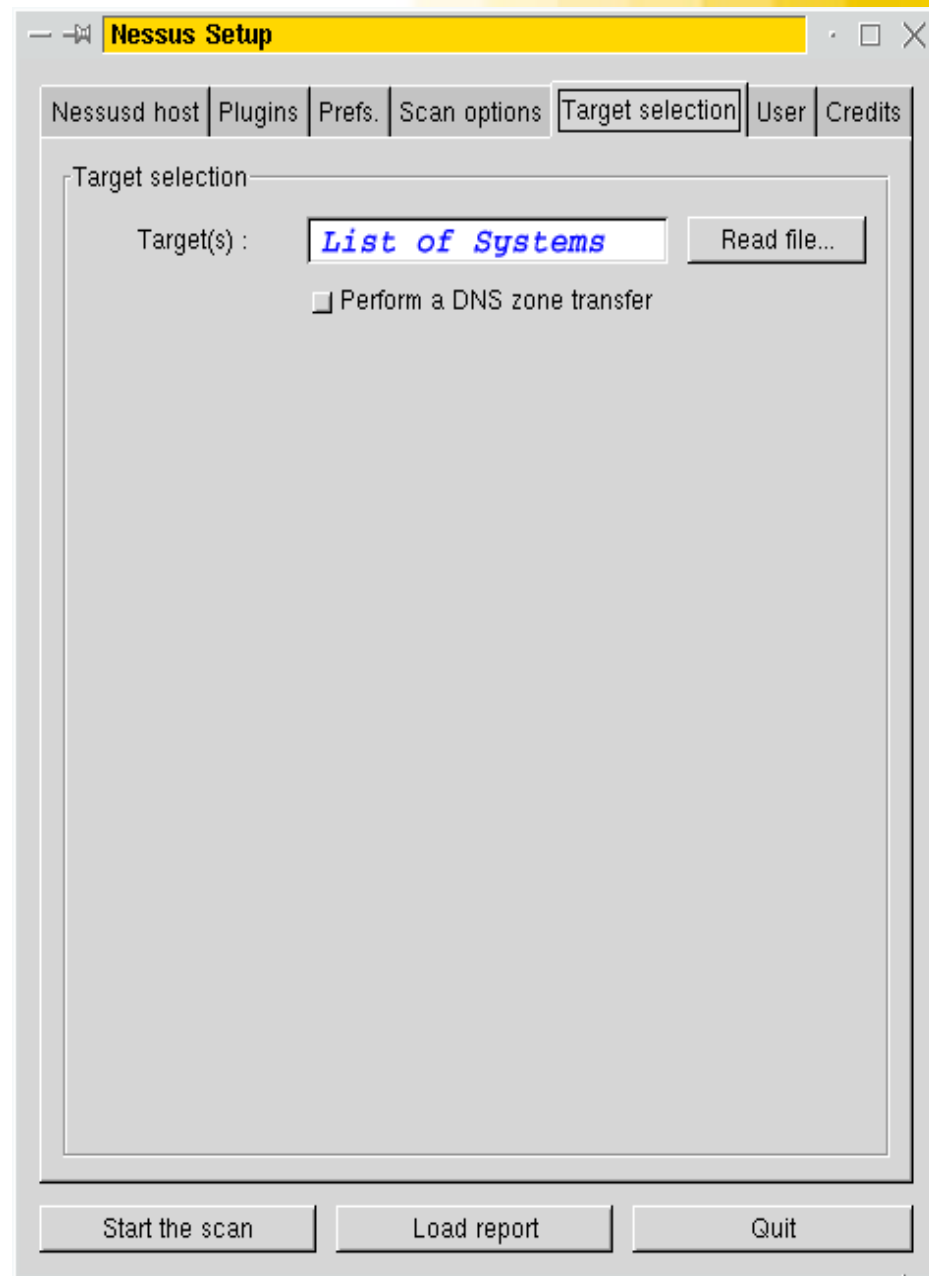
# Scan For New Vulnerabilities

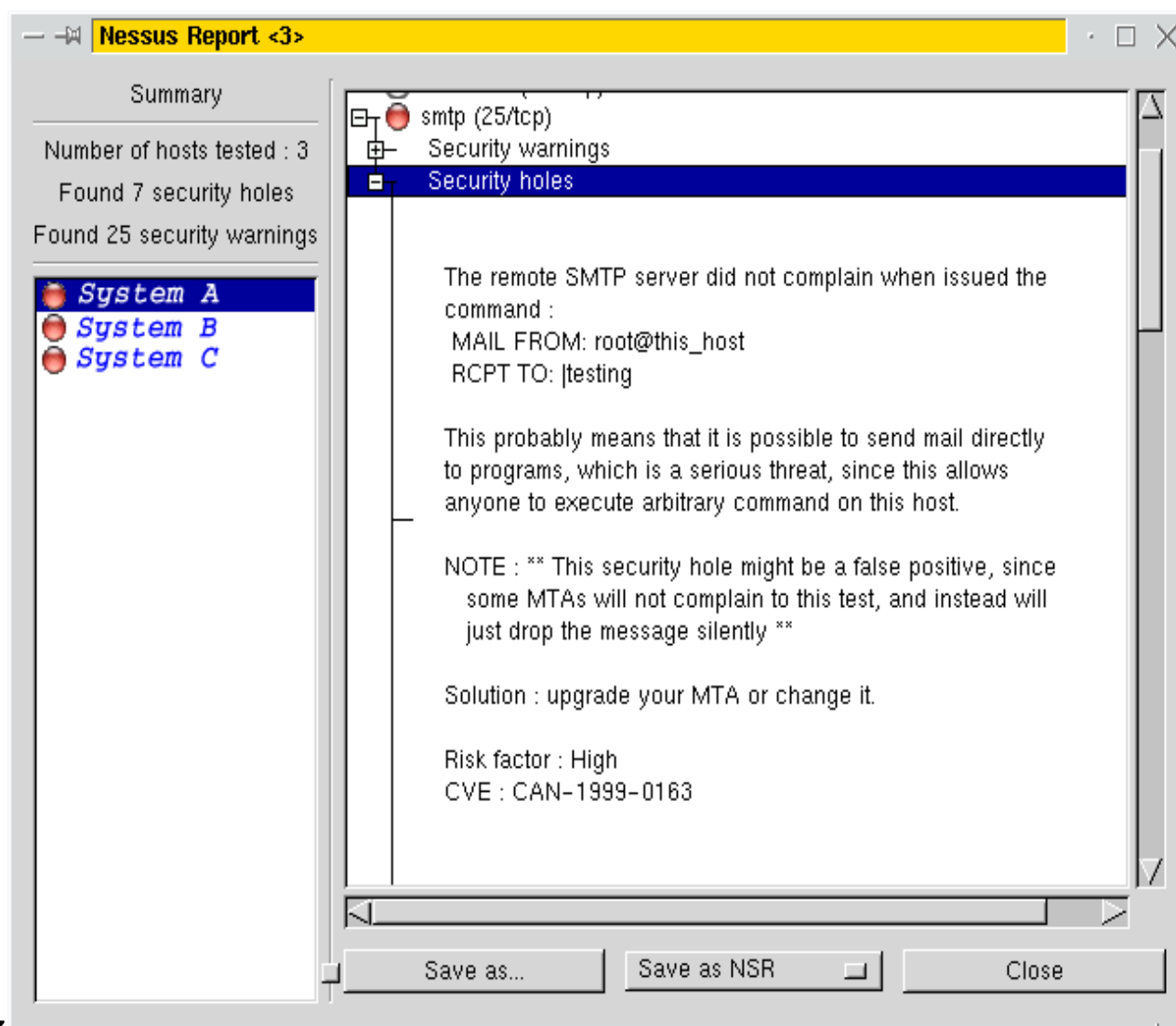
Actively Scan for  
Vulnerabilities



# Nessus







## IV: Where Can I Find More Information?



## Where You Can Find More Information

- **Symantec Corporation**
  - <http://www.symantec.com>
- **Security Focus (Home of BUGTRAQ) and now part of Symantec**
  - <http://www.securityfocus.com>
- **Packet Storm**
  - <http://www.packetstormsecurity.com>
- **CVE (Common Vulnerability and Exposures)**
  - <http://cve.mitre.org>

## Where You Can Find More Information

- **SANS Institute**
  - <http://www.sans.org>
- **The Center for Internet Security**
  - <http://www.cisecurity.org>
- **Linux Security**
  - <http://www.linuxsecurity.com>
- **Network Security Library**
  - <http://secinf.net>
- **Virtual Private network daemon (vpnd)**
  - <http://sunsite.dk/vpnd/>
- **The Linux Documentation Project**
  - <http://linuxdoc.org>

## V: Conclusion



## Conclusion

- **The Linux Operating System (like others) is susceptible to security attacks**
- **Successful attacks can be a serious issue**
  - Downtime
  - Embarrassment
  - Lost revenue
- **You should consider security from the very beginning**
- **You have to understand the technical aspects to combat the threat**
- **Remember that the first step to securing your site should be the development of a security policy that fits your needs**

## VI: Questions?

