

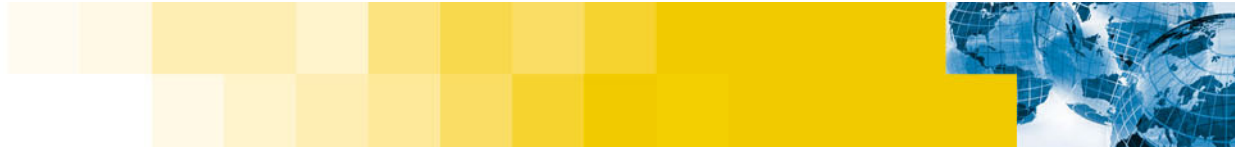


Securing The Linux Environment

- Craig Ozancin
- Senior Security Analyst
- Symantec Corporation
- cozancin@symantec.com



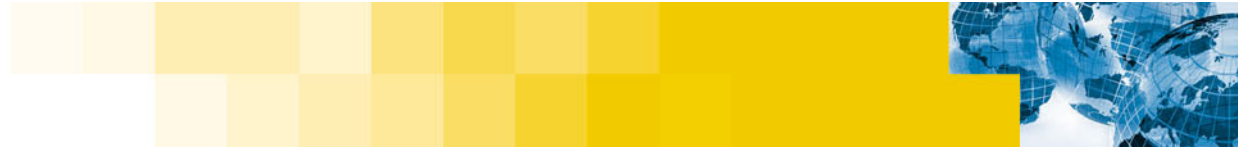
September 7, 2004



Agenda

- Who is who
- The threat
- The solution
- Where can I find more information
- Conclusion
- Questions?



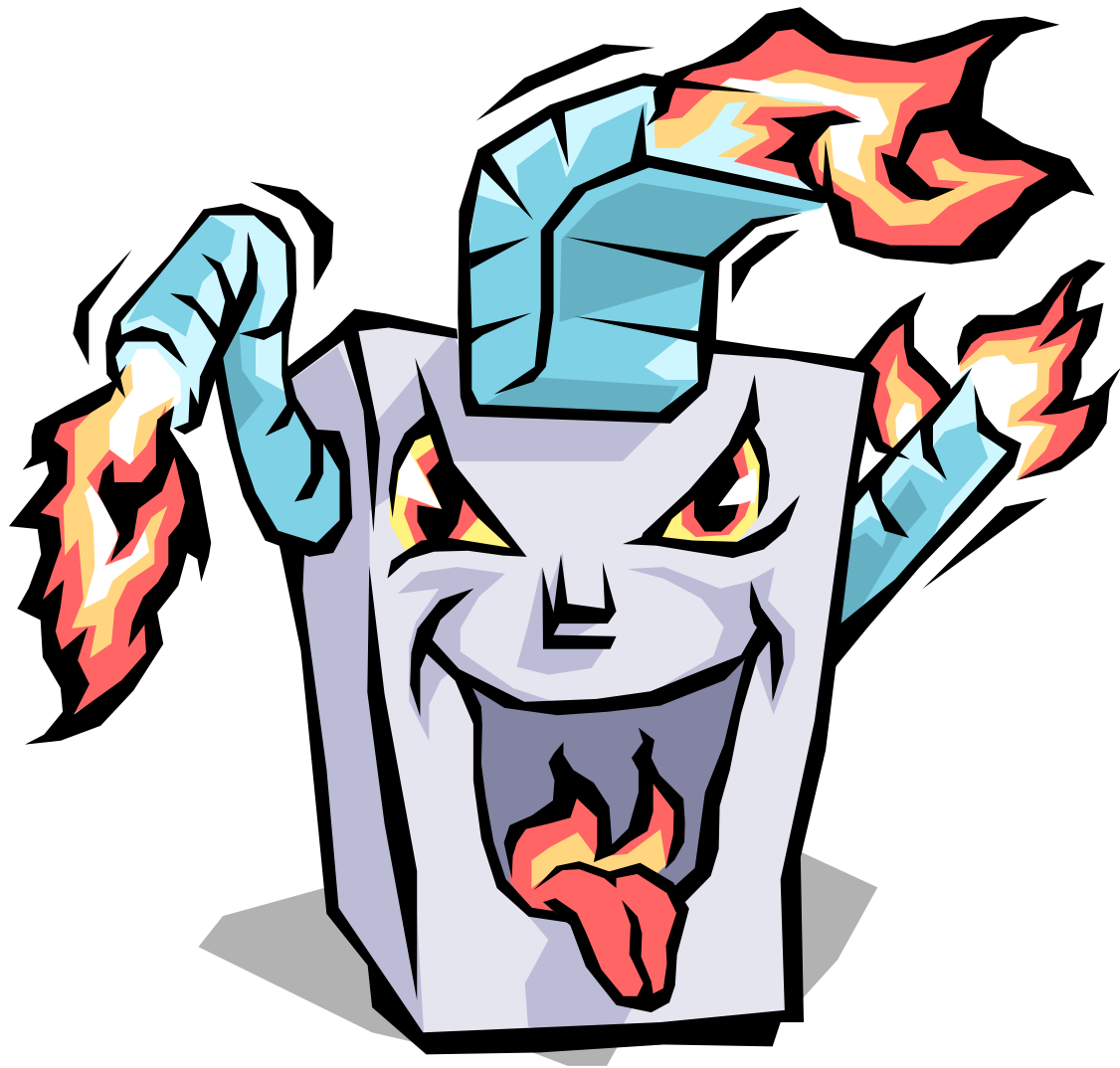


Who Is Who?

- Hackers
- Crackers
- Script kiddies
- Social engineer
- Phone Phreaks
- Packet monkeys
- White hat hacker
- Black hat hacker
- Criminal
- The kid next door?

Attackers

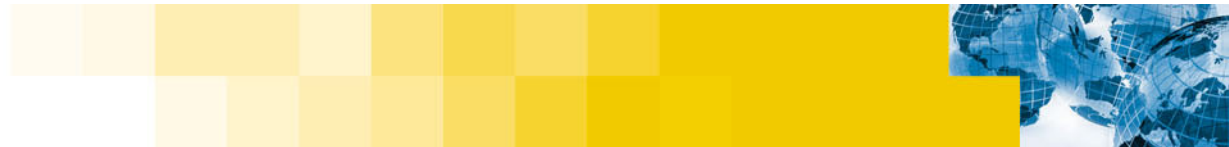
II: The Threat



The Threat

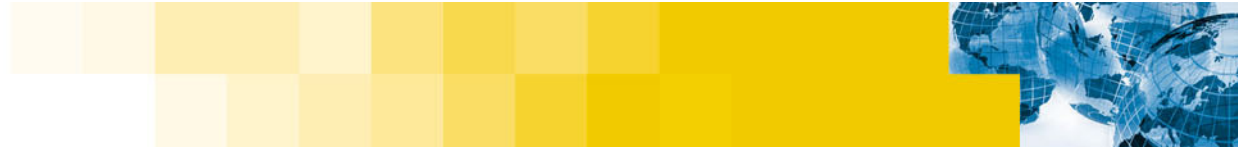
- Steps to breaking in
- Scanning
- Getting and keeping control
- Covering your tracks
- Extend the attack
- Denial-of-service
- Worms





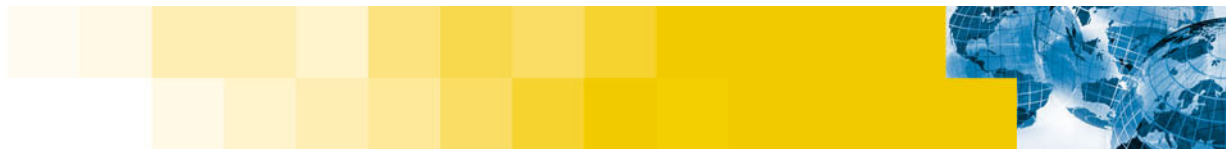
Steps to breaking in





Common Steps of an Attack

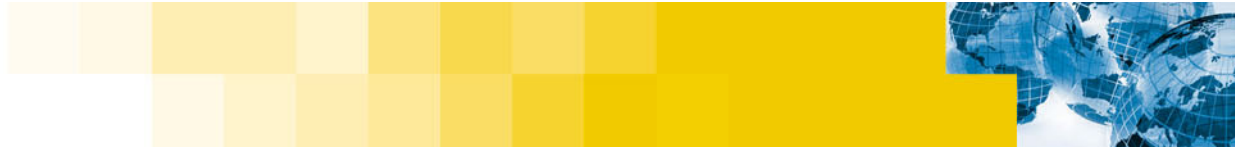
- **Identify target**
 - Pick one
 - Scan
 - Random
 - Link from another location
- **Find more information**
 - Research / footprint
 - Scan
- **Identify way in and use it**
 - Identify vulnerability
 - **Password cracker**
 - **Buffer overflow**
 - **Configuration flaw**
 - **Many others**
 - Exploit it
- **Elevate privilege (if necessary)**
- **Remove evidence of exploit**
 - Logs
 - Intrusion detection systems
- **Explore, look for new targets or abuse**
 - Network sniffing
 - Steal content
 - Deface website
 - Backdoor
 - Destroy system
 - Others



Scanning

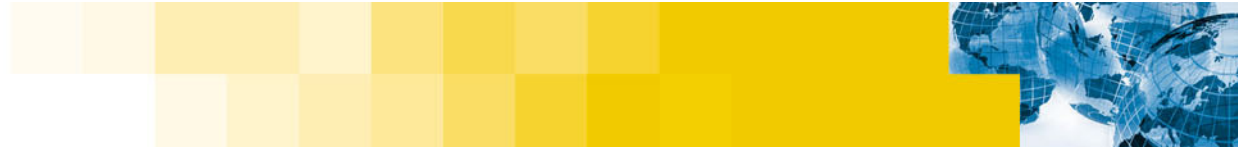


September 7, 2004



Scanning

- **Port scanning**
 - **Acquires accessible port information from remote systems**
 - **Operating system discovery**
- **Look for specific vulnerable services**
- **Dialup modems (war dialing)**
- **Wireless networks (war driving)**
- **Firewall rule discovery**



Port Scanning

- **Acquires accessible port information from remote systems**
- **Can be used to identify potentially vulnerable services**
- **Some popular port scanners are:**
 - **Strobe**
 - **Attempts to open ports and report success**
 - **Nmap**
 - **Can be used to gather extensive network mapping of a network**
 - **Adds the concept of stealth scanning**
 - **Operating system type and version discovery**
 - **Identifies both open TCP and UDP ports**

```
/bin/bash
File Sessions Options Help

# nmap -sS -O ftp.wishing-bear.com www.wishing-bear.com

Starting nmap V. 2.12 by Fyodor (fyodor@dhp.com,
www.insecure.org/nmap/)
Interesting ports on ftp.wishing-bear.com (10.0.0.2):
Port      State      Protocol  Service
21        open       TCP       ftp
23        open       TCP       telnet
25        open       TCP       smtp
79        open       TCP       finger
TCP Sequence Prediction: Class=random positive increments
                        Difficulty=5691999 (Good luck!)
Remote operating system guess: Linux 2.1.122 - 2.2.12
Interesting ports on www.wishing-bear.com (10.0.0.1):
Port      State      Protocol  Service
135       open       TCP       loc-srv
139       open       TCP       netbios-ssn
1031      open       TCP       iad2

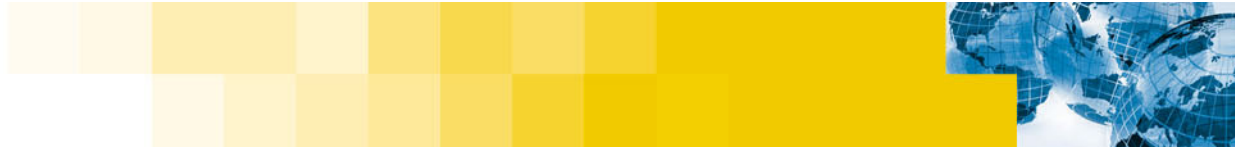
TCP Sequence Prediction: Class=trivial time dependency
                        Difficulty=3 (Trivial joke)
Remote operating system guess: Windows NT4 / Win95 / Win98

Nmap run completed -- 2 IP addresses (2 hosts up) scanned in 5
seconds
#
```



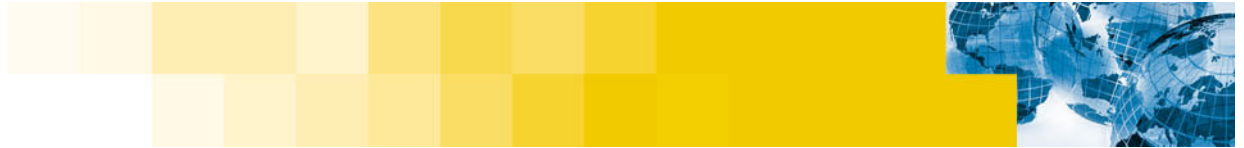
Password stealing / Cracking





Passwords Abuse

- **Password stealing**
 - CGI script exploits
 - shoulder surfing
 - Many others
- **Network sniffing**
 - reading the password directly from network traffic
- **Password guessing**
 - Predictable passwords
 - **Blank**
 - **“guest”**
 - **user name**
 - Dictionary attack
 - Brute force



Passwords Crackers

- **Automated tools that attempt to discover passwords**
- **Requires user name and raw password hashes as input**
- **Unix / Linux tools**
 - **Crack**
 - **John the ripper**
 - **Distributed password crackers (shares the load among many systems)**
 - **Mio-star**
 - **Saltine-cracker**
 - **Slurpie**
 - **Many others**

/bin/bash

File Sessions Options Help

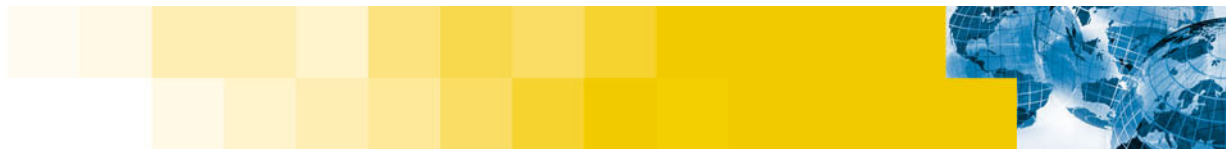
```
# john passwd
```

```
Loaded 5 passwords with 5 different salts (Standard DES  
[24/32 4K])
```

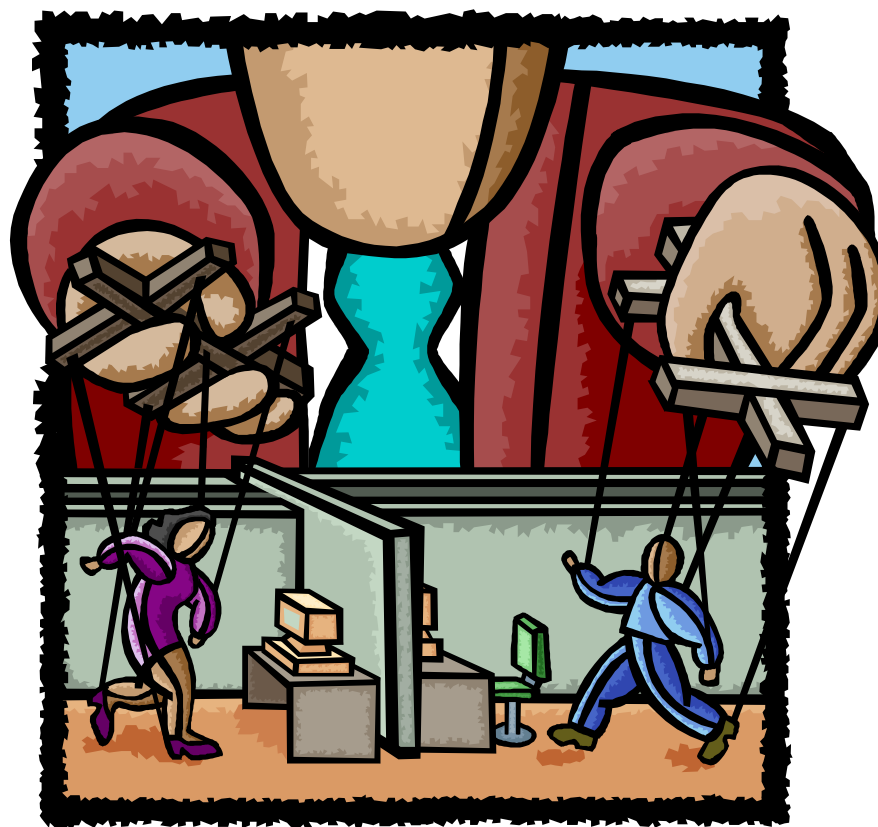
```
john                (john)
```

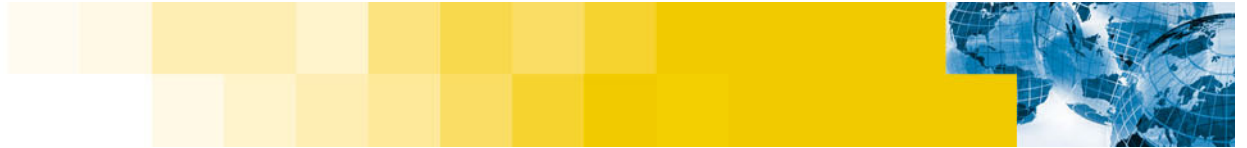
```
earth1             (dave)
```

```
longpass           (rick)
```



Getting And Keeping Control





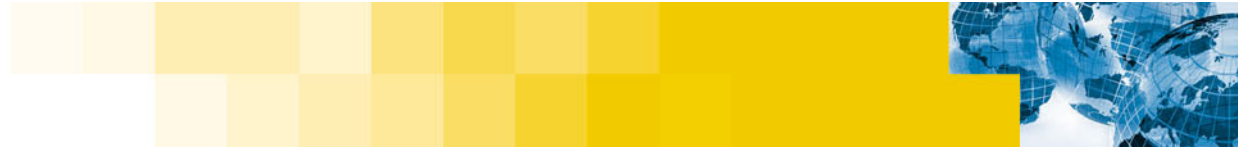
Privileged Access

- **Exploit buffer overflow**
- **Exploit configuration errors**
- **Exploit other OS or application bugs**
- **Use a system or application backdoors**
 - **this continues to plague the community**
- **Keep control by inserting backdoor**



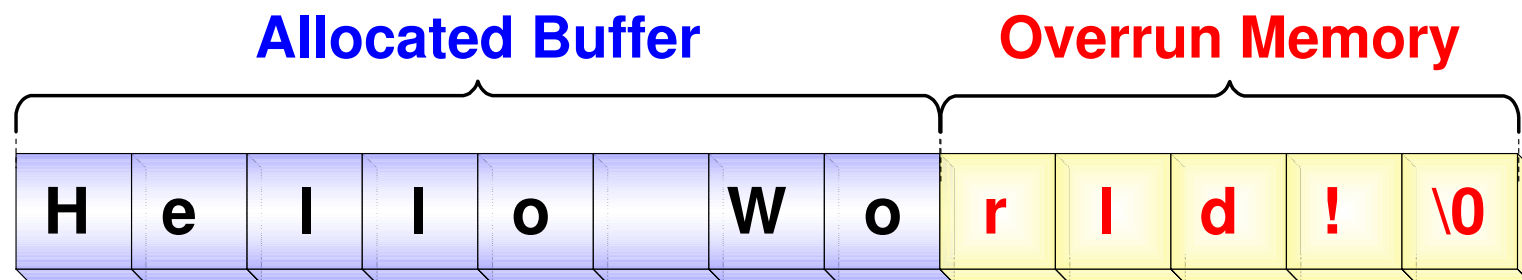
Taking Control – Buffer Overflows

- **Common attack to gain complete access**
- **Buffer overflows exploit software bugs that cause it to overwrite segments of memory**
- **Types of buffer overflows**
 - Stack smashing
 - Heap overflow
 - Return into libc overflow
- **New buffer overflows continue to be discovered**



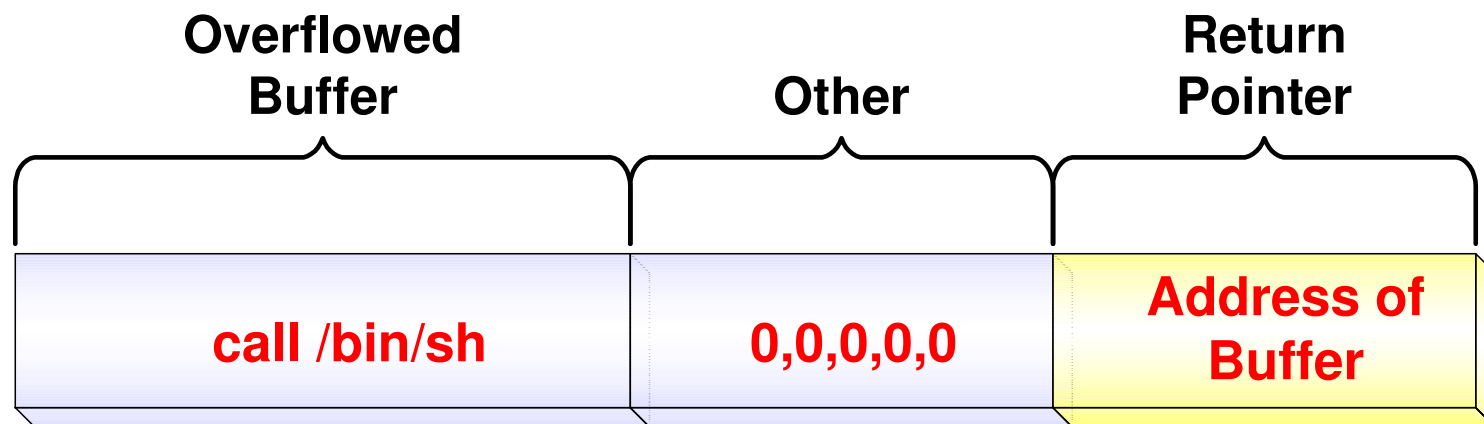
Buffer Overflows

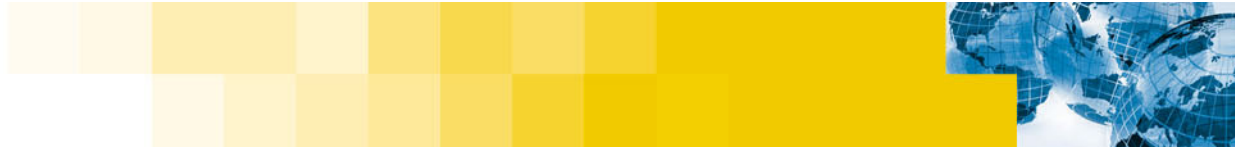
- Cause vulnerable program to write more data to buffer than is allocated
 - May cause the program to crash
 - Modify other elements on the stack
- May result in privilege access



Buffer Overflows

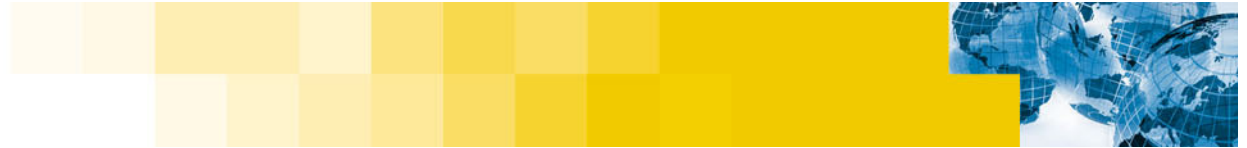
- Overflow buffer with executable code
- Fill space between buffer and return pointer with random or null data
- Over write return pointer with address of buffer
- When function returns, the exploit coded is executed





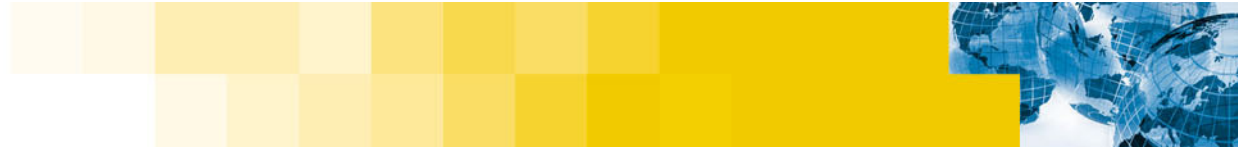
Keeping Control

- **Backdoors**
 - **Allows attackers to bypass normal authentication**
- **Trojan horses**
 - **May replace system program**
 - **Can appear to have the same behavior as the program they are replacing**
 - **May appear to be a normal or reasonable executable**
 - **Are traps that can be used to compromise system**
 - **Appear to have the same behavior as the program they are replacing**



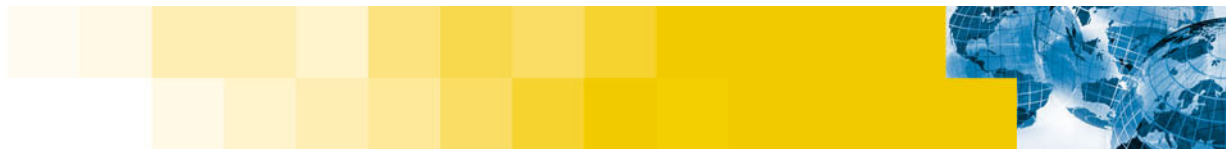
Rootkit

- **New tools**
 - **Bindshell** - connects a shell to a network port
 - **Packet sniffer** specialized to look for user names and passwords
- **Trojan tools**
 - **Ls, ps, crontab, du, find, ifconfig, netstat, pidof and top** (hide presence of bindshell, sniffer)
- **Tools that have backdoors added**
 - **Inetd, login, rshd** - allow remote access without authentication
- **Tools to remove entries from wtmp, utmp and last log**
- **Tools to modify checksum and timestamp to that of the original non-Trojan executable**
- **Other miscellaneous backdoors and tools**



Knark (Kernel Level) Rootkit

- **Knark implemented as a loadable kernel module**
- **Knark means “drugs” in Swedish**
- **Knark contains the following features:**
 - **Hide/unhide files or directories**
 - **Hide TCP or UDP connections**
 - **Execute redirection**
 - **Unauthorized privilege escalation (“rootme”)**
 - **Utility to change UID/GID of running processes**
 - **Unauthenticated, privileged remote execution daemon**
 - **Kill -31 to hide a running process**



Covering Your Tracks





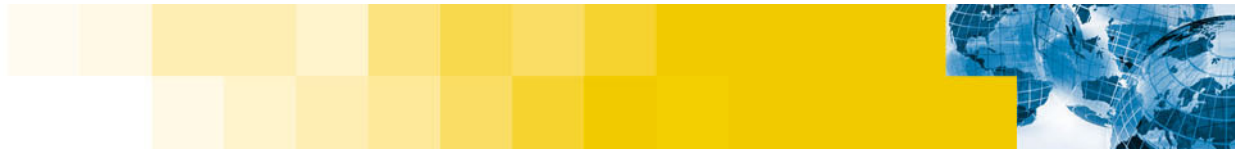
Covering Your Tracks

- **What logging is active?**
 - syslogd
 - Tripwire
 - Aide
 - Samhain
 - Event log
 - Commercial monitoring and intrusion detection packages
- **Find logs**
- **Turn them off**
- **Flood them with noise**
- **Remove incriminating audit trail entries**

Extend The Attack

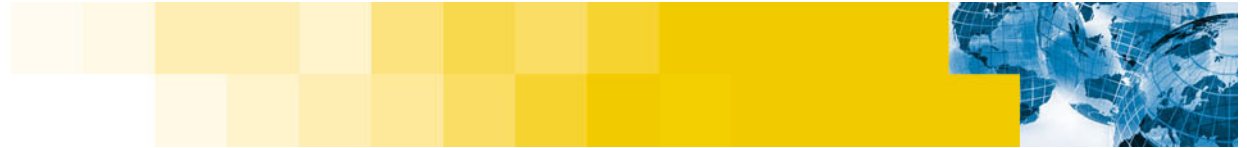


September 7, 2004



Extend the Attack

- **Once inside, the attacker can get almost any information they want**
- **Packet sniffers**
- **On-line network maps and management tools**
- **More probing to find new systems**
- **Attack other locations**
 - **Use the current site to hide their tracks**
 - **Denial-of-service**

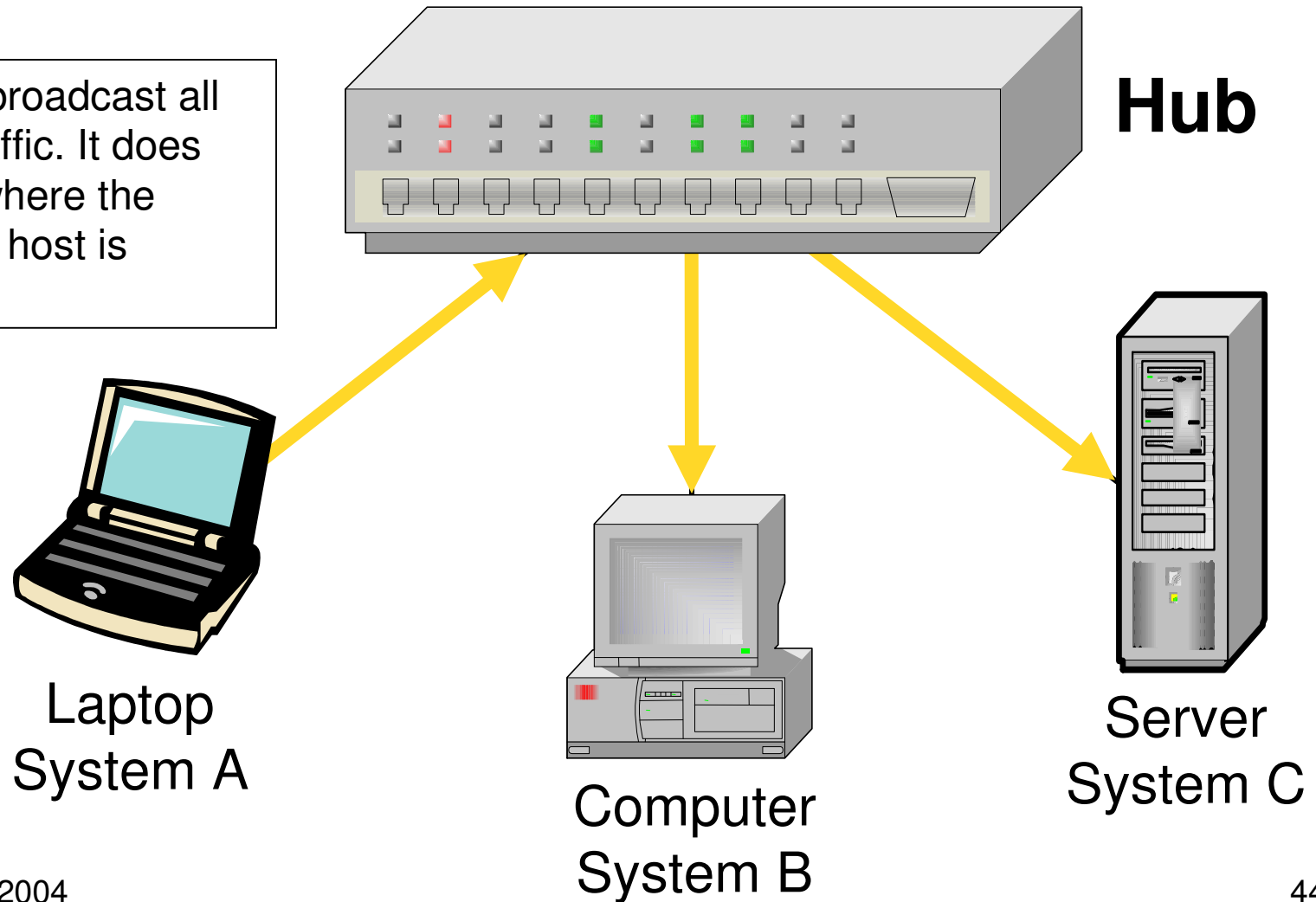


Packet Sniffers

- **Designed as a network diagnostics tool**
 - User can dissect network packets looking for problems
- **Places network-interface-card in promiscuous mode**
 - All network traffic can now be read (not just that sent to the host)
- **Can also be used to read packet payload**
 - User name
 - Password
 - Other private content
- **Many open source and commercial packet sniffers available**
- **Specialized versions that target user names and password information**

Packet Sniffers

A hub will broadcast all network traffic. It does not know where the destination host is located.



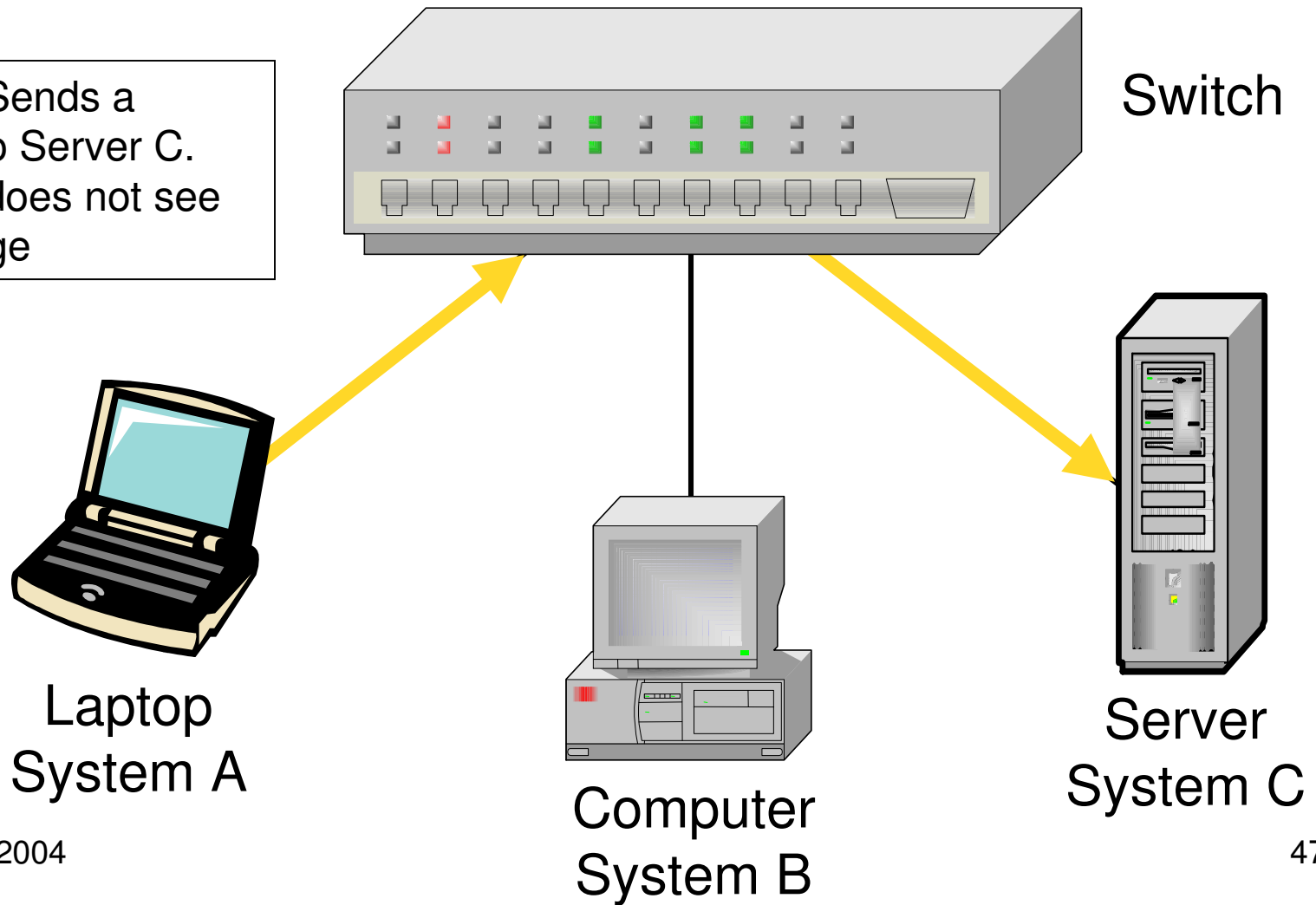


Network Switches

- **Switches were designed to reduce network traffic**
- **They do not send every network packet to every system under its control**
- **This inadvertently protects against packet sniffing (this was not the original goal of the switch design)**

The Switch

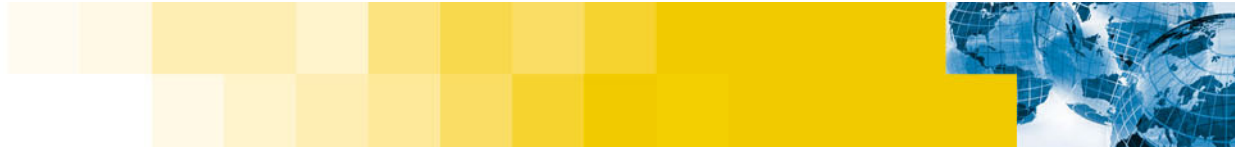
System A Sends a message to Server C.
System B does not see the message



Denial-of-Service Attacks



September 7, 2004

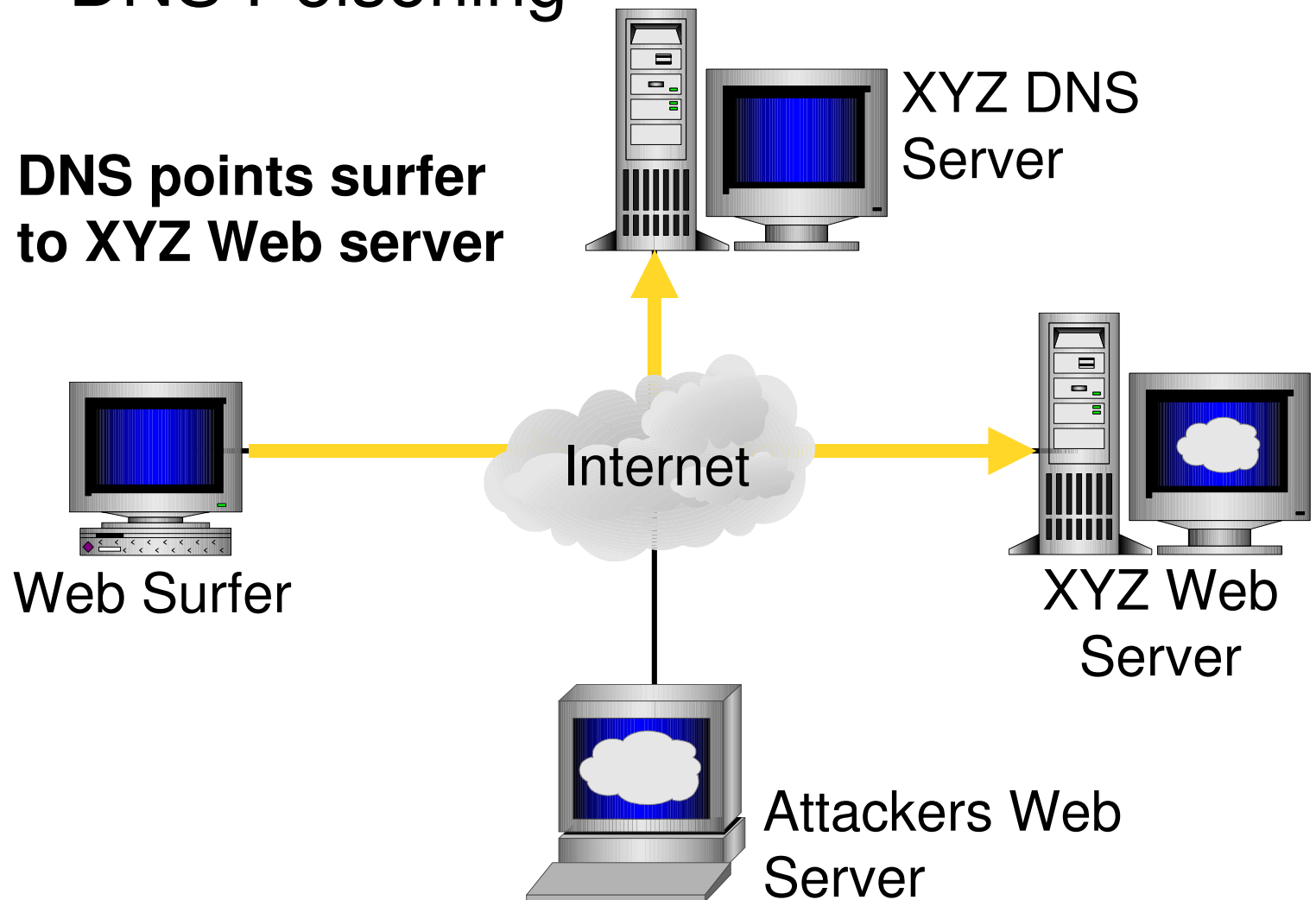


What Is a Denial-of-Service

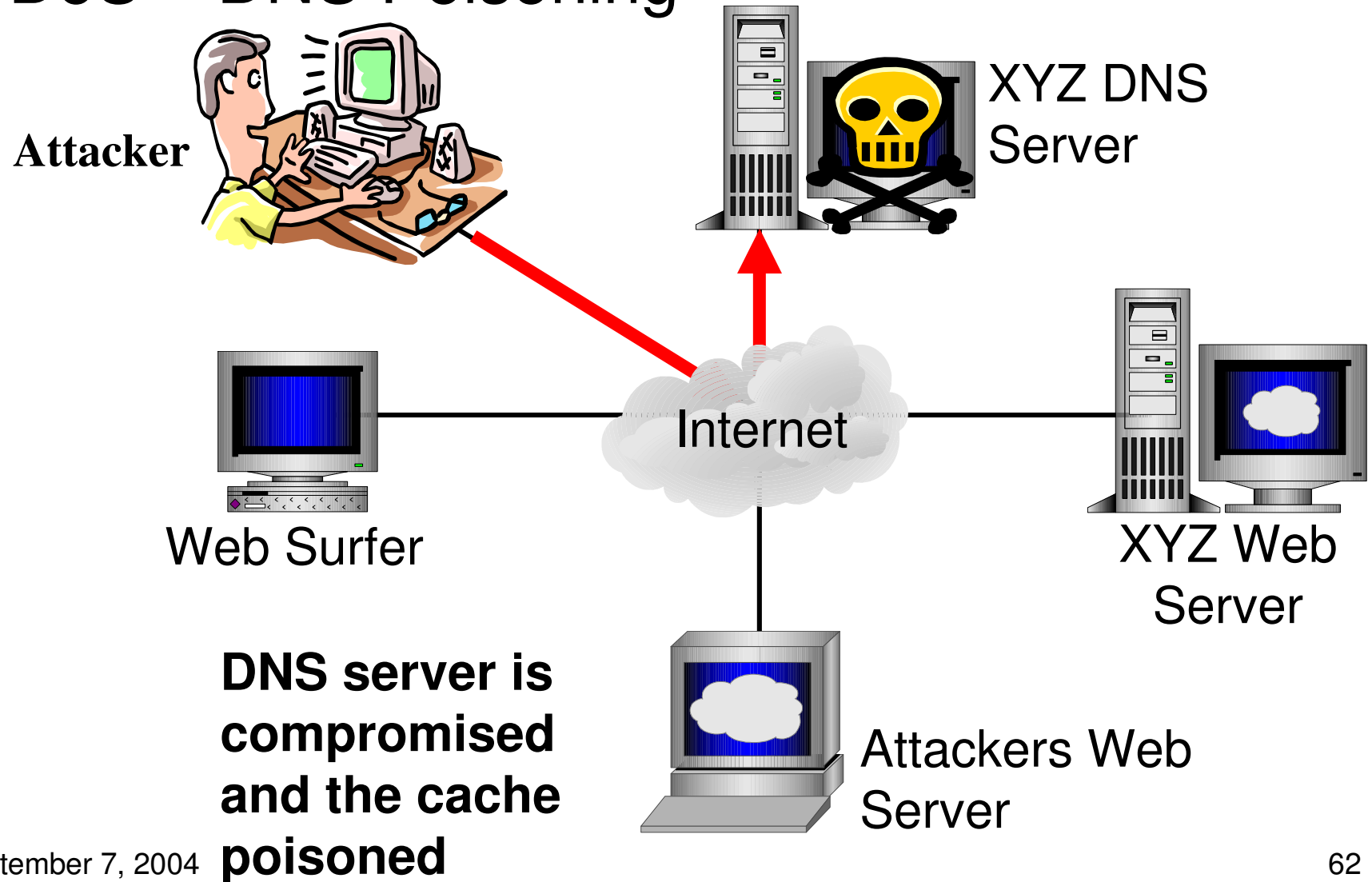
A Denial-of-Services is when someone or something is prevented from performing a desired task or operation.



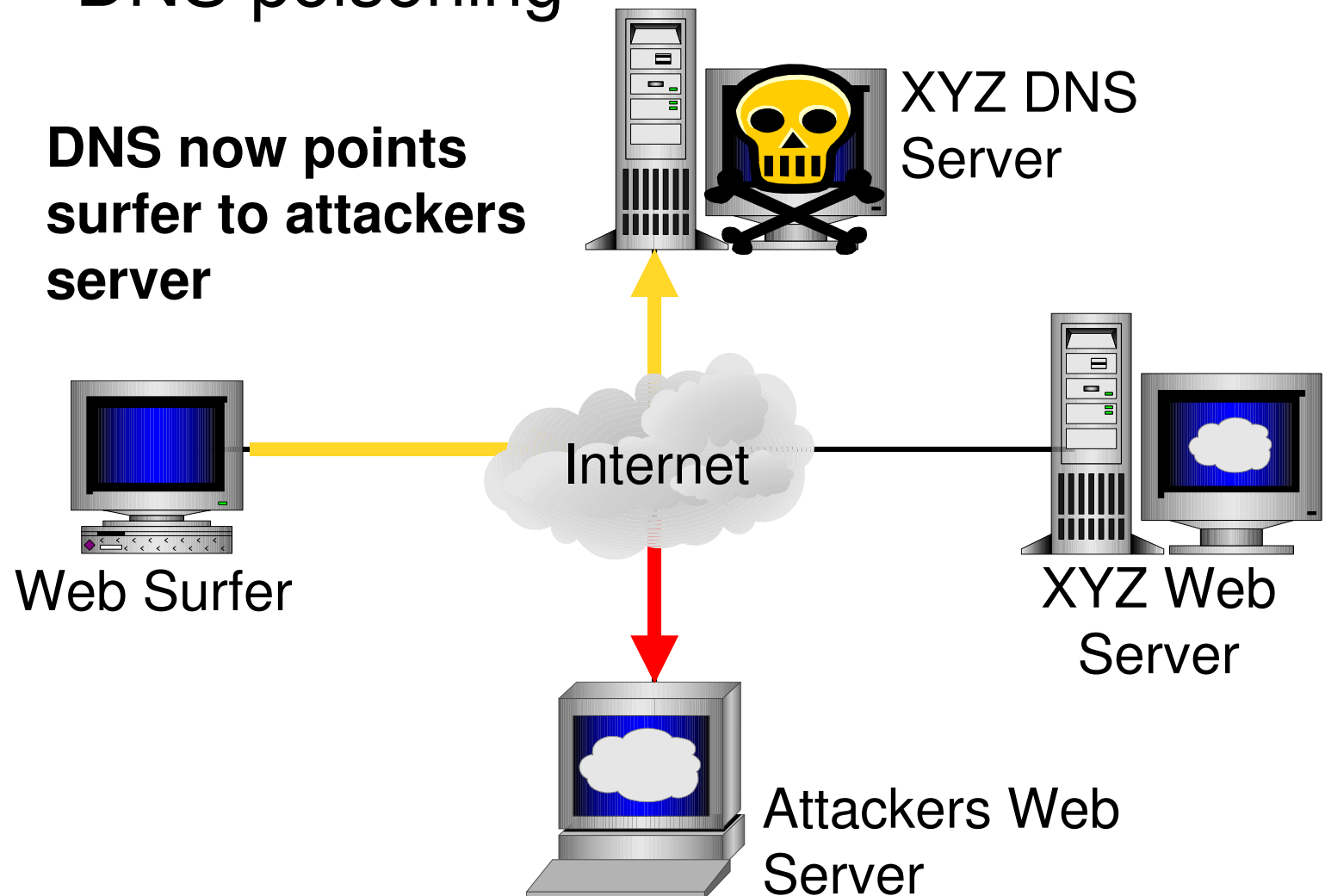
DoS – DNS Poisoning



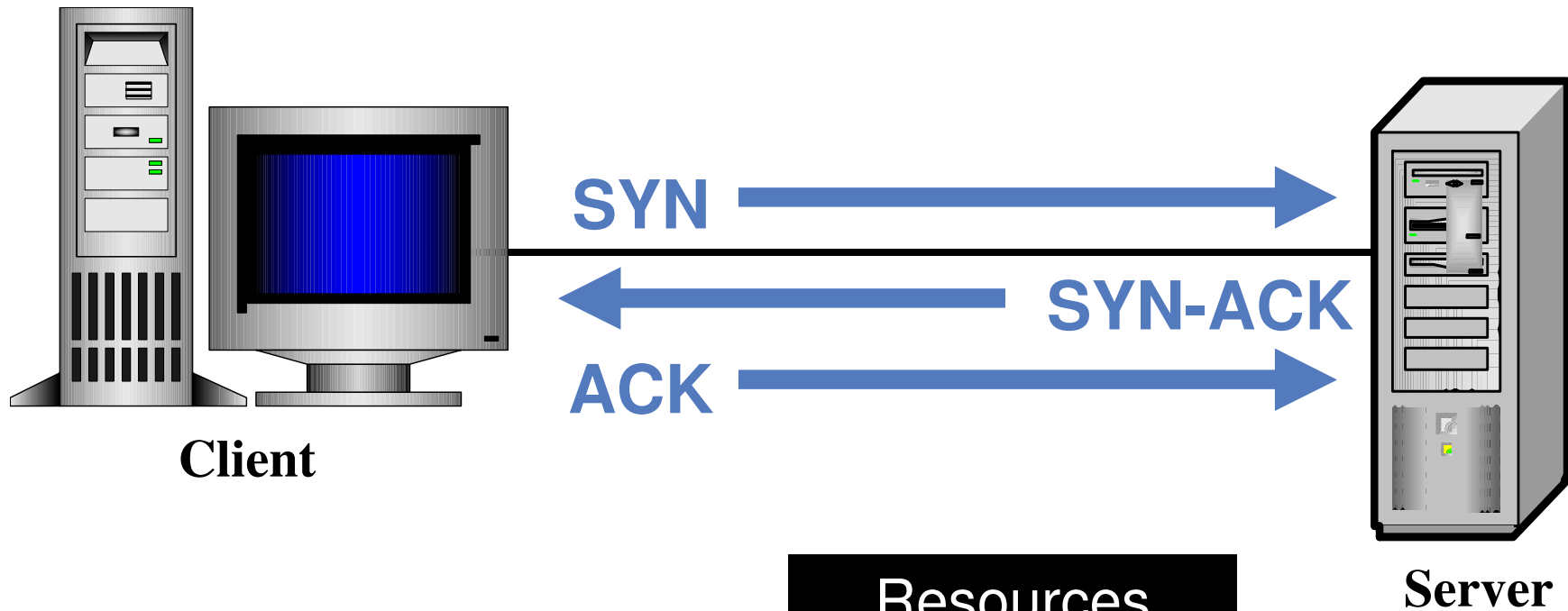
DoS – DNS Poisoning



DoS – DNS poisoning



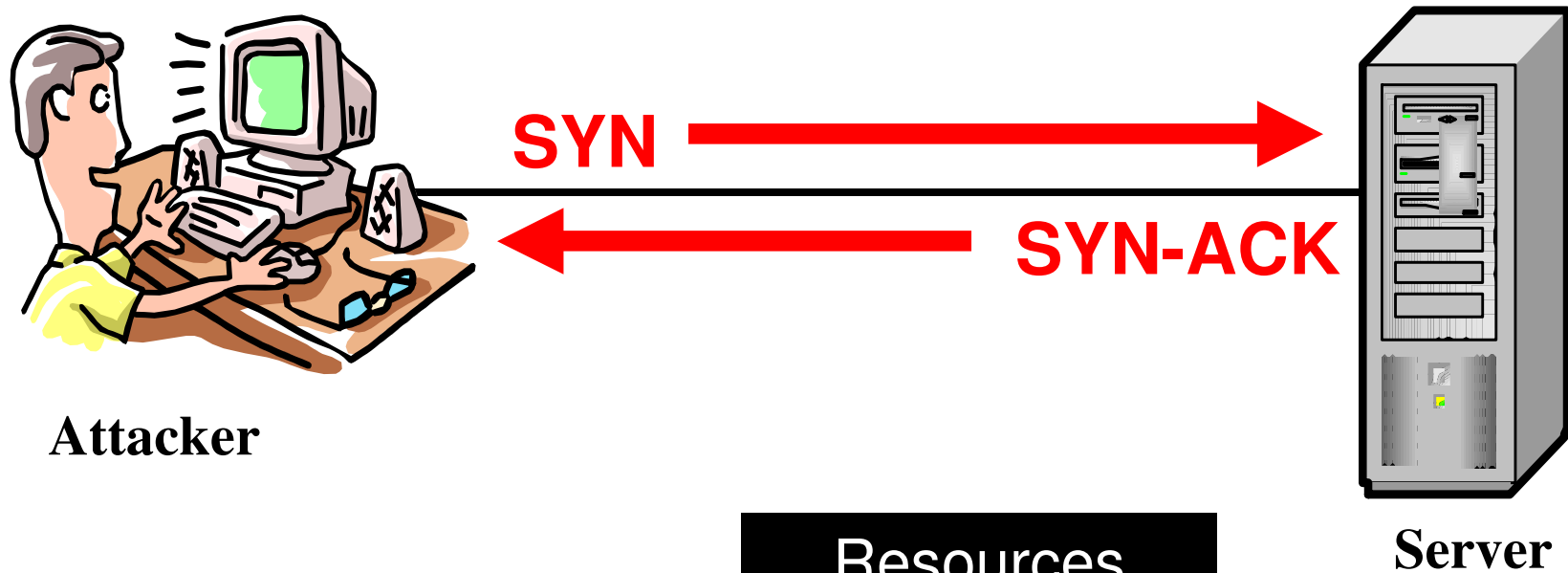
Connection Oriented 3-Way Handshake



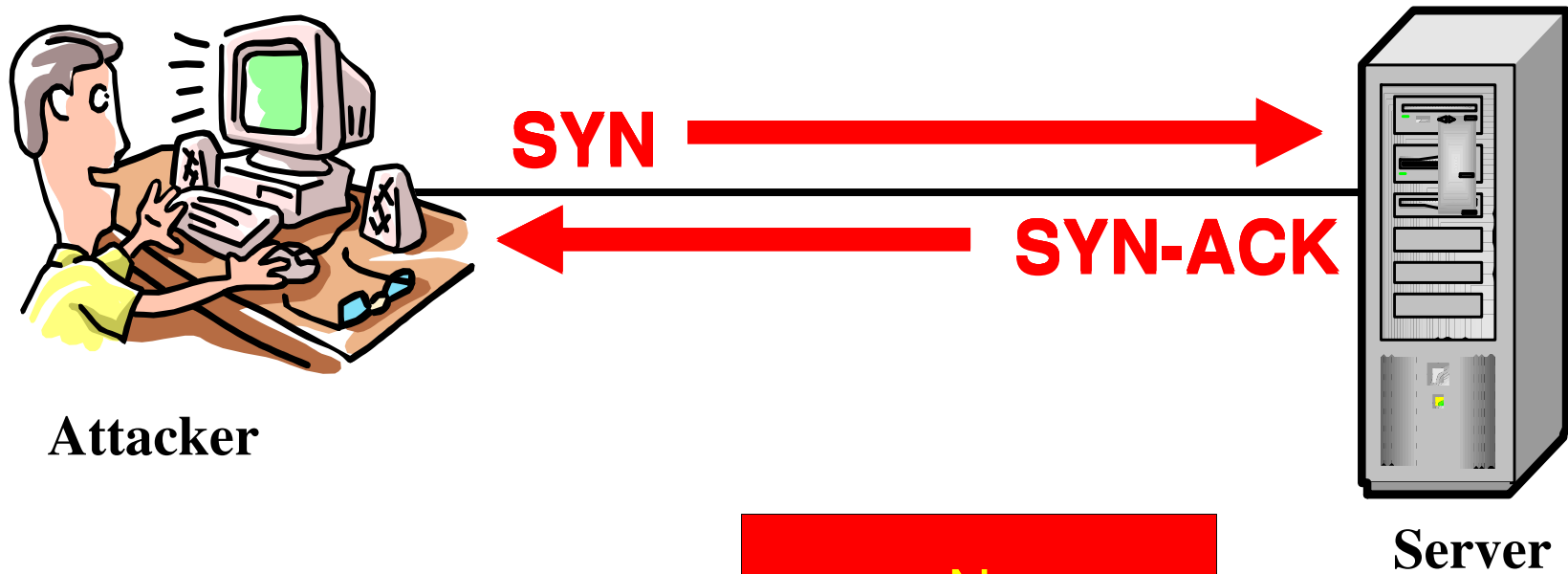
Resources

Allocated

Beginning of a Syn-flood Attack



The Complete Syn-flood

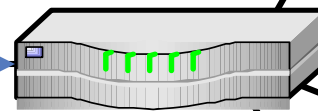


Smurf Attack

Attacker sends a ICMP ping to the broadcast address of a router.



Attacker



Router



Server A



Server B



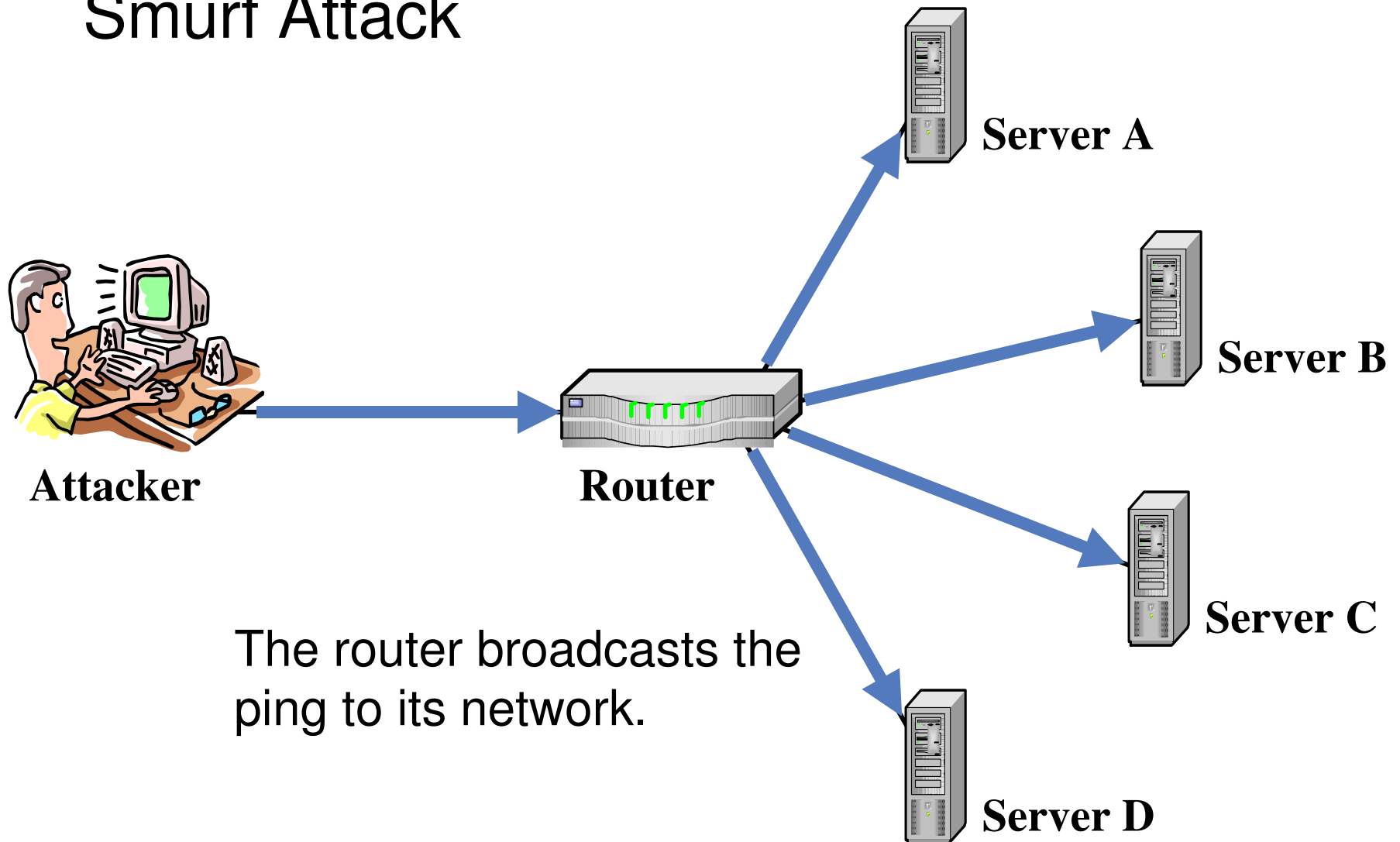
Server C



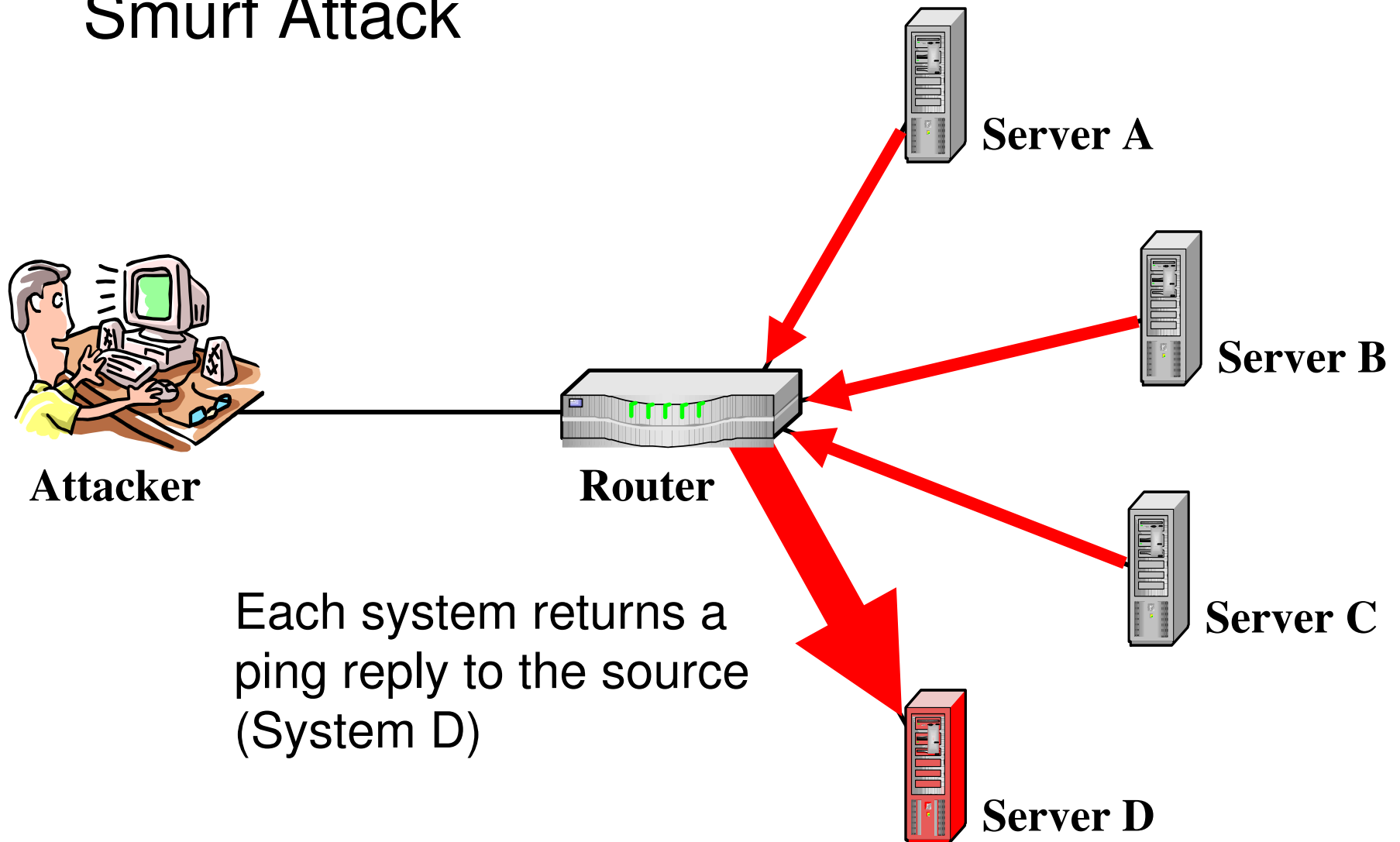
Server D

The source IP address is set (spoofed) to that of Server D.

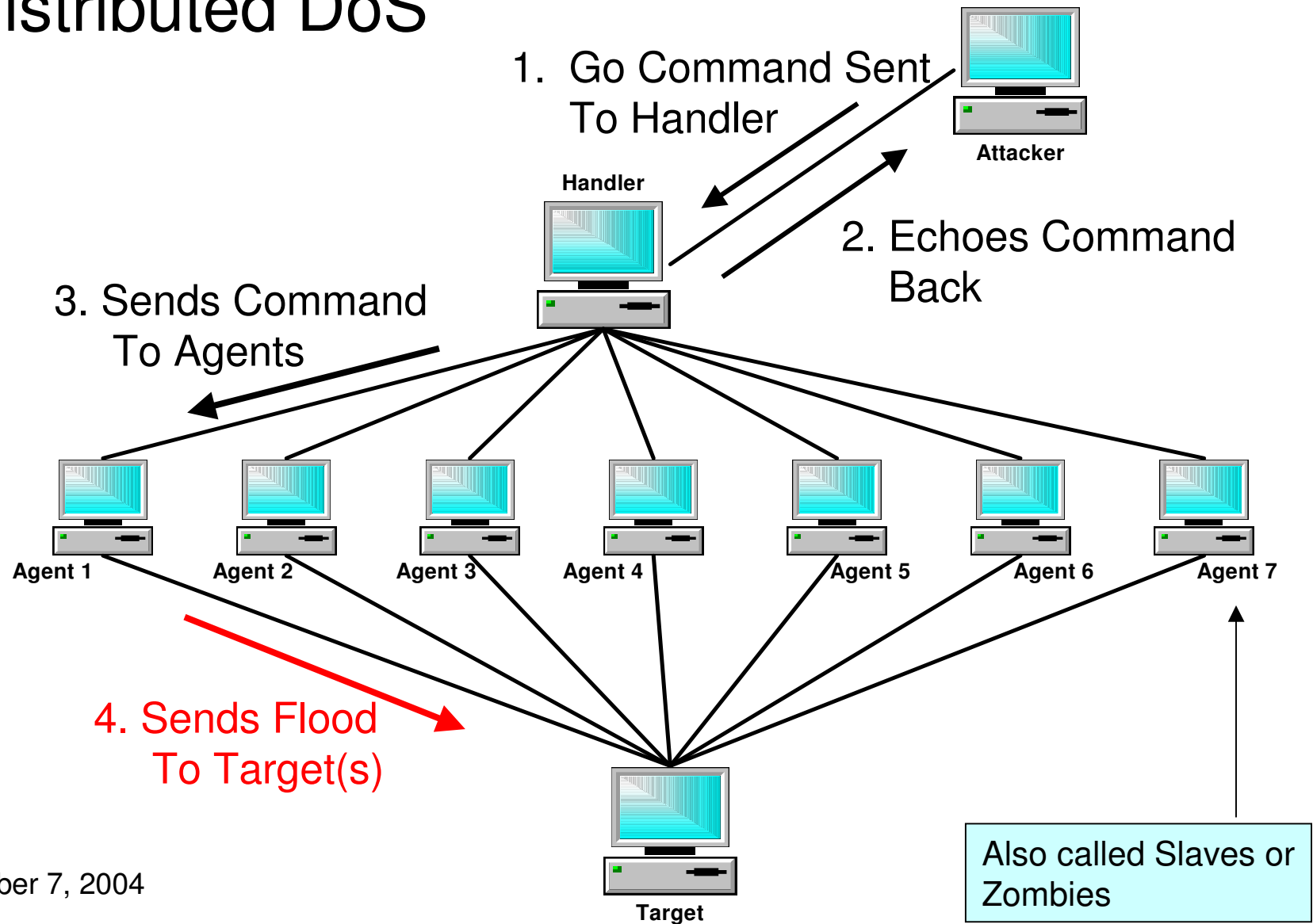
Smurf Attack



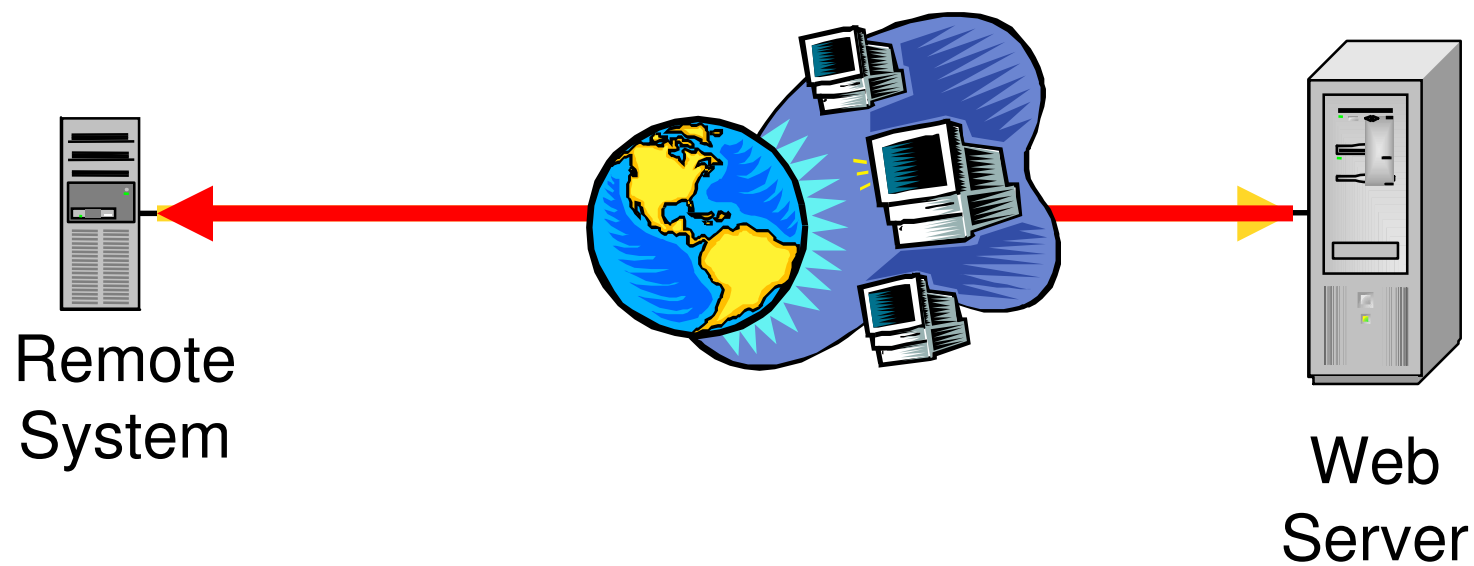
Smurf Attack



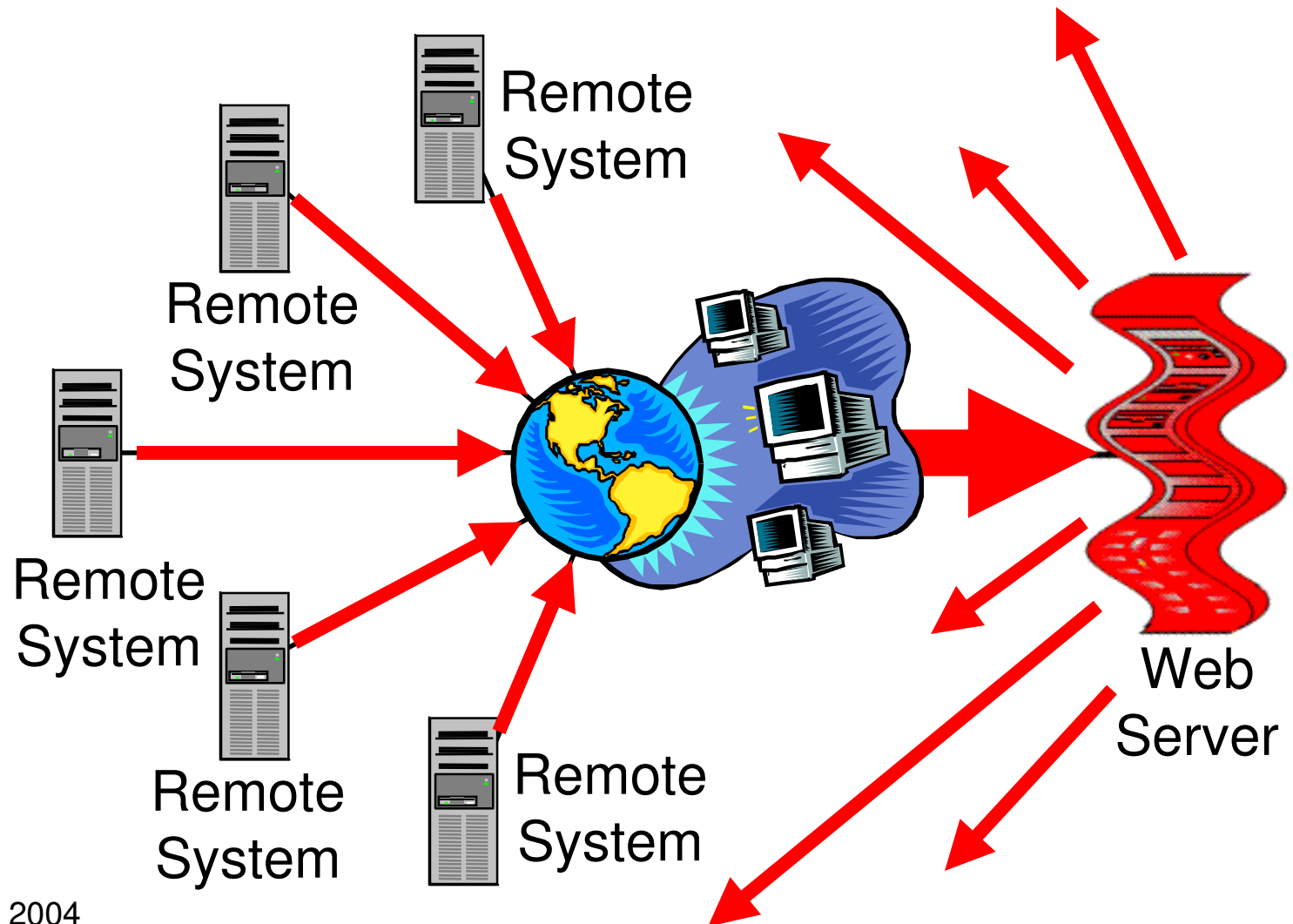
Distributed DoS



DDoS – ICMP (Ping)



DDoS – ICMP (Ping) Flood

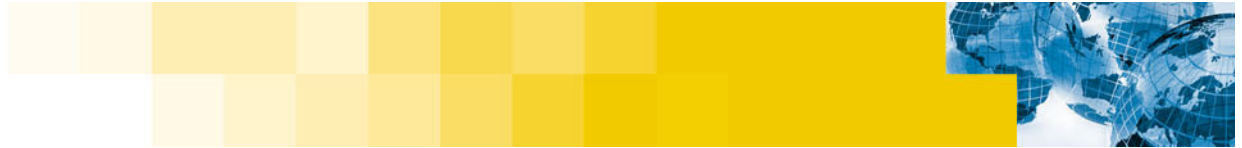




Viruses and worms



September 7, 2004



Viruses and Worms

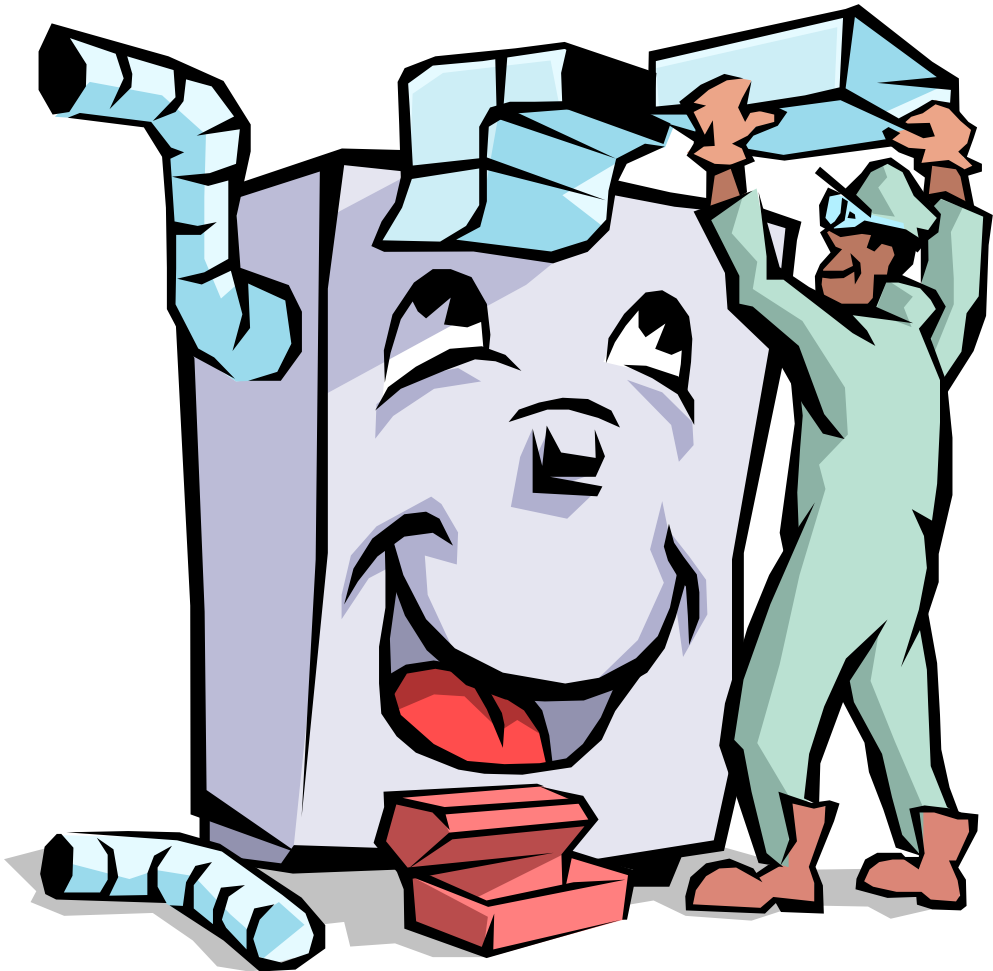
■ Viruses

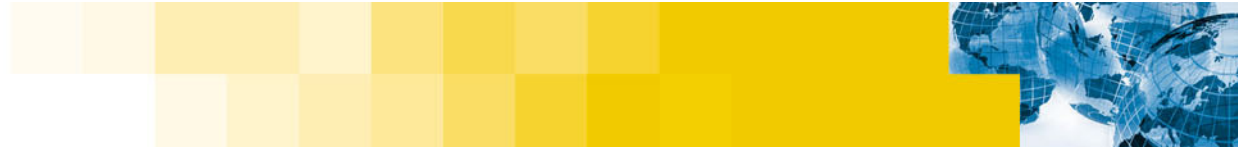
- Historically more effective on desktop environments
- Linux viruses have been very rare
- Ineffective so far

■ Worms

- Historically more effective on server environments
- A number of Linux worms have been written
 - **Lion**
 - **Adore**
 - **Cheese**
 - **Recent Apache worm**
 - **Some others**
- Have had moderate effect

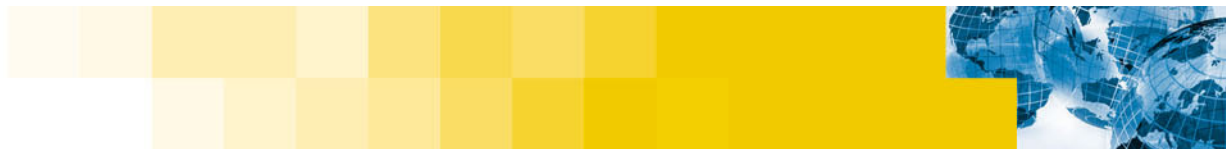
III: The Solution





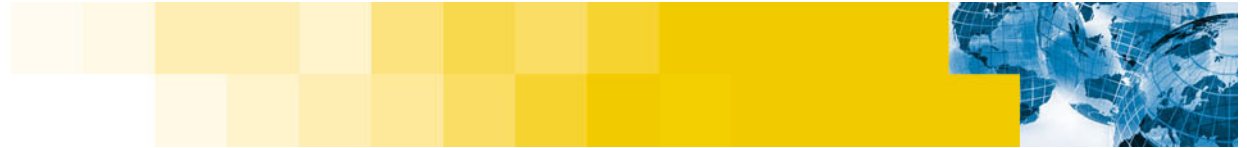
The Solution

- **Start with a security policy**
- **Physical security**
- **Installation**
- **Network / system services**
- **System logging**
- **Firewalls**
- **Delegating Root**
- **Intrusion Detection**
- **Securing Email**
- **Buffer Overflows**
- **Virtual Private Networks**
- **Keep it Updated**
- **Website Security**
- **Backups**
- **Layers of Defense**
- **Managing with Clustered Servers**
- **Assessment**



Start with a Security Policy

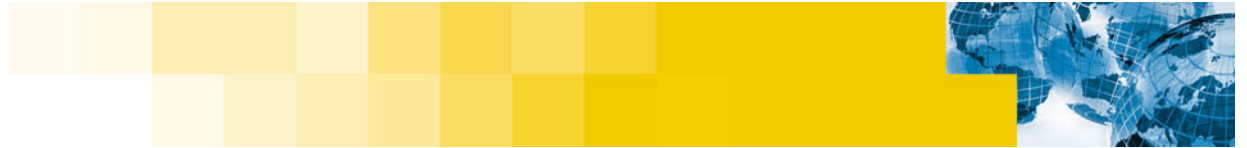




Policy Is Key to Security

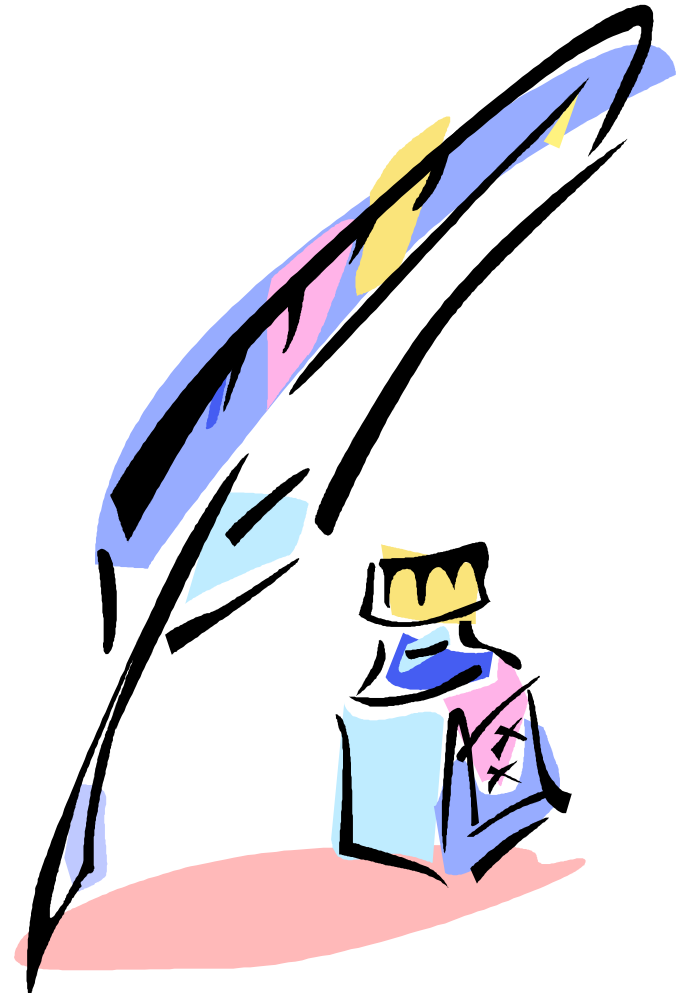


- Mandate to implement security
- Standard to measure security
- Basis for all security technology and procedures



What Is A Security Policy

- **Plan or Course of action**
 - Deploy an Information security solution
 - Meets your needs
- **Provide a metric that you can measure compliance**
 - Identifies roadmap to compliance
- **Insure consistency**
- **Define acceptable use**
- **Develops a security culture**



Planning a security policy

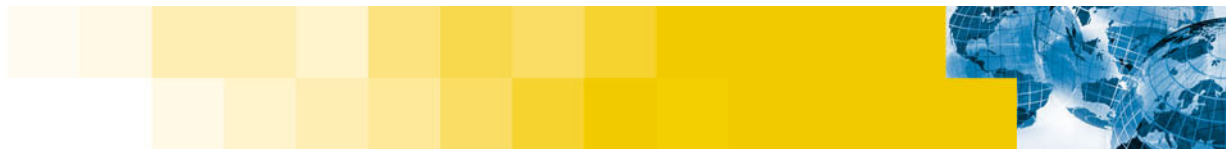


- **Identify all resources**
 - Know what needs protecting
 - Be complete
- **Find a working balance**
 - Don't stop development in favor of security
 - Don't protect \$100 item with a \$10000 solution
- **Keep it simple and straight forward**
 - Easier acceptance and deployment

No Need to Start From Scratch

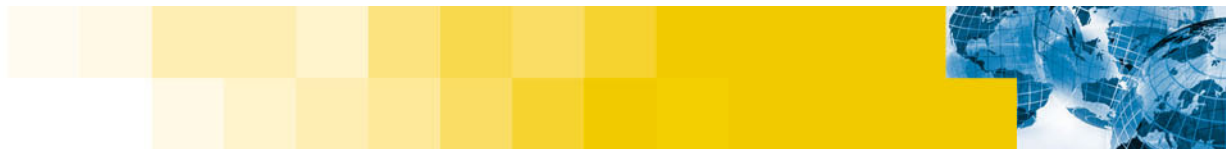
- **Use existing standards and “Best Practices”**
- **Look at what others are doing**
- **Meet standard of due care**
- **Pay attention to regulations and requirements**
 - **Government (HIPAA, FDIC, ...)**
 - **Industry (ISP 17799, ...)**
 - **Partner (VISA, ...)**
- **Make sure core business and key assets are covered**
- **Consult with security experts to help develop policy**





Managing Security Risk

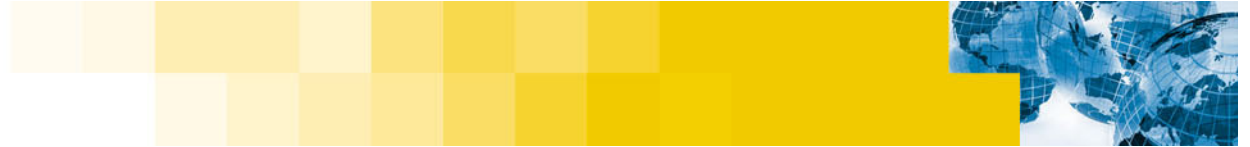




Security Policy Objectives

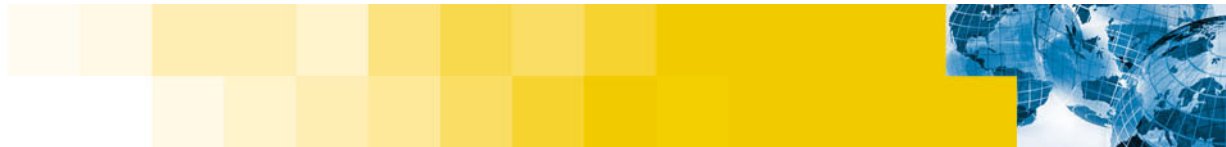
- **Confidentiality**
- **Integrity**
- **Availability**





The Sans Security Policy Project

- **Link to a short primer on security policies**
- **Contains example policies components**
- **Lists other resources on the web**
- **<http://www.sans.org/resources/policies/>**



Physical Security



Physical Security

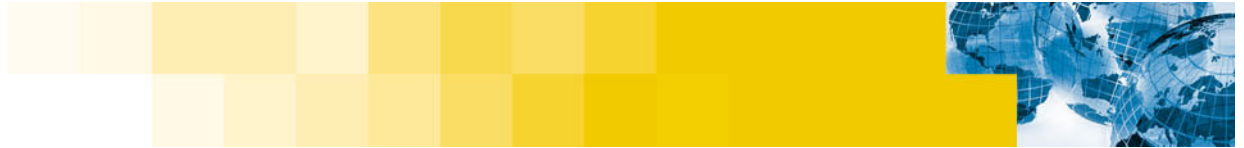
- **Physical security is often ignored or misunderstood**
- **At risk is the access to:**
 - system and resources
 - user space
 - trash/dumpsters
 - network and equipment



Access to System and Resources

- **They can be stolen**
 - From a desk or computer room
 - Laptops at the airport
 - ...
- **They can be damaged**
 - Power cord cut
 - System destroyed
 - ...
- **Reconfigured or modified**
 - Systems boot differently (BIOS)
 - Operating system runtime parameters are different
 - ...
- **Information accessed**
 - Confidential files copied
 - Data base read
 - ...





Access to User Space

- **Password information**
 - Written on sticky notes (possibly stuck to monitor)
 - Written in notebooks
 - ...
- **Contact information**
 - Possible targets for social engineering
 - People in charge of key resources
 - ...
- **Confidential documents**
- **Access through unattended terminals**
 - Owner has temporarily left their desk
 - The attacker can gain short term access
 - ...



The Trash

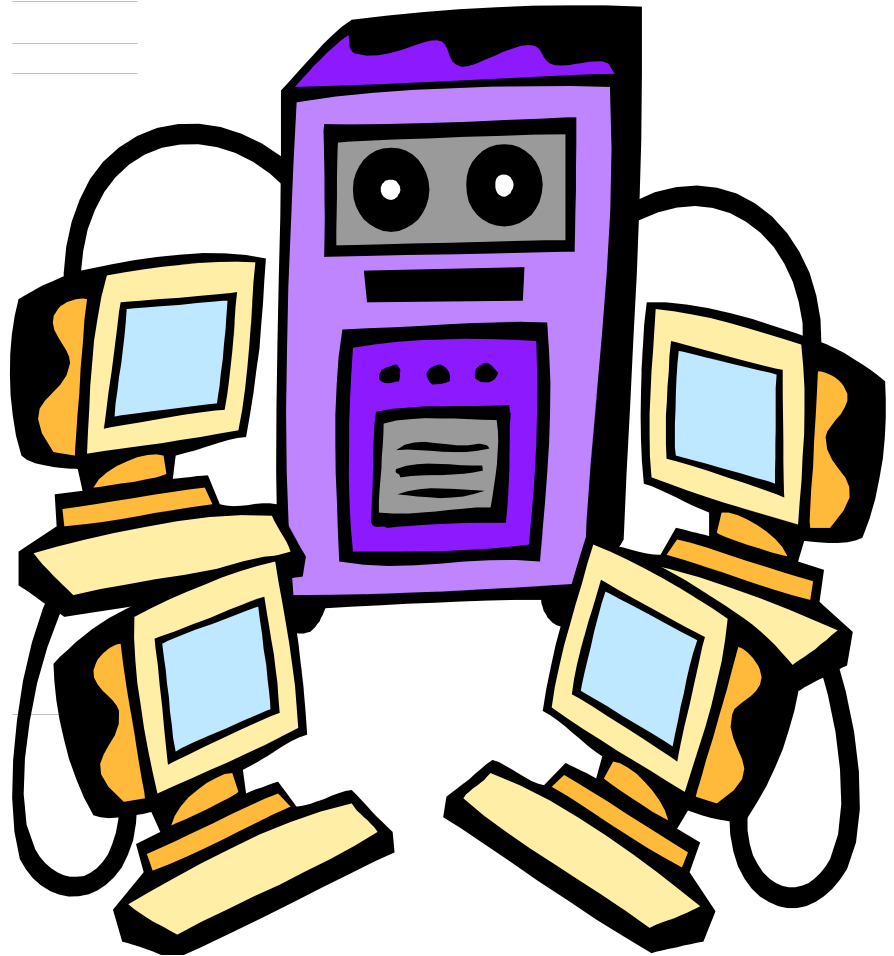
- Confidential information is often just thrown in trash
- Trash bins are often placed in easy to access location
- Attackers can simply search trash

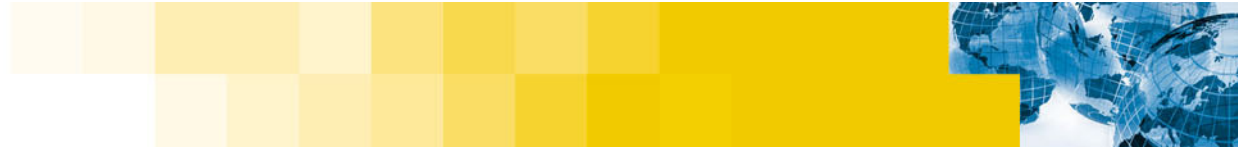
**This is called
“Dumpster
Diving”**



Access to Network and Equipment

- **Direct connection (DHCP)**
 - From a laptop for example
- **Wiretap (Cut the lines)**
- **Denial-of-Service Attack**
- **DNS cache poisoning**
- **Reconfigure**

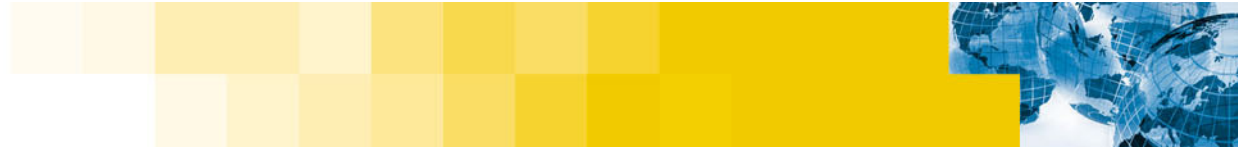




Locking down the office

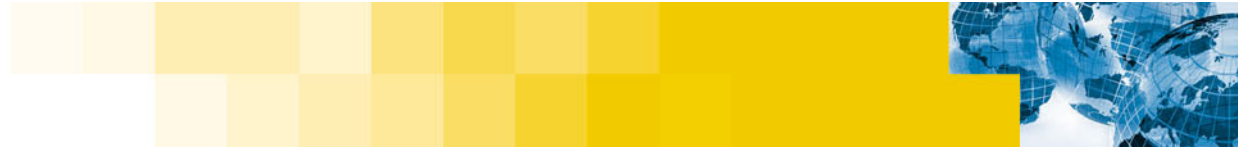
- Place critical systems in computer room and restrict access
- Password protect BIOS
- Restrict booting from removable media
- Avoid dual booting Linux with other operating systems
- Network cables should be removed from outside building walls
- Users should lock their terminals when away
- Passwords should not be written down (use a password safe if many passwords must be remembered)
- Network maps should not be posted in open areas

“Boot access is Root access”



Locking down the office

- **Phone lists should be kept online only**
- **All confidential documents must be shredded before being discarded**
- **Garbage cans and dumpsters should be located in locked and monitored area**
- **Company organization charts should never be posted in open area**
- **While a security policy is important, it should never be posted**
- **Company letter head should be controlled**



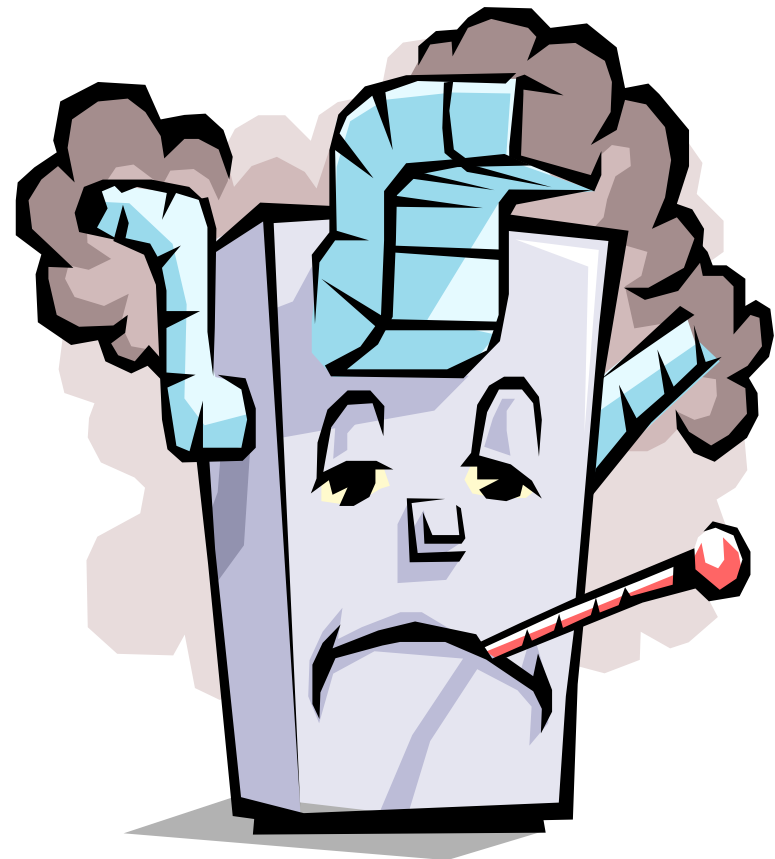
Locking down the remote user

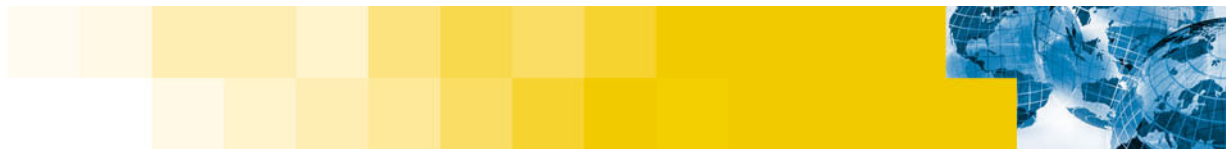
- If a laptop is stolen, the thief will gain access to it
- Confidential Information should be encrypted (individually or grouped in an encrypted file system)
- Laptop should be regularly backed up
- Laptop should be to a physically secure object (desk, wall, ...) with a locking security cable



Securing The BIOS

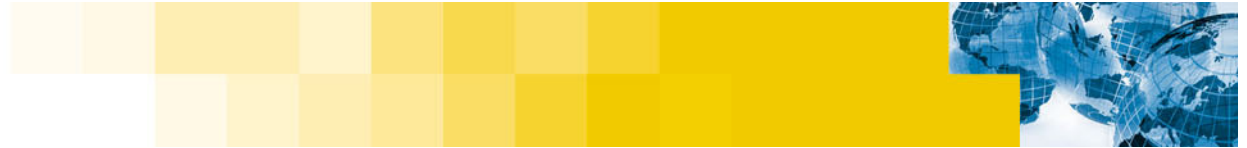
- **BIOS passwords are limited**
 - 7 character max with known master passwords
 - Should still be used
- **Disable booting from removable media**
 - Can be used to circumvents any security measures that you have made





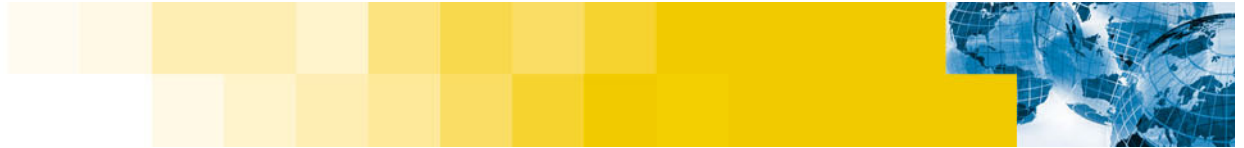
Installation





Install Only What You Need and Use

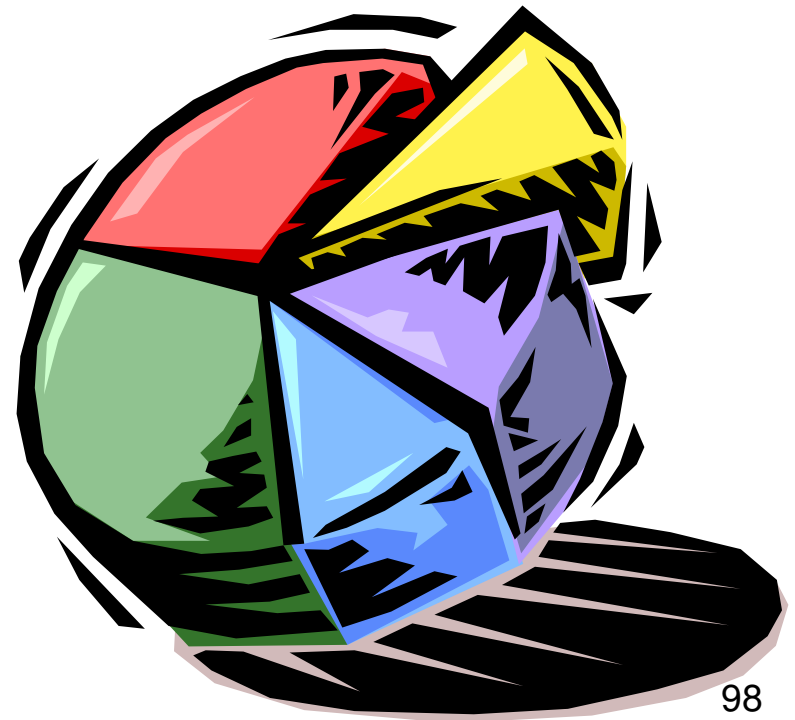
- **Do not use default install**
 - Can include many utilities and services that you will never use
 - Only install the minimal packages required for the system to function as desired
- **Each additional application increases the chance of abuse**
- **Add at least one non-privileged user**
 - This should be your default login
 - Use su or other delegation tools to elevate privilege (discussed later)
- **Avoid installing servers with multiple functions (web, FTP, e-mail, ...)**
 - Move these onto separate and dedicated server systems

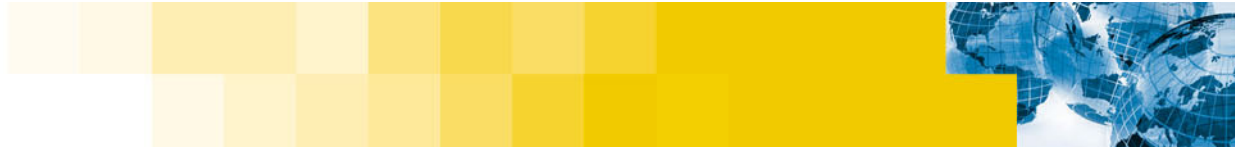


Separate User Areas From System Areas

- **Divide installation into separate partitions**
 - Increase system robustness
 - Prevent user level denial-of-service
 - **Filling up file systems)**
- **Consider the following:**
 - / (This partition must exist)
 - /Home
 - /tmp
 - /var
 - /Usr (possibly as read only)

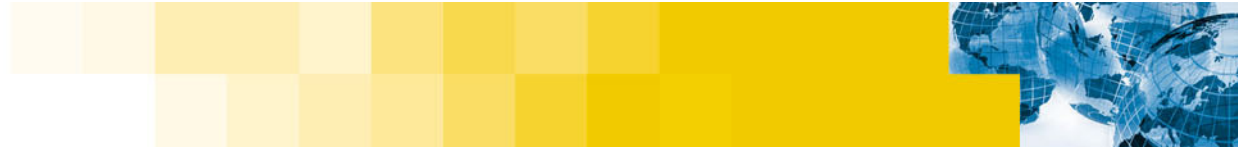
Just a start





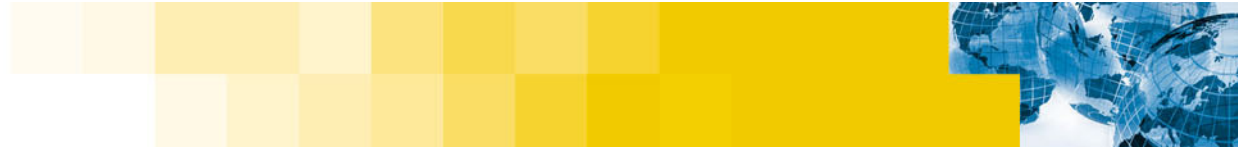
Mounting Partitions

- **All but / and /usr file systems should be mounted with the “nosuid” option**
 - So that set-UID or set-GID programs cannot be created in user space
 - This is especially true for /tmp
- **When possible**
 - Mount file systems read-only
 - Use noexec to control where executables can be located



Is Your Password “Hard to Guess?”

- **Don't use easy to guess passwords**
 - No password
 - Login name (login name = password)
 - Predictable names
 - **Toor for root (root spelled backwards)**
- **Don't use familiar names, dates and numbers**
 - Family members (spouse, children, parents, your name)
 - Last name
 - Pet's name
 - Birth date
 - Age
- **Don't use words that can be found in a dictionary**
 - susceptible to dictionary attack

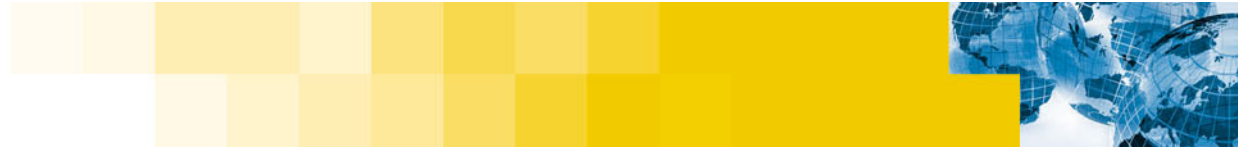


Pick a Strong Password

- At least 8 characters long
- Use a combination of alpha/numeric characters
- Intermix upper case with lower case characters
- Combine with special characters in passwords such as punctuation marks
- Using the first character of each word in a phrase is a good way to create a strong password

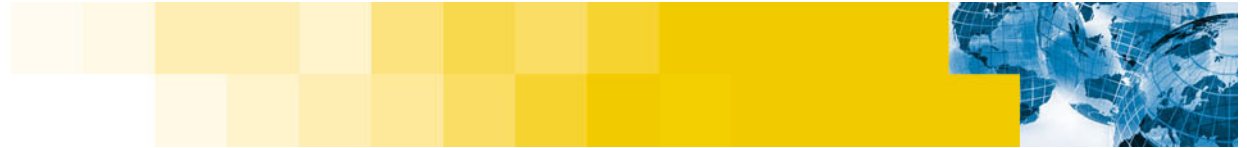
**“A strong password, can make the difference” becomes
“Asp,cmtd”**

- Avoid using common phrases



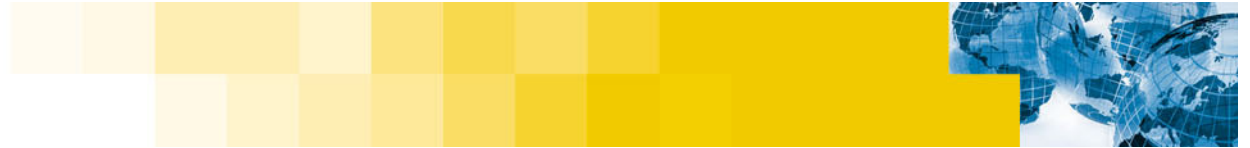
Use a Shadow Password

- **Password information originally combined with login information**
 - **/etc/passwd**
- **Required to be readable by everyone**
- **Passwords were easy to discover using a password cracker**
- **Shadow passwd file was implemented**
 - **Readable only by root only**
 - **User name information is to readable by everyone**
- **The Linux shadow password file is located at /etc/shadow**

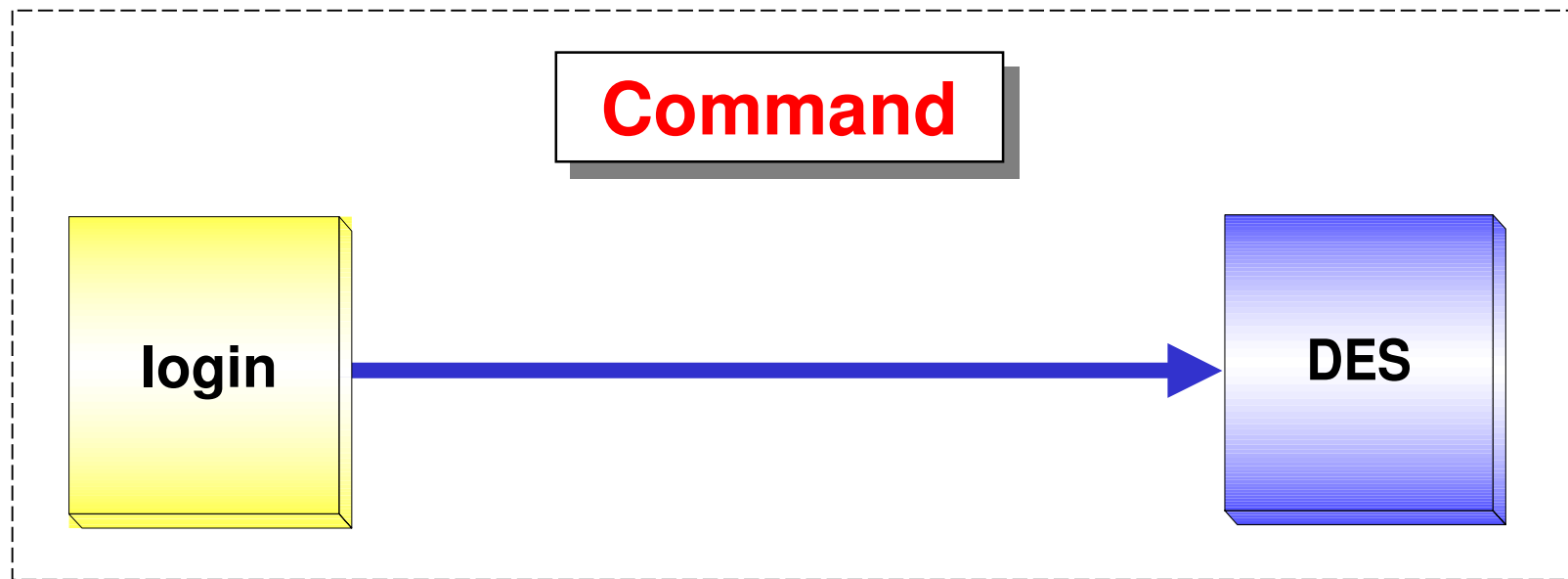


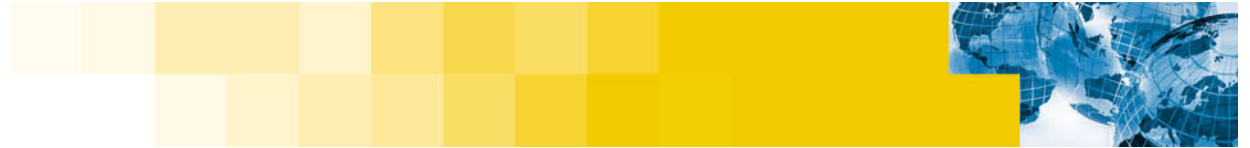
Traditional User Authentication

- Password are represented by a unique one-way hash (DES)
- The actual password is never stored on the system
- No way to derive password from hash
- When a user attempts to login:
 - Has is calculated for given password
 - Compared with known password hash
 - If they match – access is granted
- The password is limited to a maximum of 8 characters by DES
- All authentication commands linked with DES library
- New access methods require recompile



The Traditional Authentication Method



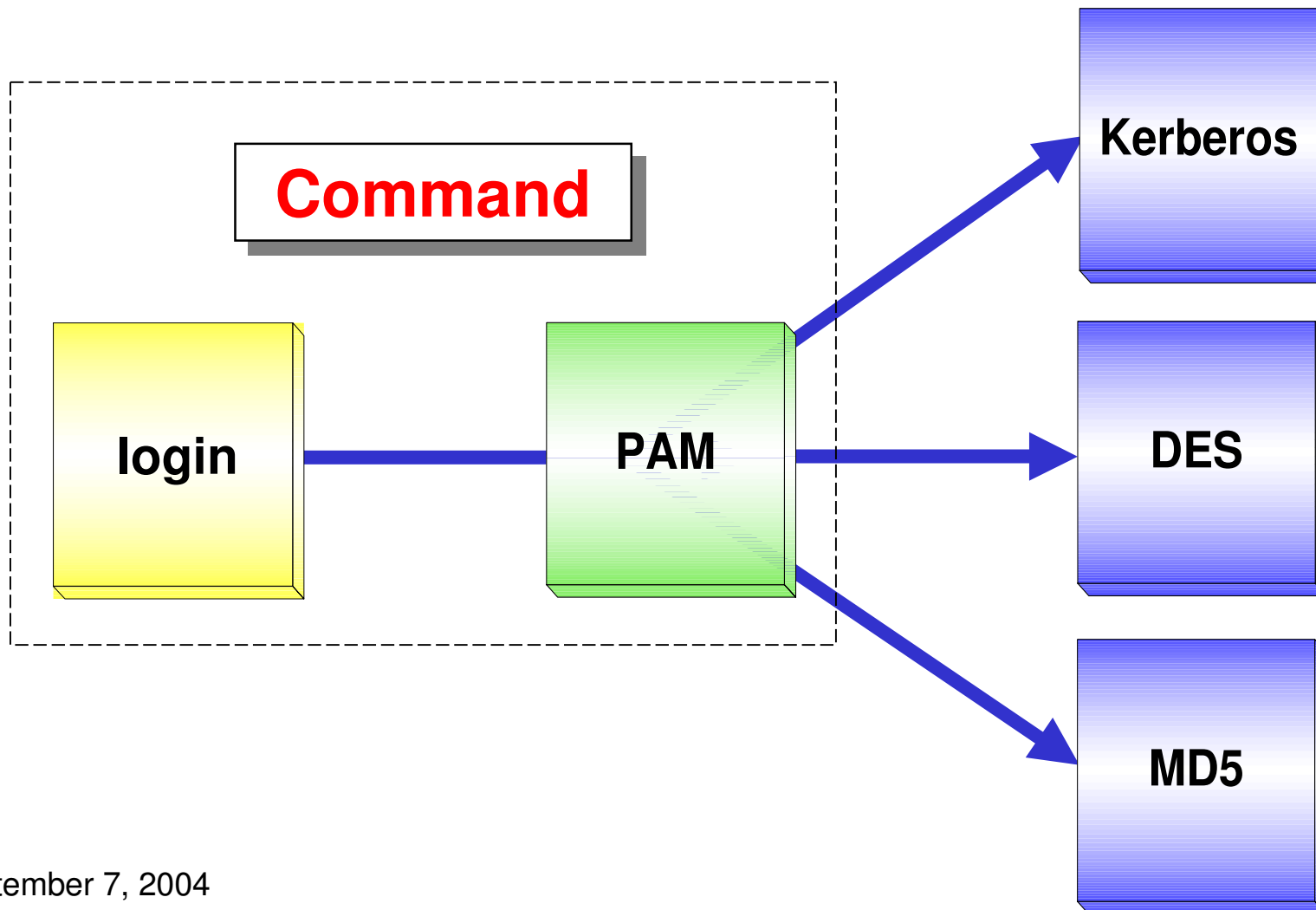


PAM – A New Face to Authentication

- **PAM functions as an abstraction layer**
- **Linked with each authentication command**
- **Access control method is determined through config files**
- **Recompile is no longer required**
- **A large number of authentication modules are available**

PAM at Work

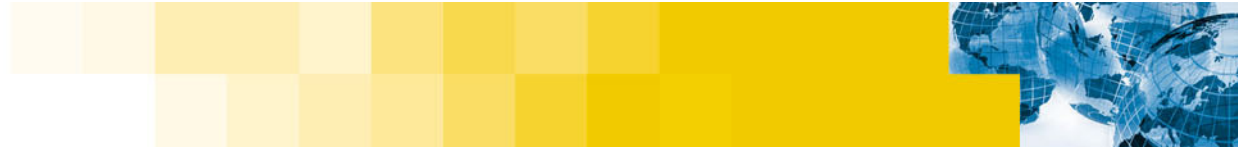
PAM Modules





Using PAM

- **Most distributions now include PAM integration**
- **A set of configuration files are used to control PAM**
- **The DES one-way hash is used by default**
- **Additional authentication methods can be added**
 - **Install new authentication library and PAM configuration files**
 - **Change PAM configuration to use new authentication method**
- **PAM MD5 hash modules is commonly included**
 - **Has no limit on password length**
 - **Takes more time to calculate a password hash**
 - **Increases time to crack MD5 passwords**
 - **Excellent alternative to DES**

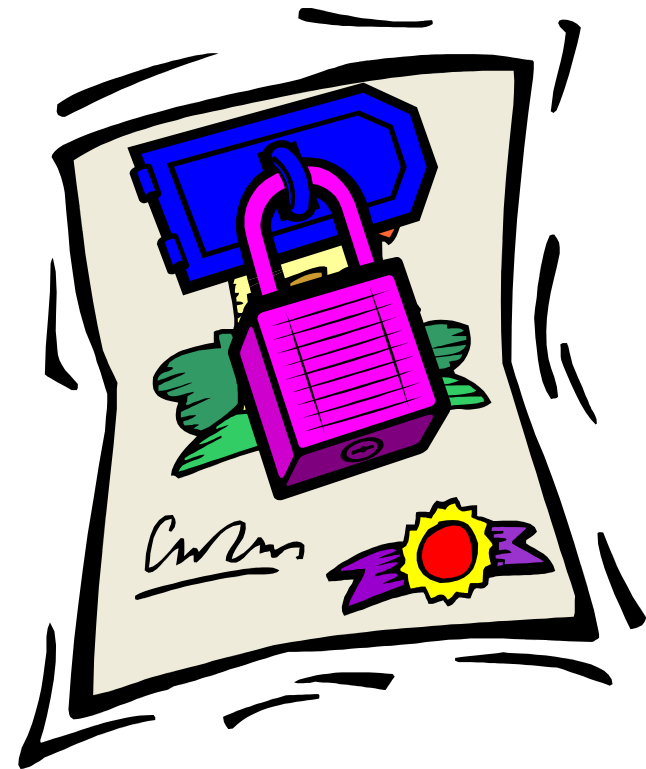


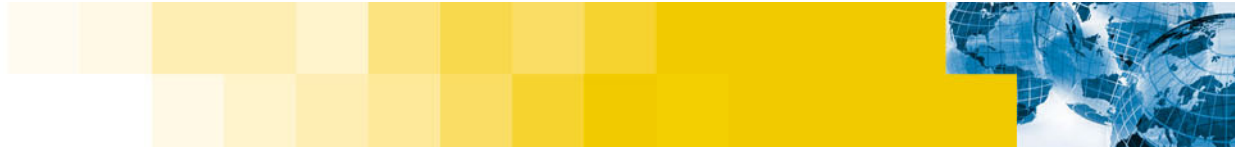
Boot Loaders

- **Used to select what to boot**
 - Multiple Linux kernels
 - Other operating systems
- **Can pass startup parameters to the Linux kernel**
 - Specify a initial run level
 - **Overrides the default in /etc/inittab**
 - **Possibly single-user mode forgoing user authentication**
 - Override the default init command
 - **Used to spawn a shell as root forgoing any user authentication**
- **LILO (Linux LOader) is used to select what to boot**
- **GRUB (GRand Unified Bootloader) is used to select what to boot**

Password Protect The Boot Loader

- Limit access to single user mode
- Limit access to boot load consoles
- Limit access to insecure operating system (win9x, DOS, ...)





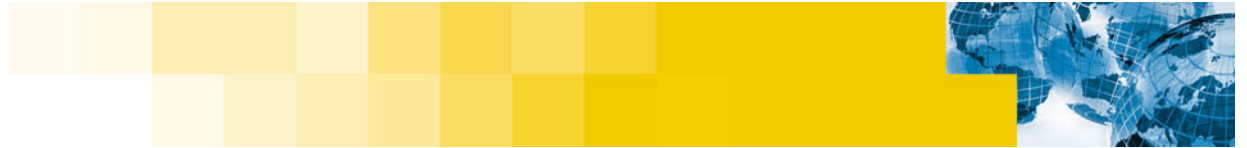
Dual Booting

- **A computer system with multiple operating systems**
 - **Is no more secure than the weakest one**
- **Only install operating systems that meet your security needs**
- **Add password protection for each insecure operating system**



Network and System Services



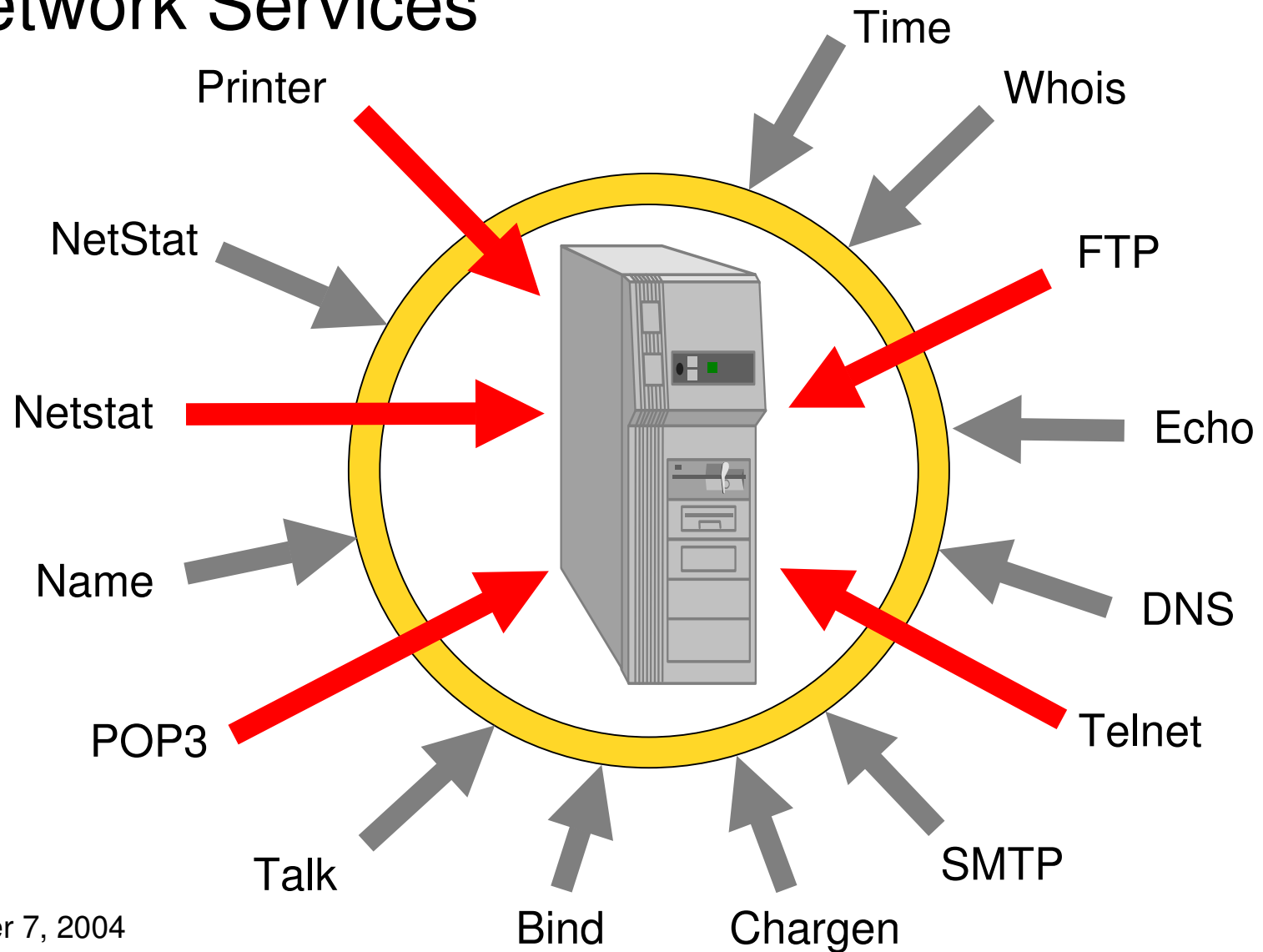


Network Services

- **Network services allow one system to communicate with another**
 - Apache web server is a network service that provides web site based capabilities
 - Typically run on port 80 (can run on additional or different ports)
- **Vulnerabilities in network services are common attack points**



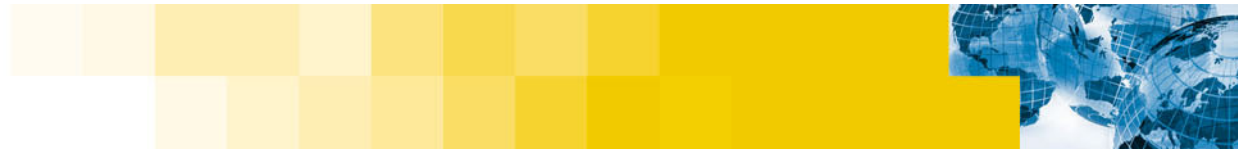
Network Services



Securing Network Services – Best Practices

- **Separate services onto separate systems**
 - www
 - ftp
 - SMTP
 - Others
- **Identify all network services**
 - Remove all but required services
- **Use “netstat –at” to identify all listening services**
- **Use “lsof –i +m” to find associated process for each listening port**





Using Netstat to find Network Services

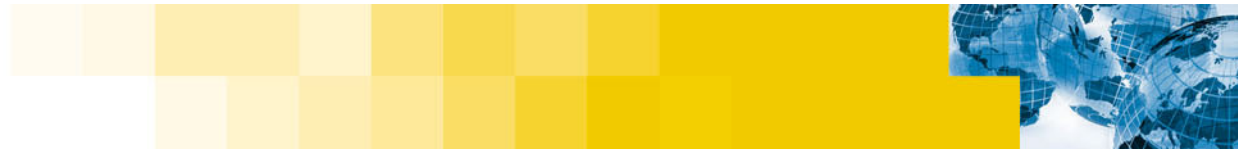
```
# netstat -at
```

Active Internet connections (servers and established)

Proto	Recv-Q	Send-Q	Local Address	State
tcp	0	0	*:printer	LISTEN
tcp	0	0	*:http	LISTEN
tcp	0	0	*:https	LISTEN
tcp	0	0	*:32768	LISTEN
tcp	0	0	*:sunrpc	LISTEN
tcp	0	0	*:ssh	LISTEN

#

Note: Output has been modified for readability



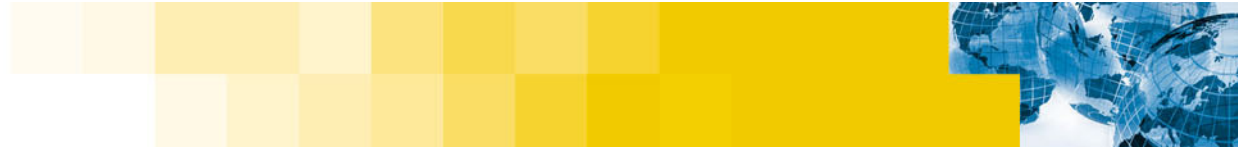
Using lsof to Find Associated Processes

```
# lsof -i +M
```

COMMAND	PID	USER	TYPE	DEVICE	SIZE	NODE	NAME
portmap	726	root	IPv4	UDP	*	sunrpc	[portmapper]
portmap	726	root	IPv4	TCP	*	sunrpc	[portmapper]
rpc.statd	755	root	IPv4	UDP	*	32768	[status]
rpc.statd	755	root	IPv4	TCP	*	32768	[status]
sshd	904	root	IPv4	TCP	*	ssh	
lpd	998	root	IPv4	TCP	*	printer	
httpd	1028	root	IPv4	TCP	*	https	
httpd	1028	root	IPv4	TCP	*	http	

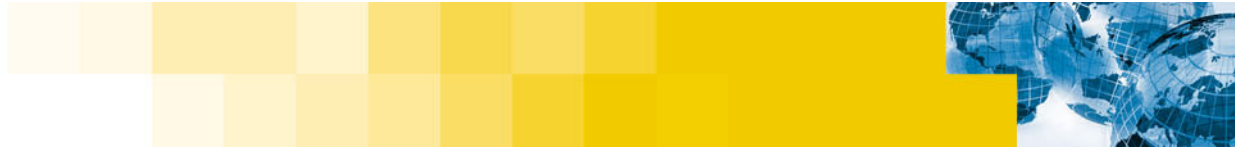
```
#
```

Note: Output has been modified for readability



Eliminating Unwanted Network Services

- **Most distributions start and stop network services from two locations**
 - Init.d directory (/etc/init.d on most systems)
 - Inetd or xinetd
- **Stop all unwanted network services and disable or remove them**
 - If a network service is not needed, it is better to remove it to prevent accidental restart (also saves space)



The init.d directory

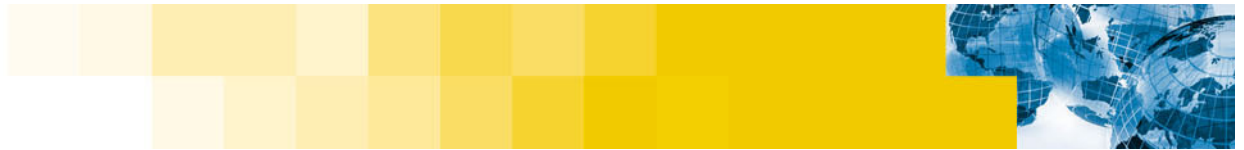
- **Contains scripts to start and stop processes (including services)**
- **Links are made from each of these scripts to the run-level specific directories: rc0.d, rc1.d, rc2.d, rc3.d, rc4.d, rc5.d and rc6.d**
- **Part of the “Process Control Initialization” (see man-pages on init, Inittab, initscript and runlevel)**



Stopping a network service

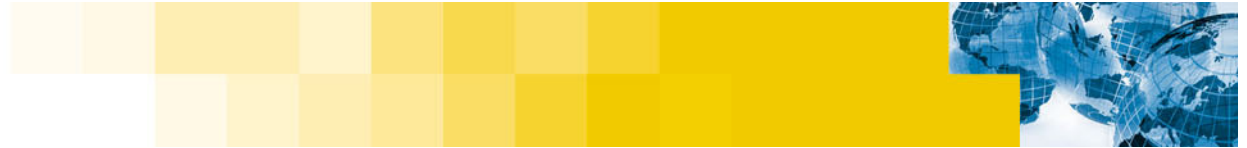
- **To stop the portmap service:**
 - **cd /etc/init.d**
 - **./portmap stop** **# shutdown the service**
 - **chkconfig portmap off** **# disable service from starting**
- **or**
- **rpm -qf /etc/init.d/portmap** **# which packages contains startup script**
- **rpm -e portmap** **# remove the service completely**
- **Apt-get remove portmap**





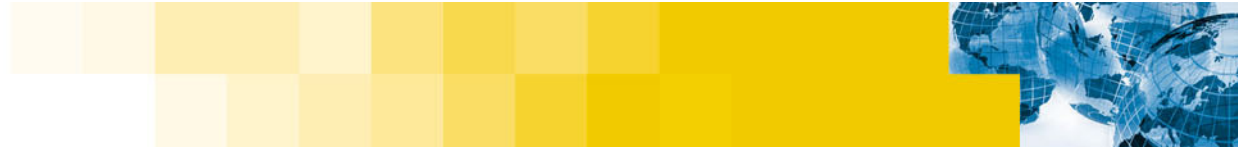
The Inetd Service

- **A supper service for starting other services**
 - **Saves memory and process table usage**
- **Configuration file (/etc/inetd.Conf) defines what network services inetd will monitor and the executable to call to handle each request**
- **Inetd monitors each network port specified in the “/etc/inetd.Conf” files**
- **When a connection is made to the system, inetd will identify the service type and call the appropriate executable to handle the request**
- **No ability to control access or throttle network connections**



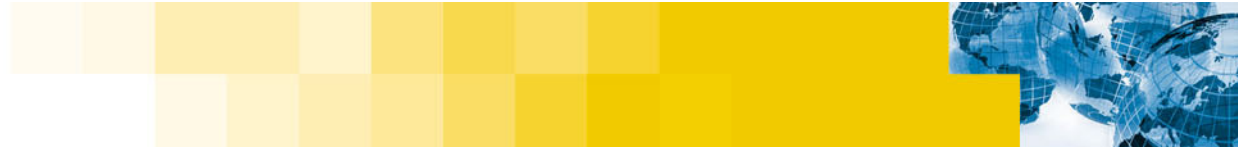
A typical exert from the /etc/inet.d file

```
#echo          stream  tcp      nowait  root    internal
#echo          dgram   udp      wait    root    internal
#daytime       stream  tcp      nowait  root    internal
#daytime       dgram   udp      wait    root    internal
#chargen       stream  tcp      nowait  root    internal
#chargen       dgram   udp      wait    root    internal
#time          stream  tcp      nowait  root    internal
#time          dgram   udp      wait    root    internal
ftp            stream  tcp      nowait  root    in.ftpd  -l -a
telnet         stream  tcp      nowait  root    in.telnetd
```



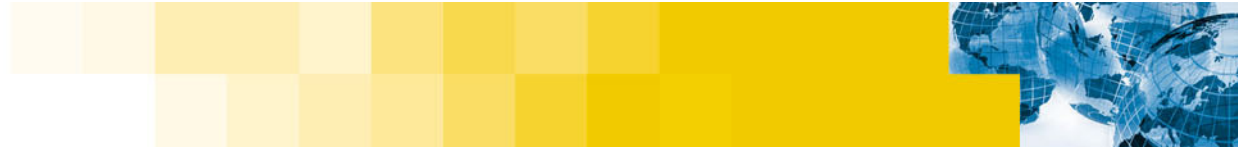
Some Problems With Inetd

- **All or nothing access control**
 - All enabled services are available to every one
 - The TCP Wrappers package was written to compensate for this deficiency
- **No connection limit**
 - Attackers could continue to open connections until the process table is full and the system becomes unusable (DoS)
- **Poor or nonexistent logging**
 - By default connections are not logged
 - This is true for both successful for failed connection attempts



Securing Inetd

- **Remove or comment out all unwanted services in the /etc/inetd.conf file**
 - Each available service increases the change that the attacker will be able to gain access or use the system to attack another
 - Two common debug services, echo and chargen, are typically left on. These should be commented out
- **Use TCP Wrappers tool to add access control**
 - Provides fine grain access control for each service
 - Adds enhanced logging
 - Called in place of the service daemon executable
 - Arguments to TCP Wrappers is the service daemon executable
 - Verifies that access is allowed for the specific service and call the executable with arguments
 - Simple addition to Inetd.conf



TCP Wrappers

```
ftp      stream  tcp  nowait  root    in.ftpd -l -a
telnet   stream  tcp  nowait  root    in.telnetd
```

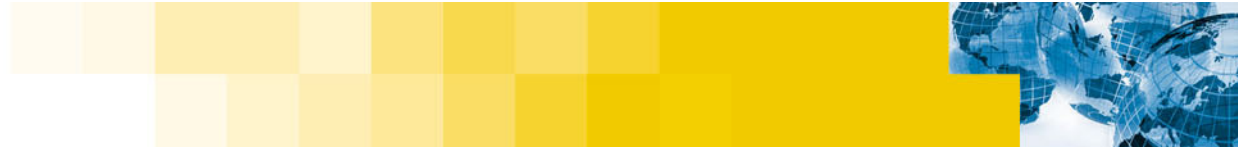


```
ftp      stream  tcp  nowait  root    tcpd in.ftpd -l -a
telnet   stream  tcp  nowait  root    tcpd in.telnetd
```



The Xinetd Service (An Inetd Replacement)

- Includes fine grained access control
- Adds enhanced logging features
- Provides process throttle to prevent Process-table flooding Denial-of-Service
- Forwarding of services requests to another system.
- The ability to specify unique banners for each network service.
- Xinetd monitors each network port specified in the “/etc/xinetd.Conf” file
- Generally configured to also monitor files in directory “/etc/xinitd.d”
- See man-page on xinetd, xinetd.conf and xinetd.log
- Allows for default settings (can be overridden on a per service basis)



Default settings (/etc/xinetd.conf)

```
# defaults
```

```
defaults
```

```
{
```

```
    instances          = 25 # Max connections per service
```

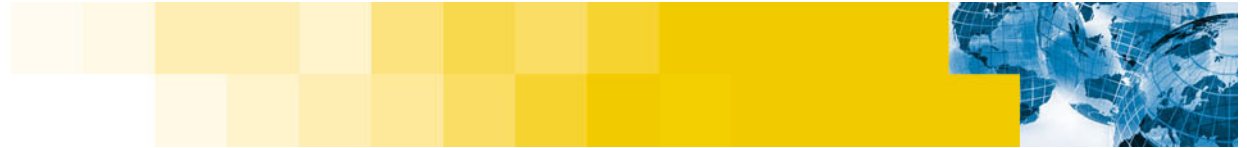
```
    log_type           = SYSLOG authpriv # Log to syslog
```

```
    log_on_success     = HOST PID # What to log on success
```

```
    log_on_failure     = HOST RECORD # What to log on fail
```

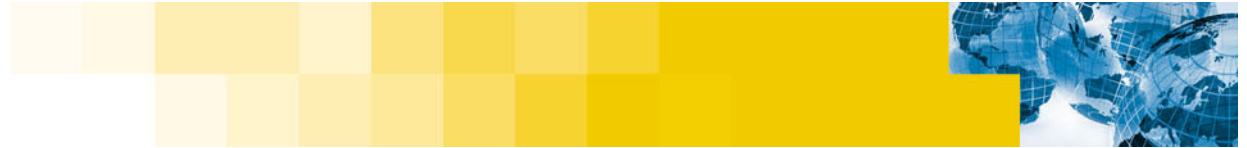
```
    only_from         # Deny all access
```

```
}
```



Controlling Access (/etc/xinetd.d/finger)

```
# finger service
service finger
{
    socket_type      = stream
    wait             = no
    user             = nobody
    server           = /usr/sbin/in.fingerd
    only_from        = 192.168.1.0/24 # localdomain only
}
```



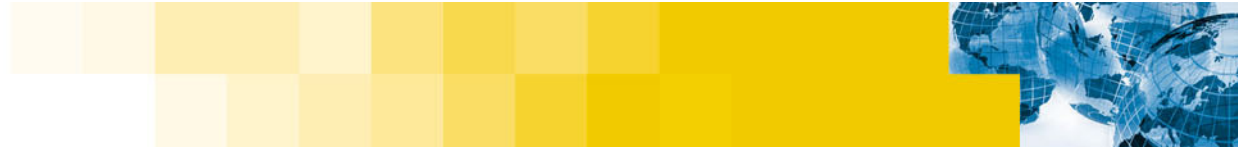
A disabled service (/etc/xinetd.d/echo)

```
# echo server
service echo
{
    type                = INTERNAL
    id                  = echo-stream
    socket_type         = stream
    protocol            = tcp
    user                = root
    wait                = no
    disable              = yes # This service is disabled
}
```

Eliminating services – Our example

- **Shutdown and removed the following services with scripts in /etc/init.d**
 - Portmap (portmap service)
 - nfs-utils (statd service)
 - LPRng (printer service)
 - yp-tools (nfs-utils dependency)
 - Ypbind (nfs-utils dependency)
 - Ypserv (nfs-utils dependency)
- **Xinetd was not being used for any network services and was also removed**





The results

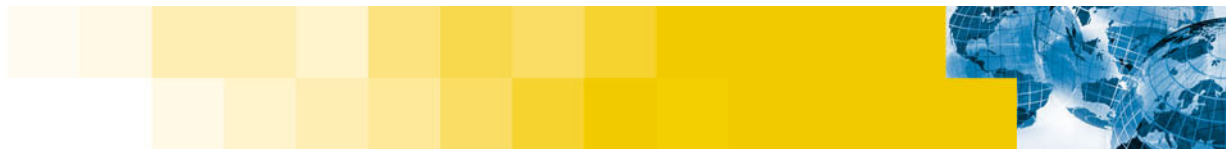
```
# netstat -at
```

Active Internet connections (servers and established)

Proto	Recv-Q	Send-Q	Local Address	State
tcp	0	0	*:http	LISTEN
tcp	0	0	*:https	LISTEN
tcp	0	0	*:ssh	LISTEN

#

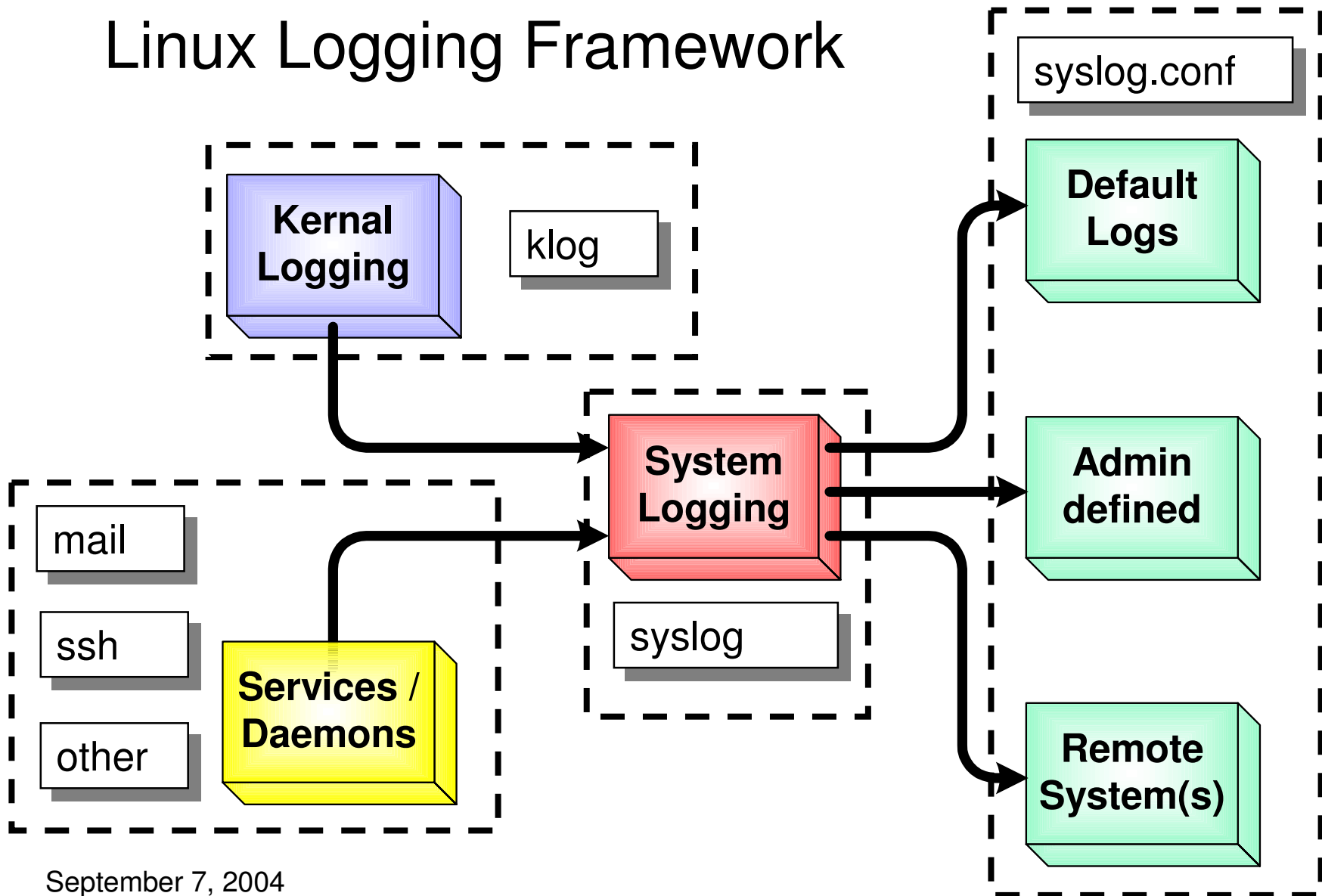
Note: Output has been modified for readability



System Logs



Linux Logging Framework



September 7, 2004

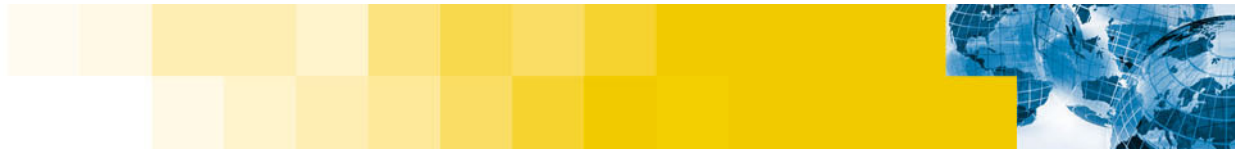
Securing Syslog

- **Protect the logs by making them unreadable by anybody other than root**
 - `chmod 700 /var/log`
- **Export log information to another system**
 - if the system compromised, the attacker will also need to compromise this external system to remove the evidence
 - Adding the following to `syslog.conf`:

`*. * @external-system`

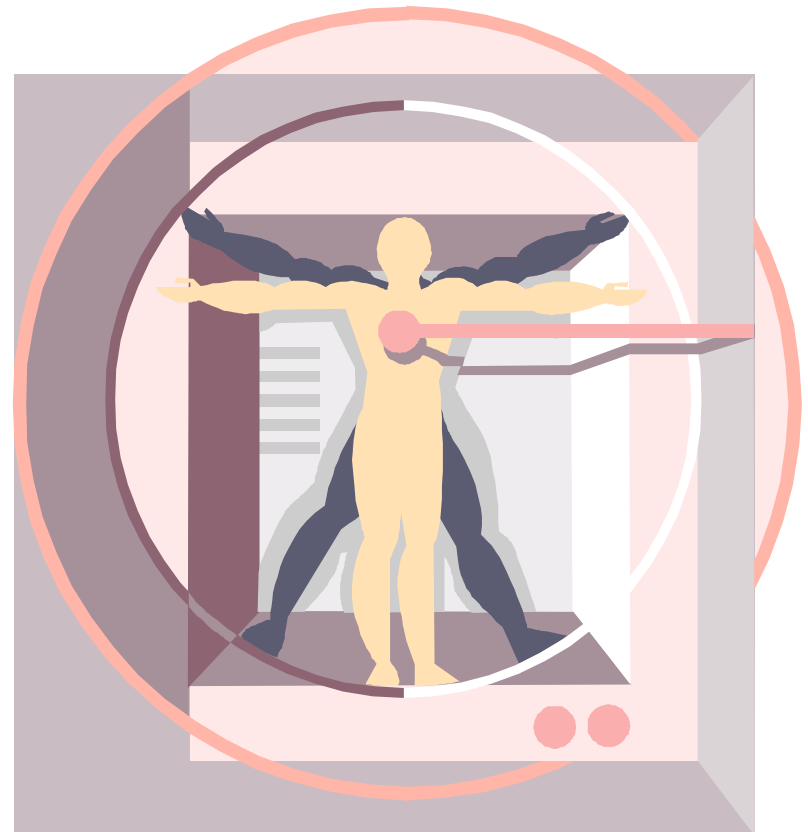
sends everything to external-system





Time Synchronization

- **Attacks often affect multiple systems**
- **System logs may record attack**
- **Inaccurate time synchronization can lead to confusion**
- **Use ntpd (Network Time Protocol Daemon)**
 - **All systems**
 - **Log information is accurate**
 - **Correct order of events**

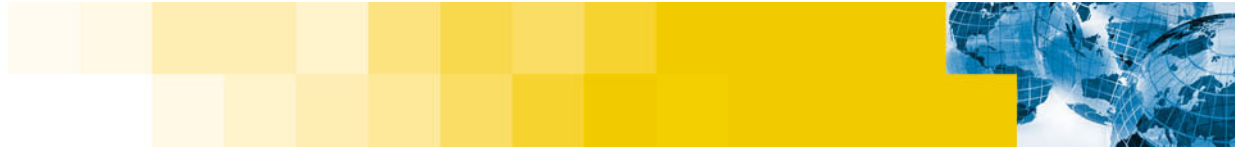




Firewalls



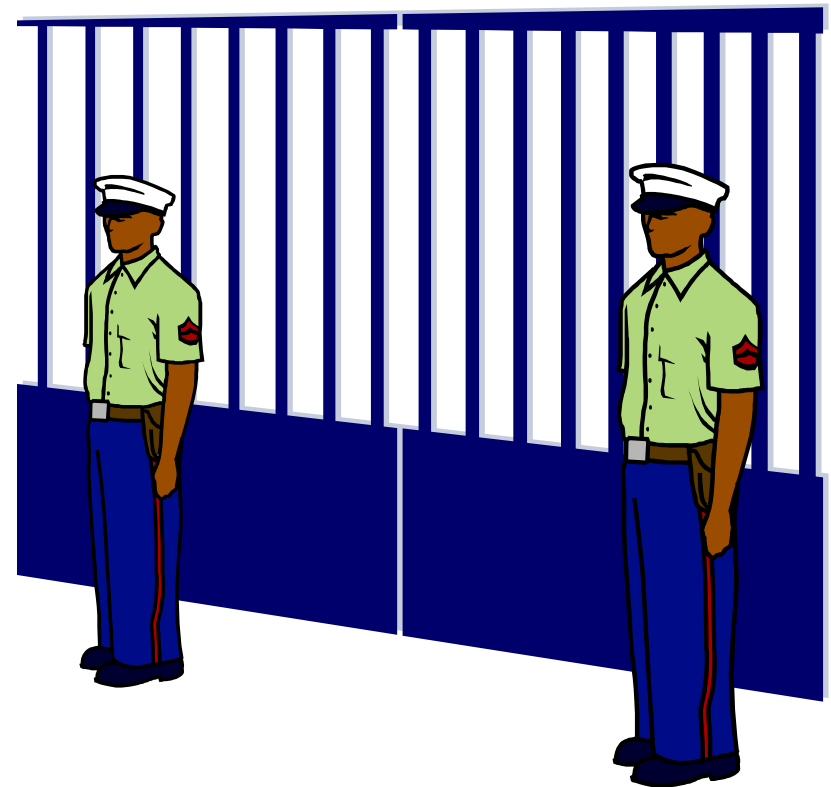
September 7, 2004

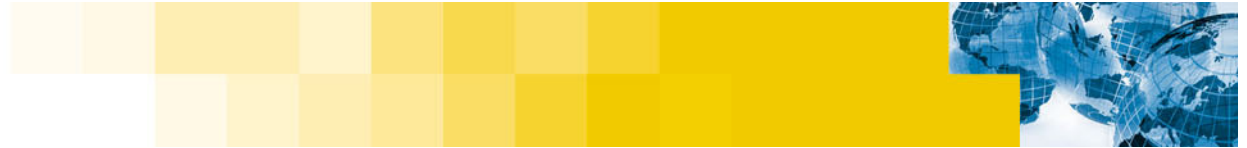


Firewalls

- **Controls network connectivity**
 - Single system
 - Entire Network
- **Controls what gets in and out**
 - Traffic types
 - Traffic volume
- **Firewalls enforce security policy**
 - Intranet / Internet
 - Intranet / Extranet
 - Extranet / Internet

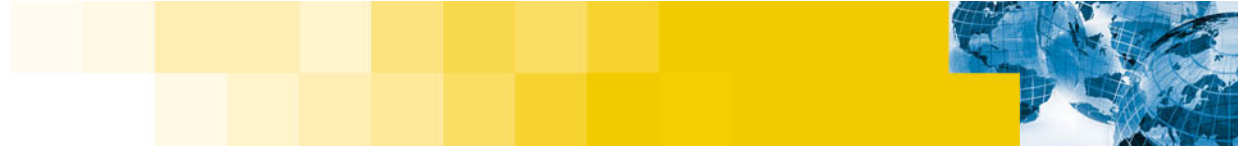
- **Goal: Keep the bad guys out!**





Packet Filtering Firewall

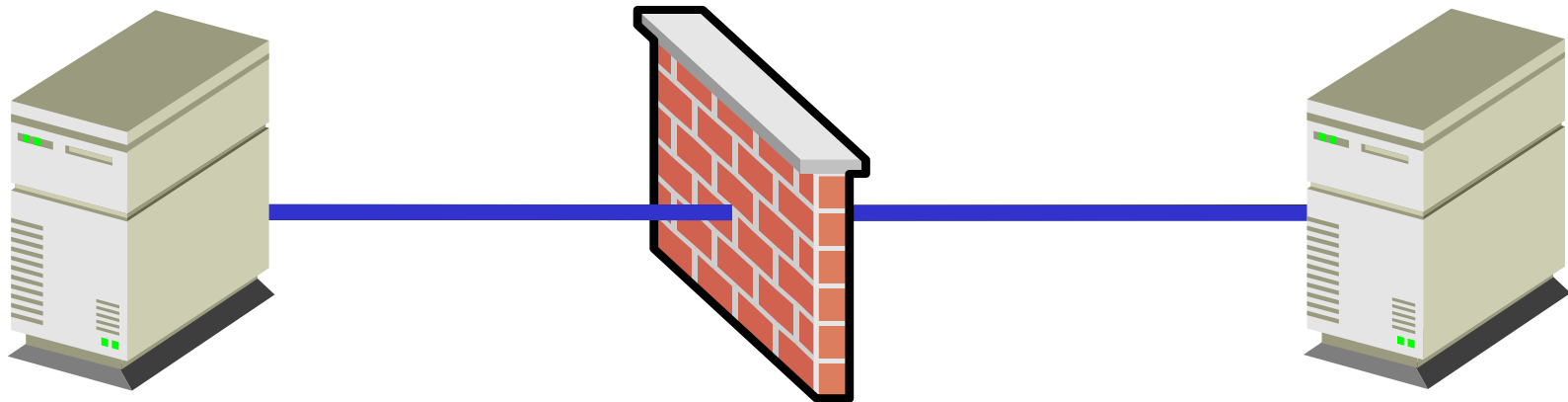
- **Control at network level**
- **Ruled base traffic filtering**
 - **Type**
 - **Source / destination address**
- **User authentication not possible**
 - **Source / destination IP addresses only valid identification**
 - **Problematic when used with DHCP networks (Dynamic Addresses)**
- **Filtering firewalls are more transparent to the user**
 - **No user setup**
- **Packet Filtering Firewall build into the Linux kernel (iptables)**



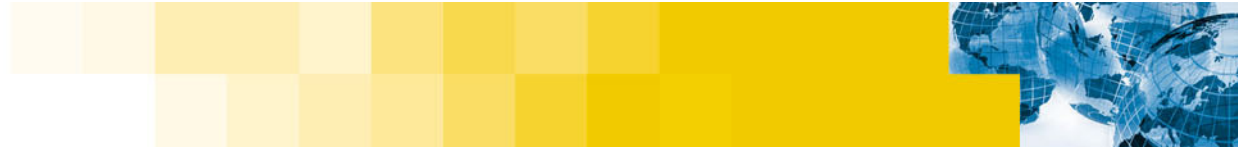
Proxy

- **Commonly used to control, or monitor, outbound traffic**
- **Some proxies cache requested data**
 - **Lowers bandwidth requirements**
 - **decreased access time next time data is requested**
- **Detailed logging of requests**
- **Two types of proxies servers**
 - **Application proxies - that do the work for you**
 - **SOCKS proxies - that cross wire ports**

Application Proxy

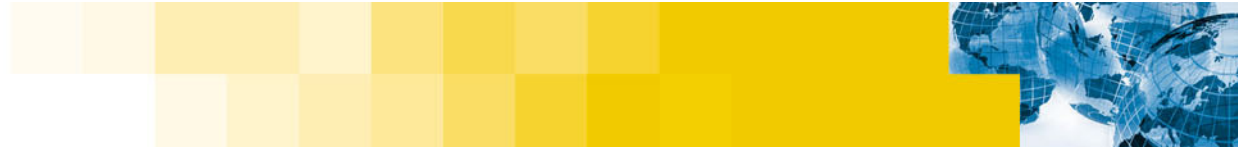


An Application proxy acts as a go-between (proxy) – Content can be verified and logged – authentication can also be established



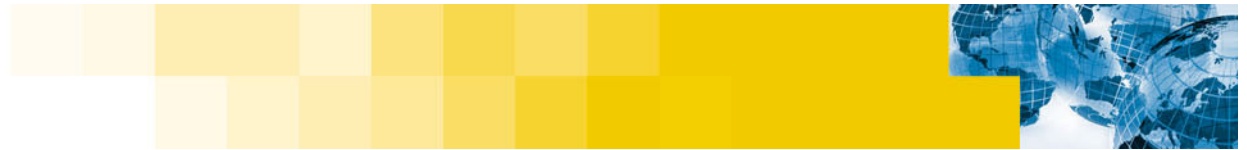
Types of Firewalls – Application Proxy

- **Because proxy servers are handling all the communications, they can log everything**
 - Every web URL
 - Every ftp download
 - Verify that content is valid (http requests are valid http)
- **Authentication can also be performed at the application proxy**
 - Before a connection to the outside is made, the server can ask the user to login first
 - To a web user this would make every site look like it required a login



Types of Firewalls – SOCKS Proxy

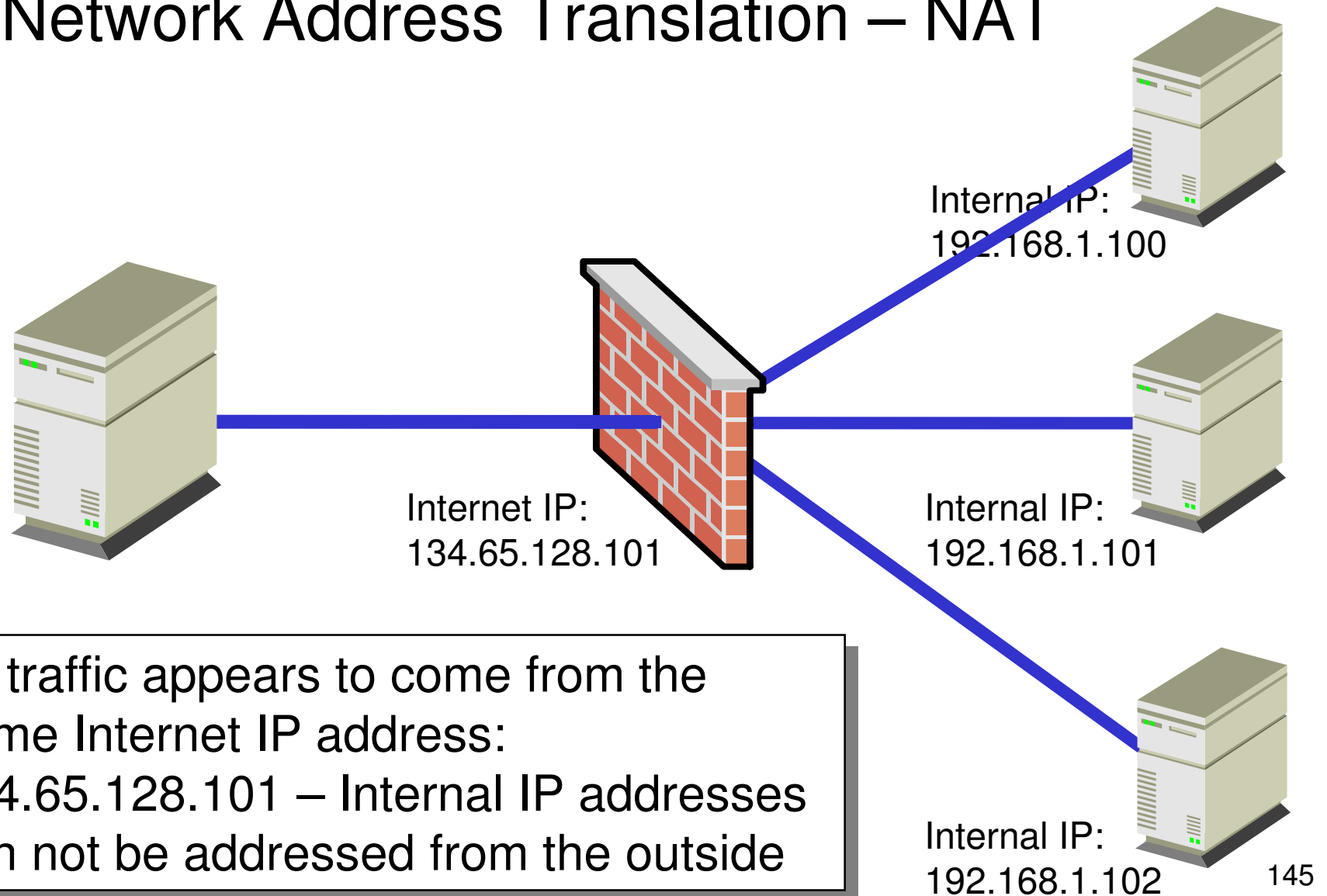
- **A SOCKS server is a lot like an old switch board**
 - **It simply cross wires your connection through the system to another outside connection**
- **Most SOCKS server only work with TCP type connections**
 - **And like filtering firewalls they don't provide for user authentication. They can however record where each user connected to**



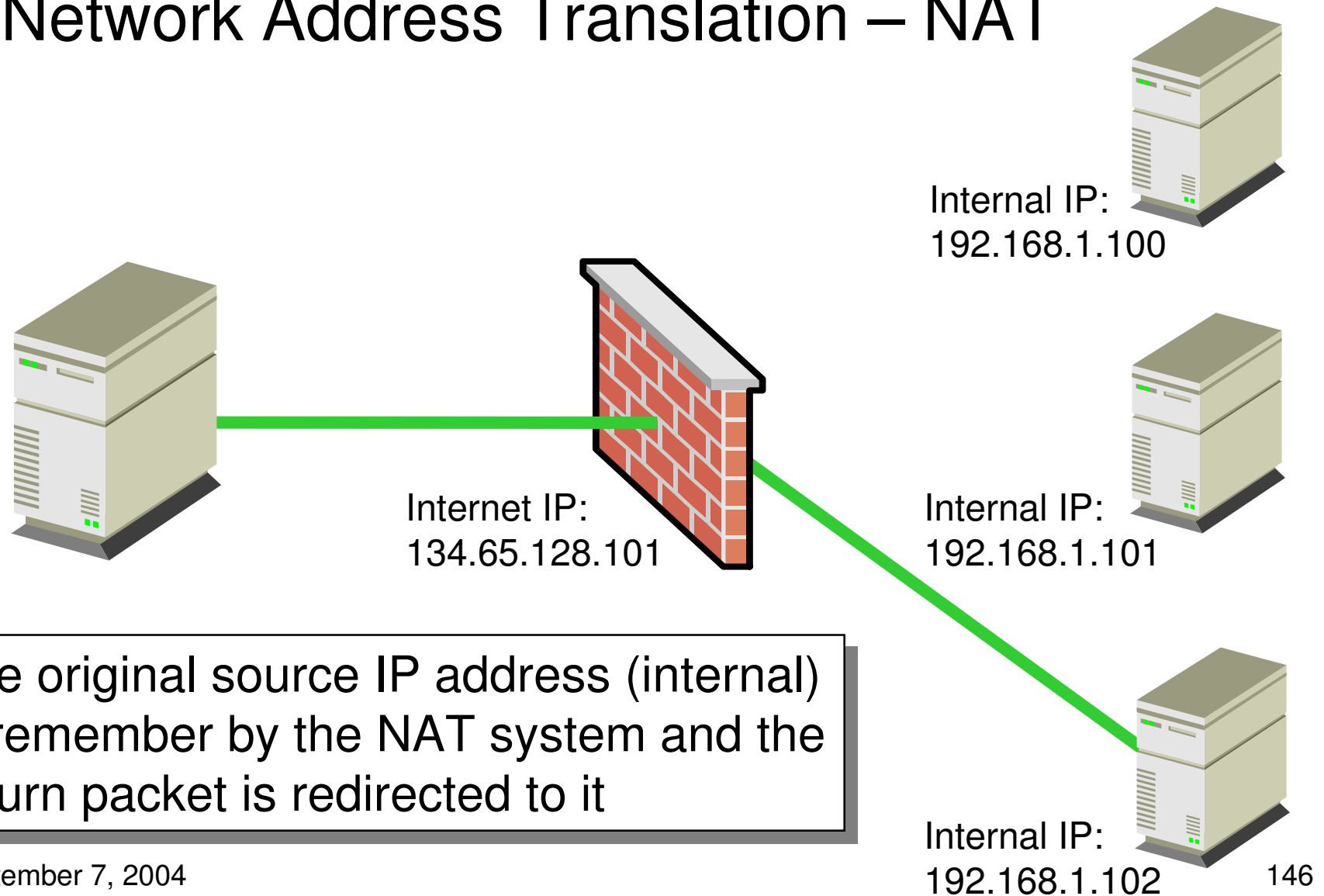
Network Address Translation – NAT

- **Normally, network traffic will travel from a source (such as your home computer) to the destination (such as a web site)**
 - **Through multiple links**
 - **The package is typically forwarded to the next link unaltered**
- **On a system doing Network Address Translation (NAT) the source IP address will be changed to its own**
- **The original source IP address (usually an non-routable internal address) is remembered by the NAT system**
- **Return packets (sent to the NAT system) will be redirected to the correct originating system**
- **This level of indirections make the internal systems non-addressable and protected from direct outside attacks**

Network Address Translation – NAT



Network Address Translation – NAT



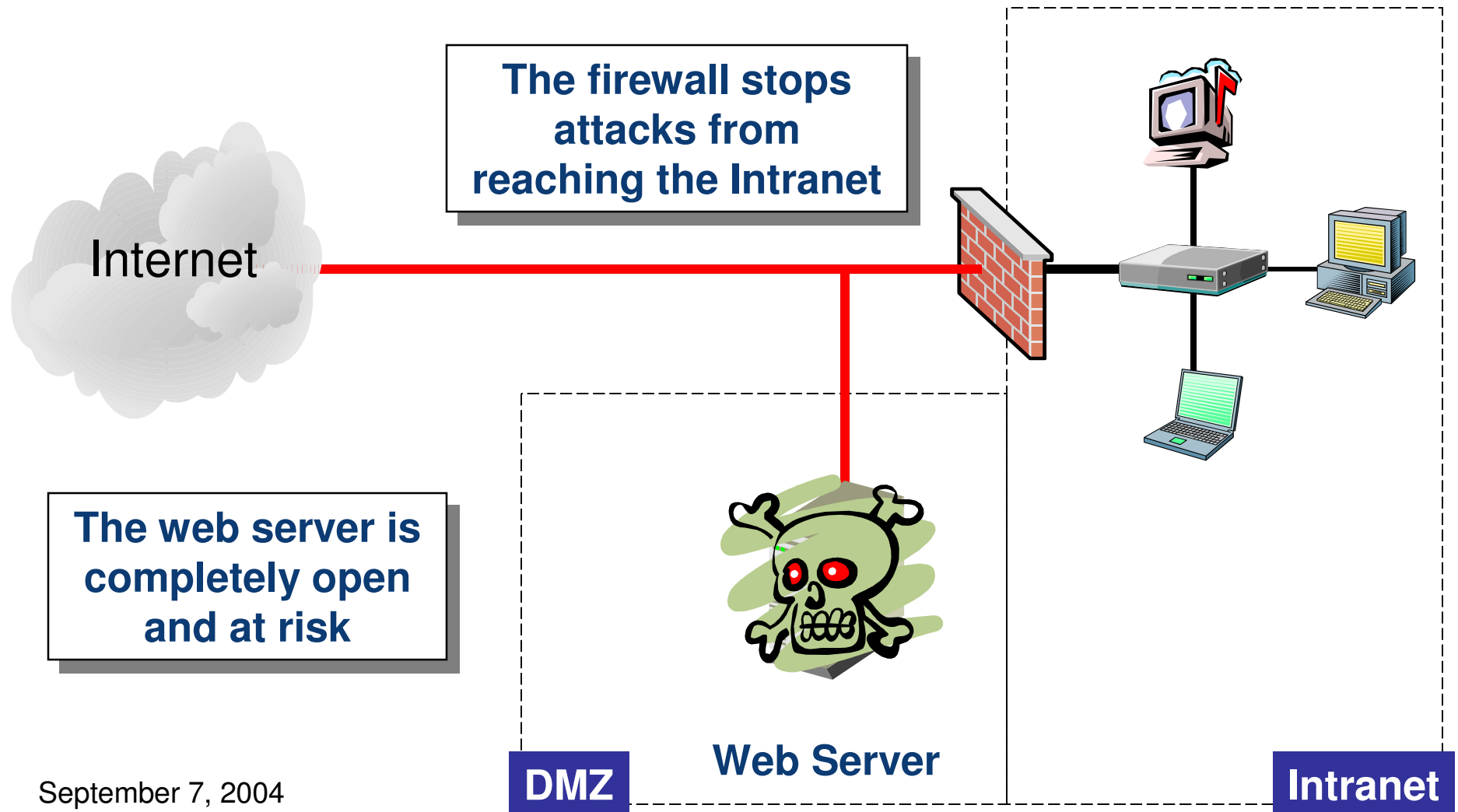
The original source IP address (internal) is remember by the NAT system and the return packet is redirected to it

Best Practices For Firewall Deployment

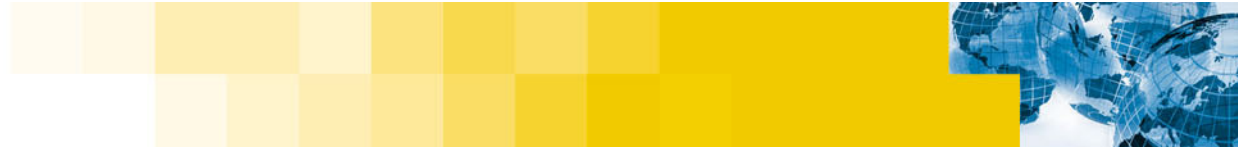
- **Disable everything**
 - All incoming and outgoing traffic should be stopped
- **Slowly allow required network traffic to pass through**
 - Take this step with great care
- **The inverse of this is problematic and very dangerous**
 - Opening up all traffic
 - Close that which you don't want
 - You will inevitably make a mistake



Common Enterprise Firewall Configuration



September 7, 2004

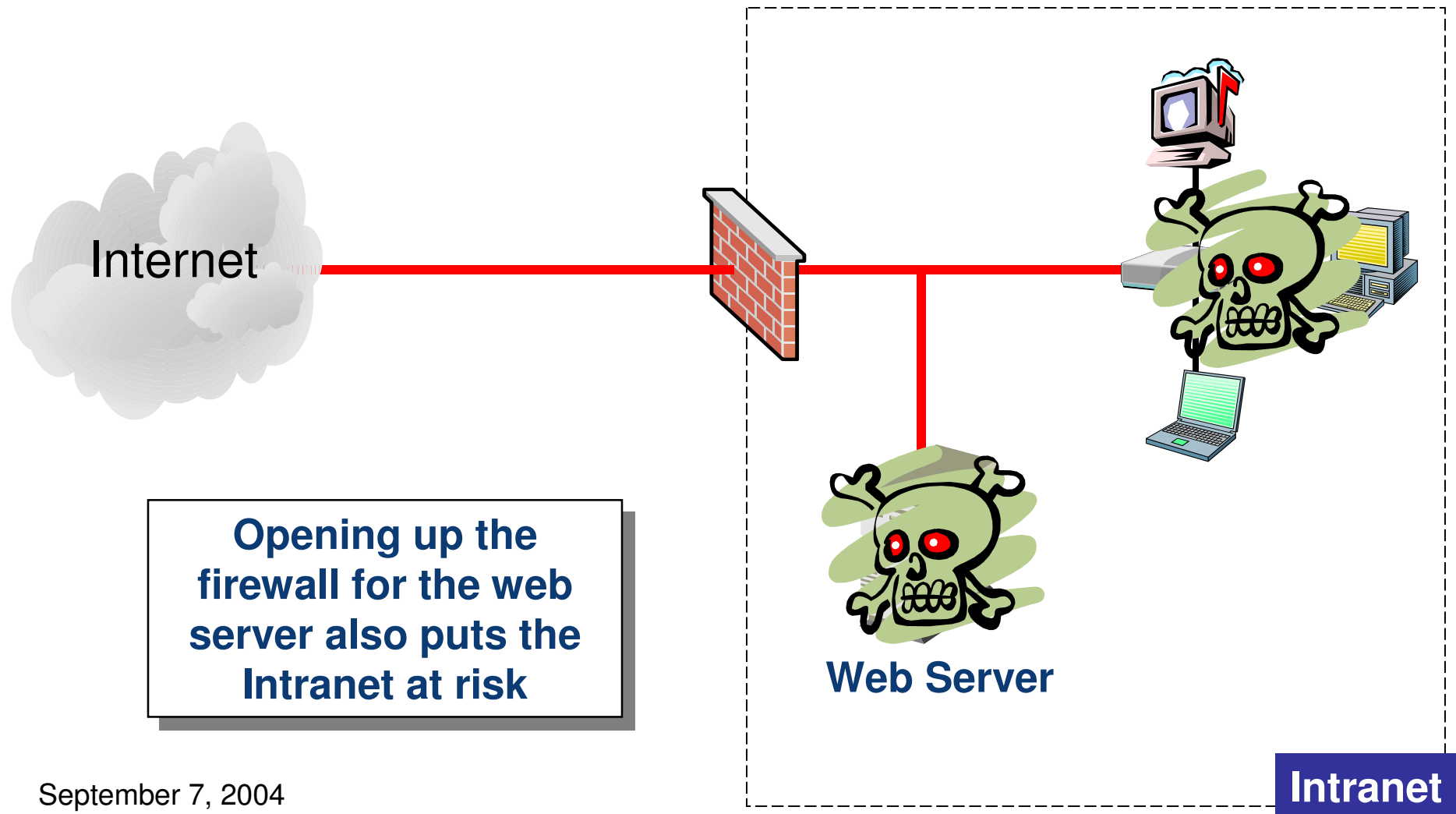


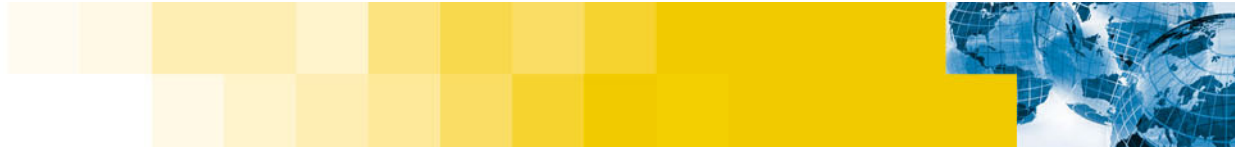
Placing Web Server Behind Intranet Firewall

- Web server no protected
- Tools to tunnel through http
- Pass directly though the firewall
- The entire Intranet is then at risk



Placing the Web Server in the Intranet



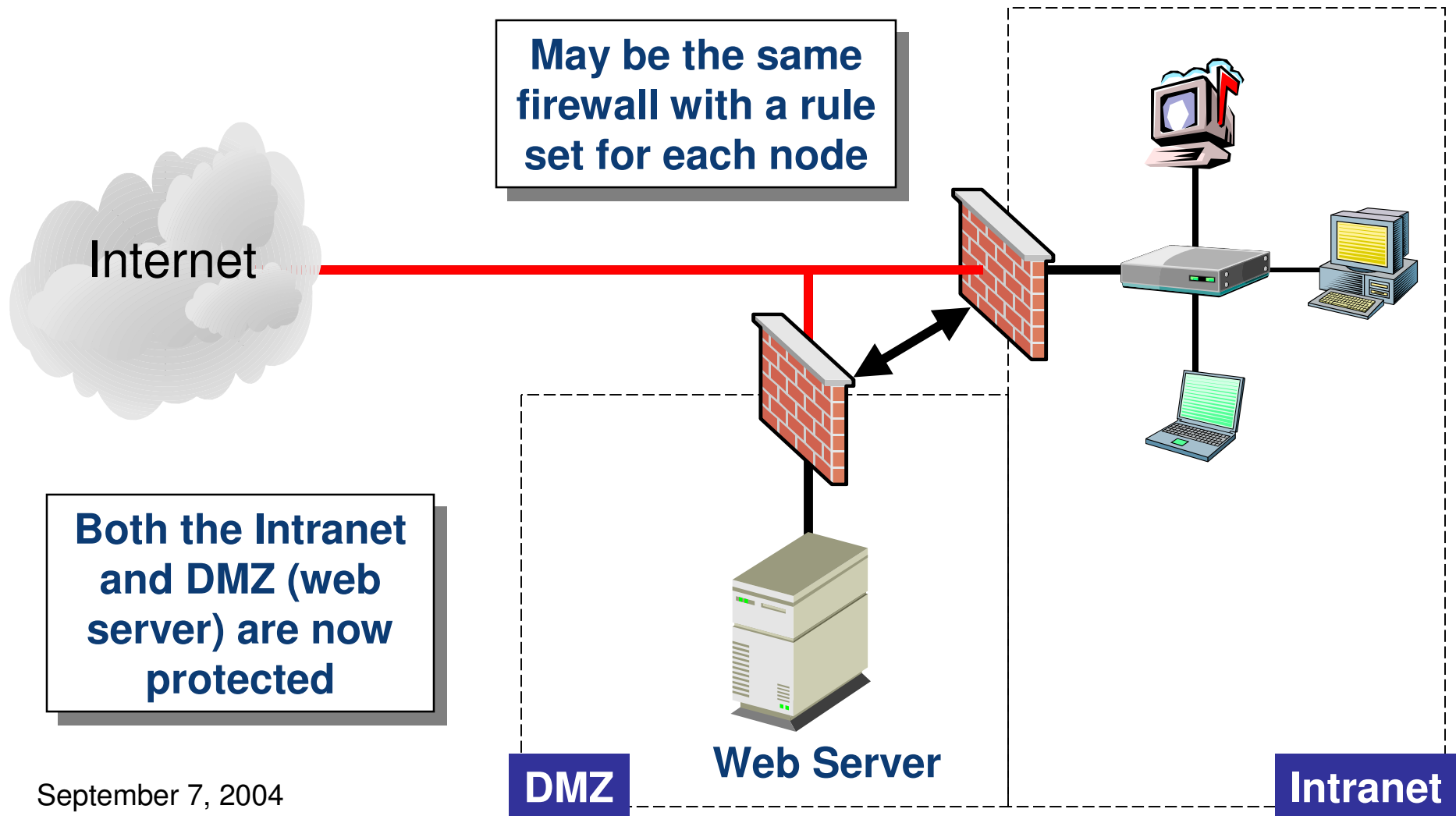


Protect DMZ With It's Own Firewall

- **Separate firewalls**
 - One for the Intranet
 - Another for the DMZ
- **Each has a unique rule set**



Adding a DMZ firewall



September 7, 2004

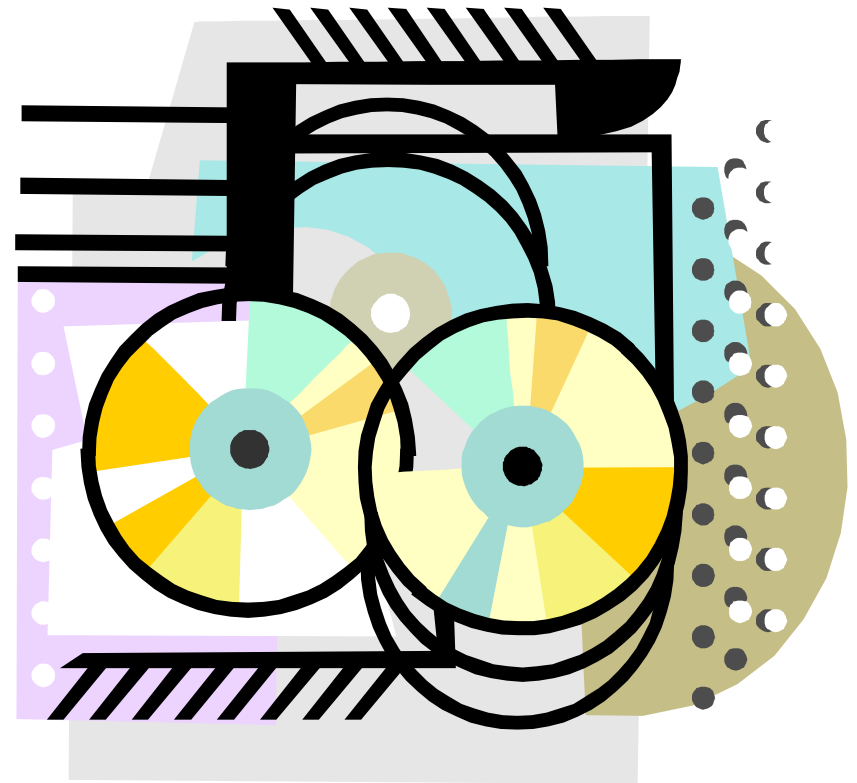
Firewalls and Configuration Tools

- **Built-in**
 - Ipchains (Linux 2.2)
 - Iptables (Linux 2.4, 2.6)
- **Proxies**
 - Squid
 - SOCKS
 - Hogwash
- **Configuration Tools**
 - Firestarter
 - Kfirewall
 - Guarddog
 - shorewall

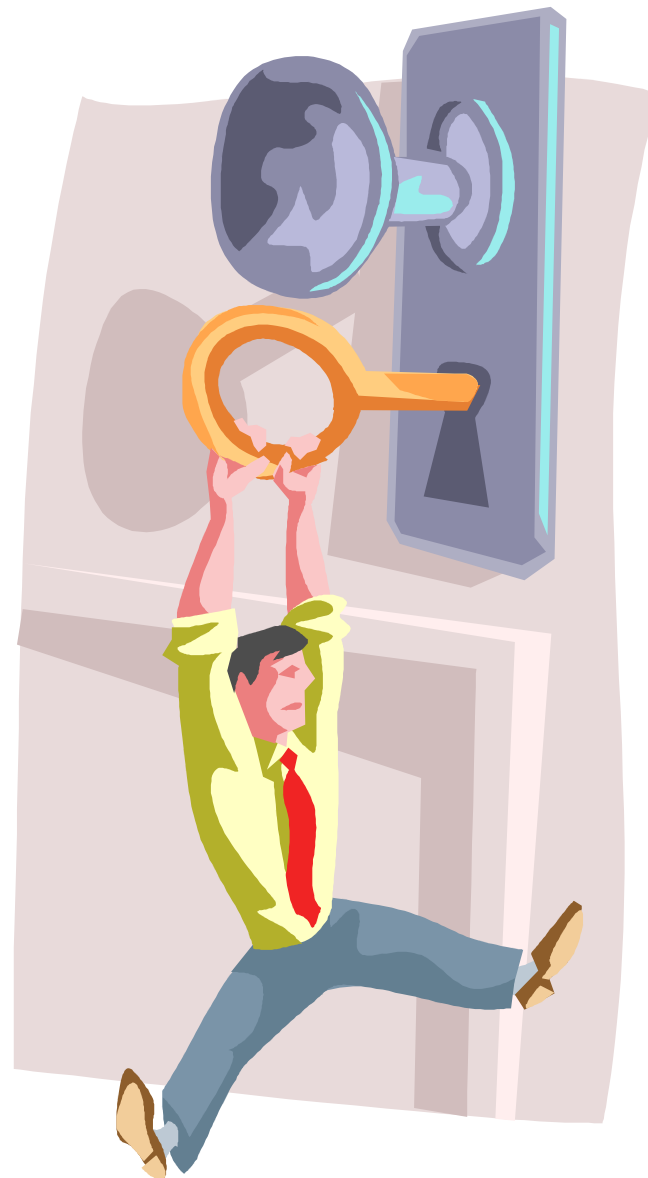


The Sentry Firewall CD Project

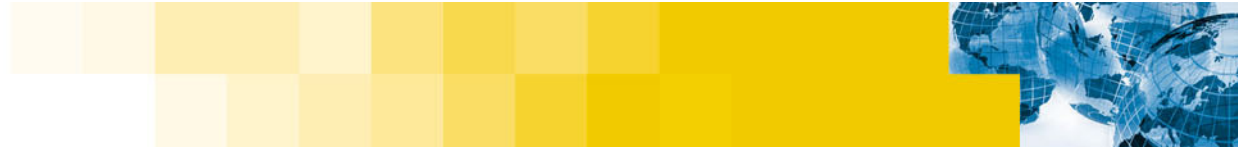
- **Minimal Linux distribution**
 - Firewall
 - Intrusion Detection System (IDS)
- **Bootable from CD-ROM**
- **Configuration on removable media**
 - Write protected
- **Updates distributed as new CD-ROM ISO image**



Locking Down Root Access

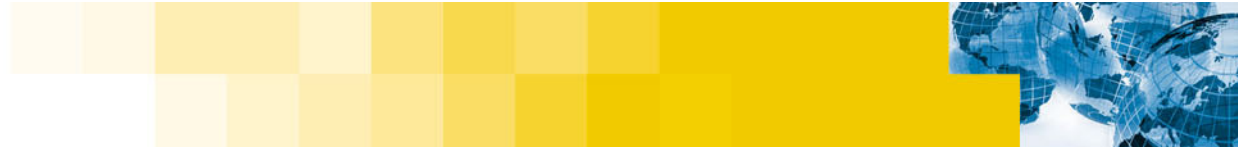


September 7, 2004



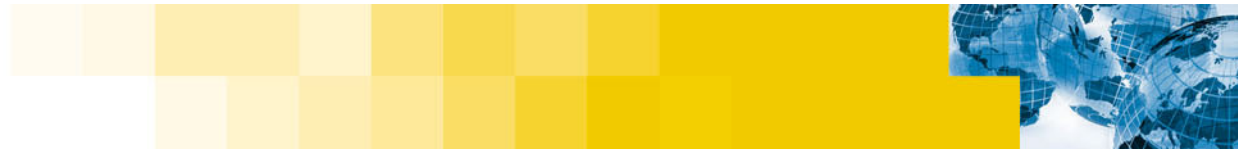
Delegating Root Access

- **Need to give root access to others**
 - Example: User who needs to perform system backup
- **SU (supper user) allows users to change or elevate their access Privileges**
 - Requires knowing the root password
- **SU is all or nothing**
 - User with elevated privileges have complete access to the system
 - Users could damage your system accidentally or intentionally
- **You loose control of the password by giving it to others**
 - They may give it to others



Delegating Root With Sudo

- Delegate limited root access with sudo (Supper User Do)
- Root access is restricted to specific task (commands)
- Control is maintain in a configuration file: “/etc/sudoers”
- Example – User who must do a system backup
 - Granted root level access to backup utility only
 - All other actions are with the users normal privilages
- Sudo is called as:
`sudo [sudo args] command [command args]`



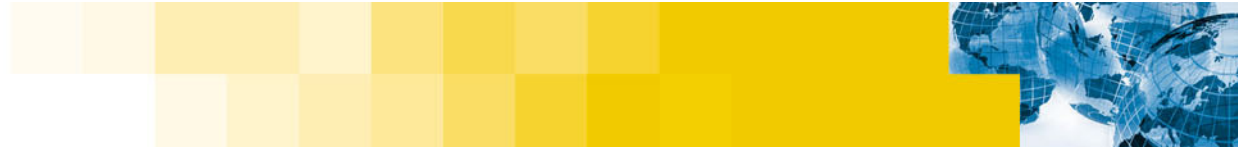
Sudo configuration file – sudoers

```
# User alias specification
User_Alias    ADMIN = jim
User_Alias    BACKUP_ADMINS = steve, sue
User_Alias    DEVELOPERS = mark, louis, james

# Host alias specifications
Host_Alias    BACKUP_SYSTEMS = news, mail
Host_Alias    DEV_SYSTEMS = dev1, dev2, redsys

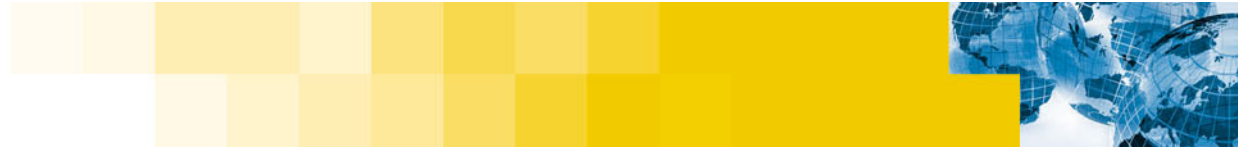
# Command alias specifications
Cmnd_alias    BACKUP = /usr/local/bin/backup

# Users
root          ALL (ALL) = ALL
ADMIN         ALL (ALL) = ALL
BACKUP_ADMINS ALL = BACKUP
DEVELOPERS    DEV_SYSTEMS = /usr/local/test/
```



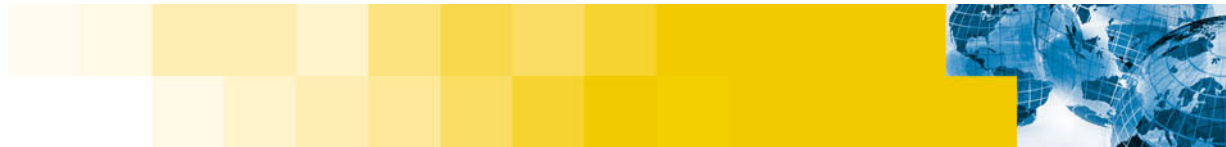
What Does It Say

- **ADMIN users are allowed to execute any command**
 - They have full root access
- **BACKUP_ADMINS are allowed to execute the /usr/local/bin/backup command only**
- **DEVELOPERS may access the /usr/local/test/ areas on those systems designated DEV_SYSTEMS**
- **Delegate root access with caution**
 - User given privilege to run vi with as root
 - Can spawn shell from vi
 - Has root level access to entire system



Linux Intrusion Detection System (LIDS)

- **On traditional Unix / Linux systems**
 - root is exempt from file-system restrictions
 - root may read any file regardless of access permissions
 - If root access is gained – the game is over
- **The Linux Intrusion Detection System (LIDS) is a Linux kernel patch**
 - Removes special all-powerful nature of root
 - Give programs exactly the access they need, and no more
 - The root user is no more powerful than any other user

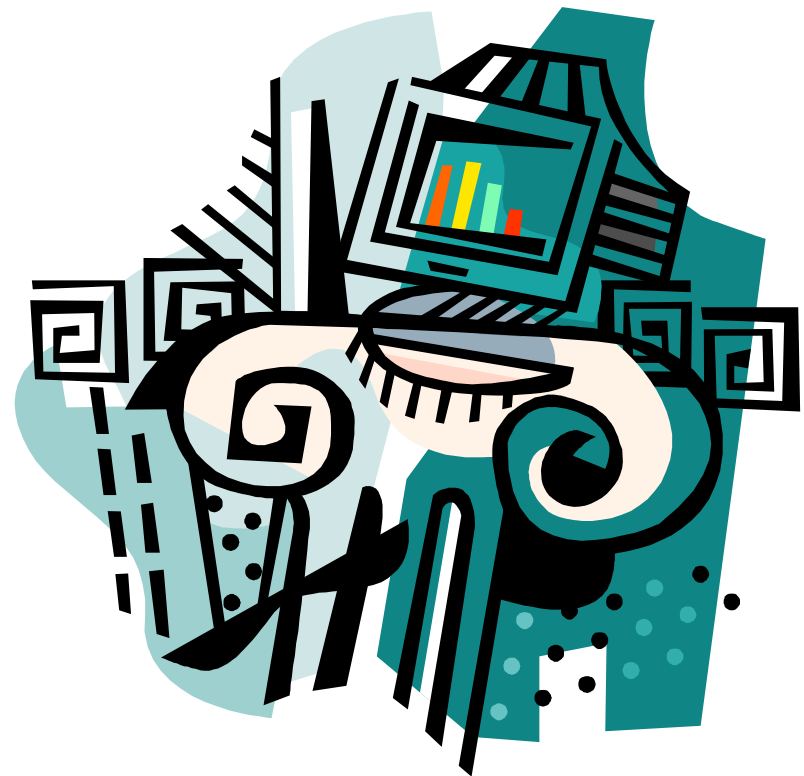


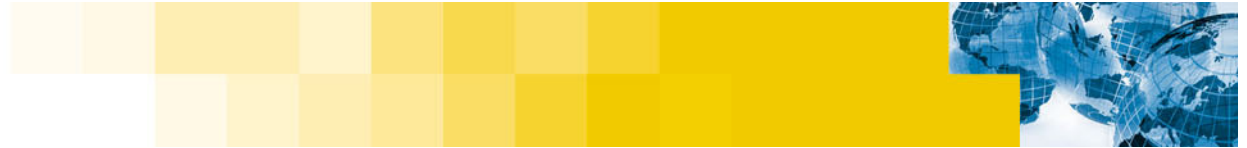
Intrusion Detection



Intrusion Detection Systems (IDS)

- Looks for evidence of
 - Suspicious activity
 - Identified attacks
- Gathers all available details
- Logs event information
- Notify interested parties





The Intrusion Detection Model (2 types)

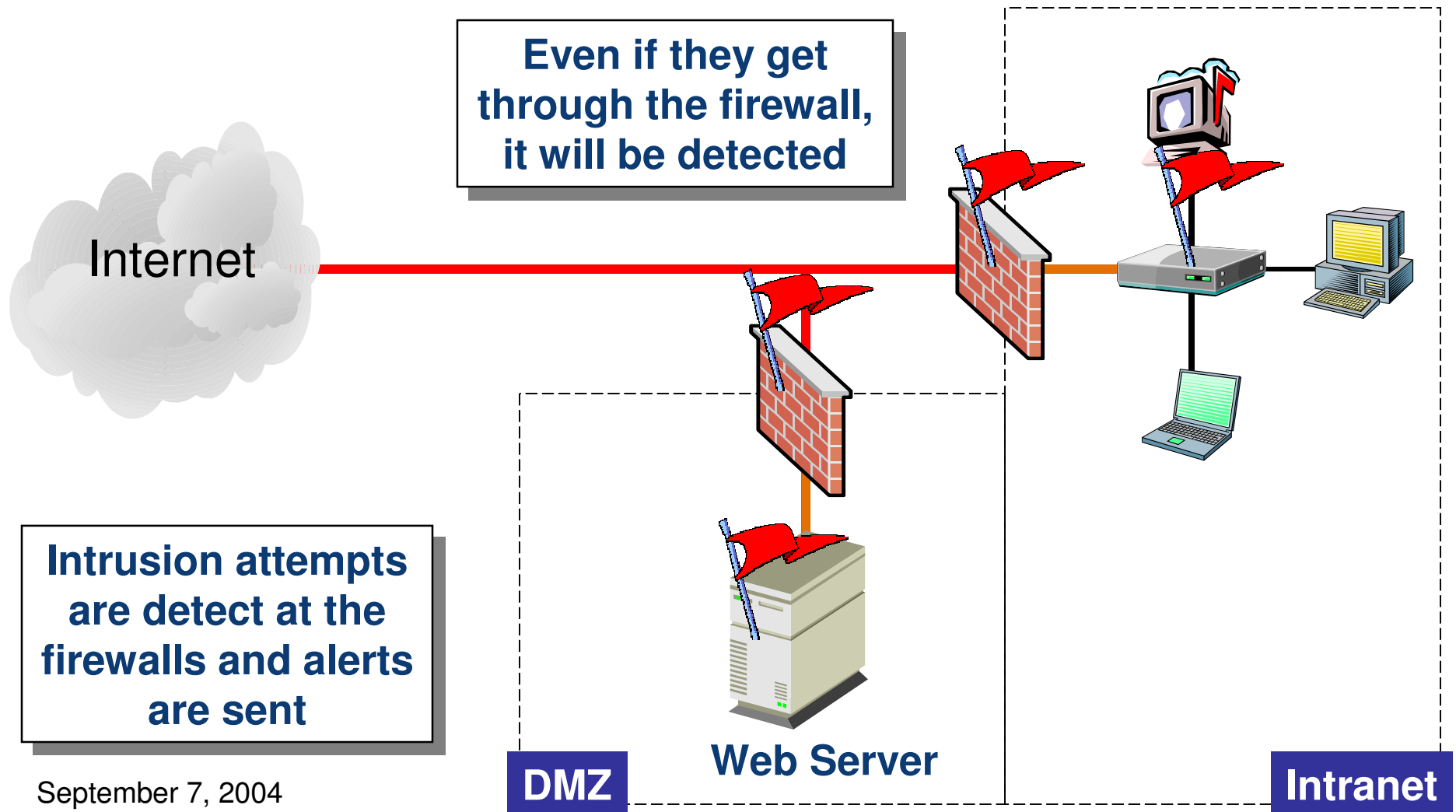
1. Network based intrusion detection

- **Installed on dedicated server (one per network node)**
- **Configures system as a network traffic sniffer**
- **Monitors network data**
- **Identifies data signatures that may identify a known attack**
- **Early warning system (hints at the possibility of attack)**

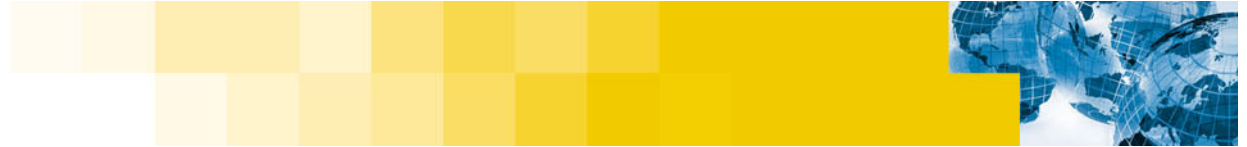
2. Host based intrusion detection

- **Installed on each system to be monitored**
- **Monitors systems (logs, files, MS registry, ,,,)**
- **Advanced systems included client/server management system**
 - **event data from multiple hosts is collated**
- **Provides solid evidence of attacks and abuse**

Intrusion Detection Monitoring

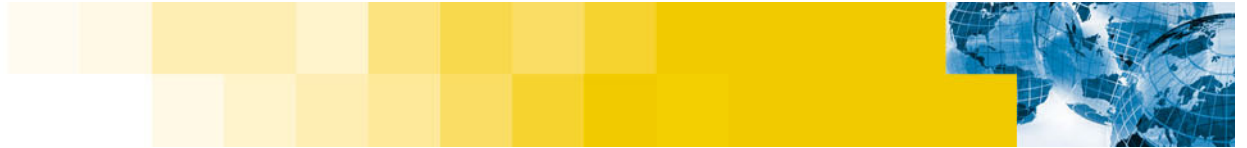


September 7, 2004



Snort

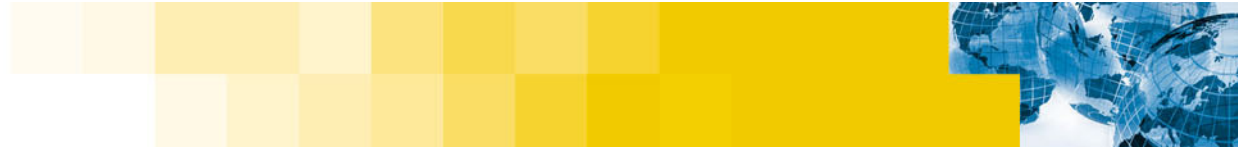
- **A lightweight network intrusion detection system**
 - capable of performing real-time traffic analysis and packet logging on IP networks
 - It can perform protocol analysis, content searching/matching
 - can be used to detect a variety of attacks and probes
- **Uses a flexible rules language to describe signatures**
- **Has a real-time alerting capability**
 - Alerting mechanisms for syslog
 - A user specified file
 - A UNIX socket
 - WinPopup messages to Windows clients using Samba's smbclient



Snort – Three Primary Uses

- **Basic packet sniffer**
 - Monitoring network traffic
- **Packet logger**
 - Debugging network connections
- **full blown network intrusion detection system**





Tripwire and other derivatives

- **Tripwire**
 - Checks to see what has changed on your system
 - Monitors attributes of files that should not change
 - including binary signature, size, expected change of size, etc
- **AIDE (Advanced Intrusion Detection Environment)**
 - A free alternative to Tripwire
- Both create a signed database of file specific information such as owners, groups, file size, file md5 sum, ...
- If changes are made to a file being monitored, tripwire or AIDE will log or notify the system administrator

Port Scan Detection – Portscan

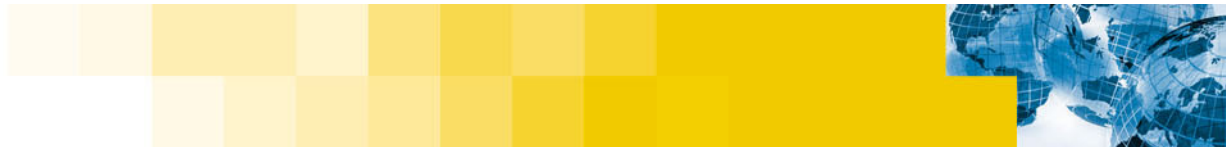
- **Monitors network connection attempts**
- **Identifies connection patterns that are indicative of some form of portscan activity**
- **Logs these events**



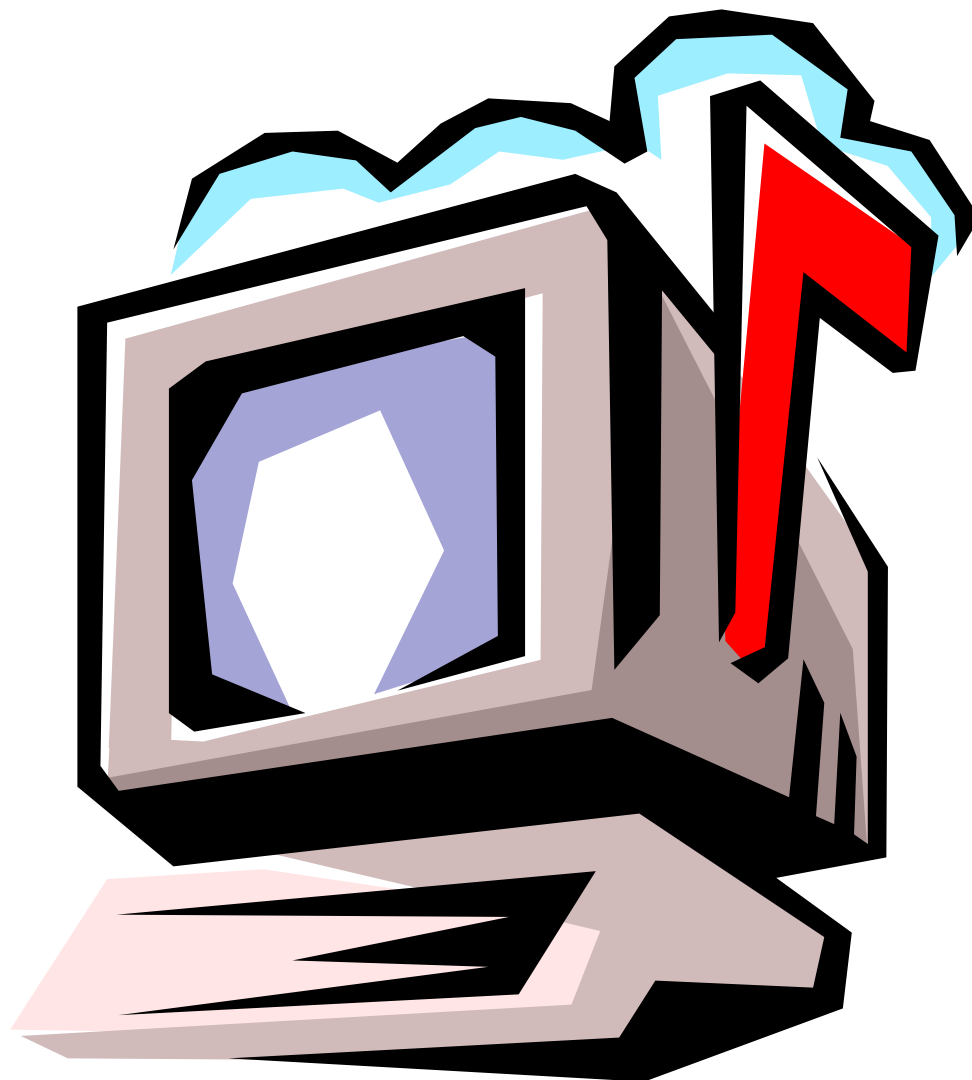


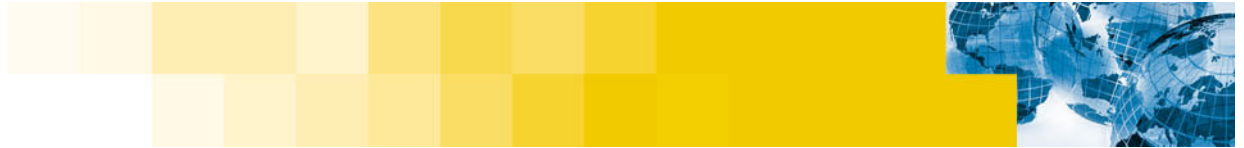
Log Monitoring

- **There are a number of programs that can be used to monitor system logs**
- **Do event correlation**
- **Identified attack or probing patterns**
- **Some of these are”**
 - **Psionic Logcheck**
 - **Color Log**
 - **WOTS**
 - **Swatch**



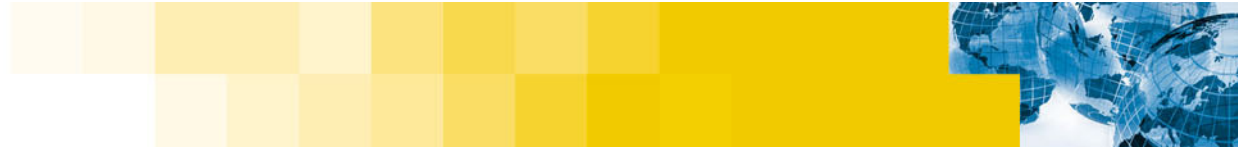
Email Security





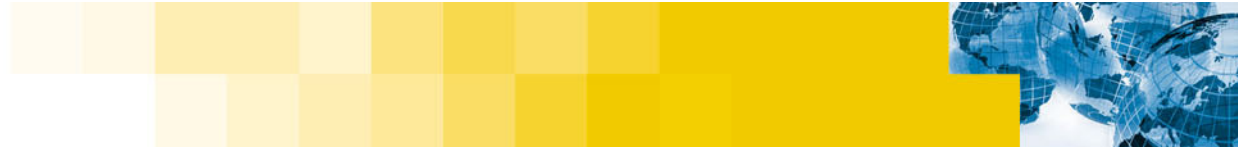
SMTP Servers

- **Managing Denial-of-Service attacks**
 - Number of connections per-second
 - Number of children allowed
 - Minimum number of free buffers available before accepting email
 - Maximum size of email (header and body)
- **Hop abuse (avoid SPAM)**
 - Accept email from known trust sources only
 - Configure to listen on localhost only for workstations
 - Configure to internal network for gateways
- **Use SPAM and AntiVirus**
 - Spamassassin
 - ClamAV

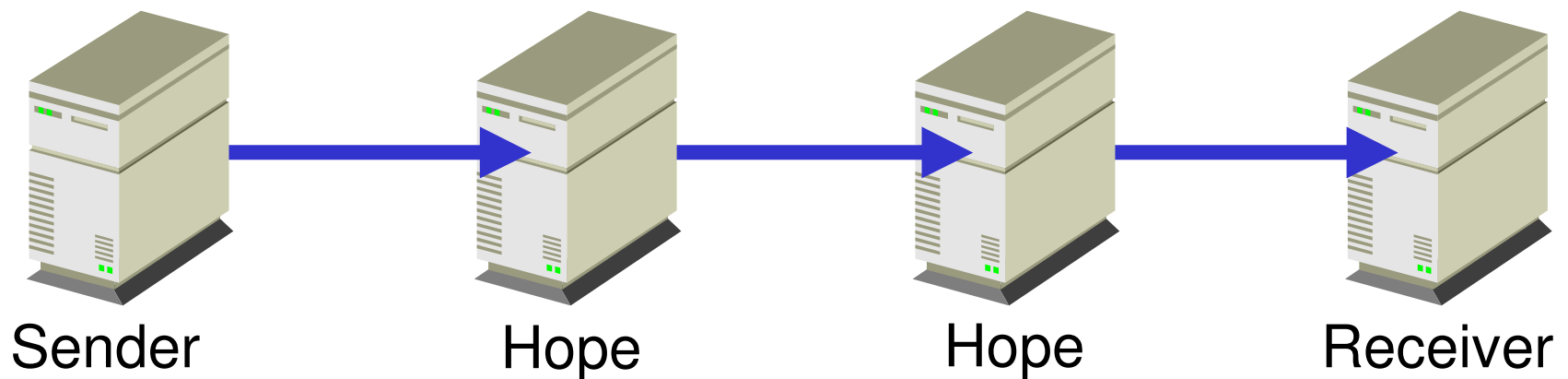


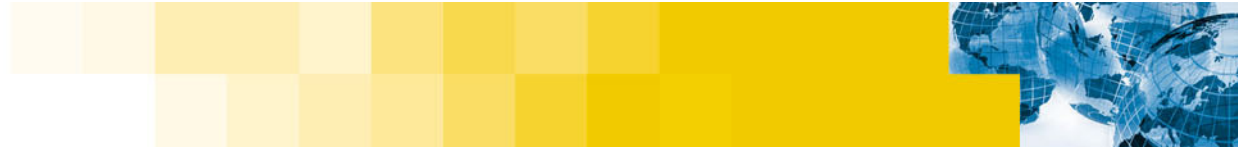
The Insecurities of Email

- **Sending email to another party across the Internet must pass across one or more mail hops**
- **These hops are not under your control and therefore are not to be trusted**
- **Anyone on any of these hops could intercept and read your email**
- **Do you send confidential email this way?**



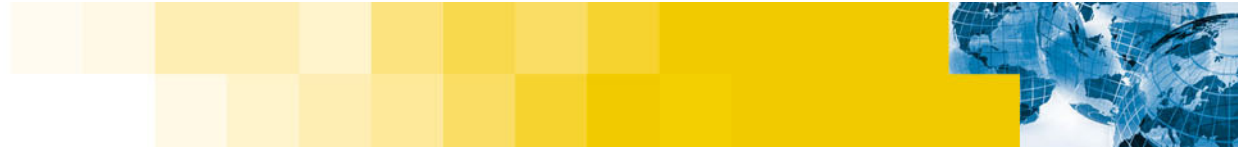
Email Passes Through Multiple Hopes





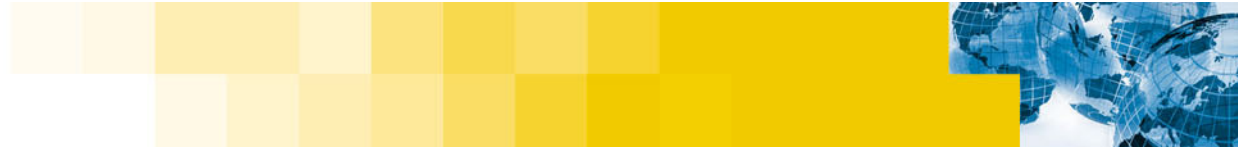
Encrypting Basics

- **Prevent intercepted email from being read**
- **Encryption has has a long history**
 - **The earliest encryption was the substitution Cipher**
 - **Julius Ceasar used a substitution cipher to send encoded messages to his generals (called the Ceasar Cipher)**
 - **Using the Caesar Cipher, the text “LINUX SECURITY” becomes “OLQXA VHFXULWB”**
- **Another form of encryption is known as XOR Encryption (Exclusive Or)**
 - **The message is XORed with an known seed to produce an obfuscated result**
 - **It is considered a very weak form of encryption**

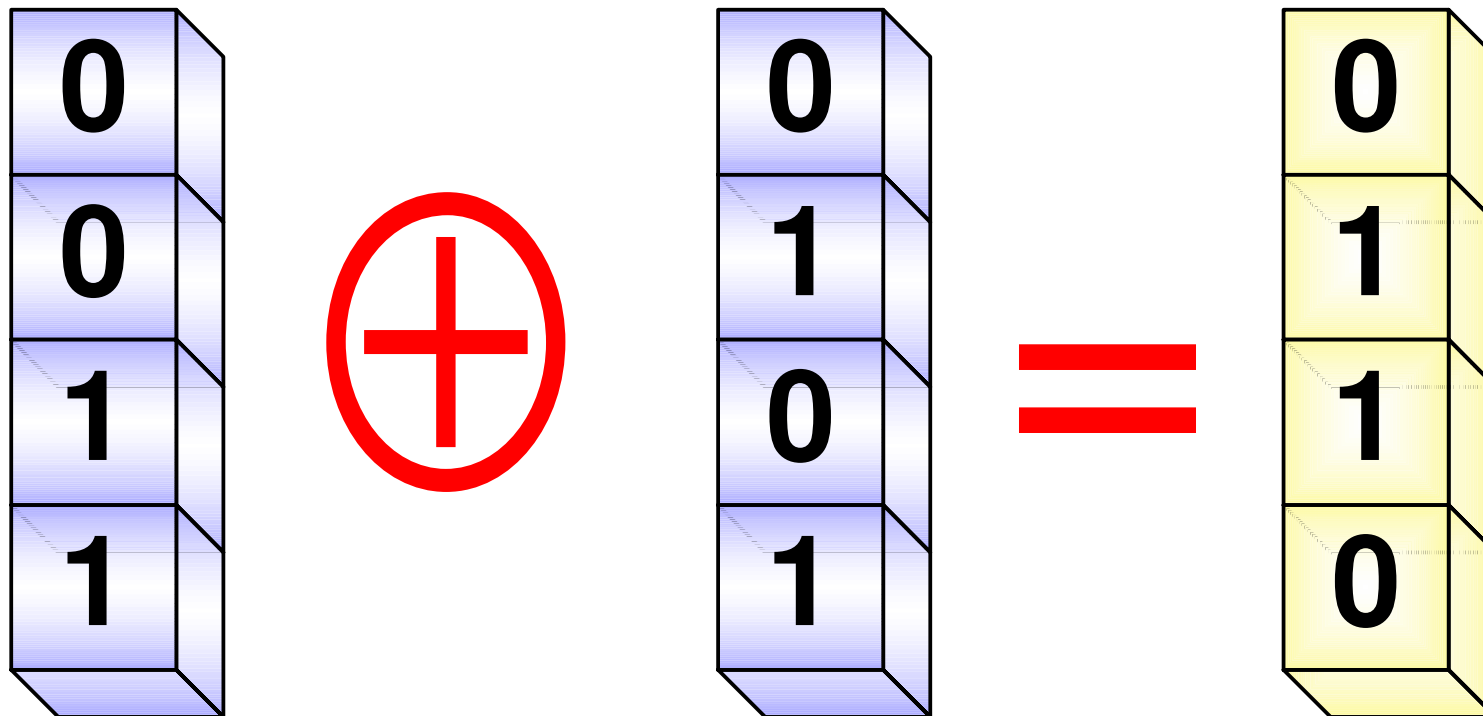


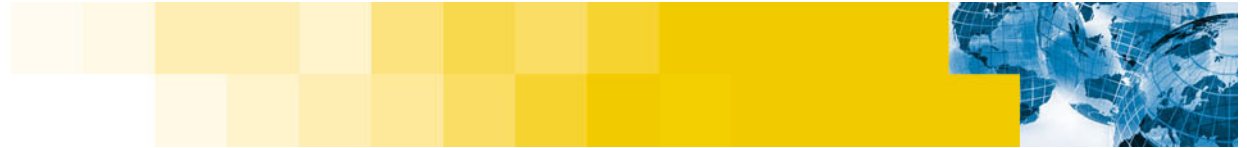
The Caesar Cipher

A	D	G	J	M	P	S	V	Y	B
B	E	H	K	N	Q	T	W	Z	C
C	F	I	L	O	R	U	X		
D	G	J	M	P	S	V	Y		
E	H	K	N	Q	T	W	Z		
F	I	L	O	R	U	X	A		



Exclusive OR (XOR)

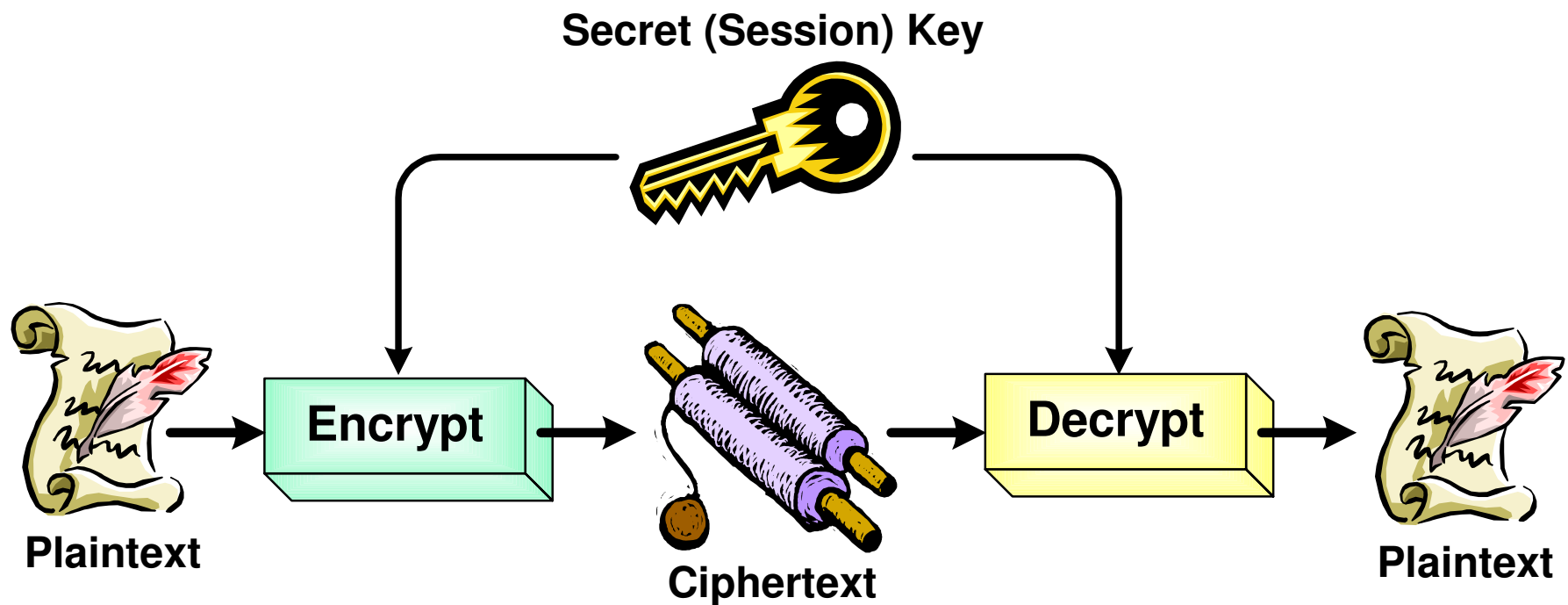




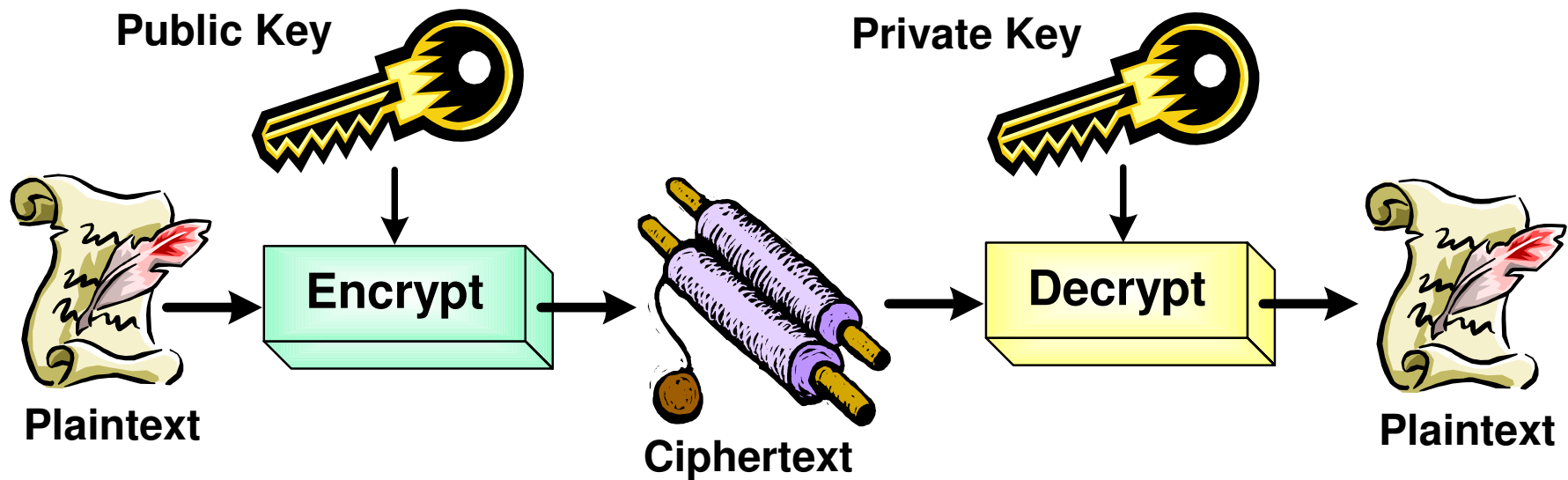
Modern Encryption

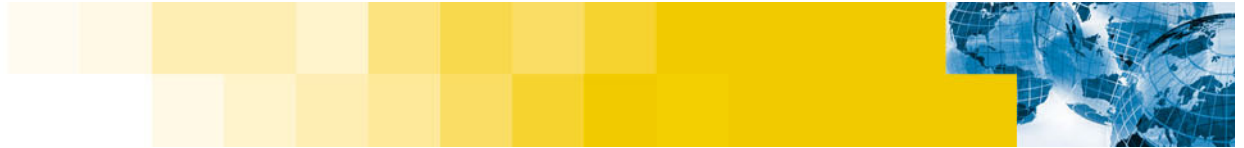
- **Use keys to identify the mapping being used**
- **Keys are typically measured in the number of bits in the key (key size)**
- **Larger key sizes increase the number of possible mappings**
 - **Decreasing the chance that the cipher will be broken**
- **Key-based cryptography can be categorized into two types (each has its strengths and weaknesses)**
 - **Secret key (symmetric) cryptography uses a single key to encrypt and decrypt messages**
 - **Public key cryptography (asymmetric encryption) uses a key pair – the private key is used to encrypt and the public to decrypt**

Secret (Symmetric) Key Cryptography



Public Key Cryptography

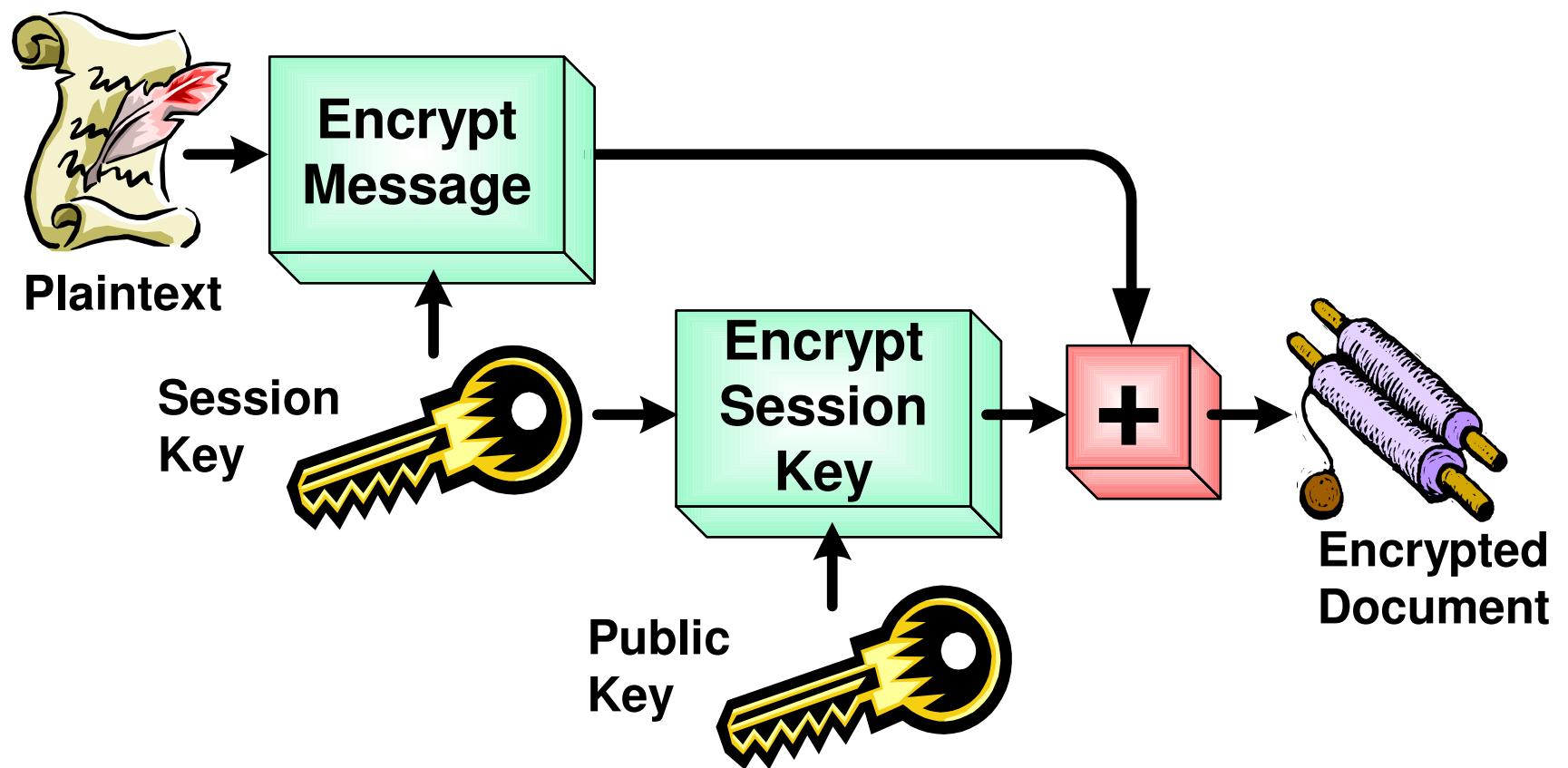


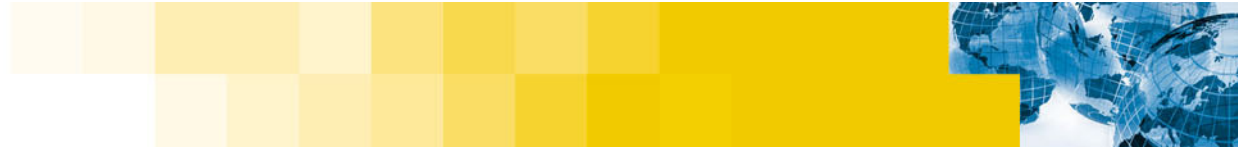


Encrypting Email

- **PGP (Pretty Good Privacy) was designed to ease the sending of encrypted email**
- **GnuPG (GNU Privacy Guard) was designed as a free replacement for PGP of follows the OpenPGP standard**
- **Both follow the same steps to encrypt email**
 1. **Generate a Symmetric Key (Symmetric encryption is substantially faster that public key encryption)**
 2. **Encrypt the email message**
 3. **Encrypt the symmetric key with the recipients public key and append to the encrypted email message**
 4. **Send the encrypted email message**

Encrypting Email - OpenPGP

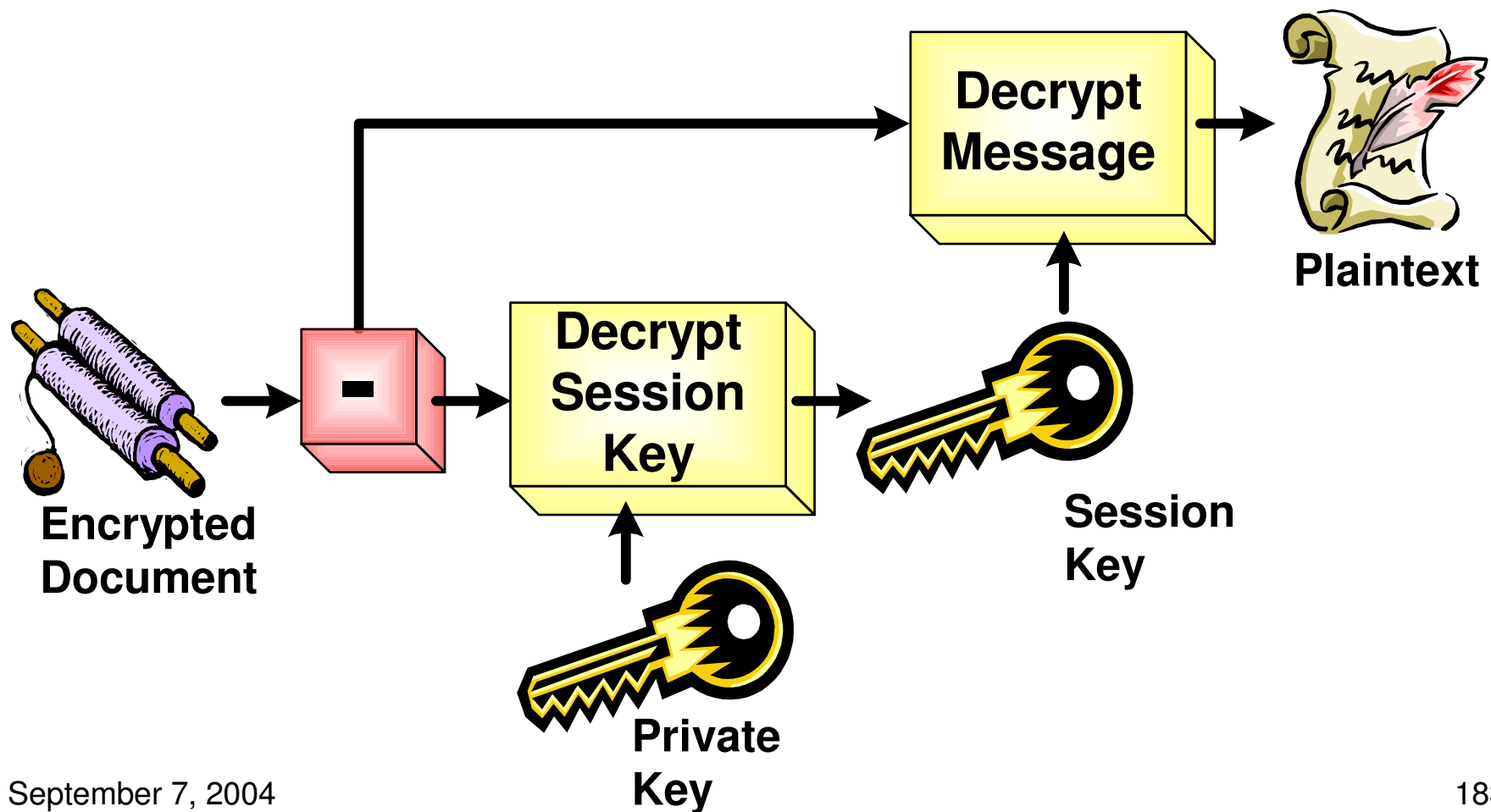


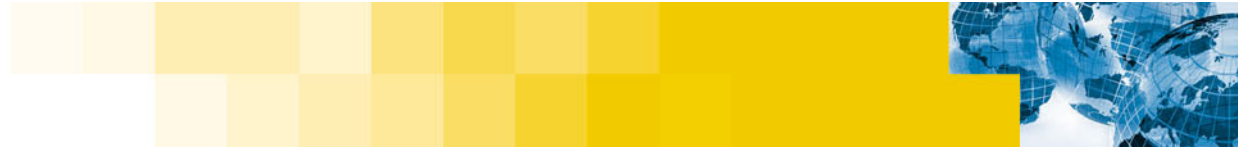


Decrypting Email - OpenPGP

- **To decrypt an received encrypted email, PGP or GnuPG will perform the following steps**
 1. **Detach the encrypted symmetric key from the message body**
 2. **Decrypt the symmetric key with the recipients private key**
 3. **Use the now decrypted symmetric key to decrypt the email message**
 4. **Display the decrypted email message**

Decrypting Email - OpenPGP

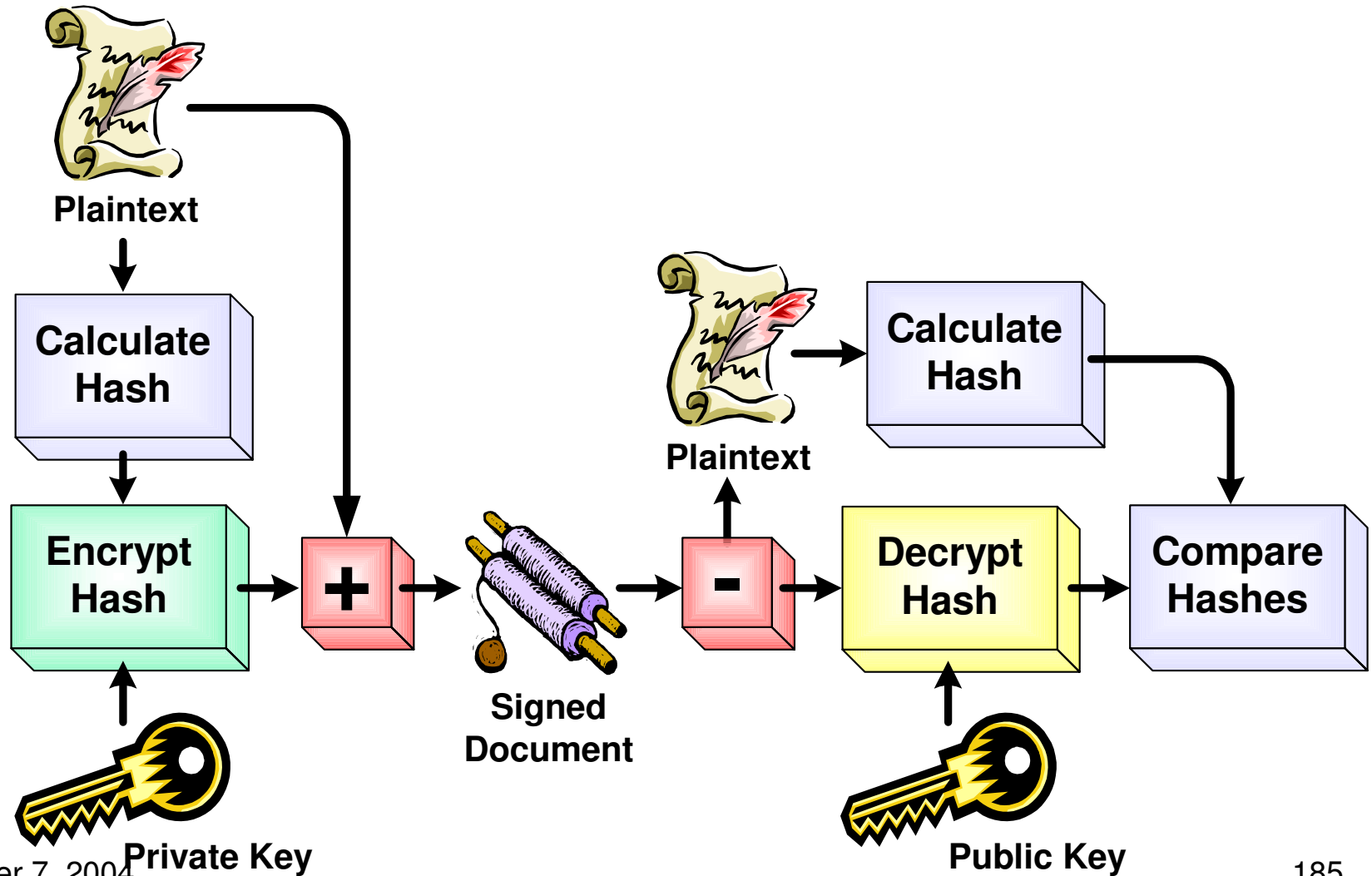


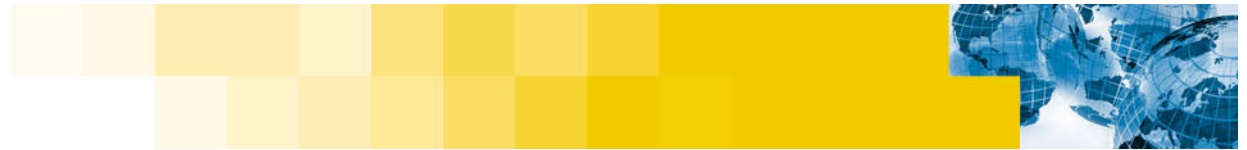


Digitally Signing Email

- **It is possible to digitally sign email contents**
- **This give a level of confidence that:**
 - **The contents have not been modified during transit an**
 - **The message is indeed from the sender and not an imposter**
- **To sign a message the following steps are made to the email message**
 1. **Calculate an MD5 checksum of the email message**
 2. **Encrypt the MD5 checksum with the senders public key**
 3. **Attach the encrypt checksum to the mail message**
- **The following steps are made To verify the signature of for a signed email**
 - **Decrypt the encrypted MD5 checksum using the sender public key**
 - **Verify the decrypted MD5 checksum with the real MD5 checksum of the received message – the signature is valid if they match**

Signing an email message

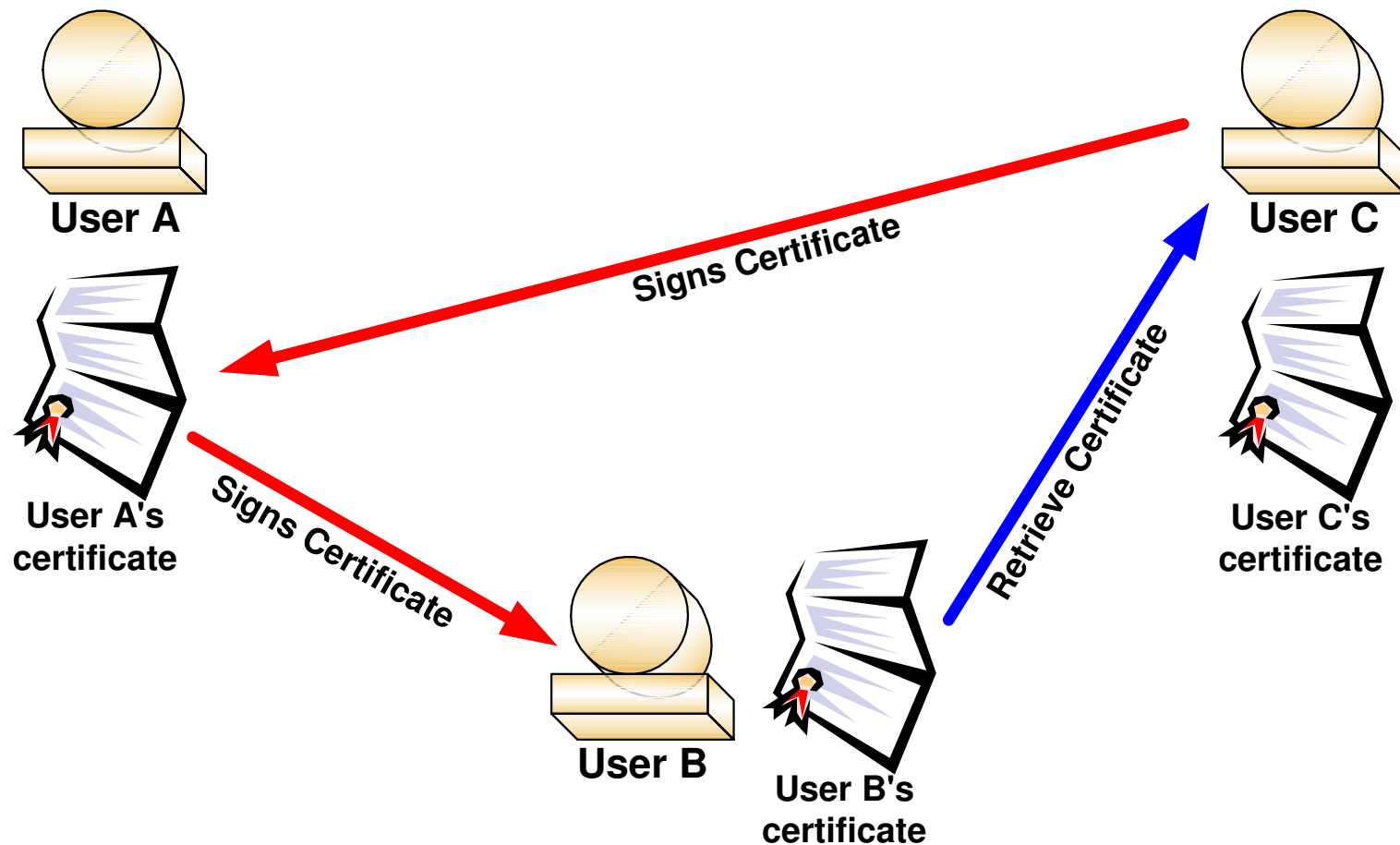




Developing a web of trust

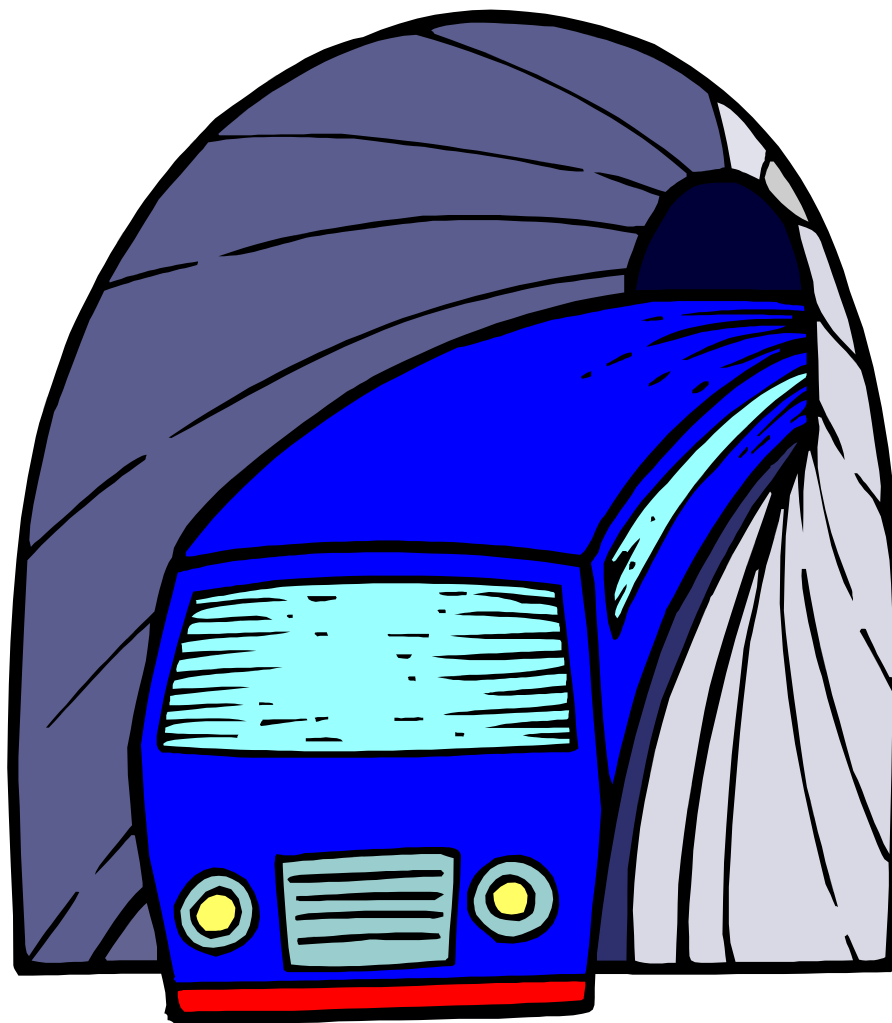
- **For email encryption to be successful, you must distribute your public key to others**
- **There are public keyrings available that allow you to place you public key for others to find**
- **But how do you trust that the public keys that you receive or retrieve from public key servers are valid?**
- **The OpenPGP standard allows you to sign other persons public key**
 - **If you have verified and trust the other persons key**
 - **Others will then see you signature**
 - **If they trust your signature the then can trust this key**

Developing a Web of Trust



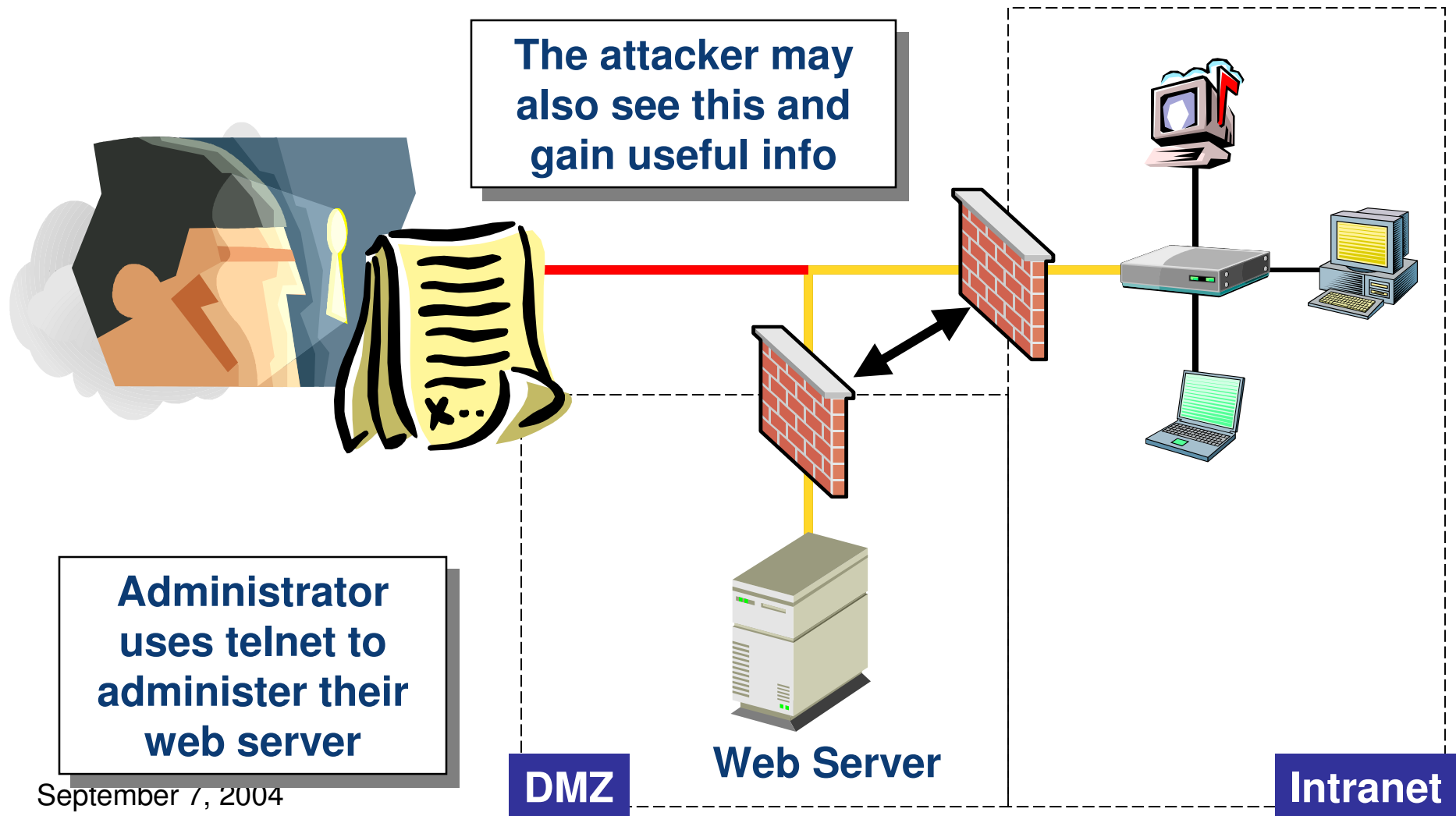


Virtual Private Networks



September 7, 2004

Network Traffic Is Sent in Clear Text



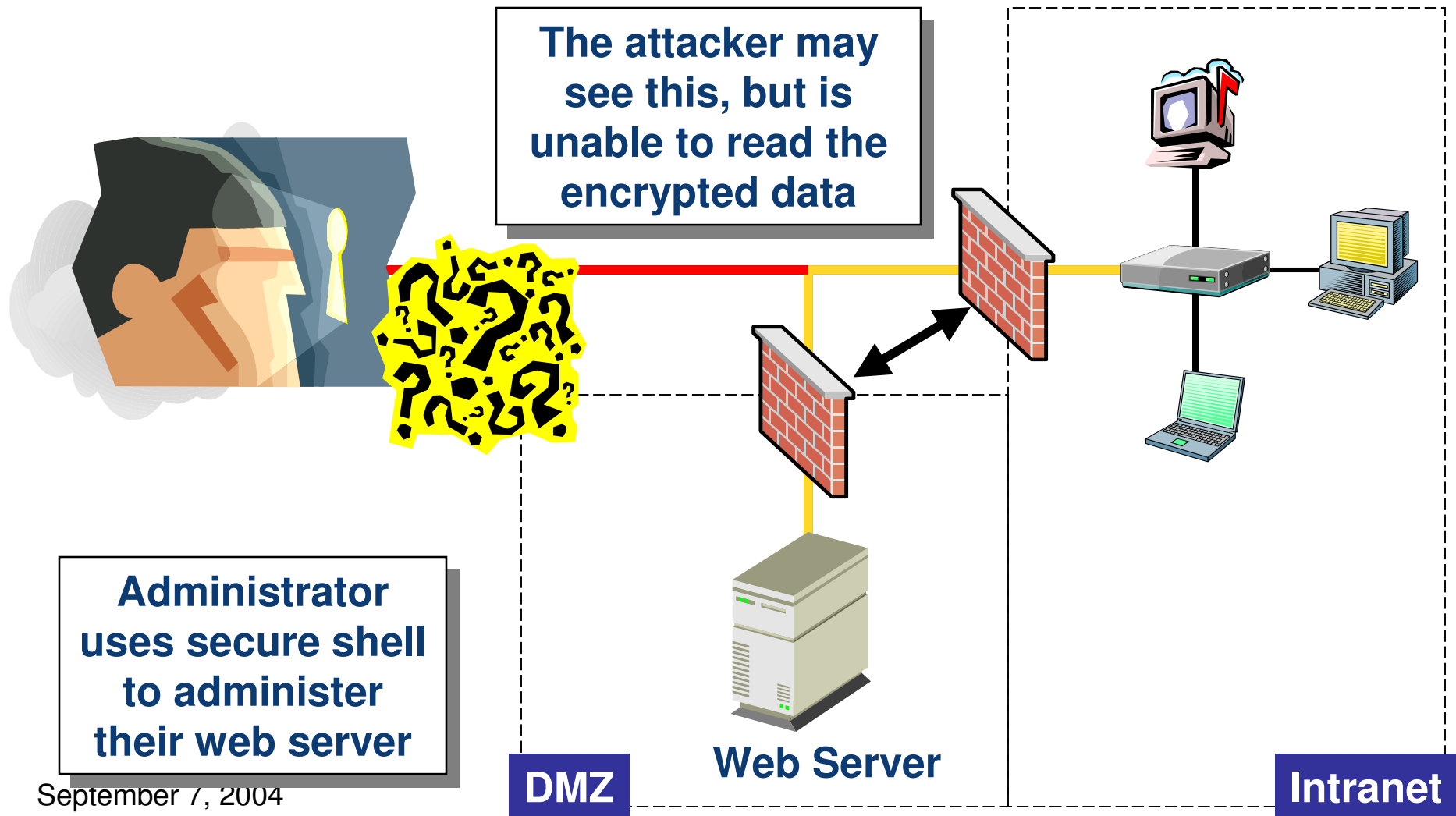
September 7, 2004

Encryption Is the Key

- **Encrypting the data being transmitted will prevent others from understanding the administrative information**
 - They will still be able to sniff the encrypted data
 - It simply will not be readable
- **For example, one very common tool is the SSH (or OpenSSH) program**



Protecting data with SSH



September 7, 2004

```
/bin/bash
File Sessions Options Help

# sniffit -t 10.0.0.1
Supported Network device found. (eth0)
Sniffit.0.3.7 Beta is up and running.... (10.0.0.2)

Gracefull shutdown...

# ls
10.0.0.17.1655-10.0.0.2.23  10.0.0.17.2175-10.0.0.2.22
# cat 10.0.0.17.2175-10.0.0.2.22

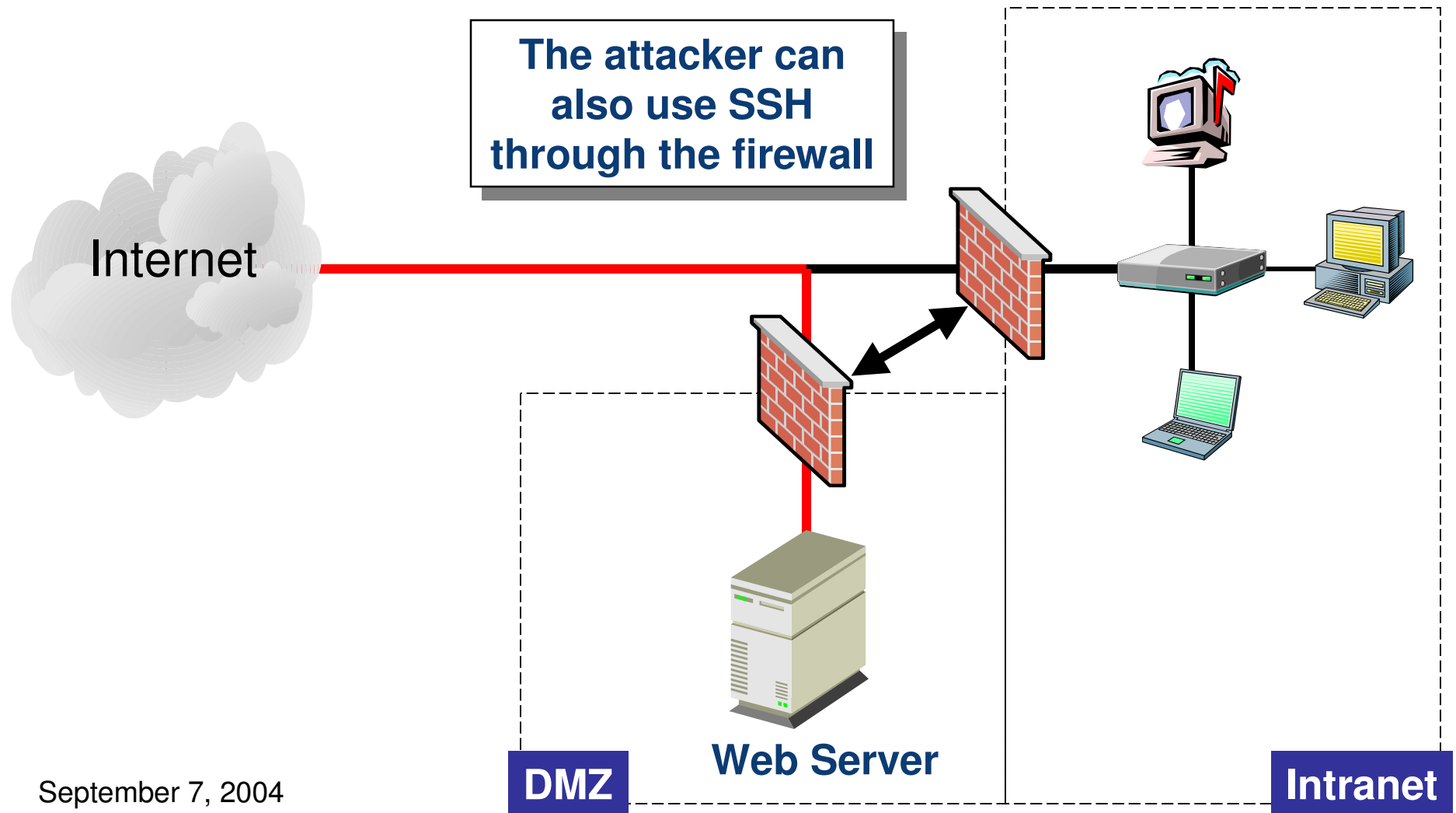
SSH-1.5-1.0
"ÖÜ#Đ|ÿBÎF□ToRsô^-□4 (FH¹lÕQØ|±
                                     '™ÇÓ;A-
í□¼ë|aÚb<Ä□□hJÖp"í4µÿ´Ó¼‡^K¶ÛëP´-Ô™Î□8Hì□-
[%\±ûLA,Ç!Î}%ºÖÆj-2Û□ø%ºfâ1Ç
                                     [5£□nBkº6¾´|}jÎHÿ□H
u:º·Ia`8ByÝRs¾ëHu□@G*"B□#ü¾1FË,²ÙKÓ}
]3öM,□...Ã0Â@6ú$Ê‡²□\60S□°Åg^$½A¾JR6" $àâ5□2ÇĐ'}:y|òD□-üù□$ø
3#Ø, "Ã□Ü□‡□€q1n□«ëÈ¾ÔÒ,np@p%DÑ□^□>'!□5;®«¤;Ö-Ê,□-e: iu DAß
"â5|f· □º€(eÂ□zõ-[£WÖ□a
#
```

Issues With SSH

- SSH (and OpenSSH) is an excellent program
- It provides good encryption and authentication
- Unfortunately its use in this situation does require that you open your firewall to allow SSH traffic through
 - There have been a number of SSH vulnerabilities discovered that that can lead to compromise



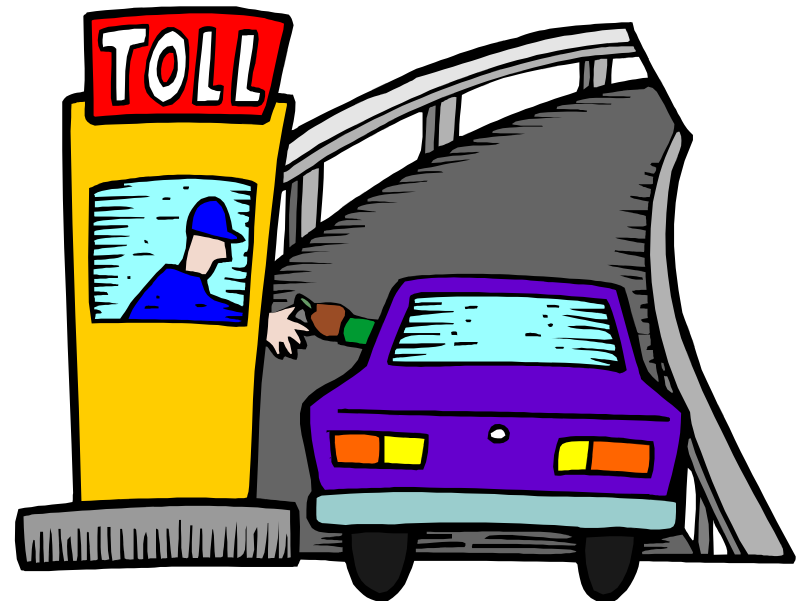
Using SSH



September 7, 2004

Virtual Private Network (VPN) to the Rescue

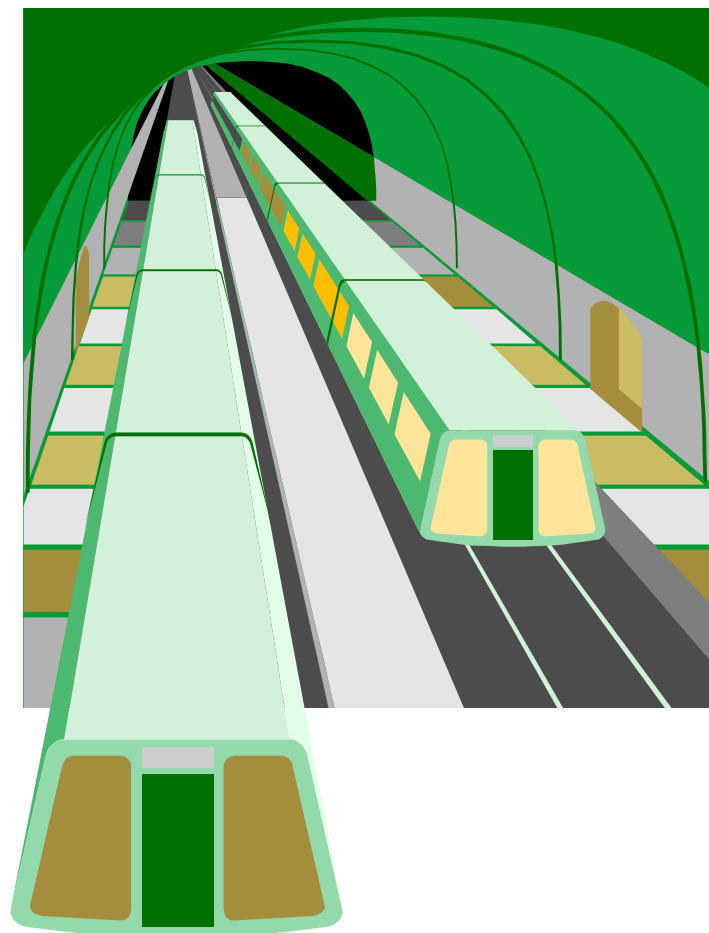
- The use of a Virtual Private Network (VPN) provides a more secure alternative
- It can provide strong authentication at the firewall
 - You will still need to open up the fire wall to allow VPN traffic
- Only authorized traffic will be allowed through the firewall to the web server



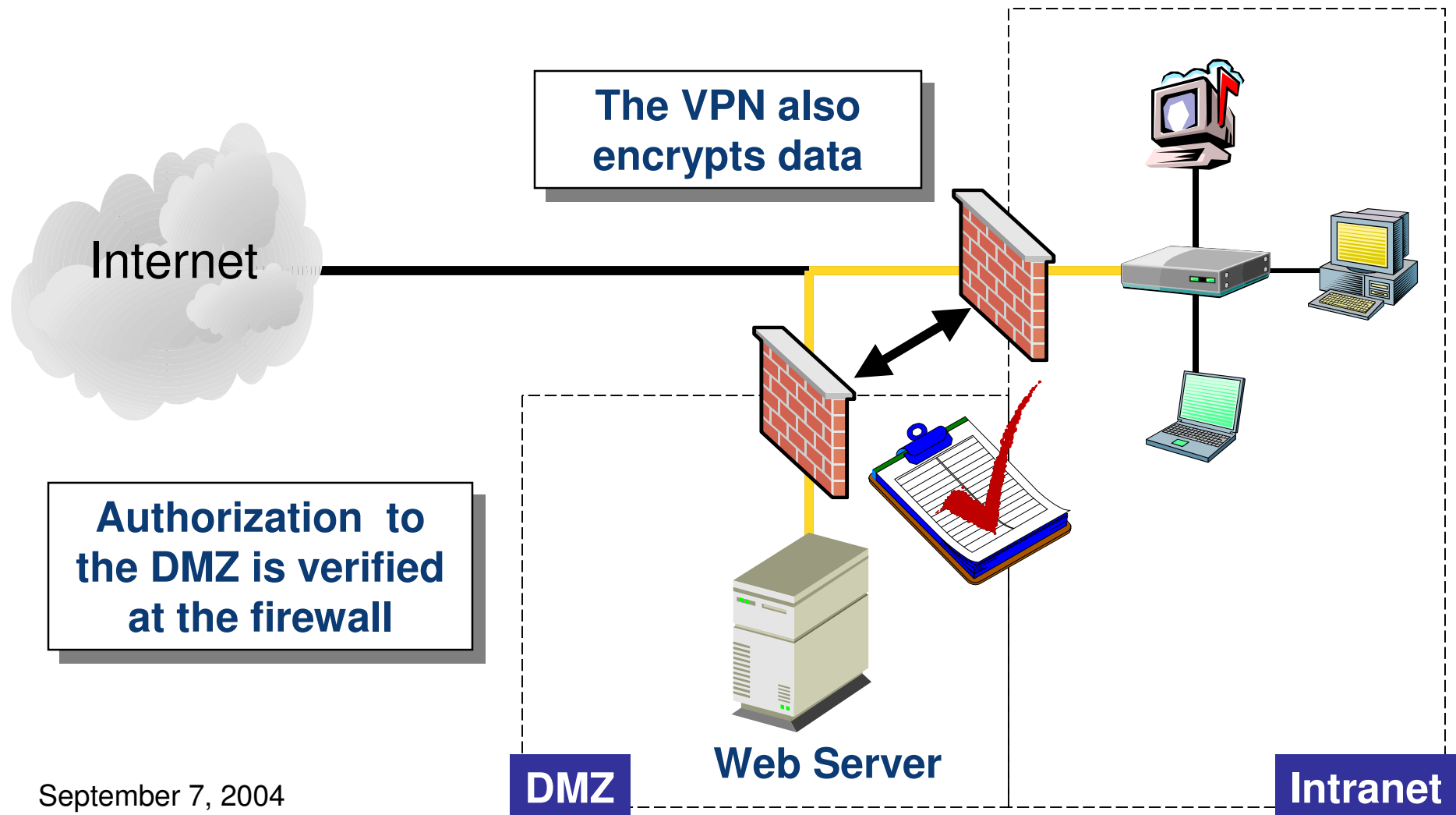


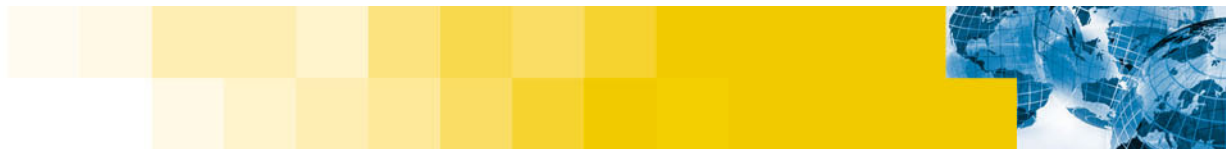
What VPN's are available

- **ssh**
- **Vpnd**
- **Free / SWAN**
- **CIPE**
- **OpenVPN**

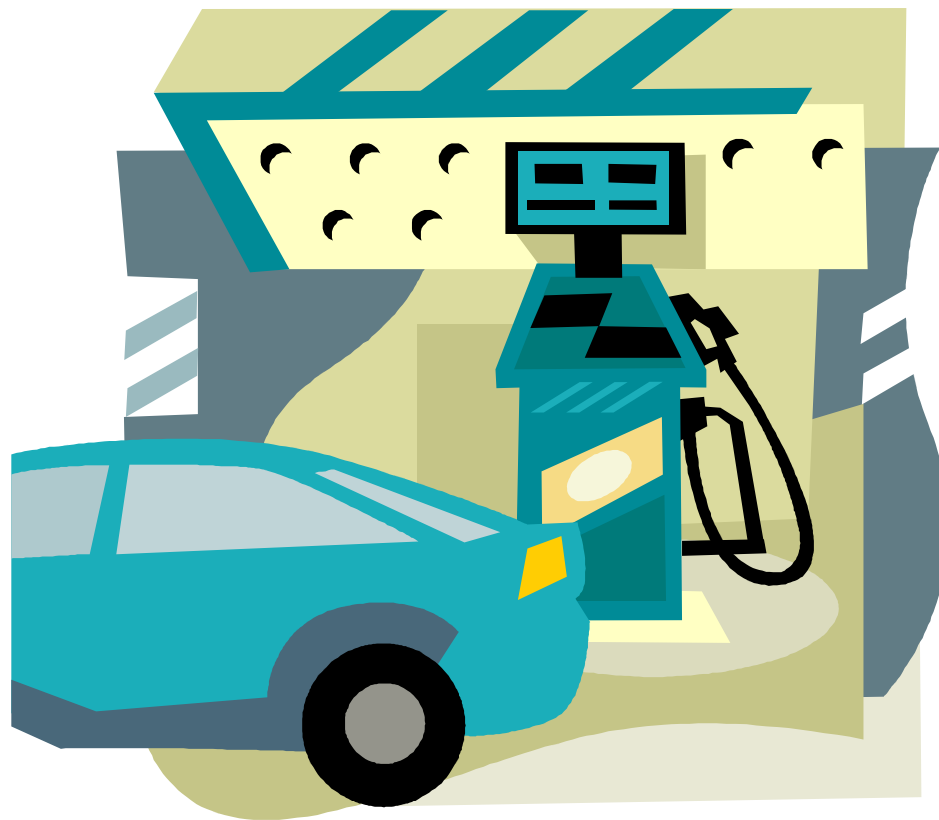


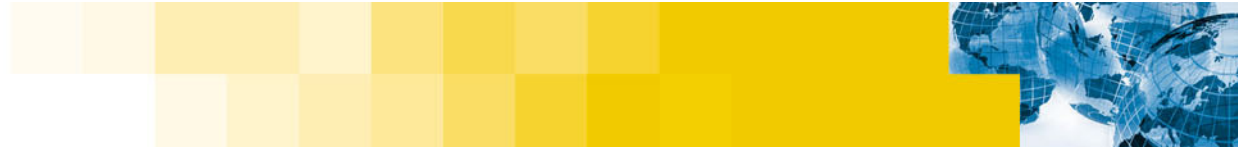
Using a Virtual Private Network (VPN)





Keep it Updated

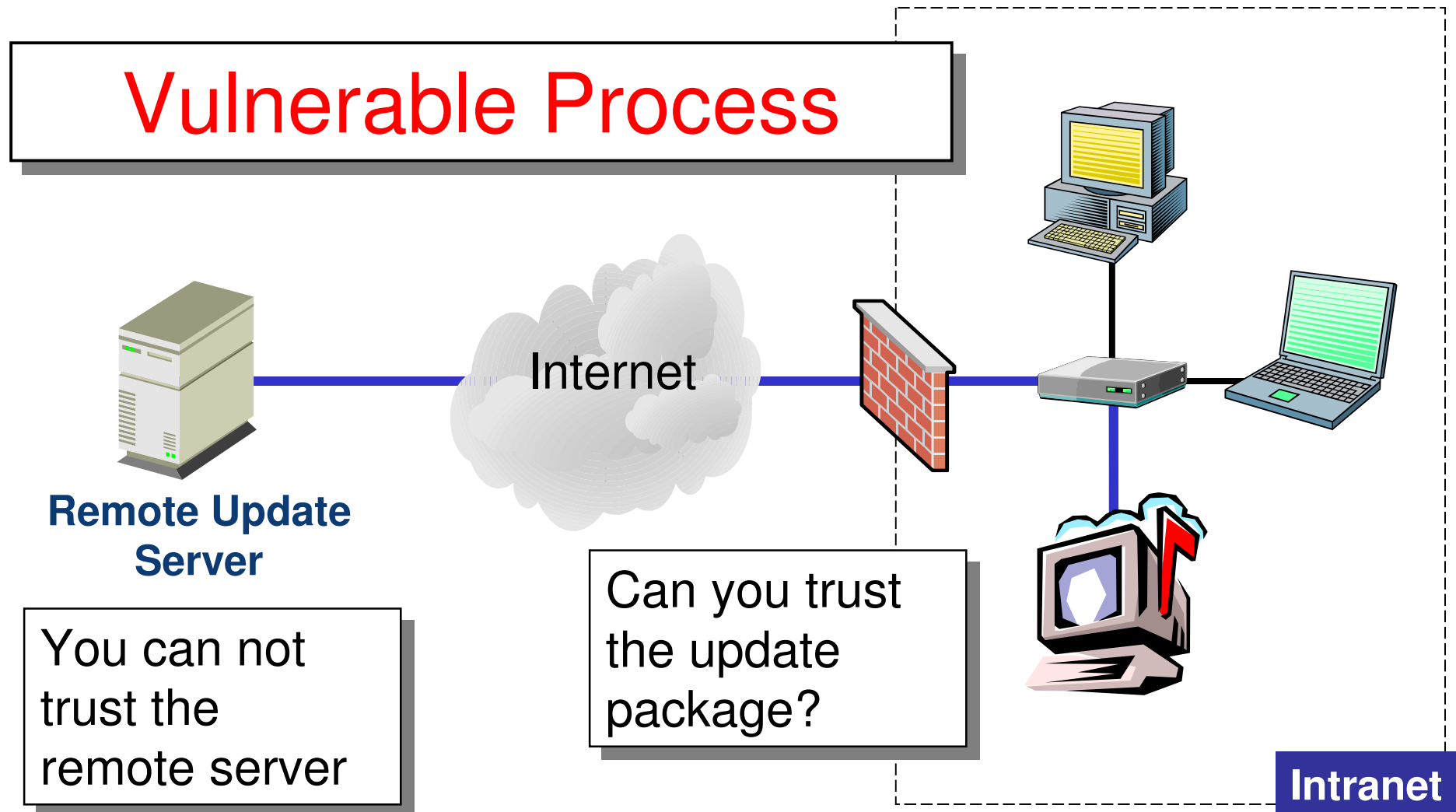


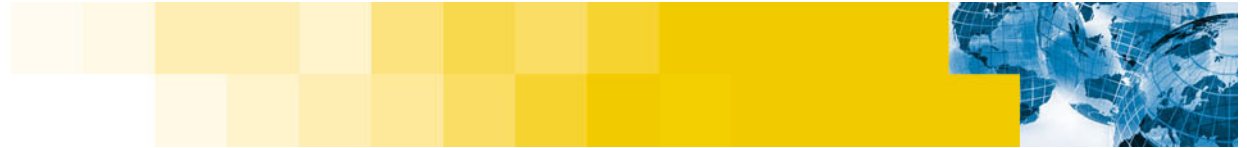


The need to keep your system updated

- **When a new version of Linux is released by a vendor, it will usually contain the latest versions of each software package**
- **Over time vulnerabilities will generally be found for multiple software packages**
- **The vendor will respond to this vulnerability by providing an updated version of the software package for download**
- **It is then up to you to download these updates and apply them to your system**
- **Failure to do this will leave your system vulnerable to attack**
- **Currently there are three types of packages in use — Red Hat Packages (RPM), Debian Packages (DEB) and tar archives generally compressed with gzip or bzip2**

Downloading and Installing updates



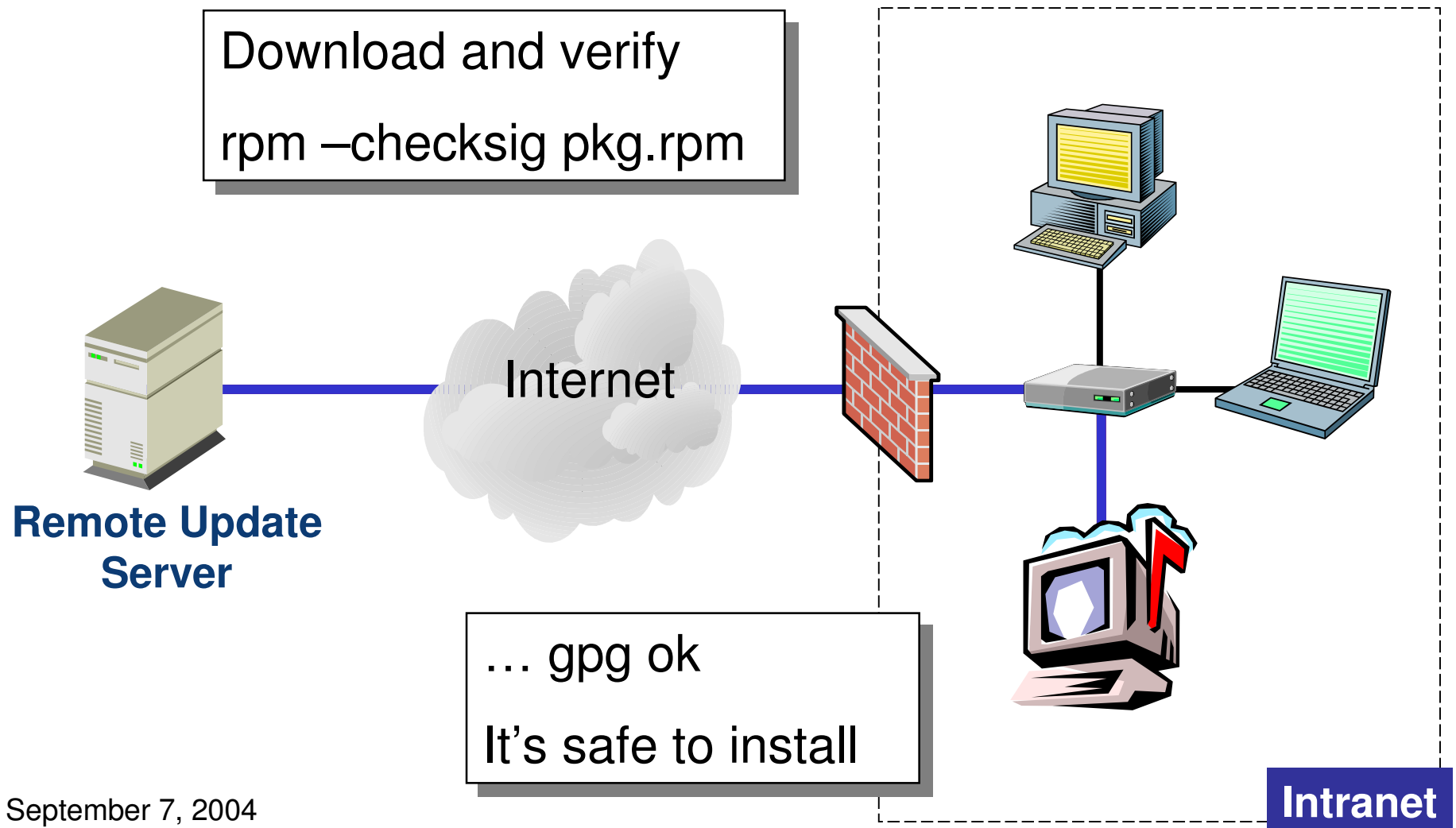


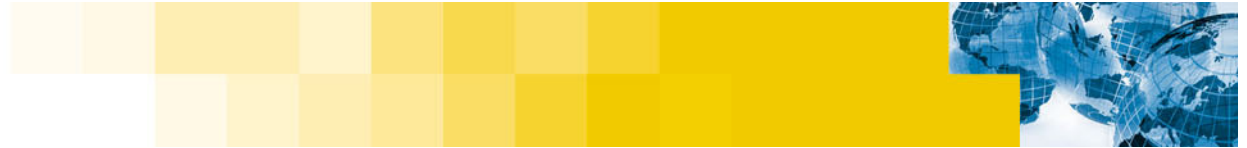
Verifying Update Packages

- **The problem**
 - The remote server is also at risk from attack and therefore it's content is also at risk
 - Update packages can be modified by attackers
 - Users may download modified packages that include a backdoor or other hostile code
- **RPM packages can be signed by the vendor or other third party**
 - Based on a md5 hash of the package contents
 - Allows the user to verify the package source and content integrity
 - If the package is modified the signature will not verify

`rpm -checksig package.rpm`
- **Debian and tar packages currently lack this capability and therefore will never be able to obtain the same level of trust**

Downloading and Installing updates

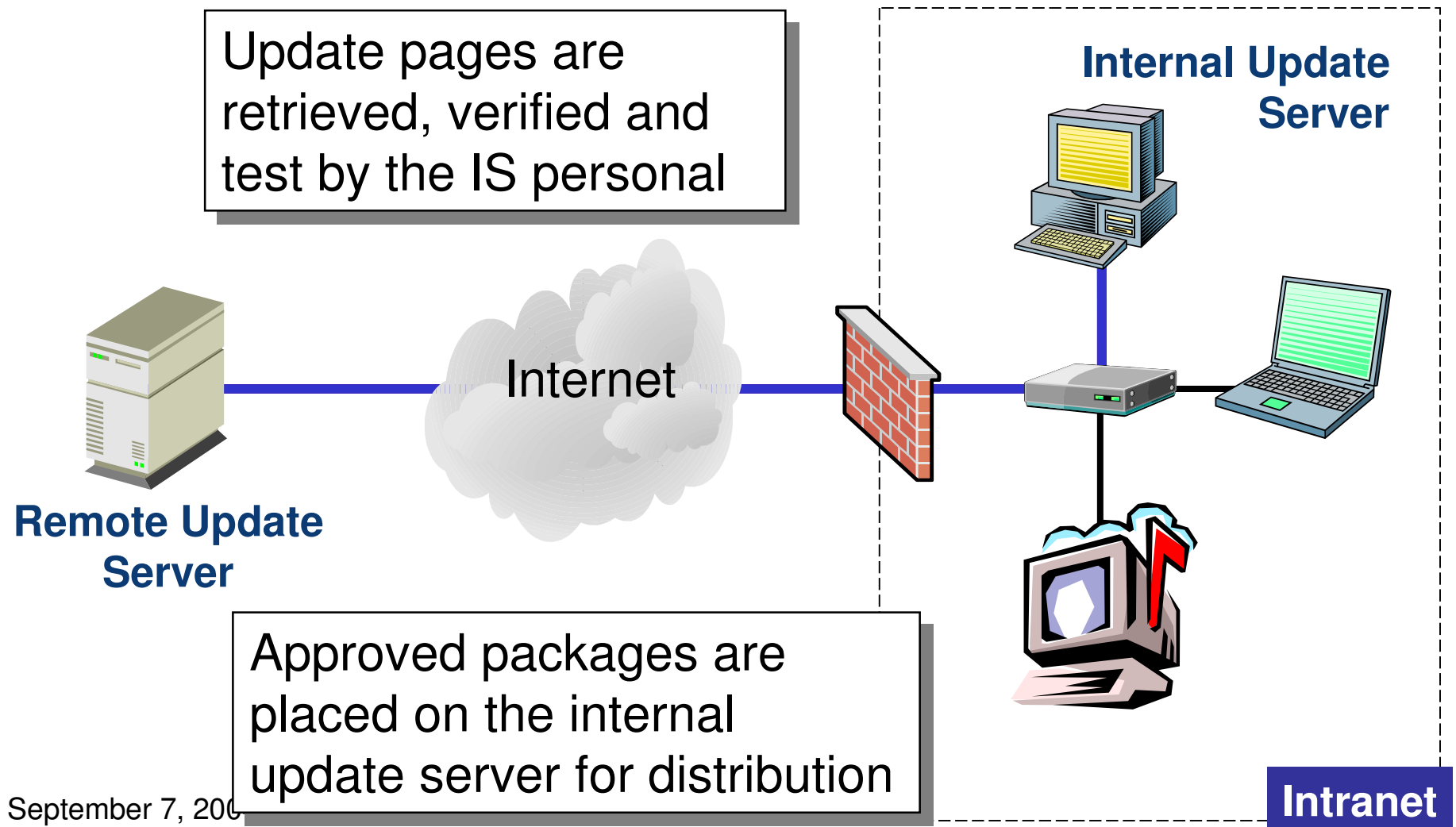




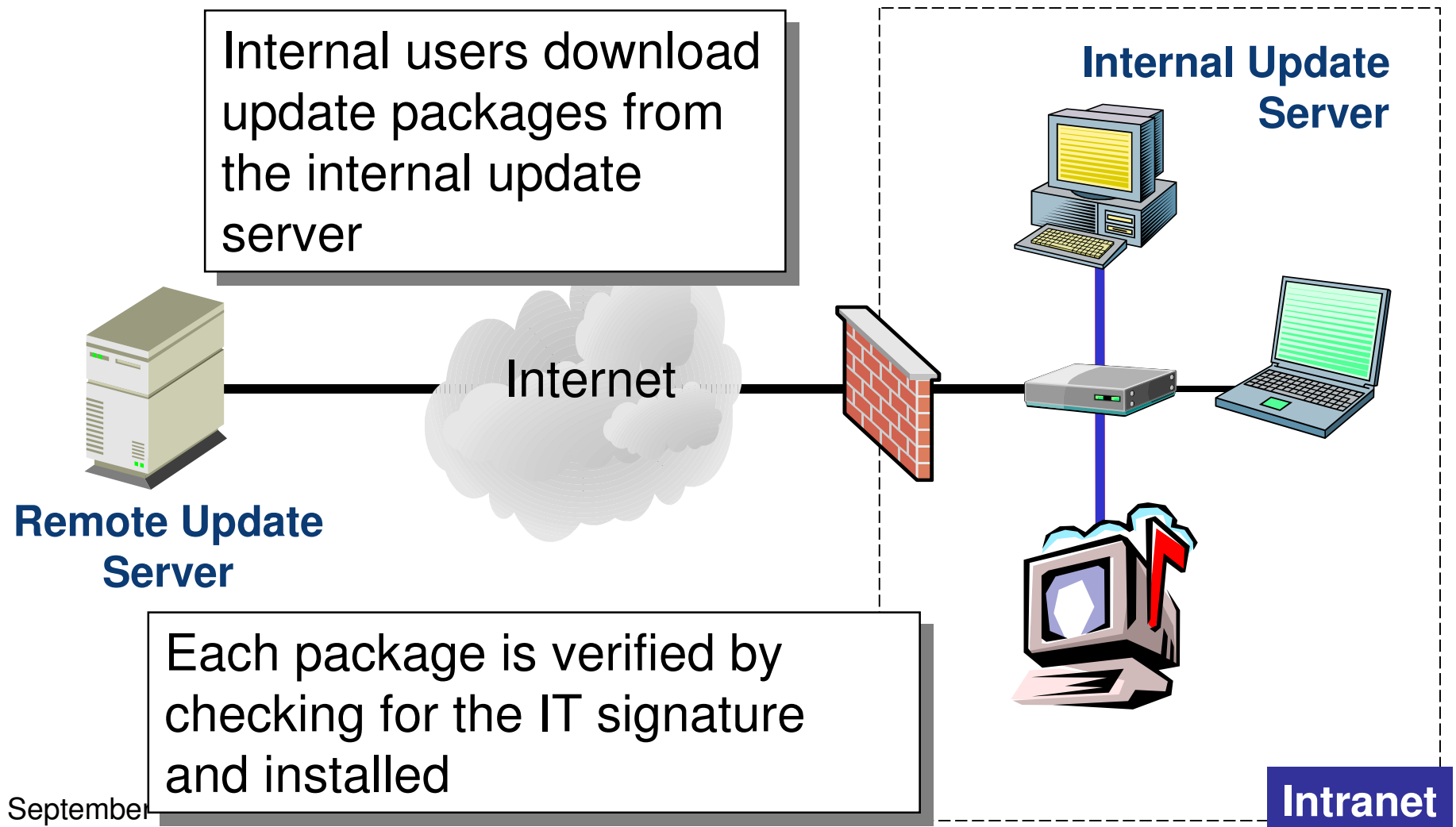
Large scale update management

- **Vender QA time on update packages is usually much less than that performed prior to a distribution release**
- **There is a significant larger chance that an update could potentially break other functionality in an unpredictable way**
- **For this reason most IS departments will wish to test update packages before distributing them to others**
- **An internal ftp server can be used to distribute approved packages**
- **The package can be signed by the IS department**

Downloading and Installing Updates

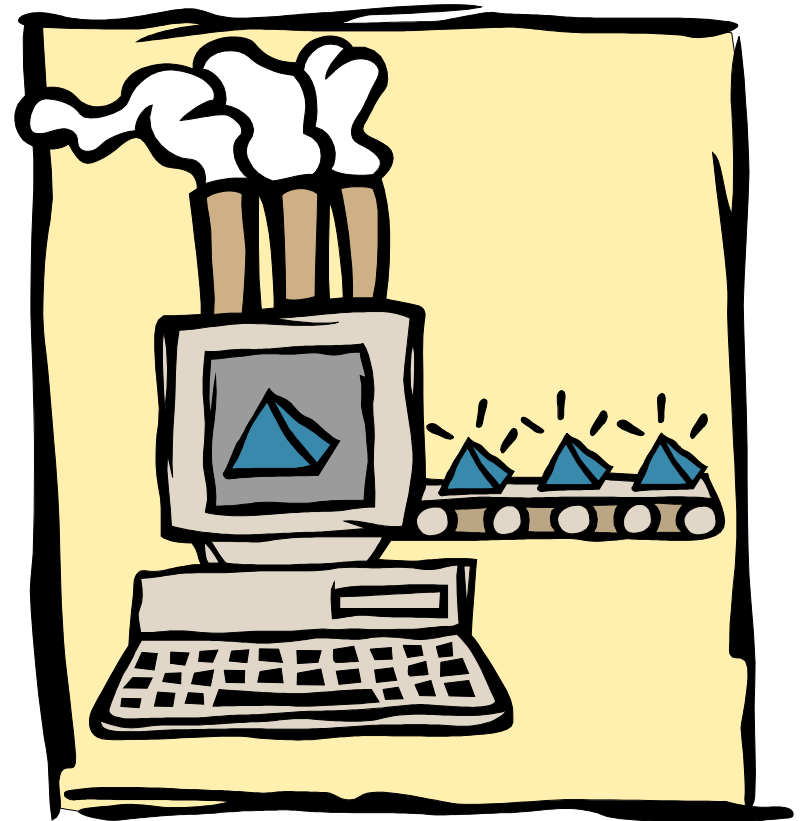


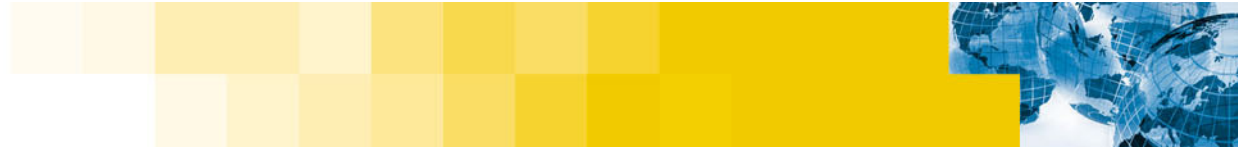
Downloading and Installing Updates



Automating the Process With autorpm

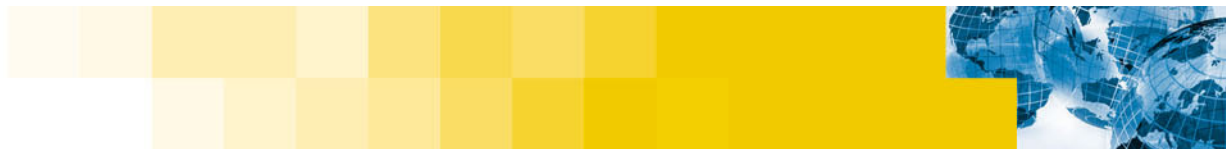
- **Autorpm is designed to help automate much of this process**
 - Mirror RPMs from an FTP site
 - Keep installed RPMs consistent with an FTP site or local directory
 - Keep installed RPMs in a cluster or network of systems consistent
- **Autorpm can be configured to check and all cryptographic signatures and only install those packages that can be verified**



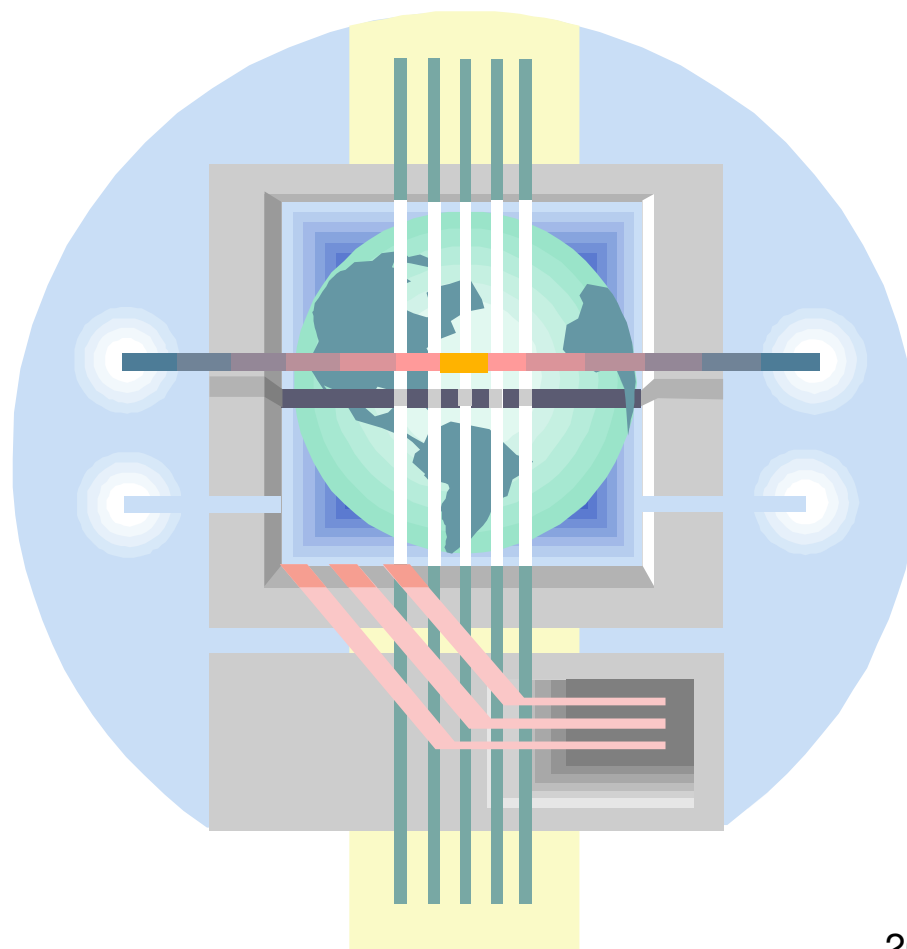


An Example Autorpm Scenario

- **The IS department installs autorpm reconfigured to update from the internal update server on all Linux desktop systems**
- **The IS public key plus the Linux distribution key (RedHat, Mandrake, ...) are also installed onto the root account**
- **A cron entry is added to run autorpm once a day**
- **Update package that the IS department verifies and places on the internal update server will now be automatically distributed**



Website Security

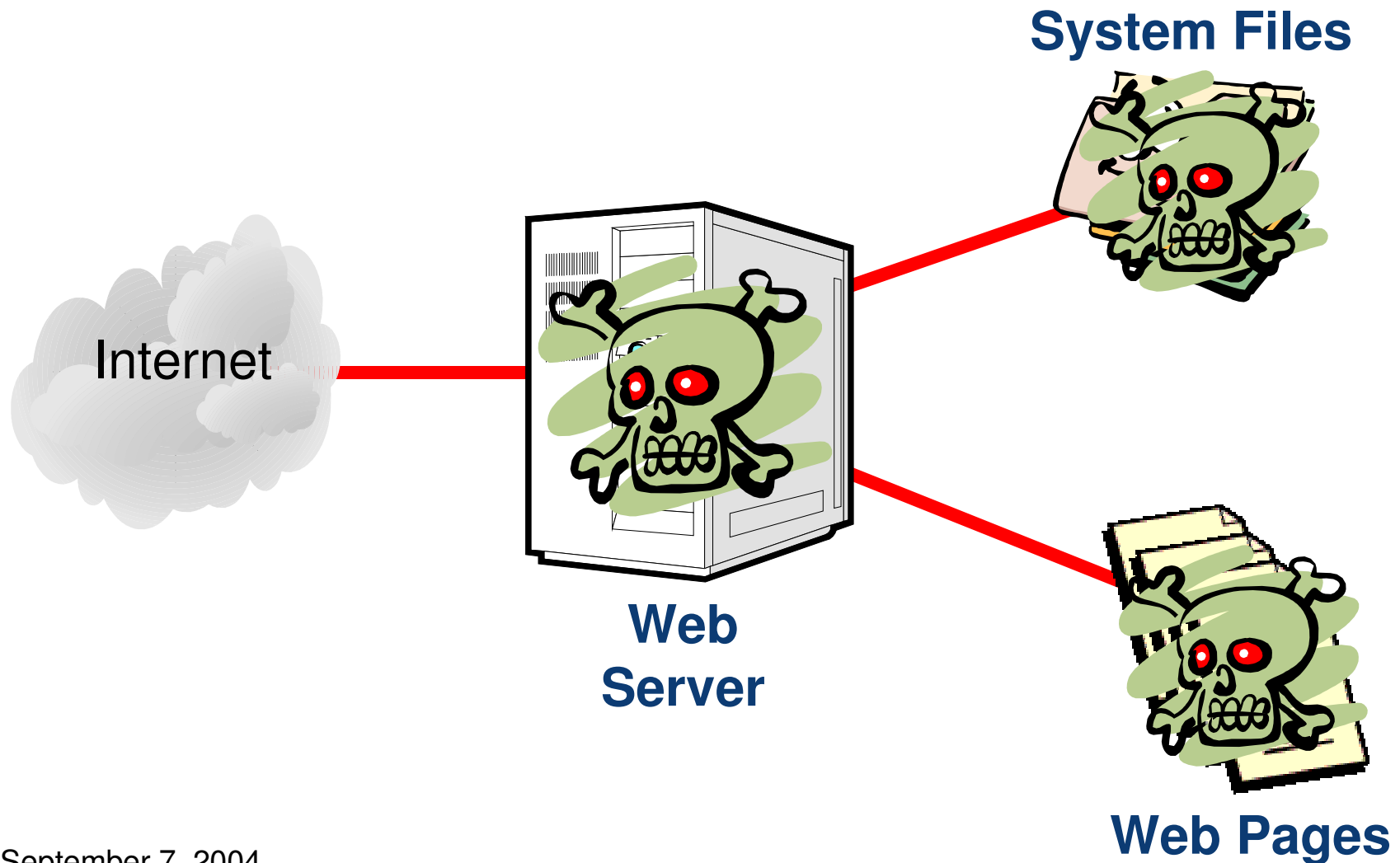


Don't run Web Server as Root

- **Some web servers run with administrative access**
 - Microsoft IIS
- **The server has complete access to all files on the system**
 - Read
 - Create
 - Modify
- **If the server is compromised, the attacker has complete control of the system**



Running Servers As Administrator



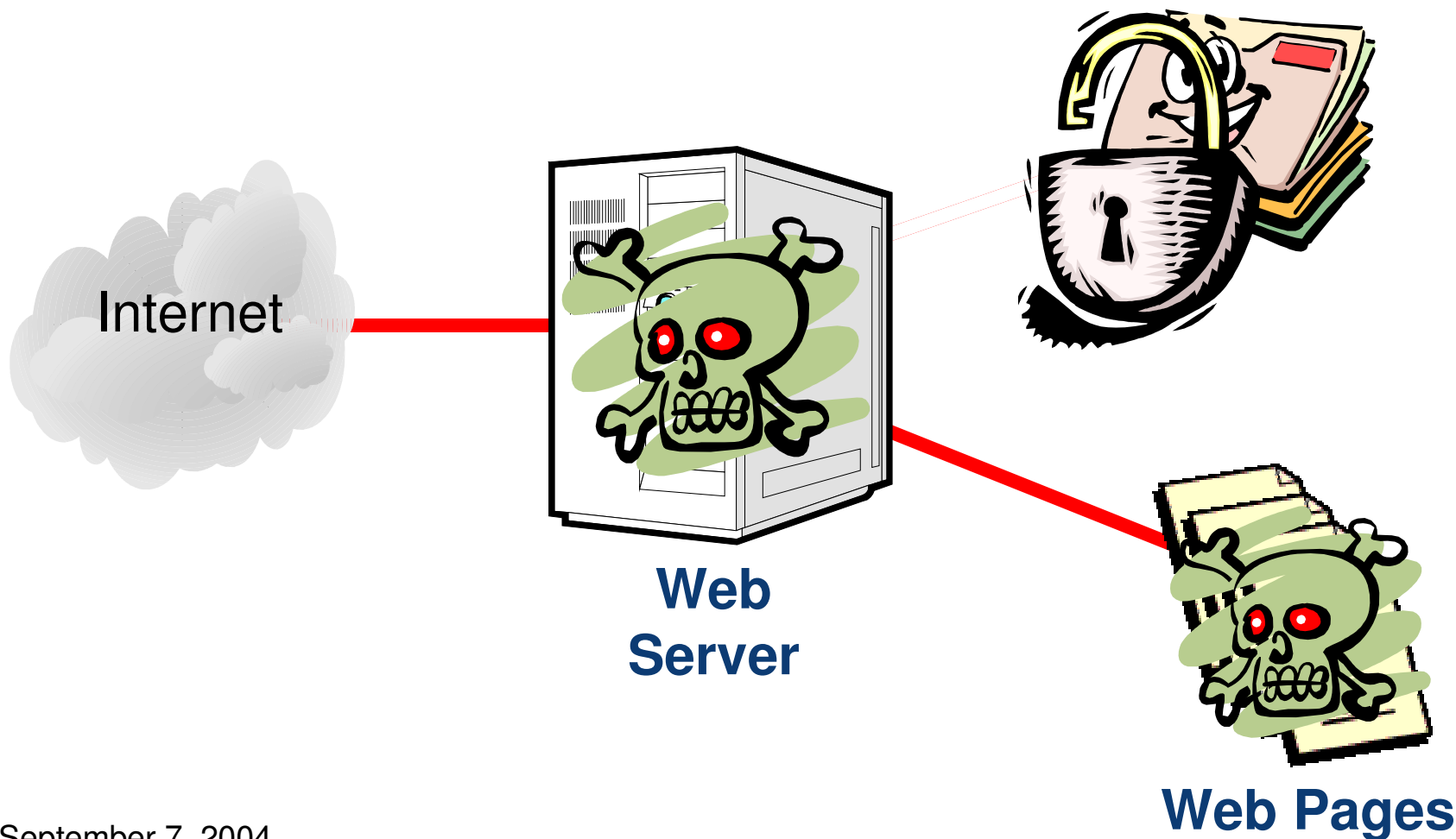
Who Should The Web Server Be Run As?

- **Change the user that the web server runs as**
- **For example, lets change the configuration so that the web server is run as another user**
 1. **Add a non-root account called web-server**
 - **The Apache web server is often configured to use the 'apache' user**
 2. **Change the system / server configuration to start the web server as this user**
- **This same process should work for other web servers**



Running Web Server As Web-Server User

System Files



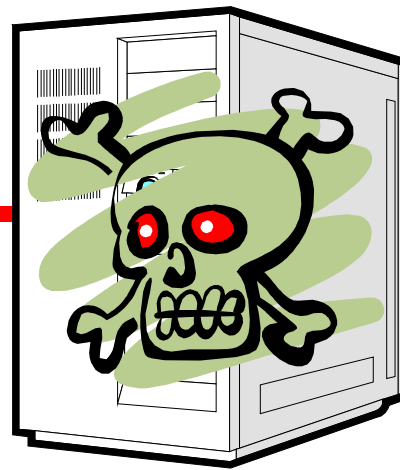
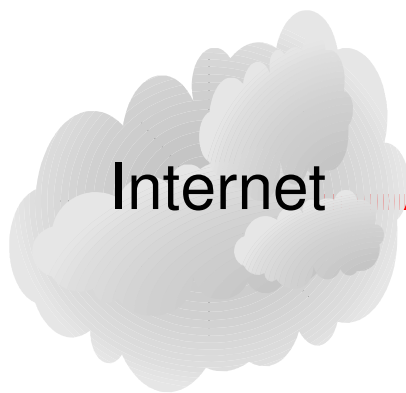
Who Should Own The Web Pages?

- It is common that the web pages are own by the same user that the web server runs as
- Either add another user, web-pages, and make it the owner
- Give the web-server user read only access to the pages
- On Unix / Linux:
 - Add each web page to the web-server group
 - Change the access permissions for each to give the group read only rights



Web Pages Owned by Web-Page User

System Files



**Web
Server**

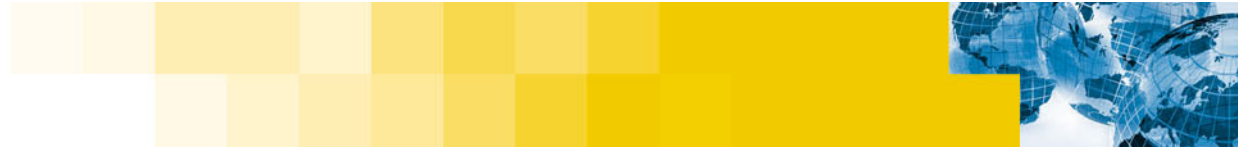


Web Pages

Master Server

- It is important to remember that even after making efforts to secure you site, your web site may still be defaced
 - Security is only a preventive effort to protect your site
 - It can never be 100% effective
- A solution to this potential, is to use a master web site



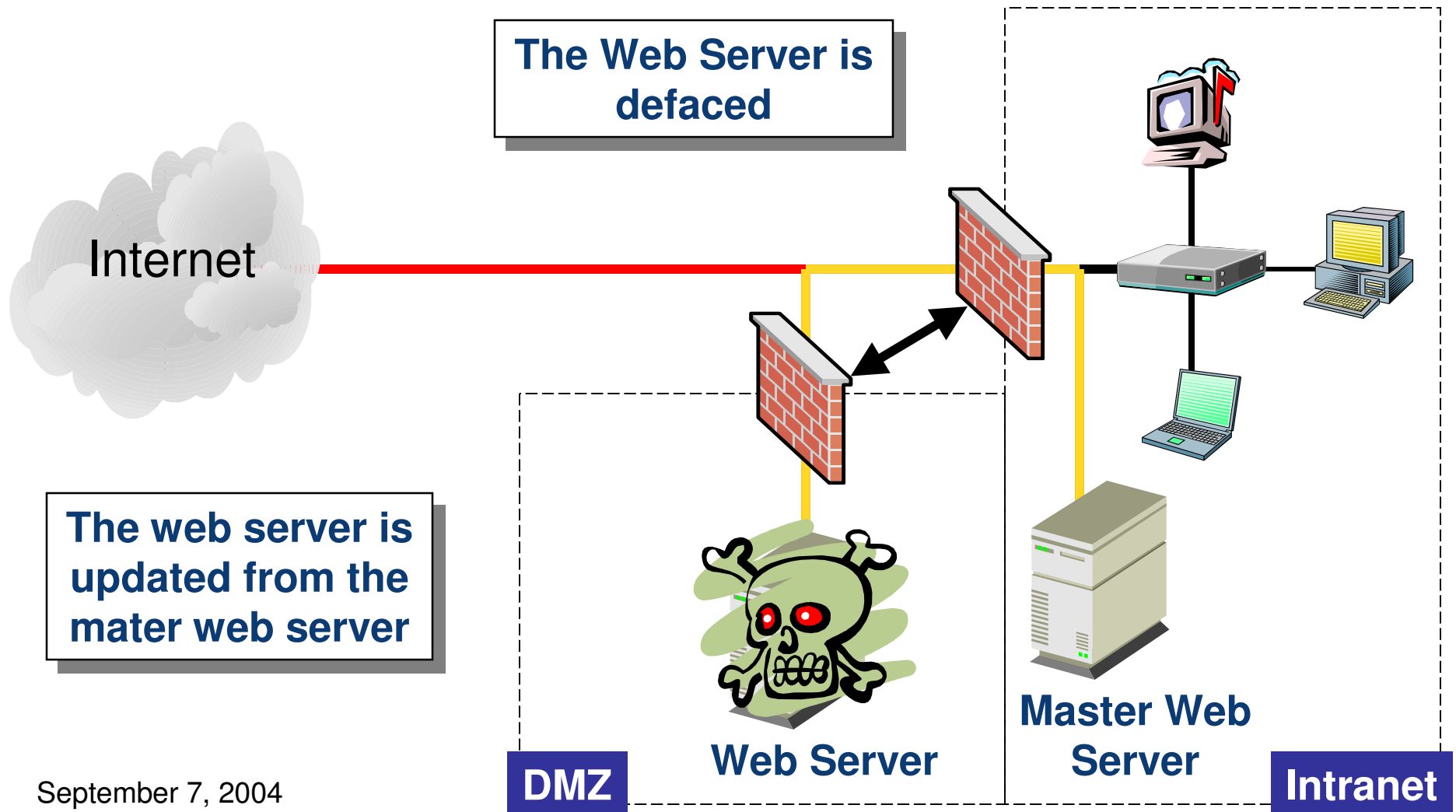


Make the Public Web Server a Slave

- The master web site is located inside your intranet and is not accessible from the internet
- All changes for you public web site are made here
- The contents of the master web site are copied to the public web site at scheduled times (for example, every hour)
- If your public web site is defaced, it will automatically be restored at the next scheduled interval

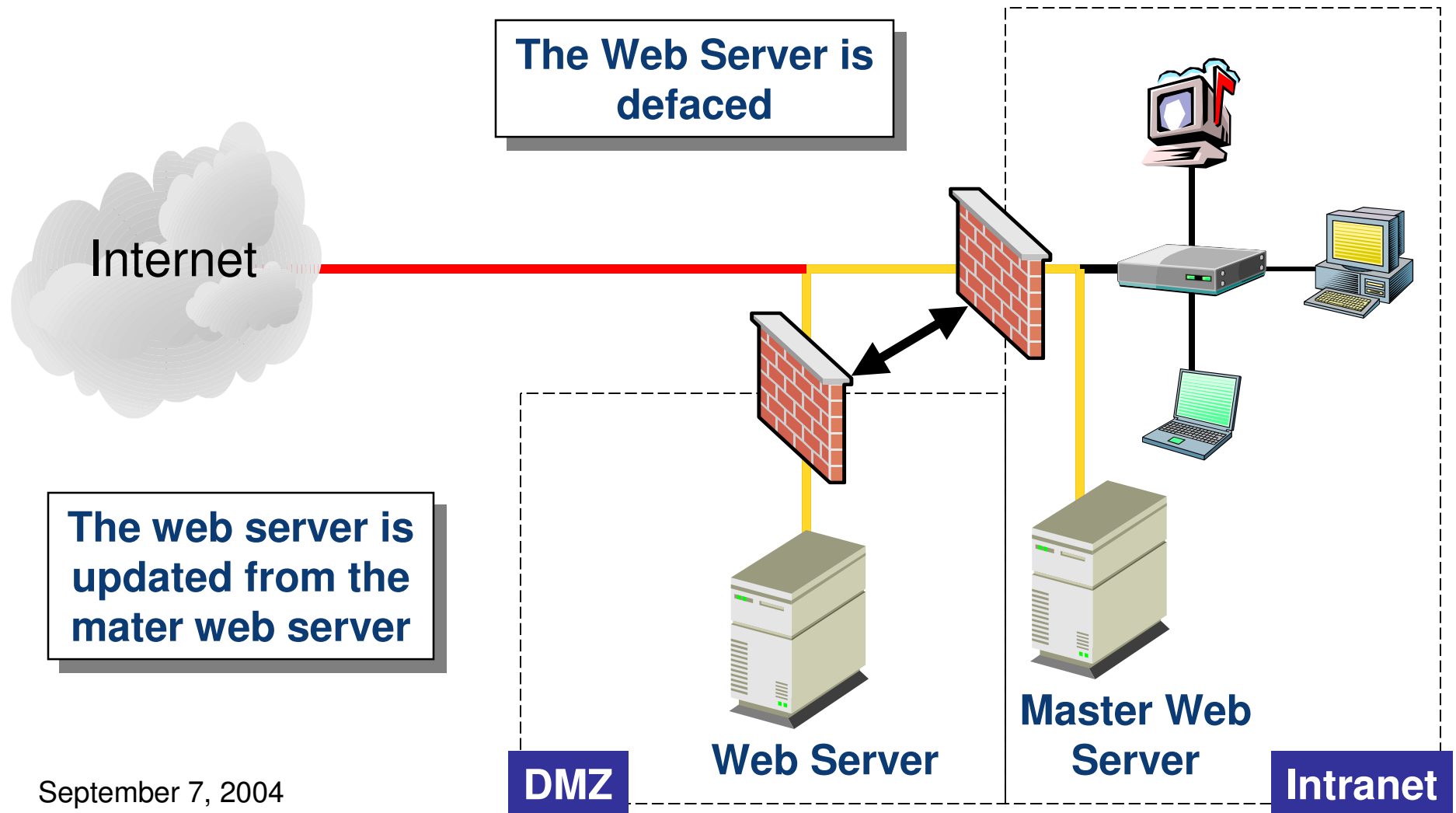
Important Note: This process can be used to restore certain components of the server only – if the web server is compromised the entire system should also be considered compromised

Using a Master Web Server



September 7, 2004

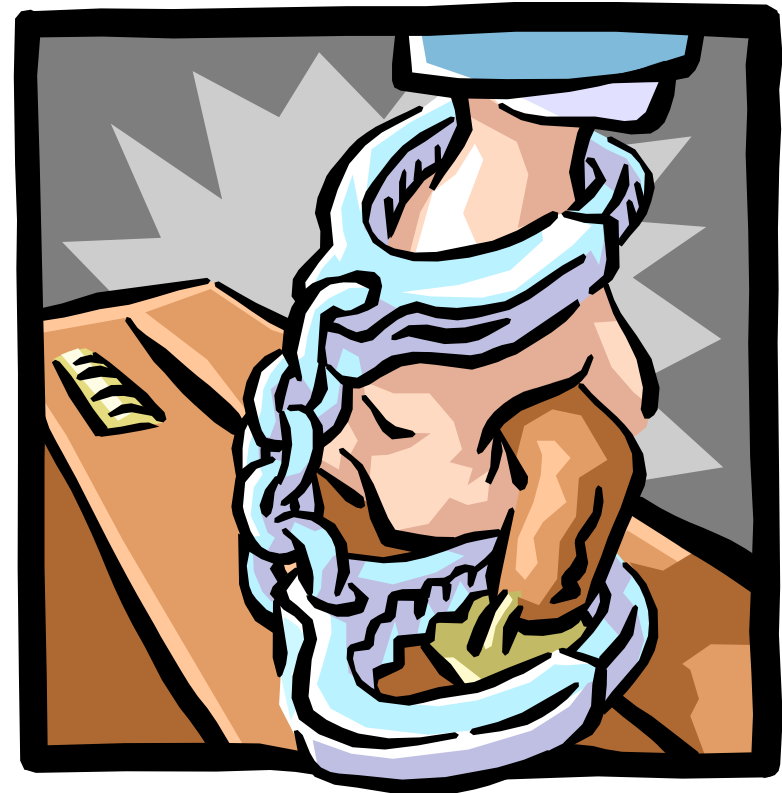
Using a Master Web Server

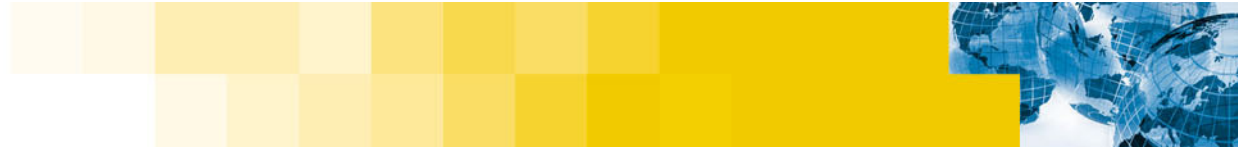


September 7, 2004

Secure Web Transactions

- With the ever increasing use of the Web for eBusiness, a new focus on protecting confidential data arises
 - Normal web traffic is in clear text (it is viewable to anyone who is able to install a network sniffer into your network)
 - The threat of a DNS attacks removes any certainty that you really are communicating with the indented web server
 - **An attacker can create a fake web site and attack the DNS server and redirect web traffic to this site**

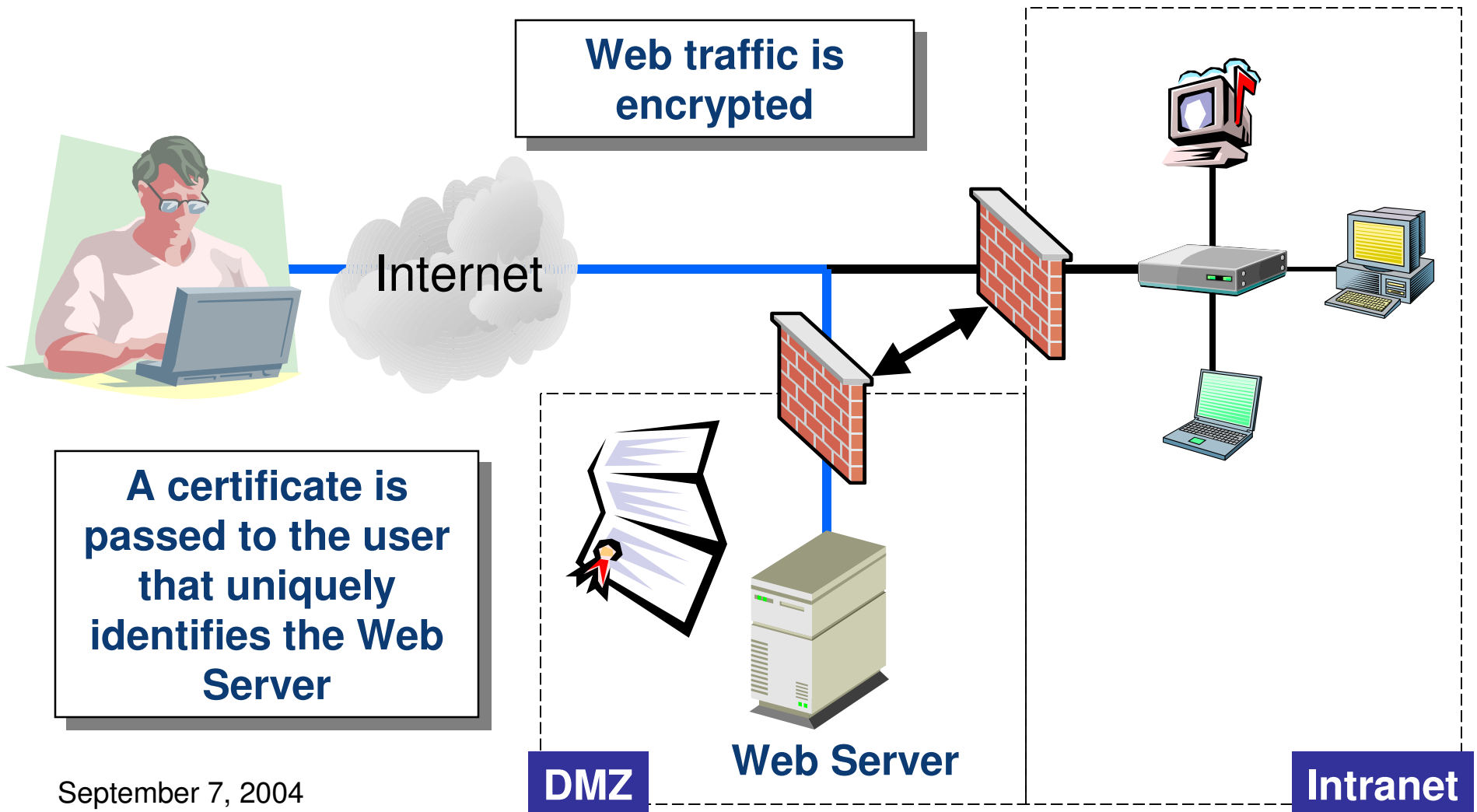




Protecting Confidential Transactions

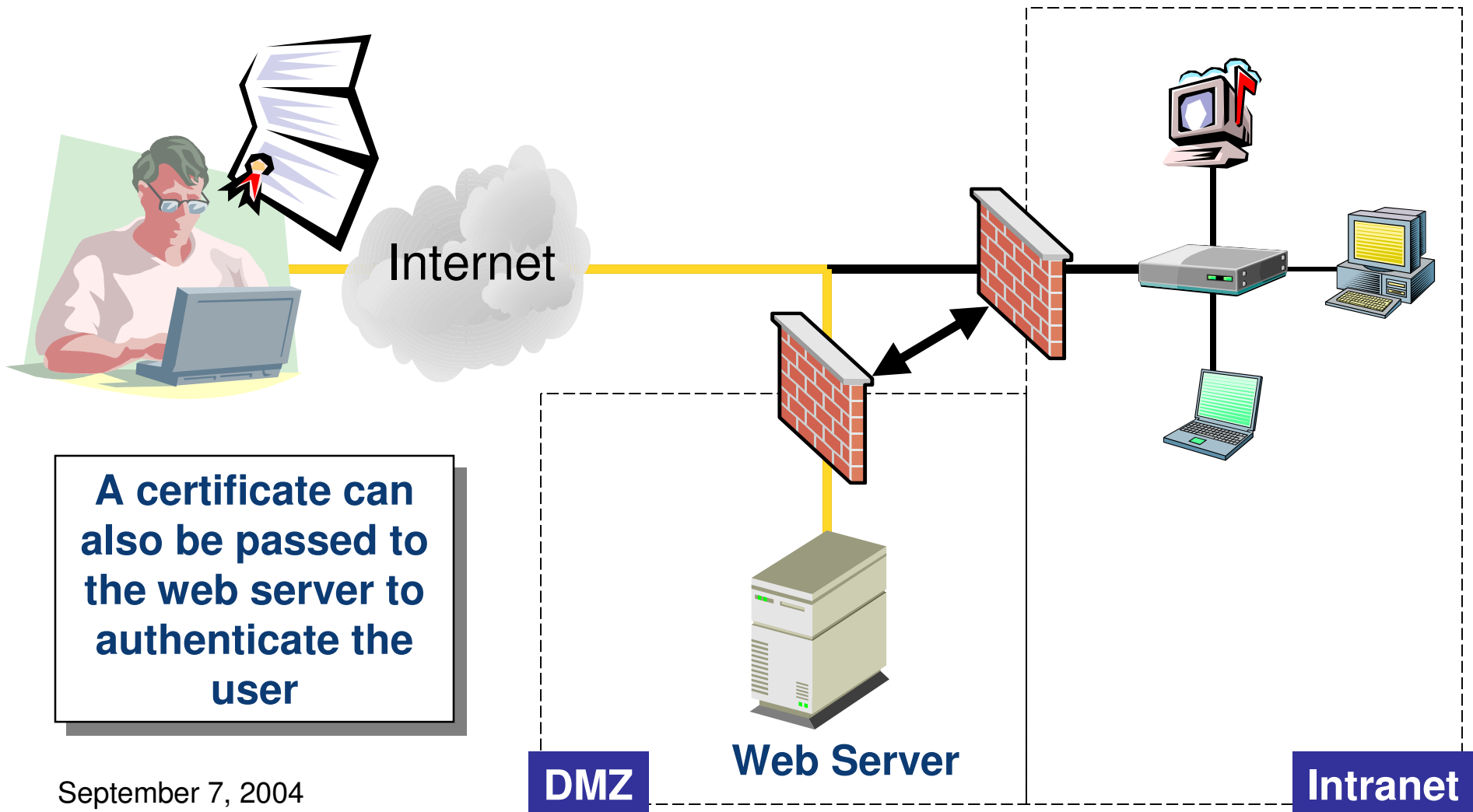
- **Secure Socket Layer (SSL) using cryptographic certificates can be used to help deal with these issues**
 - **SSL enables encrypted communications that prevent confidential web traffic from being read**
 - **Certificates provide a level of authentication that you are really talking to the intended web server and not a imposter**
 - **A user certificate can also be used to authenticate who they are**

Secure Web Transactions

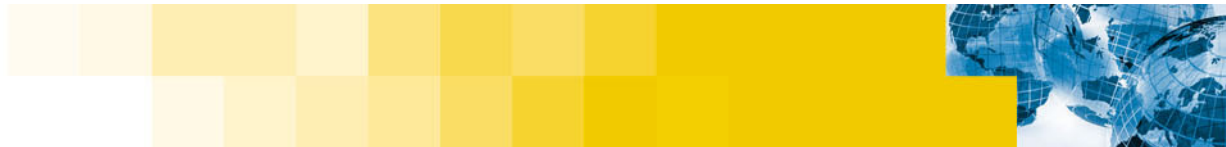


September 7, 2004

Secure Web Transactions

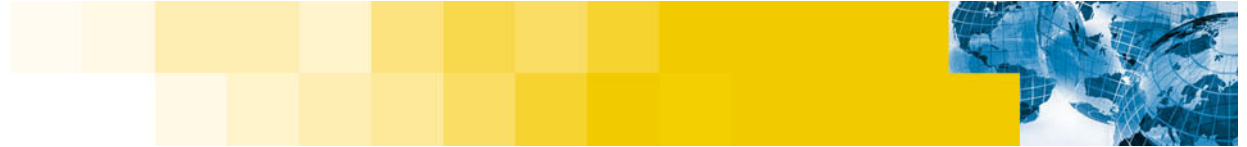


September 7, 2004



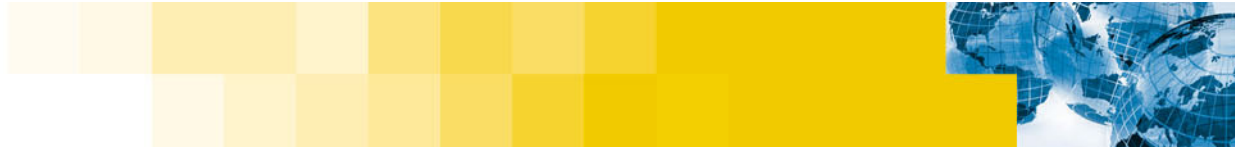
Disaster Recovery



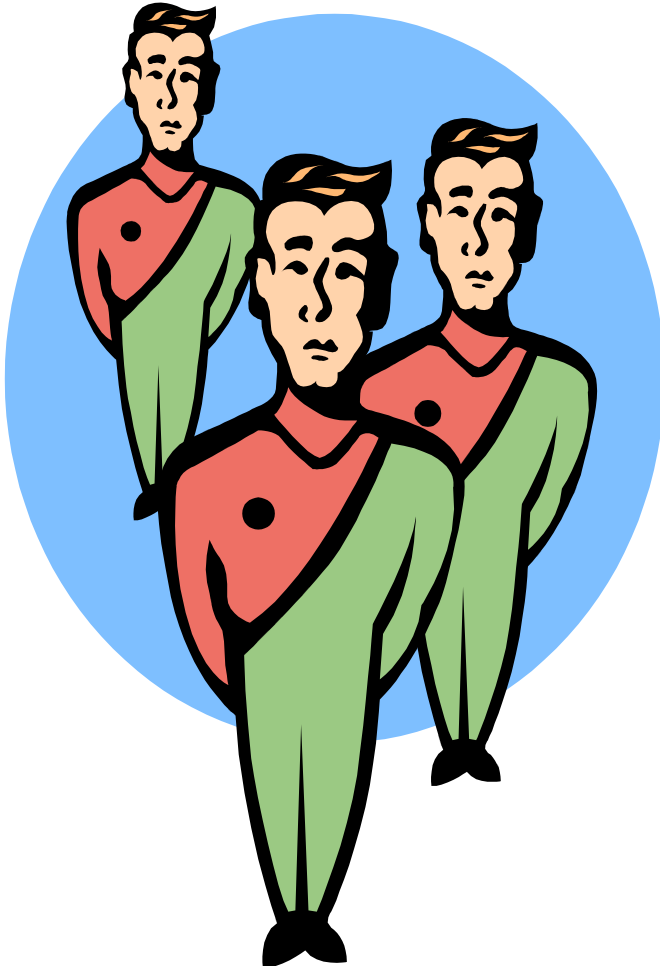


What if the Worst happens?

- **Security is not foolproof**
 - Security should be balanced to your needs
 - 0 Day attacks are becoming real
 - Insider attacks continue to haunt the world
 - System or hardware failures contribute
- **A disaster recovery plan is needed**
 - Identification of key systems
 - Redundancy build in
 - Regular backups
 - Incident correlation for due diligence



Redundancy

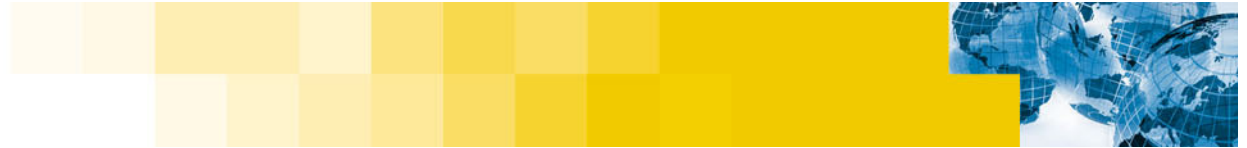


- **Server clusters**
- **Key system mirrors**
- **RAID Arrays**
- **Dual power supplies**
- **Multiple interfaces**
- **UPS**

Implement Comprehensive Backups Plan

- **All key systems**
 - Web content
 - Database
 - Directory services (Samba, NFS)
 - Other
- **User data**
- **Automate when possible**
 - Monitor
 - Update
- **Both full and incremental**
- [http://www.linux-backup.net/Full Inc/](http://www.linux-backup.net/Full%20Inc/)





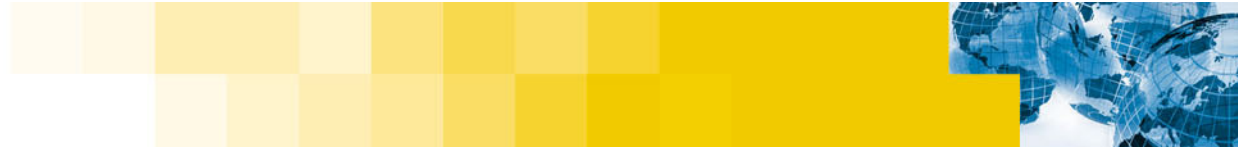
Incident Correlation – Responding to a Break-in

- **Secure all logs (ids, network and system)**
- **Regain control of system**
 - Disconnect from network
 - Copy an image of compromised system
- **Analyze the intrusion**
 - Look for modifications made to system software and configuration files
 - Look for modifications to data
 - Look for tools and data left behind by the intruder
 - Review log files
 - Look for signs of a network sniffer
 - Check other systems on your network
 - Check for systems involved or affected at remote sites
- **Contact authorities**
- **Recover from the intrusion**
- http://www.cert.org/tech_tips/root_compromise.html
- <http://www.linux-forensics.com/> (forensics tools)



Assessment: Finding Vulnerabilities



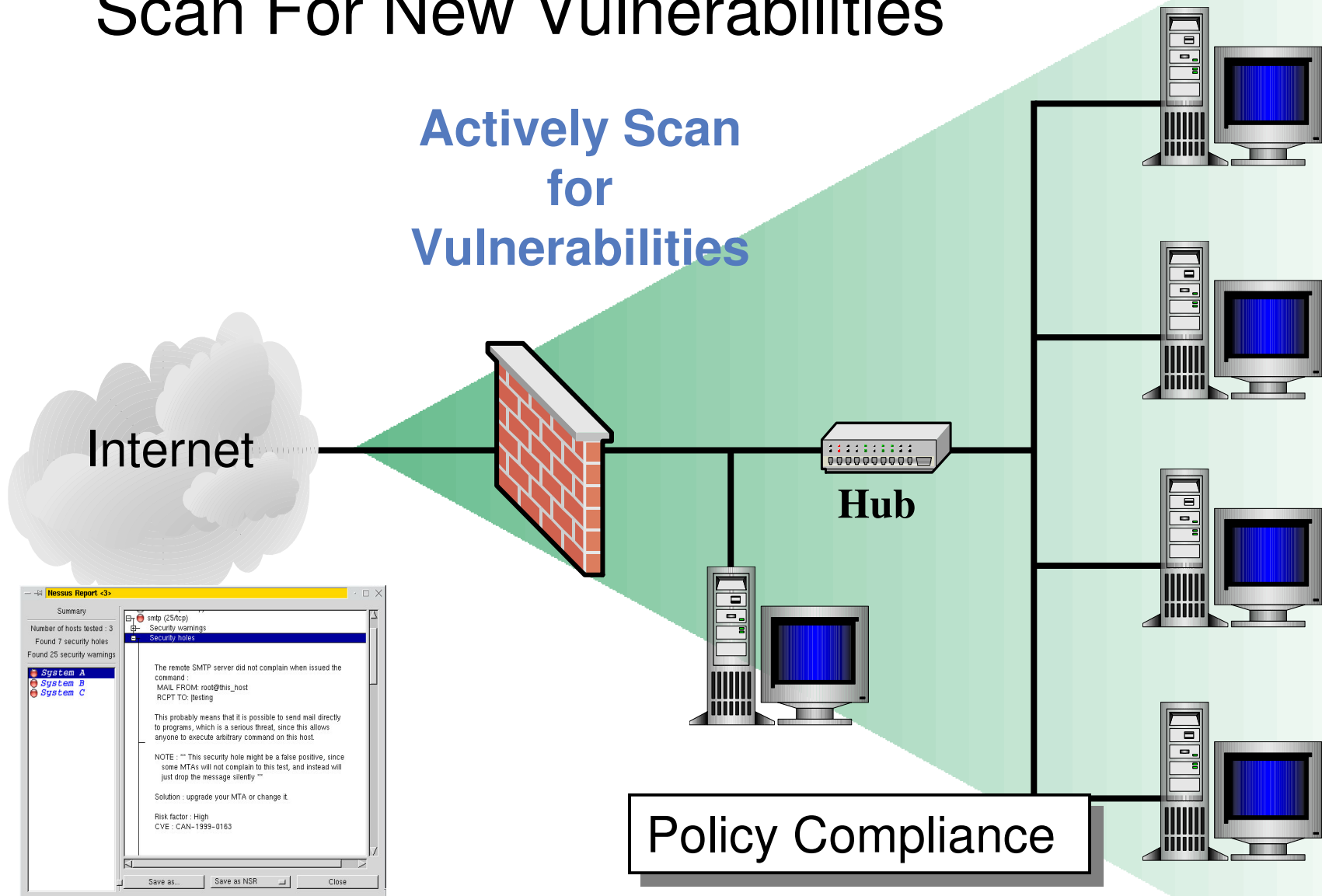


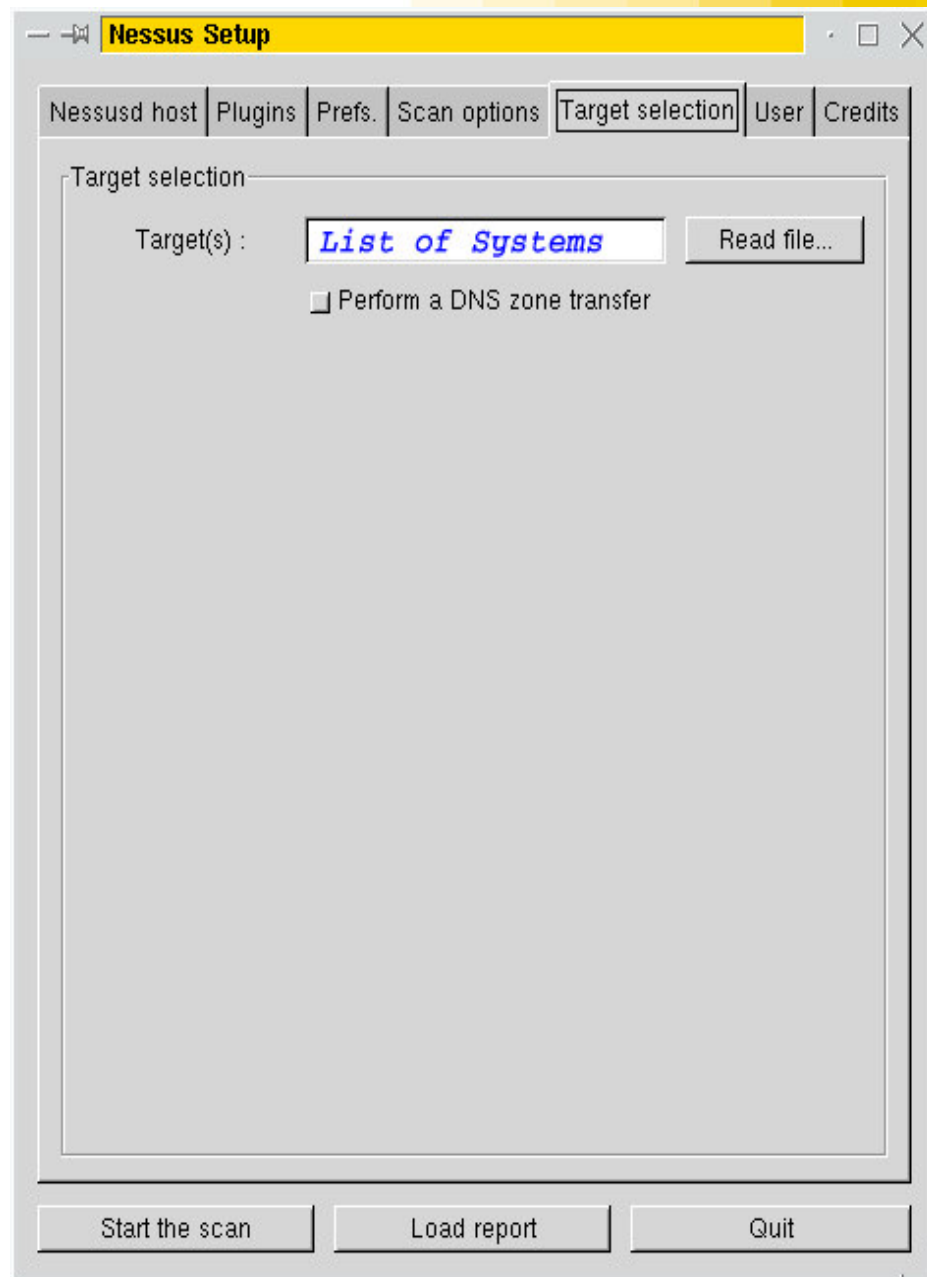
Find Vulnerabilities Before Others

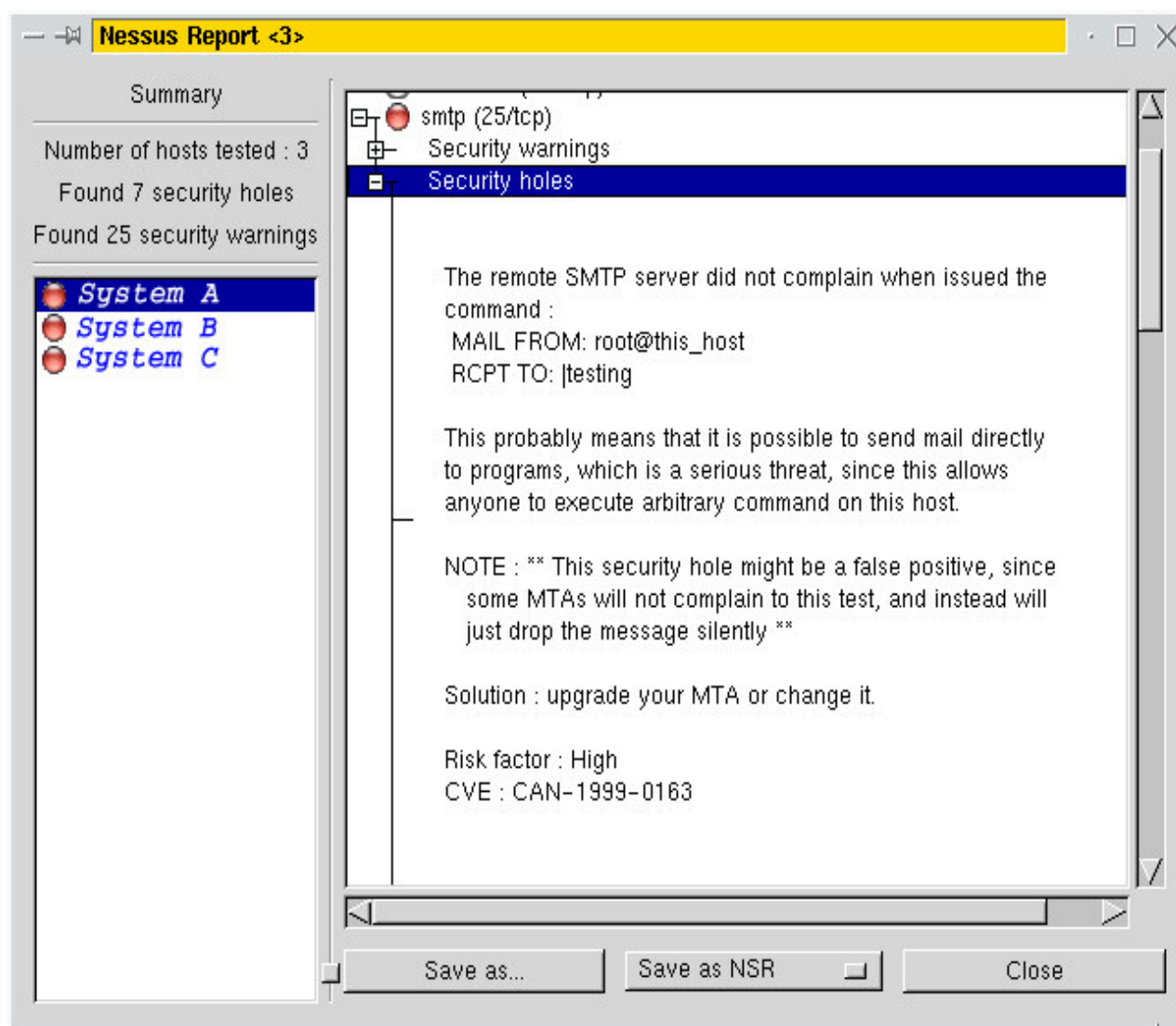
- Find vulnerabilities before they can be exploited
- Correct the problems that you find
- Use the tools that the attackers use
- Vulnerability scanners combine many of the exploits found in hundreds of attack tools into a easy to use interface
 - Detailed reports are created for review
 - Most include suggested procedures to remove the vulnerability
- Open source tools exist for small business and home users
- Commercial products generally provide a better assessment
 - Symantec ESM and NetRecon
 - ...

Scan For New Vulnerabilities

Actively Scan
for
Vulnerabilities



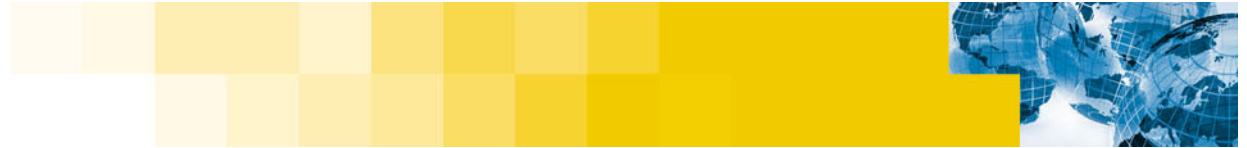






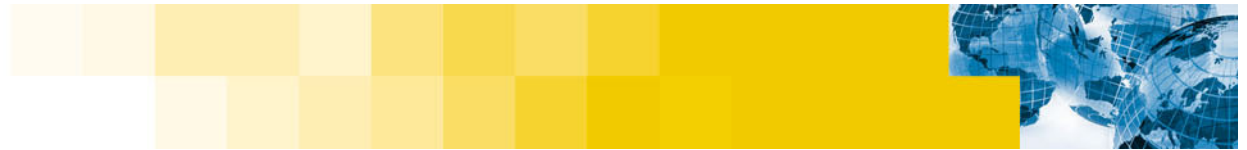
IV: Where Can I Find More Information?





Where You Can Find More Information

- **Symantec Corporation**
 - <http://www.symantec.com>
- **Security Focus (Home of BUGTRAQ) and now part of Symantec**
 - <http://www.securityfocus.com>
- **CVE (Common Vulnerability and Exposures)**
 - <http://cve.mitre.org>
- **SuSE Linux Internals**
 - <http://www.bb-zone.com/SLGFG/>
- **Red Hat Linux Security Guide**
 - <http://www.redhat.com/docs/manuals/linux/RHL-9-Manual/security-guide>
- **Debian Security Information**
 - <http://www.debian.org/security/>



Where You Can Find More Information

- **SANS Institute**
 - <http://www.sans.org>
- **The Center for Internet Security**
 - <http://www.cisecurity.org>
- **Linux Security**
 - <http://www.linuxsecurity.com>
- **Network Security Library**
 - <http://secinf.net>
- **Virtual Private network daemon (vpnd)**
 - <http://sunsite.dk/vpnd/>
- **The Linux Documentation Project**
 - <http://linuxdoc.org>

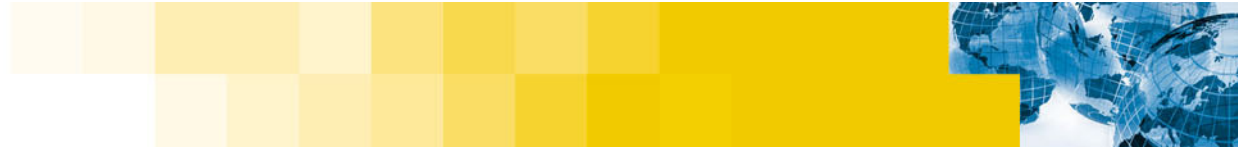


Where You Can Find More Information

- **Linux Administrator's Security Guide**
 - <http://www.seifried.org/lasq/>
- **Securing & Optimizing Linux (online book)**
 - <http://www.openna.com/products/books/sol/solus.php>
- **Bastille Linux (Linux Hardening)**
 - <http://www.bastille-linux.org/>
- **Amanda (backup solution)**
 - <http://www.amanda.org/>
- **Linux-Sec.net**
 - <http://www.linux-sec.net/>
- **Packet Storm**
 - <http://www.packetstormsecurity.com>

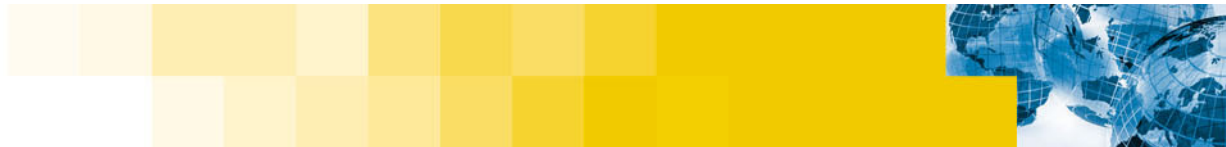
V: Conclusion





Conclusion

- **The Linux Operating System (like others) is susceptible to security attacks**
- **Successful attacks can be a serious issue**
 - Downtime
 - Embarrassment
 - Lost revenue
- **You should consider security from the very beginning**
- **You have to understand the technical aspects to combat the threat**
- **Remember that the first step to securing your site should be the development of a security policy that fits your needs**



VI: Questions?

