### HP-UX Network Performance Tuning and Application Troubleshooting Tools

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### Purpose

- Describe some common problems seen at the link, transport, and application layers.
- Describe the tools used to isolate network problems at the link, IP/UDP/TCP transport, and application levels and detail their useful features.
- Describe methodologies that most quickly narrow down the scope of a network application problem...which tools first and why.
- Review real-world case studies illustrating the tools and methodologies described



### Agenda

#### Link layer

- Common problems
- Detailed description of tools

#### IP/UDP/TCP layer

- Common problems
- Detailed description of tools

#### NFS client and server subsystem

- Got a few days?...a brief summary then

#### Socket/Application layer issues and tools

- Common problems
- Detailed description of tools

#### Case studies

- Peeling the onions



### **Link Layer**

#### Common problems

- Ethernet 10/100/1000 BaseT/SX switched topologies
  - Link level connectivity and physical level errors.
  - Speed/duplex mismatches
  - Interconnect links
  - Switch buffering for speed step-downs
  - Max throughput expectations.
  - Card/CPU interrupt distribution
  - Trunking configurations

### Tools

 Lanscan, landiag, linkloop, nettl, HW/SW analyzers, topology maps, stats from switches/routers and other interconnect equipment.





#### Link level connectivity checks & packet errors

#### - linkloop command

• Basic local LAN (local subnet) connectivity tool

# *landiag/lanadmin* utility can be used to display per interface link stats.

- In general link stats for full duplex connections should be squeaky clean....no FCS, collisions, carrier sense errors.
- lanadmin –x stats internal (drv) ppa#



#### Speed & duplex mismatches

Symptoms run from no link level connectivity, FCS errors, collisions for half duplex modes, and packet loss in general.

– lanscan –v

- Provides interface specifics: HW path MAC address Card instance number (ppa #) Driver name Interface name...i.e.. Lan2
- lanadmin –x <ppa>
  - Displays speed, duplex, and autonegotiation state

#### - /etc/rc.config.d/<card config file>

 Config files for interface cards specifying speed/duplex to be set during bootup.



#### Interconnect links

- Low bandwidth

Symptoms are low throughput and packet loss

#### - FDDI - ethernet bridging

IP fragmentation/MTU changes can cause performance issues

#### - Load balancing equipment

Application level load balancers and firewalls can complicate the connection paths.





#### Switch buffering for speed step downs

- Symptoms are packet loss and poor throughput at upper layers
- In some high traffic scenarios large bursts of packet trains on the gig side will overrun the buffering of the switch. This is usually a sustained high packet rate with little or no upper level protocol flow control.
  - NFS PV3 over UDP with 32K read/write sizes....this will put 22 packets in a burst on the wire for every read from the server. UDP being connectionless means there is no pacing or flow control, so frames are pumped out as fast as the card can drive the link.





### Max throughput expectations

#### - #### BaseT is not a promise of #### Mbit/sec

System CPU speeds and card DMA rates both inbound and outbound are typically the limiting factor. Even if the card can do it, the application/transport driving the connection may be the limiting factor. Trunking (Auto Port Aggregation) has load balancing schemes that play a key role in trunk utilizations and throughput for any one TCP connection.

 The specific test used to measure throughput is also a critical factor. You need to understand exactly what the test tool is doing and what limitations the tool has.



### Card/CPU interrupt distribution -

- round robin interrupt allocation can result in heavy interrupt load on the same CPU
- Starting with 11i, you can use "interrupt migration" functionality. This is delivered in a free package available on <u>software.hp.com</u>.

top or vsar can
be used to show
% CPU interrupt
load.





- HP APA or Trunking
  - Trunking or Auto-Port-aggregation configurations offer redundancy and higher bandwidth logical links.
  - *lanscan* –v can be used to see which individual links are in which aggregates. The the *lanadmin/landiag* interface can be used to review per interface stats.
  - netstat –in will show which IP's are assigned to which links...that includes APA trunks.
  - System startup config files /etc/rc.config/hpapa\* control the trunk configurations.
  - Switch side configurations



Displays information about LAN interfaces installed that the system SW supports/recognizes

#### Typical usage:

*lanscan –v | more or simply lanscan* 

#### Key fields:

- HW IO path for card
- HW MAC address
- Instance # or 'PPA #'
- Netname...ie. lan1 etc.
- Driver name for this card
- APA port assignment

### Link Layer Tools – landiag/lanadmin



# Admin tool to manage LAN interfaces at the link layer

- Display and change the station address.
- Display and change the 802.5 Source Routing options (RIF).
- Display and change the maximum transmission unit (MTU).
- Display and change the various card settings...eg. Speed/duplex
- Clear the network statistics registers to zero.
- Display the interface statistics.
- Reset the interface card, thus executing its self-test.

### Basic data gathering info utility



- The linkloop command uses IEEE 802.2 linklevel test frames to check connectivity within a local area network (LAN).
  - A good sanity check of basic link level connectivity when dealing with IP connectivity problems within the same subnet or vlan.
  - Uses DLPI to talk to the interface card...no Streams/transport stack involved.
  - Not a good throughput measurement tool since design is request-reply model.



### Link Layer Tools - nettl

#### The nettl tracing and logging subsystem

- Kernel subsystems log at various levels of severity to /var/adm/nettl.LOGXXX nettl –ss to list them
- At the link level it can be used to trace the packets at the driver level.
- Significant driver events are also logged by default.
- Traces to raw binary files which must be formatted using the *netfmt* command
- Post filtering is done with (-c filterfile) option to netfmt
- High speed links can overrun the trace buffer causing holes in the trace data.

### Link Layer Tools – nettl (cont) – netfmt formatter



#### The nettl tracing and logging subsystem

- The netfmt formatter has a flexible filter file format
- The nettl trace header record has useful info like Kernel threadID's of the process sending down the packet and timestamps of course, and this can be specified in the filter file. Inbound packets have a thread ID of –1 for ICS.
- Multiple subsystems can be traced at the same time. The —e option specifies the entity/subsystem to trace and '-e *all*' is a valid option.
- With light enough traffic and enough CPU speed, realtime formatting through a filter file is possible.

### Link Layer Tools – nettl (cont) – sample output



#### The nettl tracing and logging subsystem

- netfmt formatted output in one line presentation helps searching a large trace file and formats quicker and the output is smaller.
- Once the specific connection or time period is identified, the –N or nice formatting can be done using a filter file.
- The '-n -1T' option specifies one-line with Timesamps and name/address translation suppressed.
- The '-n –IN' option specifies 'nice' formatting with name/address translation suppressed.

### Link Layer Tools – HW/SW analyzers



#### External analyzers come in two forms

- Hardware designed to listen/connect to the network
- SW using std NIC's running in promiscuous mode

#### Objective data gathering.

- Helps resolve the "we sent it out" finger pointing

#### Can be difficult to insert in data path.

- Monitor ports on switches and Gig fiber links

### \$\$\$

- Varying trace file formats
- Expert modes



### Link Layer Tools – SW analyzers

🐺 Capture:2 (Summary)							
MAC Addr	Dst MAC Addr	Protocol	Description	Src Other Addr	Ds		
NGE2410	*BROADCAST	NBIPX	Delete Name 1<00><00><00><00><00><00><00><00><00><00	M4LANGE2410	Ο.		
41339E	*BROADCAST	ARP_RARP	ARP: Request, Target IP: 15.41.105.104				
8341901C	*BROADCAST	ARP_RARP	ARP: Request, Target IP: 15.24.50.121				
8341901C	*BROADCAST	ARP_RARP	ARP: Request, Target IP: 15.24.47.60				
0C31	00608341901C	UDP	Src Port: Unknown, (1051); Dst Port: Unknown (4000); Length = 2	C2410C31	11		
8341901C	C2410C31	UDP	Src Port: Unknown, (4000); Dst Port: Unknown (1051); Length = 2	15.40.184.55	C2		
B014E0A2	*BROADCAST	SAP	General Svc Resp [0060B014E0A280 HP Print Server]	1.0060B014E0A2	1.		
DA22C270	*BROADCAST	ARP_RARP	ARP: Request, Target IP: 15.24.50.179				
NGE2410	*BROADCAST	SAP	General Svc Resp [M4LANGE2410!!! Unknown Service]	M4LANGE2410	1.		
8341901C	C2410C31	TCP	.AP, len: 178, seq:1904803299-1904803476, ack: 398672, w	15.56.32.48	Ca		
0C31	00608341901C	TCP	.A, len: 0, seq: 398672-398672, ack:1904803477, win:	C2410C31	1!		
OJXB	*BROADCAST	NETLOGON	SAM LOGON request from client	F2410JXB	1!		
OJXB	*BROADCAST	NETLOGON	SAM LOGON request from client	F2410JXB	1!		
<pre>\$FRAME: Base frame properties =ETHERNET: ETYPE = 0x0800 : Protocol = IP: DOD Internet Protocol \$FETHERNET: Destination address : 0050DA29F833 \$FETHERNET: Destination address : 00608341901C ETHERNET: Source address : 00608341901C ETHERNET: Frame Length : 232 (0x00E8) ETHERNET: Frame Length : 232 (0x00E8) ETHERNET: Ethernet Type : 0x0800 (IP: DOD Internet Protocol) ETHERNET: Ethernet Data: Number of data bytes remaining = 218 (0x00DA) \$FIP: ID = 0x7658; Proto = TCP; Len: 218 =TCP: .AP, len: 178, seq:1904803299-1904803476, ack: 398672, win: 6432, src: 5222 dst: 1088 TCP: Source Port = 0x1466 TCP: Destination Port = 0x0440 TCP: Sequence Number = 1904803299 (0x7188FDE3) TCP: Acknowledgement Number = 398672 (0x61550) TCP: Data Offset = 20 (0x14) TCP: Reserved = 0 (0x000) TCP: Flags = 0x18 : .AP TCP: Window = 6432 (0x1920) TCP: Checksum = 0xEBF0 TCP: Checksum = 0xEBF0</pre>							
ICP: 0	rgent Pointer	- 0 (0x0)					
00000000	00 50 DA 29 1	F8 33 00 6	0 83 41 90 1C 08 00 45 00 .P+)*3.`äAEE.				
00000010	UU DA 76 58 4	40 00 3A 0	6 SD ZS UF 38 ZU 30 UF 18 .+VX0.:.]%¤8 U¤.				
00000020	2K Z1 14 66 (	J4 40 <mark>71 8</mark>	8 90 86 00 06 15 50 50 18 .!¶f.@ <mark>ge*p</mark> \$PP.				
00000030	19 ZO BB FO (	JU 00 3C 7	U 72 65 73 65 6K 63 65 ZU . += <presence< td=""><td></td><td></td></presence<>				
00000040	66 72 6F 6D 3	3D 27 6B 6	1 79 5F 64 6F 77 64 61 6C from='kay_dowdal				



### Link Layer Tools – SW analyzers

© pktrc1.TRC000 - Ethereal						
File Edit Capture Display Tools Help						
No Time Source Destination Protocol Info	TE					
1 0.000000 16.87.50.156 10.10.10.22 TCP 55785 > discard [PSH, ACK] Seq=2274686031 Ack=1697910253 Win=32768 Len=1460						
2 0.000042 16.87.50.156 10.10.10.22 TCP 55785 > discard [PSH, ACK] Seq=2274690411 Ack=1697910253 Win=32768 Len=1460						
3 0.000088 16.87.50.156 10.10.10.22 TCP 55785 > discard [PSH, ACK] Seq=2274594791 ACK=1697910253 Win=32768 Len=648						
5 0.000553 16.87.50.156 10.10.10.22 TCP 55785 > discard [PSH, ACK] Seq=2274728427 Ack=1697910253 Win=32768 Len=1460						
 ⊞ Frame 1 (1514 bytes on wire, 1514 bytes captured)						
⊞ Ethernet II, Src: 00:30:6e:03:6e:f4, Dst: 00:30:6e:03:6e:c3						
⊞ Internet Protocol, Src Addr: 16.87.50.156 (16.87.50.156), Dst Addr: 10.10.10.22 (10.10.10.22)						
□ Transmission Control Protocol, Src Port: 55785 (55785), Dst Port: discard (9), Seq: 2274686031, Ack: 1697910253, Len: 1460						
Destination port: discard (9)						
Sequence number: 2274686031						
Next sequence number: 2274687491						
Acknowledgement number: 1697910253						
Header Tength: 20 bytes Eleas: 0x0018 (PSH_ACK)						
0 = Congestion Window Reduced (CWR): Not set						
.0 = ECN-Echo: Not set						
= Urgent: Not set						
1 = Acknowledgment: Set						
$\mathbf{L} = \mathbf{P} \mathbf{U} \mathbf{S} \mathbf{I},  \mathbf{S} \mathbf{E} \mathbf{U} \mathbf{U} \mathbf{U} \mathbf{U} \mathbf{U} \mathbf{U} \mathbf{U} U$						
0. = Syn: Not set						
$\dots \dots 0 = Fin: Not set$						
Window size: 32768 Free at http://www.etnereal.com/						
Checksum: UXUQUd (correct)						
	H					
	12					
10020 0a 16 d9 e9 00 09 87 94 T4 4T 65 34 0d ed 50 <b>ma</b>						
Filter: V Reset Apply Congestion Window Reduced (CWR) (tcp.flags.cwr), 1 byte						



# **IP/UDP/TCP** Layer

#### Common IP layer problems

- Path MTU
- Route through network
- Multiple Interface, multiple IP addr confusion
- Arp cache entries in switches and routers
- ICMP redirect, unreachable, sourcequench

### Tools

- ifconfig
- route
- arp displays/modifies arp cache entries
- traceroute maps IP routes through network
- netstat -rn displays transport routing tables
- nettl Network tracing and logging subsystem
- ndd utility to get/set transport tunables
- ping Utility to send ICMP echo packets



- Path MTU issues
  - netstat -- rn can be used to list routing table entries and MTU's
  - Iandiag/Ianadmin can be used to display/set an interfaces current MTU setting.
  - Ping can be used to send ICMP packets of varying sizes
  - ndd tunables for path MTU management



**IP** routing

- Default gateway definitions
  - /etc/rc.config.d/netconf config file for IP
- Dynamic routes
  - netstat –rnv command to see routing table
  - ndd tunables for managing IP routing
    - ip\_ire\_hash Displays all routing table entries, in the order searched when resolving an address

ip\_ire\_status - Displays all routing table entries ip\_ire\_cleanup\_interval - Timeout interval for purging routing entries ip\_ire\_flush\_interval - Routing entries deleted after this interval ip\_ire\_gw\_probe\_interval - Probe interval for Dead Gateway Detection ip\_ire\_pathmtu\_interval - Controls the probe interval for PMTU ip\_ire\_redirect\_interval - Controls 'Redirect' routing table entries

- traceroute tool to map out the IP



- Multiple interfaces/IP addresses
  - Application binding to proper interfaces
  - Multihomed hosts still only have one default GW.
    - Traffic might go out one interface and back another
  - Moving secondary IP's between interfaces and systems
    - Switches and routers need to remap the MAC/IP addresses.
  - Duplicate IP addresses.....a bad idea.
  - Cabled to wrong subnet
    - nettl tracing can help see subnet bcasts and ID what subnet you're really on.



#### ARP cache tables in switches/routers

- Relocatable IP addresses can confuse them
  - Only one ARP is sent when ifconfig is issued
- Clearing them may be necessary
- Temporary use of a dumb hub/repeater, or point to point cable to verify link level connectivity.



- ICMP redirect, unreachable, sourcequench
  - Network and host redirects
    - System routing tables will be updated and a 5 minute time started on the 'learned' or 'dynamic' route entries that result.
  - Network and host unreachables
    - Stderr messages will usually result.
       ENETUNREACH errno 229
       EHOSTUNREACH errno 242
  - Sourcequench
    - HPUX generates them by default when UDP or raw IP socket buffers overflow
    - Ndd can disable them
    - Typically nothing to worry about and can be useful in troubleshooting udp socket overflows. The ICMP message will contain the IP/UDP header of the packet that caused the overflow.



#### Common UDP related problems

- IP fragmentation of UDP datagram
- No congestion/flow control at the UDP layer other than ICMP sourcequenches
- Reserved and anonymous port range usage

#### Tools

- Nettl
- Netstat
- Ndd
- Isof
- Glance 'Thread List' screen



### **IP/<u>UDP</u>/TCP** Layer (cont)

- IP fragmentation of UDP datagram larger than the interface MTU size.
  - Performance concerns
    - IP fragmentation reassembly memory is fixed but can be tuned.
    - Timeout of IP fragments waiting for reassembly
  - Intermediate network equipment needs to support IP fragmentation if FDDI/Token Ring/Ethernet topologies are mixed.



# **IP/<u>UDP</u>/TCP** Layer (cont)

# No congestion/flow control at UDP other than ICMP sourcequench messages

- Most frequent UDP abuser is NFS PV3 with 32k read/write sizes. The 32k read/write bursts are comprised of 21+ 1500 byte packets in a burst and can contribute to network congestion if the server is at Gigabit speeds and clients at 100bt.
- ICMP source quench messages are not typically acted upon.
  - Can be useful in finding which UDP port is overflowing and which process owns the port.
- ndd tunables for default UDP socket buffer size on 11.11+



#### Reserved UDP port range usage

- Ports < 1024 are considered reserved for superuser
- A weak implication of security.
- There are only 1023 of them.....
- What process owns them?
- What are they being used for?
- NFS/NIS/ONC heavy users

#### Anonymous UDP port range

- *ndd* –*h* | *grep anon* for tunable limits
- 49152-65535 is default range
- Low end may need to be dropped





#### Common TCP related problems

- TCP Connection setup
- TCP Data transfer ... Established state
- TCP Connection teardown

#### Tools

- Nettl, netstat, ndd
- Ttcp, netperf
- ftp, rcp, telnet
- Sample TCP socket code
- Tusc, Isof



# **IP/UDP/<u>TCP</u> Layer (cont)**

#### TCP Connection setup

3-way handshake

Kernel will put conn in EST before listener accept()s. The listen backlog queue size determines how many can be waiting. System default is 20.

Take note of TCP options in SYN packets..MSS and window scaling options.

Connection timeouts

*ndd* –*h tcp\_ip\_abort\_cinterval* 75 sec on HPUX 11.X netstat – an | grep SYN SENT is a clue

ndd – h tcp conn grace period

Connection rejected

resets of failed connection attempts may tack on added text info to the reset packet

*netstat –sp tcp* to see drops due to queue full or no listener



### **IP/UDP/<u>TCP</u>** Layer (cont)

#### TCP Data transfer ... Established state

- Retransmission timeout netstat –sp tcp | more
- Fast Retransmission
   netstat –sp tcp | grep retrans
   netstat –sp tcp | grep rexmit
- Slow Start Algorithm
  - A kinder gentler transport
- Keepalives



## **IP/UDP/<u>TCP</u>** Layer (cont)

#### TCP connection teardown

- netstat –an | grep –E 'CLOSED|FIN' to see connections which are in the process of shutting down.
- Connections that linger in the CLOSED\_WAIT state indicate a local process owning the port has not issued a close() call against the socket
- Likewise connections that linger in *FIN\_WAIT2* indicate that the node and the \_other\_ end of the connection is not closing his socket.
- Some connections can be terminated non- gracefully with a TCP RESET packet. Typically the setsockopt() socket option enables so\_linger, but sets the linger time value to zero. This will result in a RESET on the connection as soon as the socket is closed.
- Some network load balancers and firewalls will forcibly reset idle or problematic connections with RESET packets.



### **IP/UDP/TCP Tools - netstat**

#### netstat – show network status

- netstat --in
  - IP interfaces configured
- netstat -rnv
  - IP routing table
- netstat -s
  - IP/UDP/TCP/ICMP/IGMP/ IPv6/ICMPv6 stats
- netstat -an
  - transport AF\_UNIX and AF\_INET connection list
- netstat -g
  - IP multicast address group membership



### **IP/UDP/TCP Tools - arp**

#### arp – address resolution display and control

- arp –an
  - display the arp cache using IP addresses instead of names.
- arp -d
  - delete an arp cache entry, forcing ARP resolution on next reference
- arp -s
  - add a static arp cache entry manually
- ndd –h | grep arp


## **IP/UDP/TCP Tools - nettl**

#### network tracing and logging utility.

- *nettl –ss | more* to see configured subsystems
- ns\_ls\_ip ns\_ls\_udp ns\_ls\_tcp
  - '-e all' option traces all subsystems
- packets can be traced at every layer
  - did it make it to the next layer?
  - what was the latency between layers?
- Outbound packets are stamped with the kernel thread ID of the sending thread
- 99Mbyte max raw trace file for 11.0 more for 11.11+



## **IP/UDP/TCP Tools** - **ndd**

- The ndd command allows the examination and modification of several tunable parameters that affect networking operation and behavior.
  - ndd -h | more for general list of tunables
  - ndd –h <specific tunable> for detailed description
  - /etc/rc.config.d/nddconf for tunables to set at startup time
  - tunables vary from 11.0 to 11.11+
  - tunables for IP, TCP, UDP, RAWIP, ARP, IPSEC, SOCKET



## **IP/UDP/TCP Tools** - **ifconfig**

#### Configure or display network interface parameters

- ifconfig lan0 inet 15.24.46.28 netmask 255.255.248.0 up
- *ifconfig lan0* lan0: flags=843<UP,BROADCAST,RUNNING,MULTICAST>
   inet 15.24.46.28 netmask fffff800 broadcast 15.24.47.255

- ifconfig lan0:1 inet 15.24.46.29 netmask 255.255.248.0 up
# netstat -in | grep lan0
lan0:1 1500 15.24.40.0 15.24.46.29 34
lan0 1500 15.24.40.0 15.24.46.28 1430849
344305



## **IP/UDP/TCP Tools - route**

#### manually manipulate the routing tables

/usr/sbin/route [-f] [-n] [-p <u>pmtu</u>] add [net|host] <u>destination</u> [netmask <u>mask</u>] <u>gateway</u> [count]

/usr/sbin/route [-f] [-n] delete [net|host] <u>destination</u> [netmask <u>mask</u>] <u>gateway</u> [count]

- adding network or host routes with altered path MTU
- override default gateway assignment for networks/hosts
- delete routes manually
- refer to netstat -- rn to see current routing table entries
- *ndd* -*h* | *grep ip\_ire* to see ndd tunables referring to routes.



- /usr/contrib/bin/traceroute
- Maps out the path through a network between two nodes.
- traceroute [-dFInrvx] [-f first\_ttl] [-g gateway] [-i iface] [-m max\_ttl] [ -p port] [-q nqueries] [-s src\_addr] [-t tos] [-w waittime] host [packetsize]



# **IP/UDP/TCP** Tools - ping

#### Send ICMP Echo Request packets to network host

- ping [-oprv] [-i address] [-t ttl] host [-n count]
- ping [-oprv] [-i address] [-t ttl] host packet-size [ [-n] count]
- Used to check IP connectivity

### Used to probe response to differing packet size

- IP fragmentation check

#### The –v and –p options

- useful for decoding the ICMP error messages routers may send in reply to you ping packet...
  - path MTU updates, sourcequenches



## **IP/UDP/TCP** Tools - lsof

#### List Open Special Files utility.

- Lists open files for every running process and where possible tries to map it to a meaningful file name/path or type
- Lists local and remote IP and UDP/TCP port numbers
- provides socket address pointers for AF\_INET and AF\_UNIX sockets
- shows what shared libs are mmap'ed in.
- cwd for the process
- Does not show kernel owned sockets...i.e. NFS



COMMAND	PID	USER	FD	TYPE	DEVICE	SIZE/OFF	NODE	NAME
telnetd	16432	root	cwd	DIR	64,0x3	1024	2	1
telnetd	16432	root	txt	REG	64,0x6	90112	10827	/usr/lbin/telnetd
telnetd	16432	root	mem	REG	64,0x6	24576	13966	/usr/lib/libnss_dns.1
telnetd	16432	root	mem	REG	64,0x6	45056	13967	/usr/lib/libnss_files.1
telnetd	16432	root	mem	REG	64,0x6	135168	118	/usr/lib/libxti.2
telnetd	16432	root	mem	REG	64 <b>,</b> 0x6	724992	120	/usr/lib/libnsl.1
telnetd	16432	root	mem	REG	64,0x6	45056	165	/usr/lib/libnss_nis.1
telnetd	16432	root	mem	REG	64,0x6	1044480	14006	/usr/lib/libsis.sl
telnetd	16432	root	mem	REG	64,0x6	24576	13903	/usr/lib/libdld.2
telnetd	16432	root	mem	REG	64,0x6	1843200	13855	/usr/lib/libc.2
telnetd	16432	root	mem	REG	64,0x6	155648	13586	/usr/lib/dld.sl
telnetd	16432	root	mem	REG	64,0x7	532	10909	/var/spool/pwgr/status
telnetd	16432	root	0u	inet	0x4284c0c0	0t0	TCP	15.24.46.28:telnet->15.
24.46.33	3:1272	(ESTA	BLISHE	D)				
telnetd	16432	root	1u	inet	0x4284c0c0	0t0	TCP	15.24.46.28:telnet->15.
24.46.33	3:1272	(ESTA	BLISHE	D)				
telnetd	16432	root	<b>2</b> u	inet	0x4284c0c0	0t0	TCP	15.24.46.28:telnet->15.
24.46.33	3:1272	(ESTA	BLISHE	D)				
telnetd	16432	root	3u	STR	32,0x1	0t101	499	/dev/telnetm->pckt->telm
telnetd	16432	root	4u	unix	64,0x7	0t0	11326	/var/spool/sockets/pwgr
							/cli	ent16432 (0x43710700



- GlancePlus system performance monitor for HP-UX
- Useful screens.....
  - Thread List
  - Process syscalls
  - Open files
    - shows offset within files and file types/names
  - Network by interface
  - NFS global and by system
    - · stats plus read/write rates for client and server
  - Memory report
    - buffercache size and pagein/out rates



#### **Thread List screen**

B3692A (	GlancePlus C.	03.55.00	05:28	3:32 hp1	0cux8 900	00/800	Curr	rent	Avg H	ligh 🦰
CPU Ut: Disk Ut:	il <mark>S</mark> il <mark>F</mark>							2% 2%	1% 1%	6% 6%
Mem Ut: Swap Ut:	il S il <mark>V</mark>	SU URR	U <mark>B</mark>			B		38% 30%	88% 30%	88% 30%
			THF	READ LIS	 Т			Use	 rs=	3
TID	Process Name	PID	CPU ( 200	J Util )% max)	CPU Tm Cum	Phy: IO R	s ate	Pri	Block On	2
574212	opemon	13103	0.8/	/ 0.8	0.0	0.0/	0.0	152	died	 i
1190	rped	1066	0.2/	< 0.0	134.5	0.0/	0.0	154	SLEEF	2
574104	glance	13005	0.2/	4 0.3	1.4	0.0/	0.0	154	STRMS	3
2094	p_client	1830	0.2/	< 0.0	84.9	0.0/	0.0	168	SLEEF	2
574214	registrar	13104	0.2/	/ 0.2	0.0	0.1/	0.1	178	died	i
2209	cclogd	1899	0.0/	< 0.0	127.5	0.0/	0.0	168	SLEEF	2
2212	psmetd	1902	0.0/	4 0.0	587.7	0.0/	0.0	154	SLEEF	2
1882	rpc.mountd	1687	0.0/	/ 0.0	0.0	0.0/	0.0	154	SLEEF	2
2217	registrar	1907	0.0/	/ 0.0	0.3	0.0/	0.0	154	SLEEF	2
574205	awk	13097	0.0/	/ 0.0	0.0	0.0/	0.0	178	died	1
574199	sh	13091	0.0/	< 0.0	0.0	0.0/	0.0	178	died	i
288319	automountd	689	0.0/	< 0.0	0.0	0.0/	0.0	154	SLEEF	2
S S	- Select a T	hread						Page	1 of	28
Appl List	PRM List	Thread List			Next Keys	Trans Tracking	Rer Proc	nice cess	Selea	ot 🗸



#### **Process syscalls**

B3692A GlancePlus (	03.55.00	05:39	:00 hp1	0cux8 9000	×800 C	urrent	Avg	High 🔺
CPU Util S Disk Util F Mem Util S Swap Util U	F SU URR	U <mark>B</mark>			В	1%   21%   91%   30%	2% 8% 88% 30%	13% 85% 91% 30%
System Calls PID: 1 System Call Name	.3364, sh ID	Count	PPID Rate	: 13363 eu Elapsed Time	id: ( Cum Ct	User: CumRat	root El e Cu	apsed mTime
fork read write time stat ioctl setpgrp2 sigvector sigprocmask waitpid	2 3 4 13 38 54 82 108 185 200	0 0 0 0 0 0 0 0 0	0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0	$\begin{array}{c} 0 & . & 0 & 0 & 0 & 0 \\ 0 & . & 0 & 0 & 0 & 0 \\ 0 & . & 0 & 0 & 0 & 0 \\ 0 & . & 0 & 0 & 0 & 0 \\ 0 & . & 0 & 0 & 0 & 0 \\ 0 & . & 0 & 0 & 0 & 0 \\ 0 & . & 0 & 0 & 0 & 0 \\ 0 & . & 0 & 0 & 0 & 0 \\ 0 & . & 0 & 0 & 0 & 0 \\ 0 & . & 0 & 0 & 0 & 0 \\ 0 & . & 0 & 0 & 0 & 0 \\ 0 & . & 0 & 0 & 0 & 0 \end{array}$	2 37 39 2 4 12 2 8 172 4	$\begin{array}{c} 0  .  0 \\ 0  .  7 \\ 0  .  7 \\ 0  .  0 \\ 0  .  0 \\ 0  .  2 \\ 0  .  0 \\ 0  .  1 \\ 3  .  4 \\ 0  .  0 \end{array}$	0. 21. 0. 0. 0. 0. 0. 0. 19.	00062 90270 00111 00000 00018 00030 00001 00001 00004 00039 32314
Cumulative Process Wait Resource States	Interval: Memory Regions F	51 Open üles	secs	Next P Keys S	Process Syscalls	Pa	ge 1	of 1



### Open files

B3692A GlancePlus C.03.55.00 05:45:50 hp10	cux8 9000/80	0 Current	Avg	High 📥
CPU Util Disk Util F F Mem Util S SU UB Swap Util U UR R		B 91% 31%	1% 7% 90% 30%	21% 85% 91% 31%
Open Files PID: 13363, telnetd PPID: FD File Name	710 euid: Type	0 User: r Open Open Mode Count	oot C	)ffset
0 inet.tcp 1 inet.tcp 2 inet.tcp 3 /dev/telnetm 4 unix /var/spool/sockets/pwgr/client13363	socket socket socket stream socket	rd/wr 3 rd/wr 3 rd/wr 3 rd/wr 1 rd/wr 1		0 0 101 0
Process Wait Memory Open Resource States Regions Files	Next Proc Keys Sysc	Pa ess alls	age 1	of 1



### Network by interface

B3692A GlancePlus C.03.55.00	05:54:56 hp10cux8	9000/800 Current	: Avg High 📥
CPU Util	U <mark>B</mark>	0%	1% 21%
Disk Util F		2%	4% 85%
Mem Util S SU		91%	90% 91%
Swap Util U U <mark>R R</mark>		31%	30% 31%
Interval: 8	NETWORK BY INTERFA	ACE U	Jsers= 4
Network Packe	et Packet	K-Byte	K-Byte
Idx Interface Type Rate	In Rate Out	: Rate In	Rate Out
1 lan0 Lan 7.4/	6.9 11.7/ 6	5.4 1.0/ 2.6	0.9/ 0.7
2 lan1 Lan 0.0/	0.0 0.0/ 0	).0 0.0/ 0.0	0.0/ 0.0
3 lo0 Loop na/	na na/	na na/ na	na/ na
S - Select an Interface Process CPU Memory Di List Report Report Rep	isk Next Fort Keys	F Select Help Process	Page 1 of 1 Exit Glance



#### NFS global and by system

B3692A GlancePlus	C.03.55.00	06:01:05	hp10cux8	9000/800	) Current	Avg	High 📥
CPU Util SU Disk Util F Mem Util S Swap Util U	SU U <mark>R R</mark>	<mark>U</mark> B			B   2%   1%   92%   32%	1% 3% 90% 30%	21% 85% 92% 32%
	Server Current	NFS GLOBAL (inbound) Cum	ACTIVITY	Client Current	U (outbound) Cum	sers=	4
Read Rate Write Rate Read Byte Rate Write Byte Rate NFS Call Count	0.0 0.0 0.0 0.0 0.0 B3692A Glance	0.4 0.0 0.0 0.0 n n	0 06:03:0	156.5 0.9 0.0 13.8 08 hp10cux8	3.3 0.0 0.0 0.1 9000/800 C	urrent	Avg High
Bad Call Count Service Time Network Time Read/Write Qlen	CPU Util S Disk Util F Mem Util S Swap Util U	U S V <mark>R 1</mark>	u <mark>u</mark> B		В	1%   1%   92%   32%	1% 21% 3% 85% 91% 92% 31% 32%
Idle biods	Idx System	Serve ReadRt	NFS By er (inbound) WriteRt	/SYSTEM ) SvcTm Re	Client (outb adRt WriteRt	Use ound) SvcTm	ers= 4 NetwkTm
Global Global Waits Syscalls	1 hp10cux2. 2 <nfs-unkn Tables</nfs-unkn 	nsr. 0.0 .own> 0.0	0.0 0.0 Keys	0.00 51 0.00 0 s Intrf	.3 0.5 .0 0.0 ace Global	0.37 0.00 Sys	0.37 0.00 stem



#### Memory report

B3692A Glancel	Plus C.03.9	55.00 06:1	8:41 hp10cux8 9	000/800	Current	Åvg	High 📥
CPU Util S Disk Util F Mem Util S Swap Util U		<mark>SU U</mark> B U <mark>R R</mark>		В	1%   2%   92%   32%	1% 2% 91% 31%	21% 85% 93% 32%
Event	Current	MEM Cumulative	ORY REPORT Current Rate	Cum Rate	Us High Ra	ers= te	4
Page Faults Page In Page Out KB Paged In KB Paged Out Reactivations Deactivations KB Deactivated VM Reads VM Writes	257 126 0 0kb 0kb 0 1 0kb 0 1	54183 21481 0 1.0mb 0kb 0 0 0kb 80 62	18.0 8.8 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0	20.6 8.1 0.0 0.3 0.0 0.0 0.0 0.0 0.0 0.0 0.0	$1101.7 \\ 384.8 \\ 0.0 \\ 178.6 \\ 0.0 \\ 0.0 \\ 0.0 \\ 0.0 \\ 0.0 \\ 4.0 \\ 0.2$		
Total VM : 320 Active VM: 253 Process CP List Rep	0.0mb Sys 1.0mb But OU Memo Port Repo	s Mem : 303. E Cache: 512. ory Disk ort Report	6mb User Mem: Omb Free Mem: Next Keys	129.5mb 78.9mb Select Process	Phys Mem Pa Help	: 10 ge 1 Ex Gla	24mb of 1 it ince



- Test TCP (TTCP) is a command-line sockets-based benchmarking tool for measuring TCP and UDP performance between two systems.
- simpler than netperf, UDP/TCP only

### public domain

http://hpux.cs.utah.edu/hppd/hpux/Networking/Admin/nttcp-1.47

### typical usage:

ttcp -stp9 <host>

- sends 2048 8k buffers to TCP port 9 (inetd's discard port) on target host.
- can be run in server mode if no discard port available

### No use of file system buffercache to skew results



## **IP/UDP/TCP Tools - netperf**

- Benchmark tool for unidirectional and end-to-end latency testing. Test environments :
  - TCP and UDP via BSD Sockets
  - DLPI
  - Unix Domain Sockets
  - Fore ATM API, HP HiPPI Link Level Access

### Client/server model – netperf & netserver

- netserver started via command lien or inetd
- two connections, control and test
- http://www.netperf.org/netperf/NetperfPage.html



## **IP/UDP/TCP** Tools - iperf

- A newer ttcp-like tool
- IPv6 Support
- IP multicast support
- Interface binding options
- Where to get it:
  - http://dast.nlanr.net/Projects/Iperf



## **IP/UDP/TCP Tools - ftp**

### Quick and dirty.

- target file should be /dev/null to avoid disc/buffercache influence
- run multiple time so source file is (hopefully) in buffercache.
- Uses sendfile() system call.
- 64k socket buffer max, default 56k.
- ensure test file fits in buffercache



## **IP/UDP/TCP Tools** – **rcp/remsh**

- quick and dirty
- target should be /dev/null to avoid buffercache File system usage
- There are –S –R socket buffer size options
- remshd launched by inetd at remote
- Data read from pipes is in 1024 byte chunks
- ndd tcp tunables for default socket size
  - tcp\_recv\_hiwater\_def specifies the recv TCP window size used by default on the system.....don't forget to restart inetd after changes

### IP/UDP/TCP Tools – sample socket programs



### /usr/lib/demos/networking/socket

- sample UDP/TCP client server source files
  - sync and async models

### /usr/lib/demos/networking/af\_unix

- local AF\_UNIX socket equivalent of same client server programs

### /usr/lib/demos/networking/dlpi



## **IP/UDP/TCP Tools – q4**

- A dump analysis tool in /usr/contrib/bin which can also be used to look at kernel data structures live.
  - ndd commands give pointers to some key data structures
  - used when command line tools do not provide enough detail
  - Many perl scripts included to help dump various kernel data structures
    - /usr/contrib/lib/Q4
  - Typically used by the RC/WTEC/Labs



## **NFS client/server**

### typical performance related issues

- Biod tuning
- number of nfsds
- PV3 vs. PV2 TCP vs UDP
- Automount (legacy vs. autofs)
  - autofs and LOFS
- Buffercache
- HPUX 11.0 vs. 11.11 and beyond

#### Tools

- nfsstat, nettl, rpcinfo, deamon logging AND....
- Optimizing NFS Performance: Tuning and Troubleshooting NFS on HP-UX Systems by David Olker



# **Socket/Application Layer**

### Common problems

- Server/Listener performance
  - External influences
- multiprocess vs. multithreaded
- Connection management

#### What you really want to know.....

- Where is this process spending its time?
- if it's stuck, where, and who has the resource I need and why are they being a pig about it...i.e. where is <u>that</u> process spending its time?

### Tools - Application debugging Swiss Army Knife

- Netstat, nettl
- Tusc, Isof, ps, glance
- Application logging
- Sample socket code



# Socket/Appl Layer (cont)

#### Server/Listener Performance

- socket() bind() listen() accept()\* select()\*
- any work the listener does prior to going back to the listen socket for another accept/select attempt can impede performance....that includes fork() and the handoff of the new connection to a child process
  - authentication (gethostbyaddr(), getpwnam(), DNS, NIS)
  - IPC mechanisms to another slow-as-mud process
  - other socket connections made
- Listen backlog queue size
  - maximum accept() rate?
  - ndd –get /dev/tcp tcp\_conn\_request\_max
  - netstat –sp tcp | grep 'full queue'
  - on client netstat –an | grep SYN\_SENT
- Glance process syscalls screen for listen process
- nettl trace of traffic to/from listen port



## Socket/Appl Layer (cont)

- Multiprocess vs. Multithreaded
  - Attention to operations which are fork-safe and which are thread-safe.
  - XTI library routines are thread safe but not fork safe while the equivalent operation in a sockets based application is fork-safe.
    - t\_accept() vs. accept() for example



# Socket/Appl Layer (cont)

#### **Connection management**

- after the accept() who/what handles the client transactions and what do they spend their time doing?
  - ask the developers first
  - then use tusc, glance, and application logging to see if it looks even remotely like what they described.
- socket options for send/recv buffer sizes tuned to link topology and data profile
  - bulk one-way data xfer or small bidirectional exchanges. Link bandwidth and latency.
- connection close
  - shutdown() can be for read, write, or both
  - SO\_LINGER socket option used?
  - nettl tracing can show latencies not obvious at the application level.
  - close() on a socket does not always mean the TCP connection has terminated gracefully.



## Socket/Appl tools - netstat

#### Connection states via *netstat -an*

#### - SYN\_SENT

 trying to contact remote host....either host is not up or the listen queue is full....otherwise you would have seen a RESET packet

#### - ESTABLISHED

normal state for active TCP connection

#### - CLOSE\_WAIT

• FIN received from remote end and waiting for local process owning the port to issue a close.

#### - FIN\_WAIT2

- FIN sent to remote, and ACK'ed, but remote process has not closed his end of connection...the partner state to CLOSE\_WAIT on the remote host.
- TIME\_WAIT
  - 60 second state after both ends close gracefully



### Socket/Appl tools - nettl

- Trace and filter by IP address or UDP/TCP port number or sending kernel thread ID.
  - used to see the transport view of a client/server transaction/traffic.
  - will show TCP options being set that reflect socket calls such as specifying the recv socket buffer size.
  - will show flow control at TCP layer to indicate application level timeliness of reading from recv socket buffer.
  - Does not trace AF\_UNIX sockets or pipes.



## **Socket/Appl tools - tusc**

#### Trace unix System Call

- traces process syscalls
- follows forks and threads
- wall clock time and kernel syscall times provided
- verbose mode decodes most syscall arguments in detail
- select masks, socket IP/port info, semop args
- shows all shared libs being mmap'ed in
- can trace multiple PID's
- Does affect performance...a bunch
- The single most powerful tool for application debugging next to application logging.
- Latest version is 7.5 (7.3 also ok and is widely available)



### Socket/Appl tools - tusc

```
Color code –
(Attached to process 22862 ("inetd") [32-bit] )
1027349371.048254 {650884} <0.000000> select(35, 0x7f7f08d0, NULL, NULL, NULL) [
                                                                                        Wall clock time
sleeping]
                           readfds: 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16
                                                                                        Kernel TID
, 17, 18, 19, 20, 21, 22, 23, 24, 25, 26, 27, 28, 29, 30, 31, 32, 33, 34
                          writefds: NULL
                                                                                        System CPU time
                          errorfds: NULL
1027349385.649931 {650884} <0.000109> select(35, 0x7f7f08d0, NULL, NULL, NULL) =
                                                                                        Syscall with args
 1
                                                                                        Return value
                           readfds: 6
                          writefds: NULL
                                                                                        verbose call detail
                          errorfds: NULL
1027349385.650604 {650884} <0.000163> accept(6, NULL, NULL) = 35
1027349385.651985 {650884} <0.000031> getpeername(35, 0x7f7f09d0, 0x7f7f09ec) =
0
                          *fromlen: 16
                        sin family: AF INET
                          sin port: 3561
                   sin addr.s addr: 15.24.46.33
1027349385.652323 {650884} <0.000045> stat("/var/adm/inetd.sec", 0x40004738) = 0
    - skipping forward a bit -
1027349385.655274 \{ 650884 \} < 0.000864 > fork() \dots = 27728 \{ 656254 \}
1027349385.655422 {656254} <-0.000000> fork() (returning as child ...) = 22862 {
650884}
    - skippping forward a bit -
1027349385.692340 {656254} <0.001165> execve("/usr/lbin/telnetd", 0x4000aff0, 0x
7f7f055c) = 0 [32-bit]
```



## Socket/Appl tools - Isof

#### List Open Files

- finds every running process, maps out the open file descriptors and displays details.
- shows cwd, mmap'ed file, regular files, sockets
  - resolves questions about which shared libs were really used
- displays IP/UDP/TCP port info for AF\_INET sockets
- displays struct socket ptr for every socket...AF\_INET and AF\_UNIX
- displays partner AF\_UNIX stream socket addr
  - you can see which two processes own opposite ends of the AF\_UNIX stream socket connection.
- used to help map tusc data to process files
  - tusc doesn't always trace the open of a file and hence cannot provide the name



## Socket/Appl tools – ps -elf

Maps process names to pids for cross reference with other tools

#### The wait channel

- address/token passed to sleep()/sleep\_one()
- The proc structure address

#### incore memory image size

- data, text, stack

#### total CPU execution time



## Socket/Appl tools - glance

#### Screens of interest for application level troubleshooting

- process syscalls
  - looking for excessive/unusual syscall counts/rates
  - looking for unusual CPU time associated with a particular syscall
- process resources
  - context switches –forced vs. voluntary
- Wait states
  - pipe, socket, stream, rpc
- memory regions
  - RSS VSS and mmap'ed regions
- Open files
  - names, types, open modes, offsets
- Thread list
  - cross referencing for nettl



# **Socket/Appl Tools - Glance**

#### Process syscalls

B3692A GlancePlus C	03.55.00	05:39	:00 hp1	0cux8 9000	×800 C	urrent	Avg	High 📥
CPU Util S Disk Util F Mem Util S Swap Util U	F SU URR	U <mark>B</mark>			в	1%   21%   91%   30%	2% 8% 88% 30%	13% 85% 91% 30%
System Calls PID: 1 System Call Name	.3364, sh ID	Count	PPID Rate	: 13363 eu Elapsed Time	id: 0 Cum Ct	User: CumRat	root El e Cu	apsed mTime
fork read write time stat ioctl setpgrp2 sigvector sigprocmask waitpid	2 3 4 13 38 54 82 108 185 200	0 0 0 0 0 0 0 0 0	0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0	$\begin{array}{c} 0.00000\\ 0.0000\\ 0.0000\\ 0.0000\\ 0.0000\\ 0.0000\\ 0.0000\\ 0.0000\\ 0.0000\\ 0.0000\\ 0.0000\\ 0.0000\\ 0.0000\\ 0.0$	2 37 39 2 4 12 2 8 172 4	0.0 0.7 0.7 0.0 0.0 0.2 0.0 0.1 3.4 0.0	0. 21. 0. 0. 0. 0. 0. 0. 19.	00062 90270 00111 00000 00018 00030 00001 00001 00004 00039 32314
Cumulative Interval:       51 secs         Process       Wait       Memory       Open         Resource       States       Files       Next       Process         Vait       Memory       Open       Next       Syscalls       Image: 1 of 1								



## **Socket/Appl Tools - Glance**

#### Process Resource

B3692A GlancePlus C.03.55.00 05:45:12 hp10cux8 9000/800	Current	Avg	High
CPU Util Disk Util F Mem Util S S <mark>U U</mark> B B Smar Util U UD D	0%   2%   52%	1% 3% 52%	2% 5% 52%
Swap Utii U UR R	15%	15% 	
Resources PID: 23559, glance PPID: 23076 euid: 0	J User: roo	t	
CPU Usage (util): 0.2 Log Reads : 1 Wait Reason	: STRM	5 5	
User/Nice/RT CPU: 0.0 Log Writes: 0 Total RSS/VSS	: 2.9mb/	6.3	mb
System CPU : 0.0 Phy Reads : 0 Traps / Vfault	ts: 1/		3
Interrupt CPU : 0.0 Phy Writes: 0 Faults Mem/Dis	sk: O∕		0
Cont Switch CPU : 0.0 FS Reads : 0 Deactivations	: 0		
Scheduler : HPUX FS Writes : 0 Forks & Vforks	s: 0		
Priority : 154 VM Reads : O Signals Recd	: 1		
Nice Value : 10 VM Writes : 0 Mesg Sent/Reco	d: 0∕		0
Dispatches : 2 Sys Reads : 0 Other Log Rd ⁄4	∛t: 33⁄		12
Forced CSwitch : 0 Sys Writes: 0 Other Phy Rd ⁄	∛t: 0⁄		0
VoluntaryCSwitch: 1 Raw Reads : 0 Proc Start Tim	ne		
Running CPU : 1 Raw Writes: 0 Fri Jul 26	05:44:43 2	002	
CPU Switches : O Bytes Xfer: Okb	:		
C - cum/ <mark>interval</mark> toggle % - <mark>pct</mark> /absolute toggle	Pa	ge 1	of 1
ProcessWaitMemoryOpenNextProcessResourceStatesRegionsFilesKeysSyscal	s ls		
			· · ·


## **Socket/Appl Tools – Glance**

#### • wait states

B3692A GlancePlus C.03.55.0	0 14:45:31	hp10cux8	9000/800	Current	Avg	High 🔶	
CPU Util Disk Util Mem Util <mark>S SU</mark> Swap Util <mark>U U<mark>R R</mark></mark>	U <mark>B B</mark>			1%   0%   52%   15%	1% 1% 52% 15%	3% 4% 52% 15%	
Wait States PID: 740, aut	omountd P	PID: 1	euid: (	D User: r	oot		
Event %	Blocked On	%					
IPC : 0.0	Cache :	0.0	CPU Ut:	il :	0.0		
Job Control: 0.0	CDROM IO :	0.0	Wait Re	eason:	SYSTM		
Message : 0.0	Disk IO :	0.0					
Pipe : 0.0	Graphics :	0.0					
RPC : 0.0	Inode :	0.0					
Semaphore : 0.0	IO :	0.0					
Sleep : 50.0	LAN :	0.0					
Socket : 0.0	NFS :	0.0					
Stream : 0.0	Priority :	0.0					
Terminal : 0.0	System :	50.0					
Other : 0.0	Virtual Mem:	0.0					
C - cum/ <mark>interval</mark> toggle % - <mark>pct</mark> /absolute toggle Page 1 of 1							
Process CPU Memory List Report Report	Disk Report	Next Keys	Select Process	Help	Ex Gla:	it nce	



# **Socket/Appl Tools - Glance**

### Memory Regions

B3692A Glance	Plus C.	03.55.0	06:09	:14 hp1	.0cux8	9000/800	Current	Avg	High 📥
CPU Util Disk Util Mem Util <mark>S</mark> Swap Util <mark>U</mark>	U <mark>R R</mark>	st	J U <mark>B</mark>	В			0%   0%   50%   14%	1% 1% 50% 14%	6% 6% 52% 15%
Memory Regions	s PID:	740,	automountd	PF	D:	1 euid:	0 User	: roo	t
Туре	RefCt	RSS	vss	Locked	File	Name			
NULLDR/Shared	86	4kb	4kb	Okb	<nulle< td=""><td>lref&gt;</td><td></td><td></td><td></td></nulle<>	lref>			
TEXT /Shared	2	68kb	68kb	Okb	Kreg.	/xfs,/6,	inode:13>		
DATA /Priv	1	1.4mb	1.5mb	Okb	<reg,< td=""><td>/xfs,/6,</td><td>inode:13&gt;</td><td></td><td></td></reg,<>	/xfs,/6,	inode:13>		
MEMMAP/Priv	1	36kb	2.0mb	Okb	<mmap></mmap>	<b>&gt;</b>			
MEMMAP/Priv	1	4kb	4kb	Okb	/usr/l	lib/libnss_	dns.1		
MEMMAP/Priv	1	8kb	8kb	Okb	<mmap></mmap>	>			
MEMMAP/Priv	1	4kb	4kb	Okb	Kreg,	/xfs,∕no	de:14017>		
MEMMAP/Priv	1	8kb	8kb	Okb	/usr/]	lib/libpthr	ead.1		
MEMMAP/Priv	1	4kb	4kb	Okb	<mmap></mmap>	<b>&gt;</b>			
Text RSS/VSS: Shmem RSS/VSS:	: 68kb/ : 0kb/	68kb Okb	Data RSS/ Other RSS/	VSS:1.4 VSS:2.2	lmb∕1.9 2mb∕4.9	5mb Stack 5mb	RSS⁄VSS: 4	8kb⁄	48kb
							Pa	ge 1	of 4
Process Wa Resource Sta	it M tes F	lemory legions	Open Files		Next Keys	: Process Syscall	s		



## **Socket/Appl Tools - Glance**

### **Open files**

B3692A GlancePlus C.03.55.00 06:12:45 hp10	cux8 9000/80	D Ci	urrent	Avg	High 🔺
CPU Util Disk Util F Mem Util S S <mark>U U</mark> B B Swap Util U U <mark>R R</mark>			0%   1%   50%   14%	1% 1% 50% 14%	6% 6% 52% 15%
Open Files PID: 740, automountd PPID:	1 euid:	0 U:	ser: ro	oot	
ED Eile News	<b>T</b>	Open	Open	_	
rD rile Name	туре	Mode	Count		IISET
0 /dev/null	chr	read	18		0
1 /etc/rc.log	reg	write	35		14142
<pre>2 <reg,vxfs, dev="" lvol7,inode:18="" var,="" vg00=""></reg,vxfs,></pre>	reg	write	1	4	02274
3 /dev/tlclts	stream	rd/wr	1		0
4 /dev/tlcotsod	stream	rd/wr	1		0
5 /dev/tlcots	stream	rd/wr	1		0
6 <fifo,hfs,inode:368></fifo,hfs,inode:368>	fifo	read	1		0
7 <fifo,hfs,inode:368></fifo,hfs,inode:368>	fifo	write	1		0
8 /dev/udp	stream	rd/wr	1		0
			Pa	age 1	of 1
Process Wait Memory Open Resource States Regions Files	Next Proc Keys Sysc	ess alls			